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PIJL Assignment-1: Calculator and Fibonacci Program

Aim:

1. To create a Calculator program that should contain operations like addition, subtraction, multiplication, division and Fibonacci sequence.
2. To involve functionalities like sum of array, mean of array, variance of array, standard deviation of array.
3. To also contain selection of calculation functions like add, subtract etc. using switch-case or if-else

This Document contains code for the following files:

- *UserInput.java*
- *Calculator.java*
- *Main.java*

1.

```
//UserInput.java

// Handles user input operations for the calculator
import java.util.Scanner;

public class UserInput {
    // Scanner instance for input operations
    private Scanner scanner;

    // Initialize scanner for input handling
    public UserInput(Scanner scanner) {
        this.scanner = scanner;
    }

    // Get integer input with custom prompt
    public int getIntegerInput(String message) {
        System.out.print(message);
        return scanner.nextInt();
    }

    // Get two numbers for basic arithmetic operations
    public double[] getTwoNumbers() {
        System.out.print("Enter first number: ");
        double num1 = scanner.nextDouble();
        System.out.print("Enter second number: ");
        double num2 = scanner.nextDouble();
        return new double[]{num1, num2};
    }

    // Get array input for statistical operations
    public double[] getArrayInput() {
        System.out.print("Enter the size of the array: ");
        int size = scanner.nextInt();
        double[] array = new double[size];

        System.out.println("Enter the elements:");
        for (int i = 0; i < size; i++) {
            array[i] = scanner.nextDouble();
        }
        return array;
    }
}
```

2.

```
// Calculator.java

// Calculator class for basic math operations
public class Calculator {

    // Basic arithmetic operations
    public double add(double a, double b) {
        return a + b;
    }

    public double subtract(double a, double b) {
        return a - b;
    }

    public double multiply(double a, double b) {
        return a * b;
    }

    public double divide(double a, double b) {
        return a / b;
    }

    // Fibonacci sequence generator
    public void fibonacci(int n) {
        int a = 0, b = 1;
        System.out.print("Fibonacci Series: " + a + " " + b);
        for (int i = 2; i < n; i++) {
            int next = a + b;
            System.out.print(" " + next);
            a = b;
            b = next;
        }
        System.out.println();
    }

    // Array operations
    public double arraySum(double[] array) {
        double sum = 0;
        for (double num : array) {
            sum += num;
        }
        return sum;
    }

    // Statistical calculations
    public double arrayMean(double[] array) {
        return arraySum(array) / array.length;
    }

    public double arrayVariance(double[] array) {
        double mean = arrayMean(array);
        double variance = 0;
        for (double num : array) {
            variance += Math.pow(num - mean, 2);
        }
        return variance / array.length;
    }

    public double arrayStdDev(double[] array) {
        return Math.sqrt(arrayVariance(array));
    }
}
```



```
        default:
            // Handle invalid menu choice
            System.out.println("Invalid choice. Try again.");
        }
    }
    // Close the scanner
    scanner.close();
}
```

GitHub Repository Link- <https://github.com/samarthsb4real/Assignment1-PIJL>