

UI AND UX DESIGN (01CE0721)

Lab Manual 25-26

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Class : 7TC2

Practical 1 : Explore and analyze popular websites/apps and identify UI/UX design elements

Design elements :

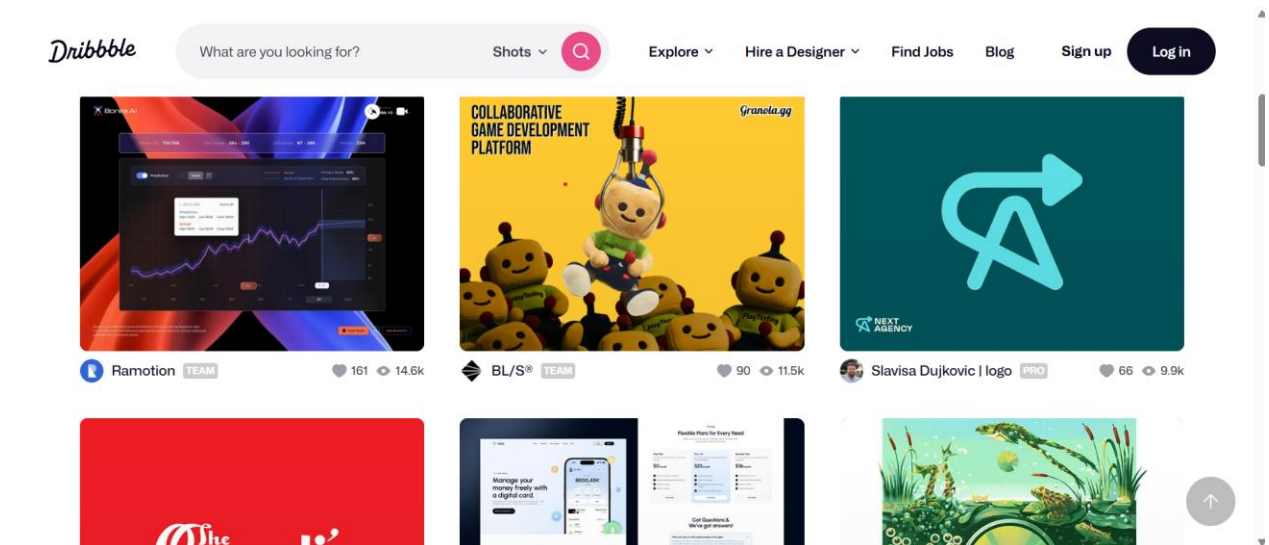
UI/UX elements are the building blocks used to design and structure digital interfaces. These elements help users interact with the website or app smoothly and intuitively, enhancing both the appearance (UI) and experience (UX).

- Images : Pexels, Pixabay, Freepik, Unsplash
- Fonts : Dafont, Googlefont, Freepik
- Color : Freepik, Coolers
- Icons : The Noun Project, SVG Repo, Freepik

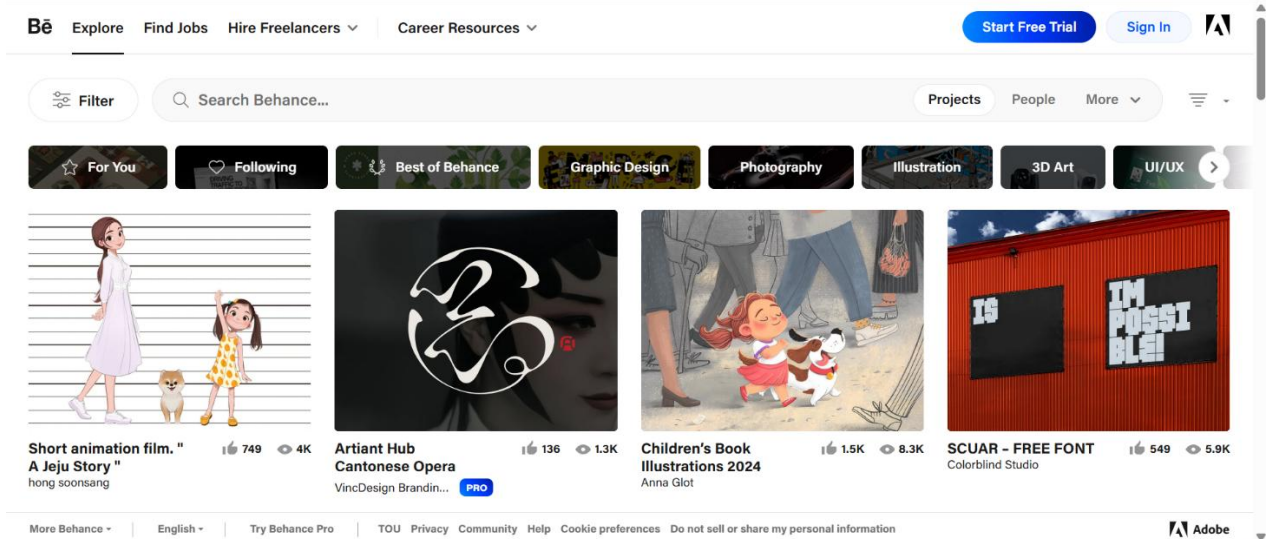
Popular websites/apps for designing references :

In UI/UX, websites are digital platforms designed to provide information, services, or functionality to users through a browser. UI (User Interface) focuses on the visual design and layout, while UX (User Experience) ensures the site is easy to use, accessible, and provides a smooth, satisfying experience for visitors.

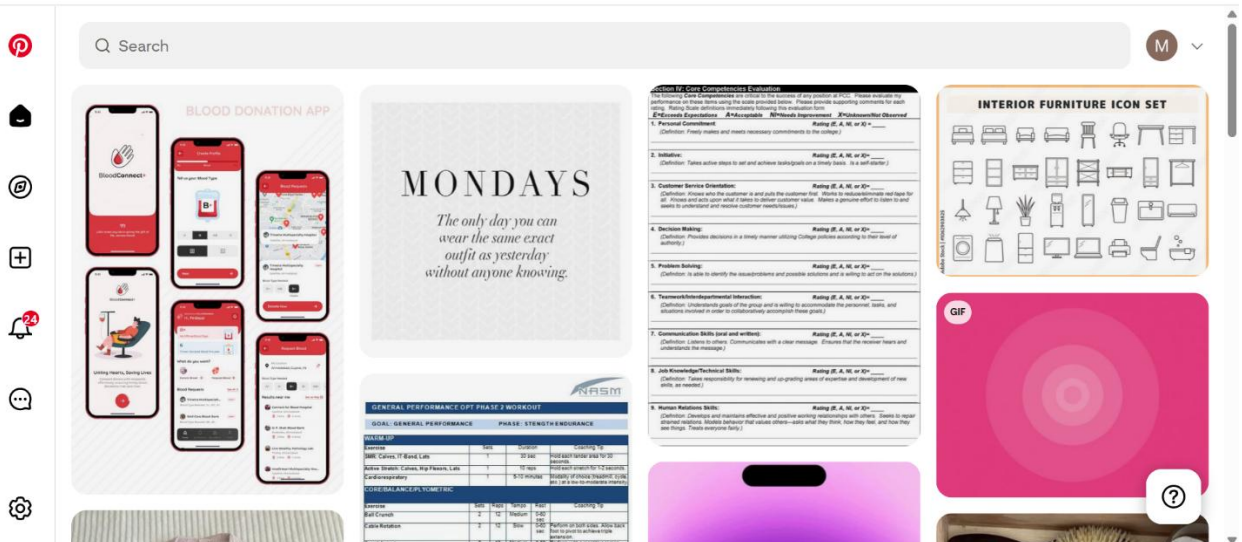
1. Dribbble.com



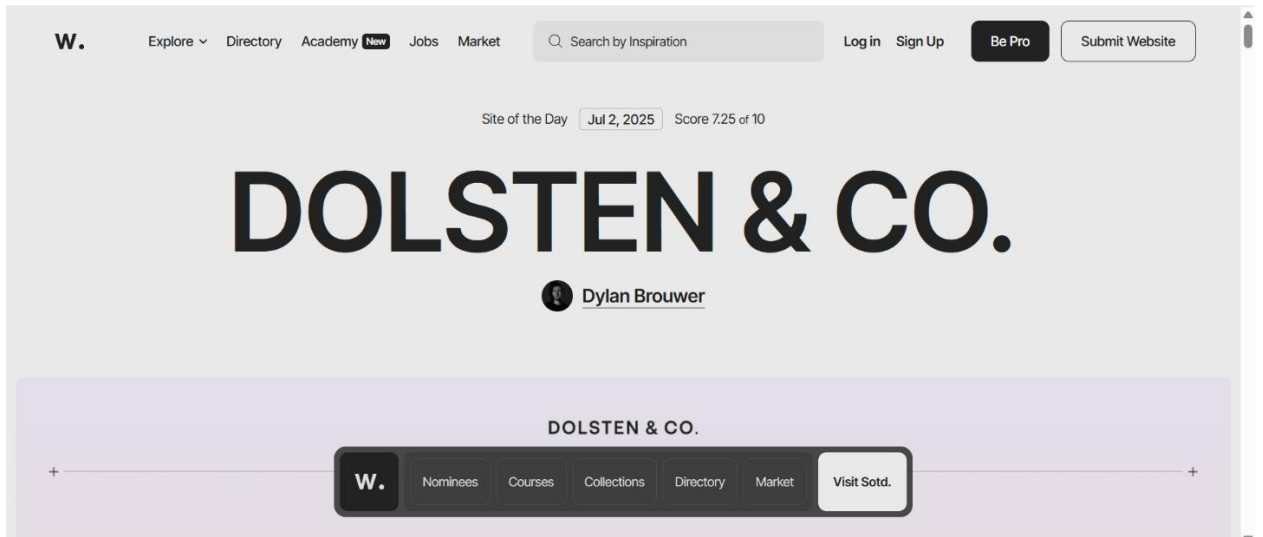
2. Behance.art



3. Pinterest

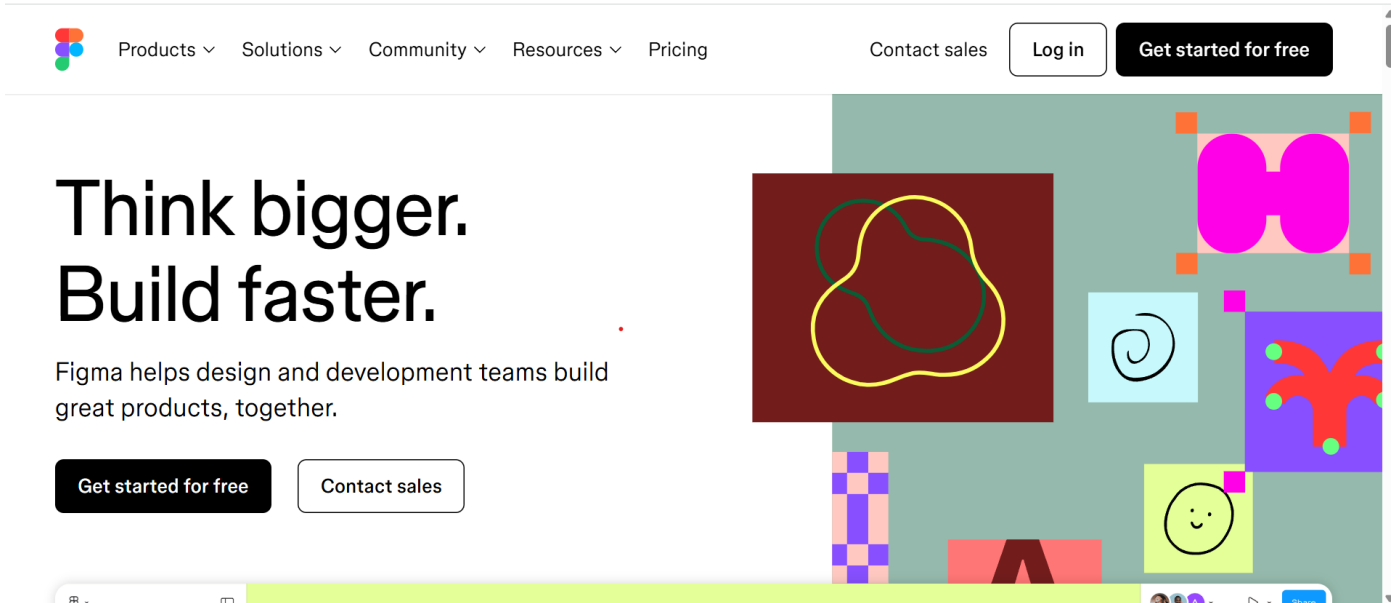


4. Awwards

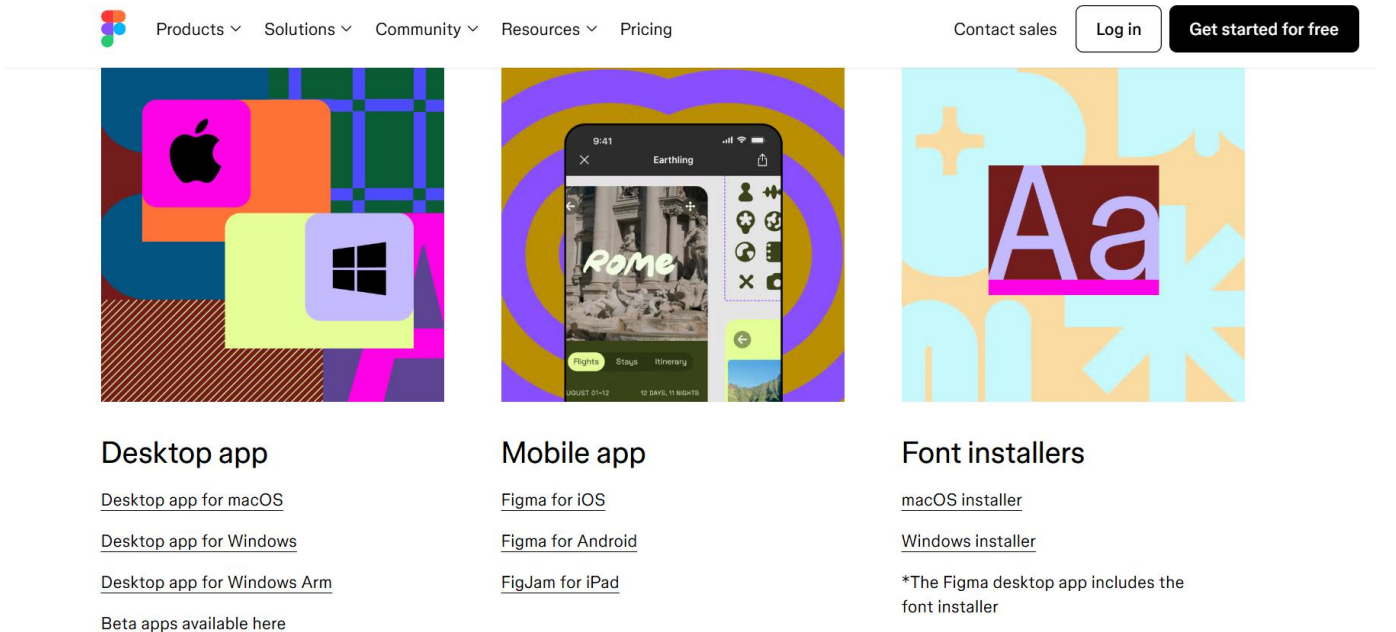


Practical 2 : Installation of Figma on local machine and understanding Figma software IDE.

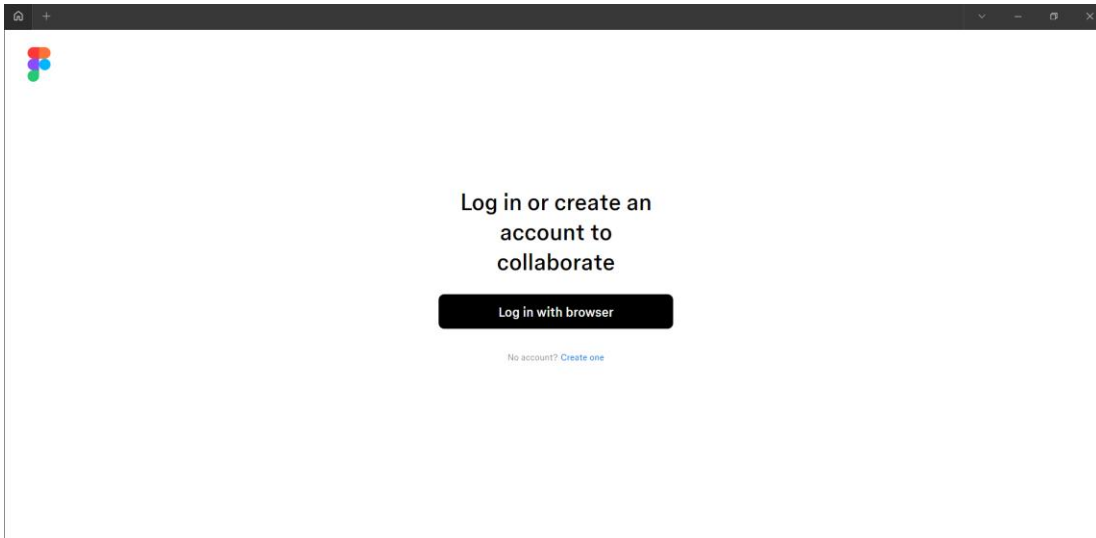
Step 1: Go to the Figma Website : <https://www.figma.com/downloads/>



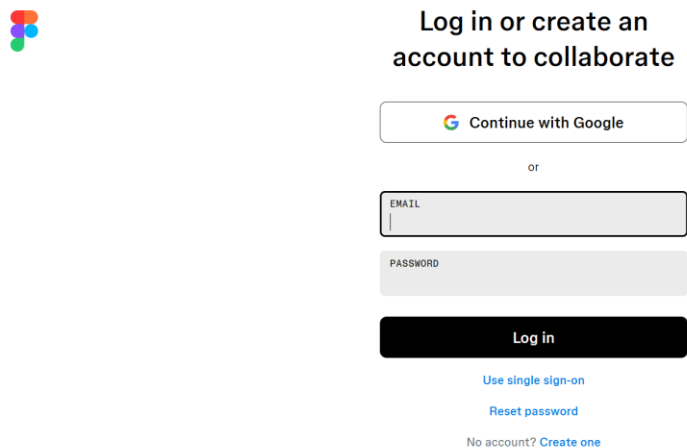
Step 2: Choose Your OS: Click “Download for Windows” or “Download for macOS”



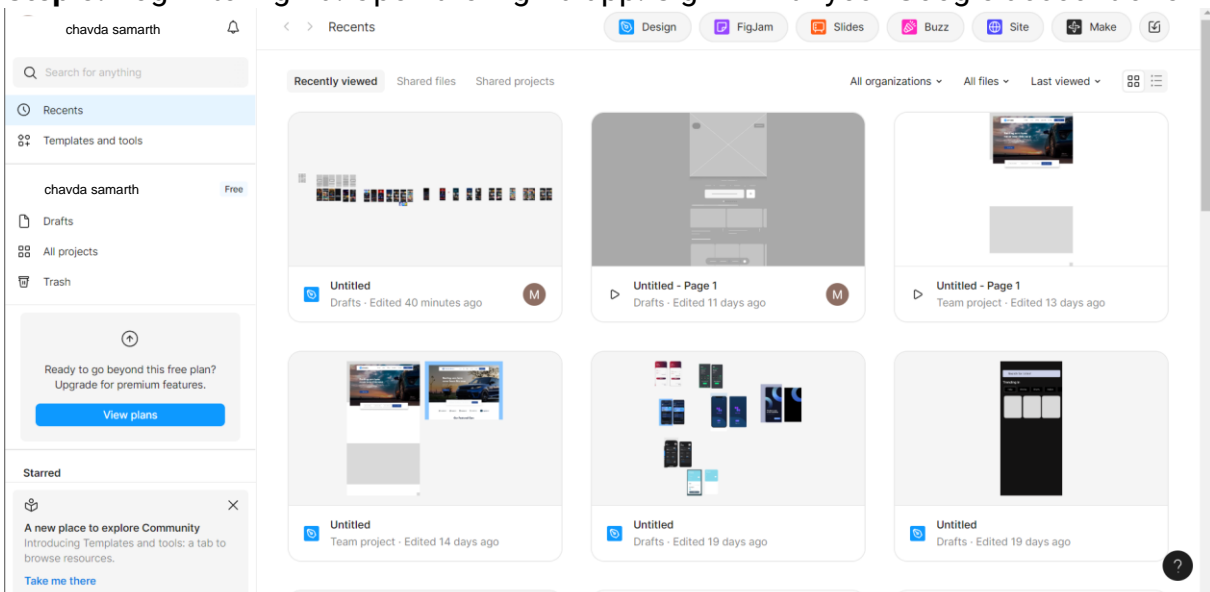
Step 3: Install the App: Once downloaded, open the installer file. Follow the on-screen instructions to install.



Step 4: Log In to Figma: Open the Figma app. Sign in with your Google account or email

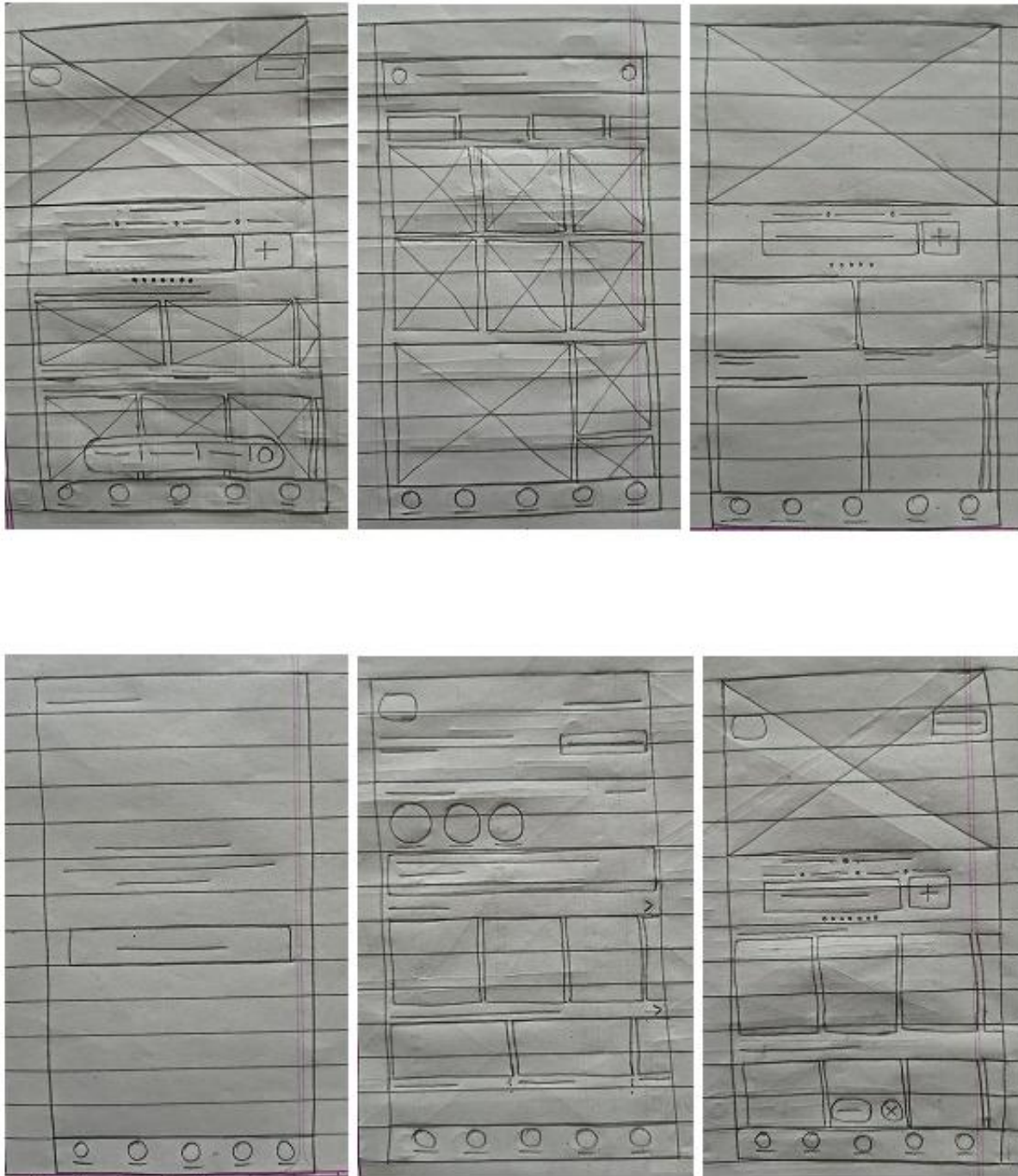


Step 5: Log In to Figma: Open the Figma app. Sign in with your Google account or email



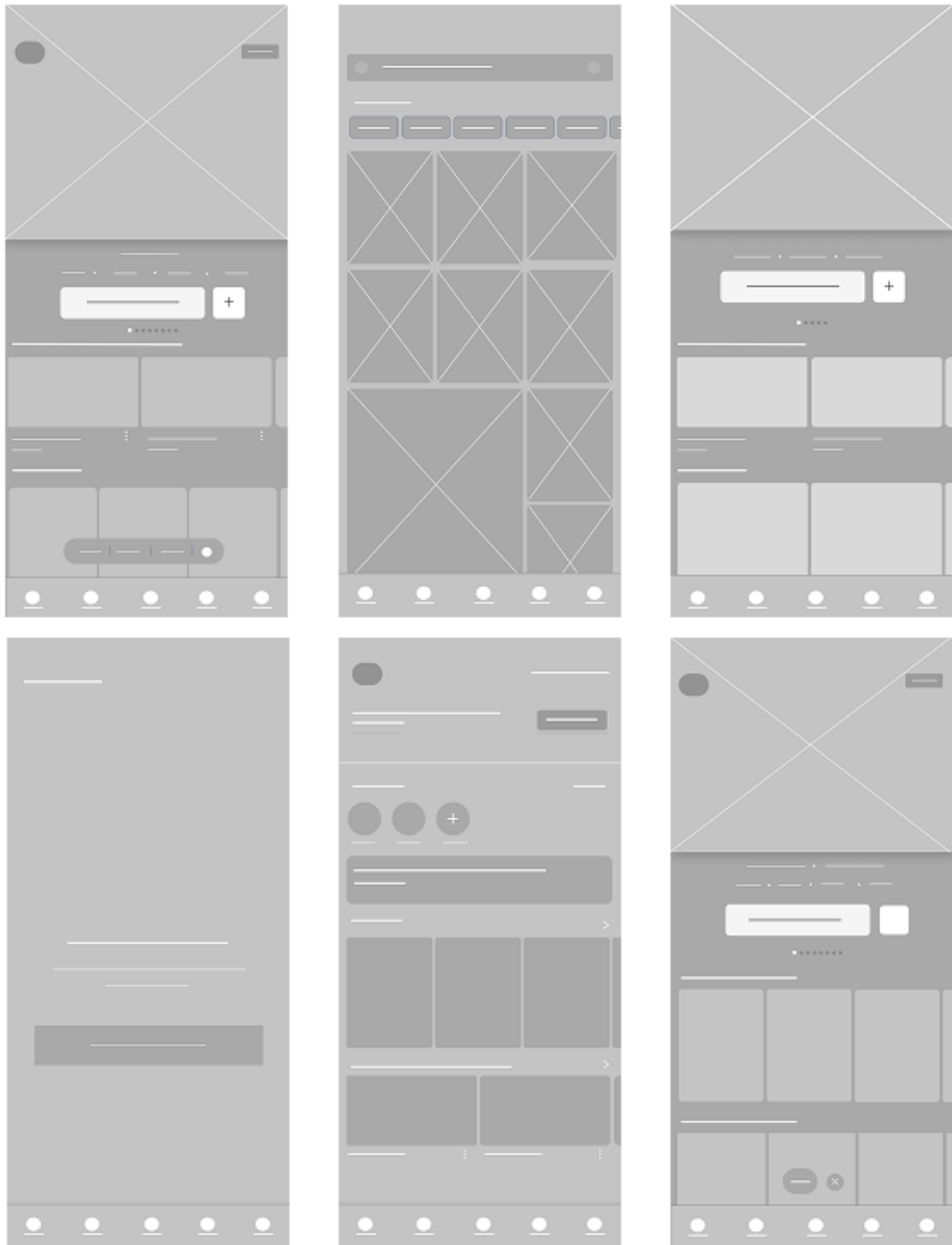
Practical 3 : Design interactive prototypes for a mobile app using Figma Tool - Part 1

Screen :



Practical 4 : Design interactive prototypes for a mobile app using Figma Tool - Part 2

Screen :



Practical 5 : Design interactive prototypes for a mobile app using Figma Tool - Part 3

Screen:

