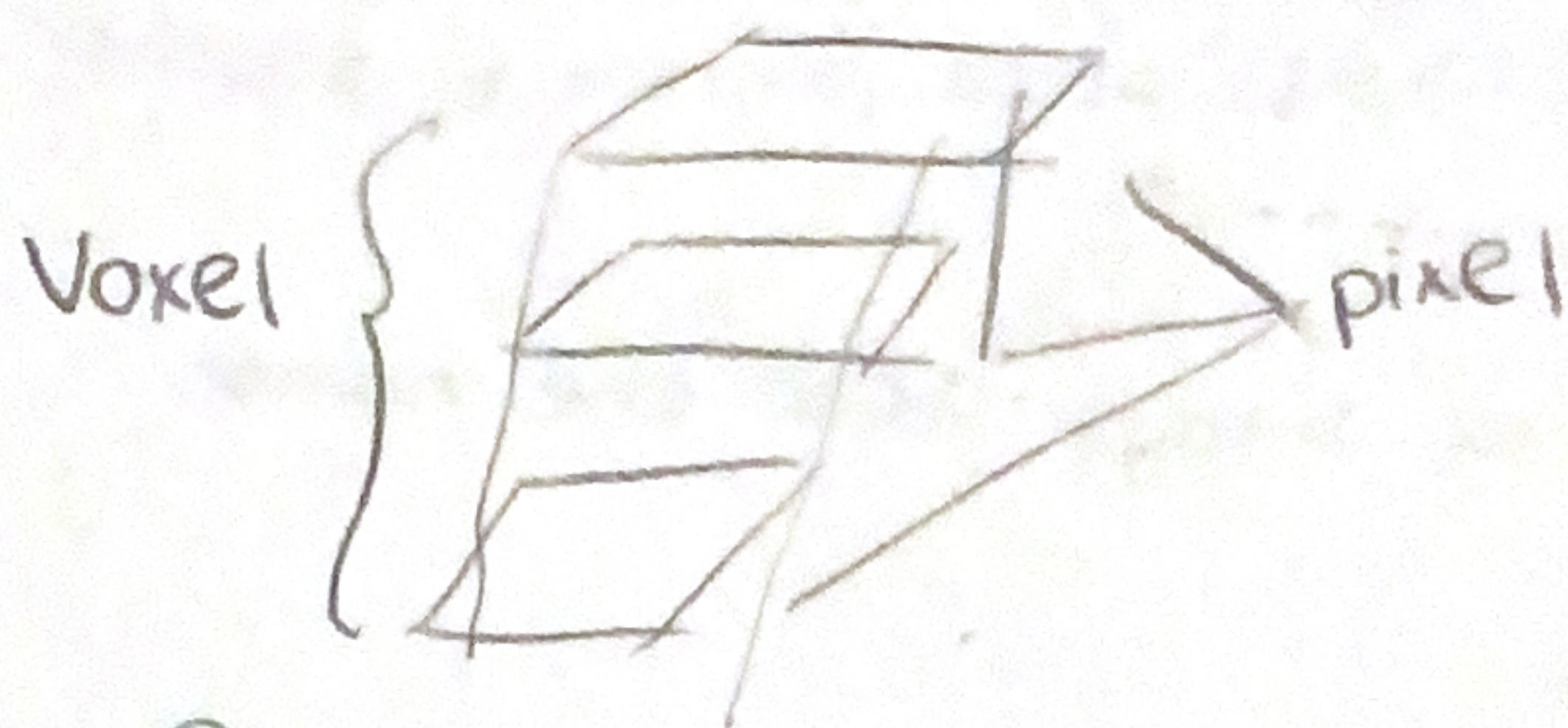


- At beginning we have 2D CT scans.
- Then we define a voxel (volume element) → 3D pixel created from a pixel of an image belonging to a computed tomography scan.

we want opacity & color



Ray Casting

- Popular method to visualize voxel models
- Ray goes to 3D grid & resulted pixels take into account all the opacities & color of voxels it has found.

