Samara Ribeiro Silva

Instituto Tecnológico de Aeronáutica, Laboratório de Redes de Computadores e Internet (CES-35). Professora Cecilia de Azevedo Castro Cesar, São José dos Campos, São Paulo, 08 de novembro de 2021.

Laboratório número 4

1. Compreendendo o simple-switch

```
mininet@mininet-vm:~/ryu$ sudo mn --topo single,3 --mac --controller remote --switch ovsk,prot
ocols=OpenFlow13
*** Creating network
*** Adding controller
Unable to contact the remote controller at 127.0.0.1:6653
Unable to contact the remote controller at 127.0.0.1:6653
Setting remote controller to 127.0.0.1:6653

*** Adding hosts:
h1 h2 h3

*** Adding switches:
s1

*** Adding switches:
s1

*** Adding links:
(h1, s1) (h2, s1) (h3, s1)
*** Configuring hosts
h1 h2 h3

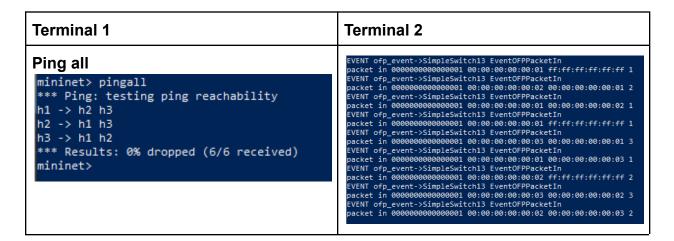
*** Starting controller
c0

*** Starting 1 switches
s1 ...

*** Starting CLI:
mininet>
```

```
mininet@mininet-vm:-/ryu$ sudo ./bin/ryu-manager --verbose ryu/app/simple_switch_13.py
loading app ryu/app/simple_switch_13.py
loading app ryu.controller.ofp_handler
instantiating app ryu.controller.ofp_handler of OFPHandler
BRICK SimpleSwitch13
   CONSUMES EventOFPPacketIn
   CONSUMES EventOFPPacketIn
   CONSUMES EventOFPSwitchFeatures
BRICK ofp_event
   PROVIDES EventOFPPacketIn TO {'SimpleSwitch13': {'main'}}
   PROVIDES EventOFPPacketIn TO {'SimpleSwitch13': {'config'}}
   CONSUMES EventOFPEchoReply
   CONSUMES EventOFPEchoReply
   CONSUMES EventOFPErchoRequest
   CONSUMES EventOFPErchoRequest
   CONSUMES EventOFPPerchEllo
   CONSUMES EventOFPPortDescStatsReply
   CONSUMES EventOFPPortDescStatsReply
   CONSUMES EventOFPPortDescStatsReply
   CONSUMES EventOFPSwitchFeatures
   connected socket:<eventlet.greenio.base.GreenSocket object at 0x7f07e6246dc0> address:('127.0.0.1.1', 54946)
   hello ev <rpre>ryu.controller.ofp_event.EventOFPHello object at 0x7f07e625ebe0>
   move onto config mode
   EVENT ofp_event.>SimpleSwitch13 EventOFPPSwitchFeatures
   switch features ev version=0x4,msg_type=0x6,msg_len=0x20,xid=0xc28ed3e0,OFPSwitchFeatures(auxilary_id=0,capabilities=79,datapath_id=1,n_buffers=0,n_tables=254)
   move onto main mode
```

Testando o ping utilizando o arquivo simple_switch.py



Observe que todos os pacotes foram recebidos e nenhum foi descartado.

2. "Filhote" de firewall (ffw.py)

Para a construção do firewall foram realizadas as seguintes modificações no código disponibilizado em *simple_switch.py:*

```
@set_ev_cls(ofp_event.EventOFPPacketIn, MAIN_DISPATCHER)
def _packet_in_handler(self, ev):
    ...
    if dst in self.mac_to_port[dpid]:
        out_port = self.mac_to_port[dpid][dst]
        if pkt.get_protocols(icmp.icmp) and out_port == 2:
            self.logger.info("icmp packet to host 2 dropped")
            return
    else:
        out_port = ofproto.OFPP_FLOOD
    ...
    # install a flow to avoid packet_in next time
    # a porta 2 deve ser incluida nas excecoes para garantir que o pacote seja
descartado
    if out_port != ofproto.OFPP_FLOOD and out_port != 2:
        ...
```

Verificou-se se o protocolo do pacote é ICMP e se a porta de destino é de número 2. Caso positivo o pacote é descartado e se as condições não forem satisfeitas o pacote segue normalmente.

Testando o ping utilizando o arquivo ffw.py

```
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 ff:ff:ff:ff:ff:ff 1
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:02 00:00:00:00:00:01 2
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:01 ff:ff:ff:ff:ff:ff
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:01 3
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:03 1
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:02 ff:ff:ff:ff:ff:ff 2
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:0
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 0000000000000001 00:00:00:00:00:02 00:00:00:00:00:03 2
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:02 3
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:02 3
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:02 3
icmp packet to host 2 dropped!
```

Tabela 2: h1 ping h2

Terminal 1

```
mininet> h1 ping h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
^C
--- 10.0.0.2 ping statistics ---
5 packets transmitted, 0 received, 100% packet loss, time 4090ms
```

Terminal 2

```
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 0000000000000001 00:00:00:00:00:01 ff:ff:ff:ff:ff:ff 1
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:02 00:00:00:00:00:01 2
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000000 00:00:00:00:00:01 00:00:00:00:00:02 1
icmp packet to host 2 dropped!
```

Tabela 3: h1 ping h3

```
mininet> h1 ping h3
PING 10.0.0.3 (10.0.0.3) 56(84) bytes of data.
64 bytes from 10.0.0.3: icmp_seq=1 ttl=64 time=0.218 ms
64 bytes from 10.0.0.3: icmp_seq=2 ttl=64 time=0.057 ms
64 bytes from 10.0.0.3: icmp_seq=3 ttl=64 time=0.046 ms
64 bytes from 10.0.0.3: icmp_seq=4 ttl=64 time=0.082 ms

^C
--- 10.0.0.3 ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3058ms
rtt min/avg/max/mdev = 0.046/0.100/0.218/0.068 ms
```

Tabela 4: h2 ping h1

Terminal 1

```
mininet> h2 ping h1
PING 10.0.0.1 (10.0.0.1) 56(84) bytes of data.
^C
--- 10.0.0.1 ping statistics ---
3 packets transmitted, 0 received, 100% packet loss, time 2037ms
mininet>
```

Tabela 5: h2 ping h3

Terminal 1

```
mininet> h2 ping h3
PING 10.0.0.3 (10.0.0.3) 56(84) bytes of data.
^C
--- 10.0.0.3 ping statistics ---
4 packets transmitted, 0 received, 100% packet loss, time 3053ms
```

Terminal 2

```
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:00:03 00:00:00:00:00:02 3
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
icmp packet to host 2 dropped!
EVENT ofp event->SimpleSwitch13 EventOFPPacketIn
icmp packet to host 2 dropped!
EVENT ofp event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:03 00:00:00:00:00:02 3
icmp packet to host 2 dropped!
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:03 00:00:00:00:00:02 3
EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn
packet in 00000000000000001 00:00:00:00:00:00:03 00:00:00:00:00:02 3
```

Tabela 6: h3 ping h1

```
mininet> h3 ping h1
PING 10.0.0.1 (10.0.0.1) 56(84) bytes of data.
64 bytes from 10.0.0.1: icmp_seq=1 ttl=64 time=0.280 ms
64 bytes from 10.0.0.1: icmp_seq=2 ttl=64 time=0.096 ms
64 bytes from 10.0.0.1: icmp_seq=3 ttl=64 time=0.095 ms
64 bytes from 10.0.0.1: icmp_seq=4 ttl=64 time=0.102 ms
^C
--- 10.0.0.1 ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3061ms
rtt min/avg/max/mdev = 0.095/0.143/0.280/0.079 ms
mininet>
```

Tabela 7: h3 ping h2 Terminal 1 mininet> h3 ping h2 PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data. -- 10.0.0.2 ping statistics ---4 packets transmitted, 0 received, 100% packet loss, time 3065ms mininet> Terminal 2 EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:02 3 icmp packet to host 2 dropped! EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn packet in 00000000000000000 00:00:00:00:00:03 00:00:00:00:00:02 3 icmp packet to host 2 dropped! packet in 0000000000000001 00:00:00:00:00:03 00:00:00:00:00:02 3 icmp packet to host 2 dropped! EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn packet in 00000000000000001 00:00:00:00:00:03 00:00:00:00:00:02 3 icmp packet to host 2 dropped! EVENT ofp_event->SimpleSwitch13 EventOFPPacketIn

Ao realizar o ping entre h1 e h2, o h1 envia uma mensagem de requisição para h2 e se h2 estiver em condições de responder ele envia uma mensagem de resposta para h1.

Como foi alterado o código para descartar os pacotes do protocolo ICMP com destino ao host 2 espera-se que não seja possível realizar hX ping h2 (pois h2 não receberá a mensagem de request) e nem h2 ping hX (pois h2 não receberá a mensagem de reply). Nas tabelas 1 a 7 é possível observar que o ping entre h1 e h3 é realizado normalmente e ping entre qualquer host e h2 não é completado pois o pacote ICMP é descartado conforme destacado em vermelho nas figuras.

Observe nos registros topdump abaixo do ping entre h1 e h3 (marcadas em vermelho), h1 e h2 (marcadas em azul) e por fim entre h2 e h3 (marcadas em amarelo).

```
mininet> h1 ping -c 1 h3
PING 10.0.0.3 (10.0.0.3) 56(84) bytes of data.
64 bytes from 10.0.0.3: icmp_seq=1 ttl=64 time=13.7 ms

--- 10.0.0.3 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 13.685/13.685/13.685/0.000 ms
mininet> h1 ping -c 1 h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.

--- 10.0.0.2 ping statistics ---
1 packets transmitted, 0 received, 100% packet loss, time 0ms

mininet> h2 ping -c 1 h3
PING 10.0.0.3 (10.0.0.3) 56(84) bytes of data.

--- 10.0.0.3 ping statistics ---
1 packets transmitted, 0 received, 100% packet loss, time 0ms
```

Observe que o ping entre h1 e h3 ocorre normalmente e as mensagens de request e reply são enviadas e recebidas corretamente. Já o ping entre h1 e h2 o pacote de *request* enviado por h1 não é recebido por h2, uma vez que esse recebimento foi bloqueado pelo ffw.py. O ping entre h2 e h3, também, não foi executado com sucesso, pois a mensagem reply enviada pelo h3 não foi recebida pelo h2.

3. Hub

Para que os pacotes sejam replicados para todas as portas basta definir $out_port = ofproto. OFPP_FLOOD$.

of proto. OFPP_FLOOD retorna todas as portas físicas, exceto a porta de entrada e aquelas desabilitadas pelo Spanning Tree Protocol.

```
mininet> h1 ping -c 3 h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=8.72 ms
64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=6.51 ms
64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=9.19 ms

--- 10.0.0.2 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2004ms
rtt min/avg/max/mdev = 6.509/8.139/9.193/1.169 ms
mininet>
```

Observe que o host h3 também recebeu as mensagens de *request* do h1 e de *reply* do h2, mas não enviou nenhuma mensagem porque nenhuma das mensagens recebidas era endereçada para ele.