### IPA 2017 Lab Exercise 4

#### Saman Paidarnia

Faculty of Computer Science

Research group of Visualization and Data Analysis

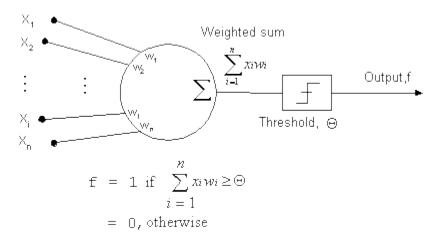
University of Vienna

The assignment has been uploaded it on GitHub:

https://github.com/saman-nia

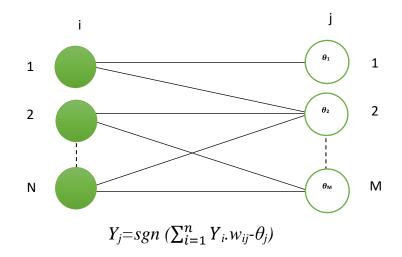
### A. Neural Network Decision Boundary:

I will explain the question through a simpler representation called a Threshold Logic Unit.



- 1. A set of connection between neurons gives an activations from other neurons.
- 2. In the circle of above shape, the unit sums the inputs, and then applies a non-linear activation function.
- 3. The output line transfer the result to other neurons.

The McCulloch-Pitts model was an extremely simple artificial neuron. The inputs could be either a zero or a one. And the output was a zero or a one. And each input could be either excitatory or inhibitory. Now the whole point was to sum the inputs. If an input is one, and is excitatory in nature, it added one. If it was one, and was inhibitory, it subtracted one from the sum. This is done for all inputs, and a final sum is calculated. An arrangement of one input layer of McCulloch-Pitts neurons feeding forward to one output layer of McCulloch-Pitts neurons is known as a Perceptron.



# **Running the Logical Gates:**

## NOT:

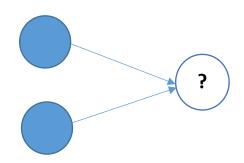
Input	Output
0	1
1	0

## AND:

Inj	put	Output
0	0	0
0	1	0
1	0	0
1	1	1



Inj	put	Output
0	0	0
0	1	1
1	0	1
1	1	1



The purpose is train the network to compute weights and threshold from decision boundaries between classes.

Next we need to compute Decision surface which is the surface at which the output of the unit that is equal to the threshold:

$$\sum_{i=1}^n w_i.I_{i=}\theta$$

Next we need to plot the decision boundaries of our logic gates.

AND:

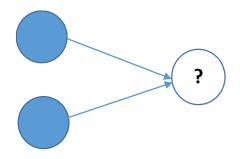
$$w1=1, w2=1, \theta=1.5$$

OR:

$$w1=1, w2=1, \theta=0.$$

Single-Layer Feed-Forward neural nets can be represented as weighted directed graphs. One input layer and one output layer of processing units.

Single-Layer Feed-Forward:



#### **Activation and Transfer Function:**

Threshold: 
$$f(x) = sgn(\sum_{i=1}^{n} w_i x_i - \theta), f(x) = \begin{cases} 1 & if(w, x) \ge \theta \\ 0 & if(w, x) < \theta \end{cases}$$

Piecewise-Linear: 
$$f(x) = \begin{cases} -x - 3 & \text{if } x \le -3 \\ x + 3 & \text{if } -3 < x < 0 \\ -2x + 3 & \text{if } 0 \le x \le 3 \\ 0.5x - 4.5 & \text{if } x \ge 3 \end{cases}$$

Sigmoid: 
$$S(t) = \frac{1}{1+e^t}$$

To compute the weights, The Perceptron equation can be simplified if we consider that the threshold is another connection weight then The Perceptron equation then becomes:

$$Y_j = sgn\left(\sum_{i=1}^n I_i.w_{ij}\right)$$

## **B.** Classification with a perceptron:

To define Gaussians data sets, I have used from the *numpy* library import *random.multivariate\_normal* which draw random samples from a multivariate normal distribution. I have declare a tuple data set which [0] is the narrow and [1] is the wide.

### **Run the Perceptron:**

Here I run my perceptron to classify dataset into two classes.

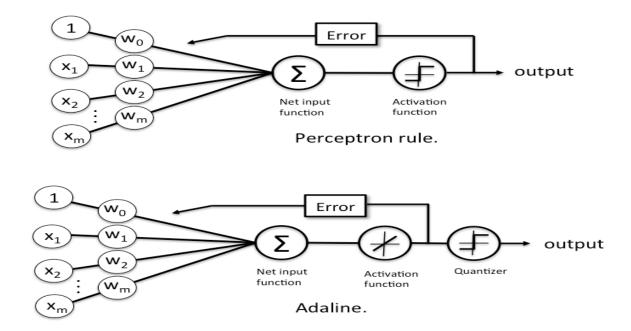
```
class Perceptron(object):
    def init (self, alpha=0.0001, epochs=10):
        \overline{\text{self.alpha}} = \text{alpha}
        self.epochs = epochs
    def train(self, X, y):
        self.w = numpy.zeros(1 + X.shape[1])
        self.cost = []
        for _ in range(self.epochs):
            cost = 0
            for xi, target in zip(X, y):
                update = self.alpha * (target - self.predict(xi))
                self.w[1:] += update * xi
self.w[0] += update
                 cost += int(update != 0.0)
            self.cost .append(cost)
        return self
    def net input(self, X):
        return numpy.dot(X, self.w[1:]) + self.w[0]
    def predict(self, X):
       return numpy.where(self.net input(X) >= 0.0, 1, -1)
```

After implementation of the dataset through the perceptron, the weight is:

After the implementation perceptron, convergence a problem. The perceptron learning can converge if the two classes can be separated by linear hyperplane. To do this issue, I will use two different classes and features from the dataset.

### **Adaptive Linear Neurons:**

In contrast to the perceptron rule, the delta rule of the or Adaline rule updates the weights based on a linear activation function rather than a unit step function; here, this linear activation function g(z)g(z) is just the identity function of the net input g(wTx)=wTxg(wTx)=wTx. In the next section. I implement the model based on Adaptive Linear Neurons.



#### **Gradient Descent:**

The biggest advantages of the linear activation function over the unit step function is that it is differentiable. This property allows us to define a cost function J(w)J(w) that we can minimize in order to update our weights. In the case of the linear activation function, we can define the cost function J(w)J(w) as the sum of squared errors, which is similar to the cost function that is minimized in ordinary least squares linear regression.

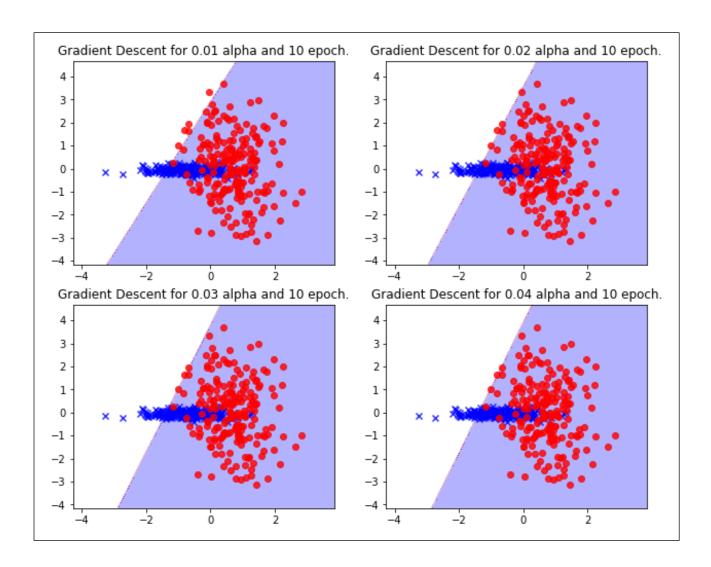
```
class stochastic gradient descent(object):
    def init (self, alpha, epochs):
        self.alpha = alpha
        self.epochs = epochs
    def train(self, X, y):
        self.w = numpy.zeros(1 + X.shape[1])
        self.cost = []
        for i in range(self.epochs):
           output = self.net input(X)
            errors = (y - output)
            self.w[1:] += self.alpha * X.T.dot(errors)
            self.w[0] += self.alpha * errors.sum()
           cost = (errors**2).sum() / 2.0
           self.cost .append(cost)
       return self
   def net input(self, X):
       return numpy.dot(X, self.w[1:]) + self.w[0]
    def activation(self, X):
       return self.net input(X)
    def predict(self, X):
      return numpy.where(self.activation(X) >= 0.0, 1, -1)
```

The advantages of Stochastic Gradient Descent are:

- Efficiency.
- Ease of implementation.

Alpha is constant that multiplies the regularization term. I set it to *learning rate* = 1.0/(alpha\*(t+t0)) with value of 0.0001. However I run the final model with value of 0.001, because with the big number we can show an understandable visualization.

Here I have showed a range of alpha with the same epoch on the dataset.



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