Leadership vs. Control and Why Projects Fail
Graded Quiz • 10 min

Due Jul 27, 12:29 PM IST

✓ **Congratulations! You passed!**
TO PASS 80% or higher

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GRADE
100%

Leadership vs. Control and Why Projects Fail

LATEST SUBMISSION GRADE

100%

1. The abbreviation **BDFL** stands for: 1 / 1 point

   ☑ Benevolent Dictator For Life

   > ✓ **Correct**
   > The abbreviation **BDFL** stands for Benevolent Dictator For Life

   ☐ Better Delivery From Licensing

   ☐ Bad Drama From Litterers

   ☐ Big Data For Linux

2. The job of a mentor includes: 1 / 1 point

   ☐ Knowing when to eject someone from a project because their work is not of high enough quality

   ☑ Teaching contributors how to handle criticism, as well as how to give constructive criticism

   > ✓ **Correct**
   > This is a critical task for a successful project

   ☑ Finding ways to empower people to give their maximum contribution

   > ✓ **Correct**
   > People's talents should be unleashed

   ☑ Training new project contributors in how to submit their work successfully in the right form

   > ✓ **Correct**
   > Proper training leads to more less and more efficient work in the long run

3. If a project fails in the sense that it stops moving forward, it is likely because (Select all answers that may apply):   1 / 1 point

   ☑ There is insufficient interest in the wider community of developers

   > ✓ **Correct**
   > If no one cares it is hard to do much

   ☑ There are not enough developers contributing

   > ✓ **Correct**
   > Someone has to do it

   ☐ It is just too hard to start a new project

   ☑ Leadership is poor

   > ✓ **Correct**
   > This drives potential contributors away and weakens a product

4. Which statement is true?   1 / 1 point

   ◉ A project should have a clear license to begin with. It may possibly make a change later if it really needs to, but that is often non-trivial if there are quite a few contributors

   ○ A project can start without a clear idea of what license to follow, and it can adopt it later, as needed

5. Most open source projects fail in the sense that they stagnate and fade away. Is this bad? **1 / 1 point**

   ○ It is **bad.** It is a waste of time and effort that could be better spent.

   ◉ It is not **bad**. Many seeds are planted and only some bloom, and it is difficult to predict which ones. It is always good to encourage a lot of new ideas and methods, and let them compete until the winners emerge.