```
class Rectangle{
   private int length;
   private int width;
   public Rectangle(int length, int width) {
        this.length=length;
        this.width=width;
   public int getLength(){
        return length;
   public int getWidth(){
        return width;
   public void setLength(int length){
        this.length=length;
   public void setwidth(int width){
        this.width=width;
   public int area(){
        return length*width;
   public int perimeter(){
        return 2 * (length + width);
{	t public class rectangle Main } \{
  public static void main(String[] args) {
   Rectangle obj = new Rectangle(5, 10);
   System.out.println("Area: " + obj.area());
   System.out.println("Perimeter: " + obj.perimeter());
```