

Hello

Welcome to **Your Plate**

What sort of problem does YourPlate will solve

A lot of people have lost their job due to the pandemic. They are stuck at home cooking and eating. YourPlate helps people to earn an income from home by providing cooked meals to others, and provides healthier and tastier options for users who currently can generally only order fast food. Home cooked food can warm the soul. It is food cooked with love. YourPlate will remind people of family gatherings and good times.

My journey:

- First I create my wireframes, but I had to change some of the design along the way
- Second I had to create my ERD, again it got changed as I was progressing through my app
- I start it with trello for project management, and write down my user story, which helped me to design my app functionality a lot better, I put down all the model I needed and the feature I was going to implement. also I create two extra cards as a blocker and resolved and if anything I would stuck on could put in the blocker cards and once it resolved it would move to the resolved card and have some explanation about how I resolved the problem.
- Start implementing all the models and the relation they need to each other, It was somewhat challenging to get them work
- Took me over two weeks to finally see the result I was looking for

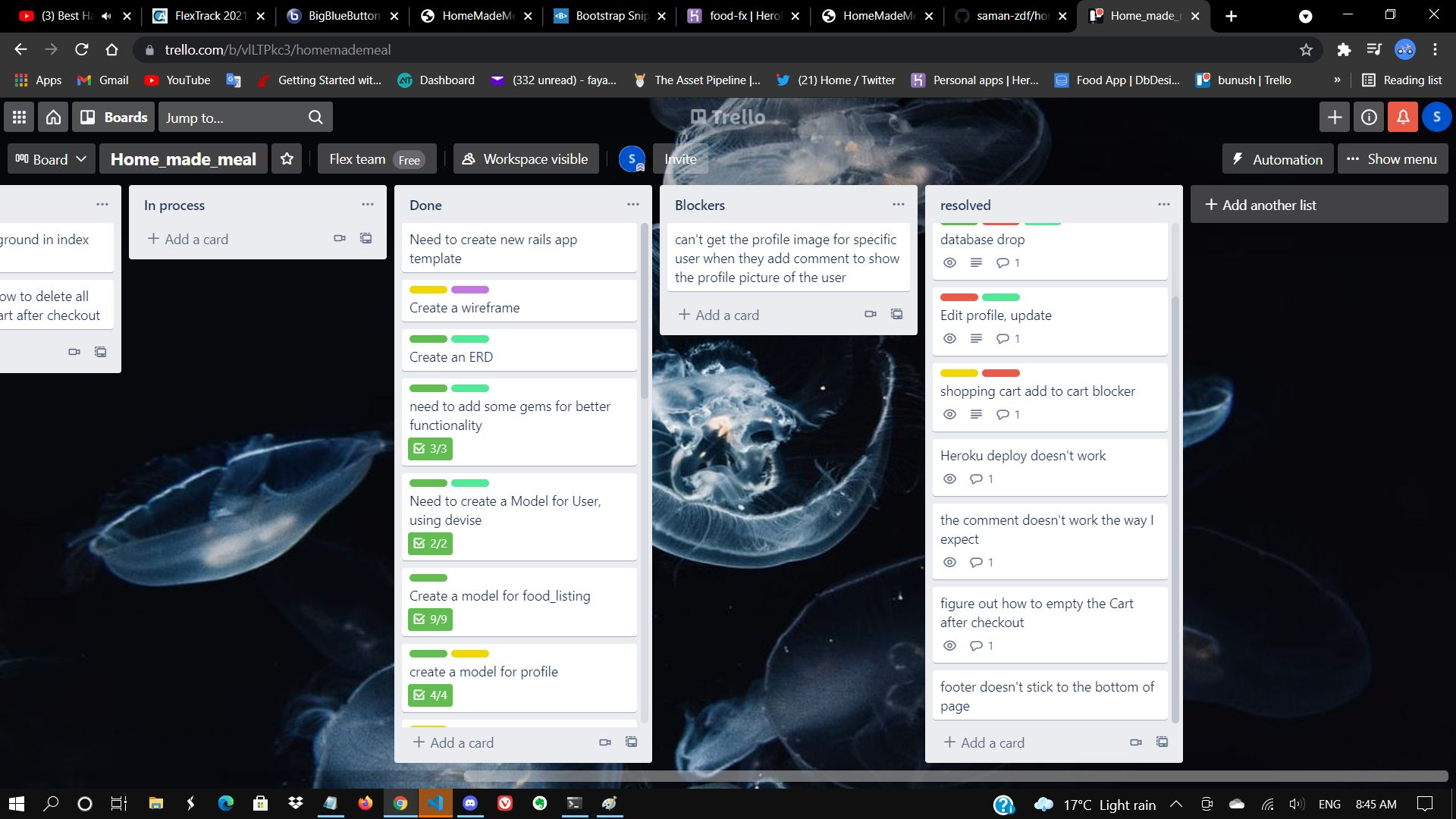
+ Add a card

+ Add a card

remove the addresses attributes form
profile model

+ Add a card

create a model for profile



...

ground in index

ow to delete all
art after checkout

In process

+ Add a card

Done

Need to create new rails app template

Create a wireframe

Create an ERD

need to add some gems for better functionality

3/3

Need to create a Model for User, using devise

2/2

Create a model for food_listing

9/9

create a model for profile

4/4

+ Add a card

Blockers

can't get the profile image for specific user when they add comment to show the profile picture of the user

+ Add a card

resolved

database drop

1

Edit profile, update

1

shopping cart add to cart blocker

1

Heroku deploy doesn't work

1

the comment doesn't work the way I expect

1

figure out how to empty the Cart after checkout

1

footer doesn't stick to the bottom of page

+ Add a card

+ Add another list

Automation

Show menu

Windows taskbar

System tray



[View](#)



[View](#)



[View](#)





Add your item for sell

Name

Description

Availability

Meaty

☐

Vegetarian

☐

Vegan

☐

Price

Upload image

Create item

Salmon with special sause

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1

Available

\$20



Review

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s,

Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s,



Your cart



Salad

\$15

1

Remove

Empty your Cart

Checkout

Challenges:

- It took me several attempts for each model to work
- I had a issue to pass the buyer id after the buyer would have successful checkout, it was something so simple but took me two days to work it out. With Nand's help
- My shopping cart table was one of the biggest challenging, I watched a few tutorial and implement the cart but wouldn't work, the first shopping cart didn't have any tables at all, and I was just storing or adding item into the session in the browser, and the seller wouldn't know what has been sold, it was very easy to implement, but there wasn't any actual record or table to have for the item in the cart. Eventually I used the agile book as a reference to create the shopping cart, it had some bugs I had to work it out, or maybe it wasn't bug I did something wrong when i was writing code. But eventually I could make it work.
- Deploying to the heroku was a challenge, thanks to Nand and Mike they helped me to figure it out what to do.
- I tried to use a webhook from the stripe to have a functionality to add for sales_quantity on my food_items table, but somehow it wouldn't work, but I managed to have sales_quantity work in the different way

The I might implement in the future:

- The ability of to have a quantity for cart model when the user choose the item they could choose how many item they need, with the current cart you can choose as many item as you want but each time you need to hit the add to cart button for the same item.
- The ability of sending an email to the seller once the item has been sold. I will using action mailer, which I'm currently learning.
- The ability of using webhook from stripe to have more options after checkout like incrementing the sales count, to have receipt for the customers.

I just wanna thank Nandini, Alex, Matt(substitute instructor) and Mike and rest of the class who helped me through this journey, I'm really happy I could create something with all your help.

Thank you all for listening
Good Luck

