

1) How to receive the input string from user?

Use **input ()** function, this function **Displays a prompt for the input and receives a string of keystrokes, called characters, entered at the keyboard and returns the string to the shell.**

```
1 name = input("Enter your Name: ")
2 print(name)
```

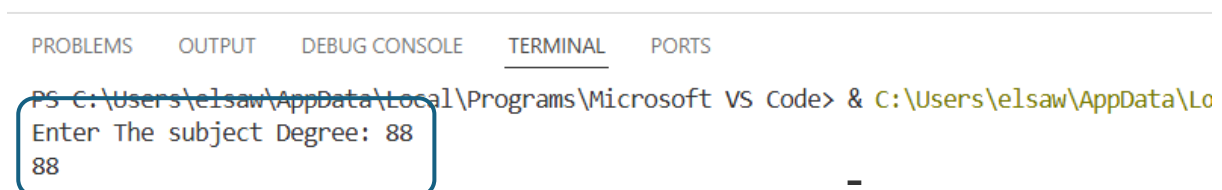
How to receive the input integer or any data type else?

The programmer must convert the input from strings to the appropriate numeric types.

Function	What it Does
<code>float(<a string of digits>)</code>	Converts a string of digits to a floating-point value
<code>int(<a string of digits>)</code>	Converts a string of digits to an integer value
<code>input(<a string prompt>)</code>	Displays the string prompt and waits for keyboard input; returns the string of characters entered by the user
<code>print(<expression>, ..., <expression>)</code>	Evaluates the expressions and displays them, separated by one space, in the console window
<code><string 1> + <string 2></code>	Glues the two strings together and returns the result

Example:1

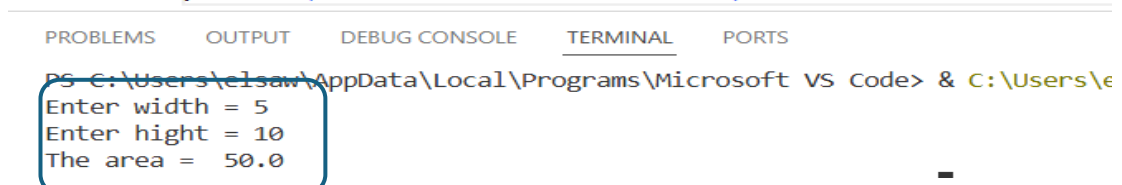
```
1 degree = int(input("Enter The subject Degree: "))
2 print(degree)
```



Example:2

Prompts the user for the width and height of a rectangle, computes its area, and outputs the result:

```
1 width = float(input("Enter width = " ))
2 hight = float(input("Enter hight = " ))
3 area = width * hight
4 print("The area = ",area)
```



Note:


- To convert characters to their numeric ASCII codes we use `ord()` function.
- To convert numeric ASCII codes to their characters we use `chr()` function.

Use basic mathematical operations in python:

Functions and other resources are coded in components called modules.

Functions like `abs` and `round` from the `__builtin__` module are always available for use, whereas the programmer must explicitly import other functions from the modules where they are defined. The **math module** includes several functions that perform basic mathematical operations.

Ex:

```
C: > Users > elsaw > Desktop > Ai >  Sec2.py
1  import math
2
3  print(math.pi)
4  print(math.sqrt(2))
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\
3.141592653589793
1.4142135623730951
```

2) Augmented Assignment:

`a = 17`

`s = "hi"`

`a += 3` # Equivalent to `a = a + 3`

`a -= 3` # Equivalent to `a = a - 3`

`a *= 3` # Equivalent to `a = a * 3`

`a /= 3` # Equivalent to `a = a / 3`

`a %= 3` # Equivalent to `a = a % 3`

`s += " there"` #Equivalent to `s = s + " there"`

3) Traversing the Contents of a Data Sequence

We have been using the for loop as a simple count-controlled loop, the loop itself visits each number in a sequence of numbers generated by the **range function**. The next code segment shows what these sequences look like:

```
1  import math
2  first_list = list(range(4))
3  print(first_list)
4
5  second_list = list(range(1, 5))
6  print(second_list)
7
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw\
```

```
[0, 1, 2, 3]
[1, 2, 3, 4]
```

4) Specifying the Steps in the Range

```
1  list1 = list(range(1, 6, 1)) #start num , End num , incremental step value
2  print(list1)
3
4  list2 = list(range(1, 6, 2))
5  print(list2)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw\AppData\Local\Programs\Python\Python313\python.e
```

```
[1, 2, 3, 4, 5]
[1, 3, 5]
```

5) Loops That Count Down

```
1  # first way
2  for i in range(10 , 0 , -1):
3      print(i ,end= " ")
4
5  print ("\n")
6
7  #second way
8  my_list = list(range(10 , 0 , -1))
9  print(my_list)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw

```
cc2.py
10 9 8 7 6 5 4 3 2 1
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

6) Example: prints the maximum and minimum of two input numbers using two ways:

1) Using if.... elif... else condition

```
1  #first way to print the max and min numbers
2  first = int(input("Enter the first number: "))
3  second = int(input("Enter the second number: "))
4  if first > second:
5      maximum = first
6      minimum = second
7  else:
8      maximum = second
9      minimum = first
10 print("Maximum:", maximum)
11 print("Minimum:", minimum)
12
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw\AppData\Loca:

```
cc2.py
Enter the first number: 40
Enter the second number: 600
Maximum: 600
Minimum: 40
```

2) Using max and min built-in function

```
1 #second way to print the max and min numbers
2 first = int(input("Enter the first number: "))
3 second = int(input("Enter the second number: "))
4 print("Maximum:", max(first, second))
5 print("Minimum:", min(first, second))
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code\python.exe C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code\ec2.py

```
Enter the first number: 700
Enter the second number: 220
Maximum: 700
Minimum: 220
```

7) Array in Python:

- All elements in an array must be of the same data type. This type is specified when creating the array.
- arrays from the array module are more memory-efficient than Python lists for large collections of numerical data.
- Elements are accessed using integer indices, starting from 0 for the first element.

Ex:

```
1  #create an array in python
2  arr_fruits = ["Apple" , "banana", "kiwi"]
3  #access the element of an array
4  print(arr_fruits[0]) #Apple
5  print(arr_fruits[1]) #banana
6  print(arr_fruits[2]) #kiwi
7  #find the length of an array
8  print(len(arr_fruits))
9  #Adding array element:
10 arr_fruits.append("grapes")
11 print(arr_fruits)
12 #deleting array element using index:
13 arr_fruits.pop(1)
14 print(arr_fruits)
15 #deleting array element using value:
16 arr_fruits.remove("kiwi")
17 print(arr_fruits)
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw

```
Apple
banana
kiwi
3
['Apple', 'banana', 'kiwi', 'grapes']
['Apple', 'kiwi', 'grapes']
['Apple', 'grapes']
```

8) using the array module

```
1 import array as arr
2 # Create an array of signed integers ('i' type code)
3 my_array = arr.array('i', [10, 20, 30, 40, 50])
4
5 # Accessing elements
6 print(f"First element: {my_array[0]}") #f refers to formating string => applying {}
7 print(f"Third element: {my_array[2]}")
8
9 # Modifying an element
10 my_array[1] = 25
11 print(f"Modified array: {my_array}")
12
13 # Adding elements
14 my_array.append(60)
15 print(f"Array after appending: {my_array}")
16
17 my_array.insert(2, 35) # Insert 35 at index 2
18 print(f"Array after inserting: {my_array}")
19
20 # Removing elements
21 my_array.pop() # Removes the last element
22 print(f"Array after popping: {my_array}")
23
24 my_array.remove(30) # Removes the first occurrence of 30
25 print(f"Array after removing 30: {my_array}")
26
27 # Iterating through the array
28 print("Elements in the array:")
29 for x in my_array:
30     print(x)
```

Output:

```
[Running] python -u "c:\Users\elsaw\Desktop\Ai\sec2_arr.py"
First element: 10
Third element: 30
Modified array: array('i', [10, 25, 30, 40, 50])
Array after appending: array('i', [10, 25, 30, 40, 50, 60])
Array after inserting: array('i', [10, 25, 35, 30, 40, 50, 60])
Array after popping: array('i', [10, 25, 35, 30, 40, 50])
Array after removing 30: array('i', [10, 25, 35, 40, 50])
Elements in the array:
10
25
35
40
50
```

9) slicing of an array:

```
1 x = ['a', 'b', 'c', 'd', 'e', 'f']
2 #print all elements
3 print(x[:])
4 #slice elements from index 2 to index 5
5 print(x[2:5])
6 #slice from index 3 to the end of array
7 print(x[3:])
8 #slice from the beginning to the index 5
9 print(x[:5])
10 #slice from index 4 from the end to the index 1 from the end
11 print(x[-4:-1])
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS Code> & C:\Users\elsaw\AppData\Local
['a', 'b', 'c', 'd', 'e', 'f']
['c', 'd', 'e']
['d', 'e', 'f']
['a', 'b', 'c', 'd', 'e']
['c', 'd', 'e']
```

10) Stack and Queue in Python:

1) Stack:

- Stack works on principle of **"Last in, first out"**
- To add the new item in the stack we use **append ()** inbuilt function
- To remove the element from the stack use **pop ()** inbuilt function

2) Queue:

- Queue works on principle of **"first in, first out"**
- We use **pop (0)** to remove the first element
- To add the new item in the queue we use **append ()** inbuilt function


```

1  #Stack using list
2  stack = ["A","B","C","D"]
3  #Add item in list
4  stack.append("F")
5  print(stack)
6
7  #remove item from list
8  print(stack.pop())
9  print(stack.pop())
10
11 print(stack)
12

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SPI

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS C
Ai/stack_queue.py

```

['A', 'B', 'C', 'D', 'F']
F
D
['A', 'B', 'C']

```

- Queue

```

14 #Queue using list
15 Queue = ["A","B","C"]
16 #Add item in list
17 Queue.append("F")
18 print(Queue)
19
20 #remove item from list
21 print(Queue.pop(0))
22 print(Queue.pop(0))
23
24 print(Queue)

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\elsaw\AppData\Local\Programs\Microsoft VS
Ai/stack_queue.py

```

['A', 'B', 'C', 'F']
A
B
['C', 'F']

```