# Lab Assignment 7

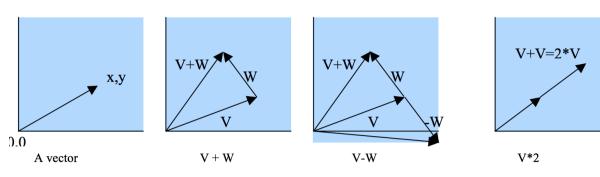
Classes

#### **Assignment Overview**

We are going to experiment with overloaded operators and making our own class. We are going to make a 2D vector class.

#### Background

So if you don't remember, here is a little background on two-dimensional vectors. A vector is basically an arrow that has a magnitude (a length) and a direction (an angle with respect to typically the x axis). It usually is represented as an x,y pair, where the origin of the vector is a 0,0 and the head of the vector is at the listed pair.

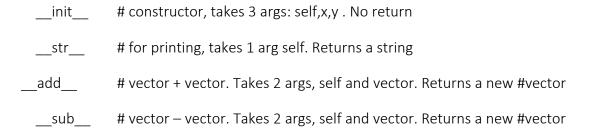


Here are some of the operations you can perform on a vector:

- Vector addition: If V1 is (x,y) and V2 is (a,b), the V+W is (x+a,y+b), a vector.
- Vector multiplication by a scalar: If V1 is (x,y), the V\*n is (x\*n,y\*n) a vector.
- Vector subtraction: V-W is the same as V+(W\*-1) a vector.
- Vector multiplication with another vector: There are two possibilities, dot product or cross product. We'll do dot product. If V=(x,y) and W=(a,b), then V\*W = x\*a + y\*b, a scalar. Thus the dot product yields a scalar, not a vector.
- Vector magnitude: The magnitude based on the Pythagorean theorem for a V=(x,y) says that the magnitude is  $\sqrt{x^2} \sqrt{2} \sqrt{y^2}$ . You might look at math.hypot for this.

### Assignment Description / Specification:

Make a vector class. Provide the operators



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mul	# two possibilities. vector*integer or vector*vector (dot #product). Get it to do
just	one of # the two at first, then see if #you can use introspection to do both

magnitude # magnitude of the vector. One arg, self. Returns a float

## Deliverables

- 1. Submit your lab07.py through svn your source code solution (remember to include your name, section as comments in this file).
- 2. Also submit a txt file in Blackboard.