# Monopoly Battle

Input file: standard input
Output file: standard output

Time limit: 5 seconds

Memory limit: 1024 megabytes

Alice and Bob are engaged in a fierce game of Monopoly Battle, a strategic board game featuring N cities, numbered from 1 to N. At the start of the game (turn 0), there are no paths connecting any of the cities, so Bob, who starts in City 1, cannot move to any other city.



Alice building roads while Bob strategizes with his magical dice. (Image generated by ChatGPT-40)

However, Alice, being the mastermind of the game, has the ability to build roads between cities. Each turn, Alice decides which cities to connect. On turn t, she constructs a road between City  $u_t$  and City  $v_t$ , enabling movement from  $u_t$  to  $v_t$ . (Sometimes Alice gets bored and builds a road that connects a city to itself, i.e.,  $u_t = v_t$ .)

Bob has a special power — he can control his dice roll to show exactly L. But beware! This isn't your typical six-sided die — Bob's magical dice can roll numbers as large as  $10^9$ . That's right, Bob can roll impossibly large numbers, making any normal Monopoly player green with envy. Despite this, Bob must follow one strict rule: he can only move between cities by traveling along exactly L roads, no more and no less.

Bob needs to plan his moves carefully. After each roll of his magical dice, he wants to know which cities he can reach from City 1 by traveling along exactly L roads. He can pick any available route, but he must use precisely L roads.

Your task is to help Bob figure out, for each city  $i=1,2,\ldots,N$ , the earliest turn when Alice's roads allow him to reach that city by traveling exactly L roads. If Bob can't reach a city with exactly L roads, print -1 for that city.

### Input

The first line contains three integers: N (the number of cities), T (the number of turns), and L (the number of roads Bob needs to travel).

The next T lines each contain two integers,  $u_t$  and  $v_t$ , indicating that on the t-th turn, Alice builds a road between City  $u_t$  and City  $v_t$ .

#### Constraints

- $2 \le N \le 100$
- $1 \le T \le N^2$
- $1 \le L \le 10^9$
- $1 \le u_t, v_t \le N$
- For  $i \neq j$ ,  $(u_i, v_i) \neq (u_i, v_i)$

# Output

Output N integers. For each city i, print the earliest turn when Bob can reach the city by traveling exactly L roads. If city i cannot be reached with exactly L moves, print -1 instead.

# **Scoring**

There are 3 subtasks for this problem.

Subtask	Additional constraints		Points	Required subtasks
	N, T	L	1 Offics	rtequired subtasks
1	$T \le 100, N \le 100$	_	30%	_
2	$N \le 100, T \le N^2$	$L \le 10^3$	40%	1
3	$N \le 100,  T \le N^2$	_	30%	1, 2

# **Examples**

standard input	standard output		
4 5 3	-1 4 5 3		
2 3			
3 4			
1 2			
3 2			
2 2			
2 1 1000000000	-1 -1		
1 2			