



MeshDataList Traversal		RootObjectList Traversal	
		From	To
#	0	0	0
	1	0	0
	2	0	0
	4	0	4
	2	1	1
	5	0	4
	2	2	2
	6	0	4
	1	1	1
	3	0	0
	7	0	6
	3	1	1
	8	0	6