



SAMAN RASHIDI

Front-end Developer

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ABOUT

I'm a 30-year-old developer and gamer. I studied biology at university but after that because of my interest in gaming, computer and technologies I started to self study web development and practiced many hours to learn front-end languages and started to work. In the 6 years of my development background, I always had much perseverance to make every project successful and perfect. Besides hard work, I'm always seeking new technologies and methods in the development field to improve myself and my knowledge.

WORK EXPERIENCE

Front-end Developer

Sabacell

2019 - Present



- Worked in Agile-driven environment to effectively maintain project timelines and utilize available resources.
- Designed and updated layouts to meet usability and performance requirements.
- Produced websites compatible with multiple browsers.
- Developed landing pages, dashboards and web applications for products and promotions of company.
- Created site layout and components using Vuejs and Sass.
- Developed designs to meet specific requirements such as quick-loading sites with particular layouts.
- Pinpointed user experience issues to devise targeted suggestions for creating cohesive user experience.
- Consulted with customers to gather requirements and discuss design choices.
- Collected, defined and translated user requirements into project designs and implementation plans.
- Analyzed requirements and designed, developed and implemented software applications for multiple websites.
- Researched new technologies and software packages for use in projects.
- Implemented Google campaigns and SEO for various types of websites.

Technologies used:

Vuejs

Nuxt

Vuex

Vue Bootstrap

HTML 5

CSS 3

Sass

Javascript

Git

Eslint

Docker

REST API

Swagger

Vim

Jira

Slack

SKILLS & TOOLS

Vuejs

Nuxt

Vuex

HTML

CSS

Sass

Bootstrap 4

Javascript

jQuery

Git

Eslint

User Experience

Npm

Yarn

SEO Techniques

REST API

Swagger

Postman

Vim

Linux Command Line

Jira

Google Analytics

Hotjar

EDUCATION

Bachelor of Science:

Biology

University of Roodehen - Iran
2007 - 2012

Certificate: Front-end Development

MFT - Iran
2014 - 2014

Courses: Front-end Development

Team Tree House - Online
2014 - 2015

Front-end Developer

Eдорamedia

2014 - 2019



- Developed, coded and updated more than 60 project in 5 years for big clients such as Dubai Mall, LINE, and Emirates American Football League.
- Designed and updated layouts to meet usability and performance requirements.
- Developed designs to meet specific requirements such as quick-loading sites with particular layouts.
- Produced websites compatible with multiple browsers.
- Consulted with customers to gather requirements and discuss design choices.
- Collaborated with in-house web designers to create sleek and innovative UI design.
- Created powerful Content Management Systems to serve as interface for client.
- Analyzed requirements and designed, developed and implemented software applications for multiple websites.
- Owned more than 5 projects per year from initial research and conceptual design through testing and implementation phases.
- Tested websites and performed troubleshooting prior to deployment.
- Strengthened company brand and identity by creating distinctive website and logo.
- Took concepts and produced design mockups and prototypes to strengthen designs, enhance user experiences and improve site interactions.

Technologies used:

HTML 5

CSS 3

XHTML

Javascript

jQuery

Ajax

Git

User Experience

User Interface

Photoshop

Marketo

Jira

LANGUAGE

Persian (Native)

English (Professional)

INTERESTS

Computer Online Games

Coding

Board Games

Traveling

Gym

Music

Movies

PRODUCT DESIGN

MafiaBuzz

Progressive Web App

2019 - Present



MafiaBuzz is a web application to set up and manage the "Mafia Party Game" easily. People can set up their game and choose multiple roles as a creator to start playing the game in a group of friends or family.

I just came up with this idea at June 2019 to create a web application for people who are playing "Mafia Party Game" seriously and have so much trouble to run and manage the game. I have started to design application's architecture and gather a team of Game Designer, Back-end Developer and Marketing Specialist to start developing the application. After 8 months of hard work we developed and released the application with all the functionality and in-game purchases to the market so people can start playing their game.

Technologies used:

Vuejs

i18n

Vuex

Vue-Meta

Vue-Router

Axios

PWA

HTML 5

CSS 3

Sass

Javascript

Git

Eslint

REST API