

Killing the Graphical User Interface (Lab)

 coursera.org/learn/linux-for-developers/supplement/Om2ar/killing-the-graphical-user-interface-lab

From within a graphical terminal (**gnome-terminal**, **konsole**, etc.), we kill the current graphical desktop.

Your method will depend on your distribution, your greeter program (**gdm**, **lightdm**, **kdm**), and whether you have a SysVinit or systemd system.

First, we will bring down the GUI, which, depending on your system, will be done with one of the following commands:

```
$ sudo systemctl stop gdm
```

```
$ sudo telinit 3
```

Now, we restart the GUI from the text console with one of the following commands:

```
$ sudo systemctl start gdm
```

```
$ sudo telinit 5
```