

# Computer Organization

## Assignment 4: Iterative Constructs

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Q1 - MIPS assembly program that takes one number as an input, let say n and print the first n number of Fibonacci series by first storing into the memory.

```
#Sambit Sahoo 22277
.data
    mydetails: .asciiz "Sambit Sahoo 22277 \n\n"
    msg0: .asciiz "Enter the number n: "
    msg1: .asciiz " number of fibonacci series is stored at memory location "
    msg2: .asciiz "fibonacci series: "
    mem1: .byte 0
    msg3: .asciiz ", "
    msg4: .asciiz "\n"
.text
.globl main
main:
    li $v0, 4
    la $a0, mydetails
    syscall

    li $v0, 4
    la $a0, msg0
    syscall

    li $v0, 5
    syscall
    move $t0, $v0                #t0 = n

    la $t2, mem1
    li $t3, 1
    sb, $t3, 4($t2)              #memory[mem1 + 4] = 1

    #Fibonacci logic
    li $t4, 3                    #j = 1
loop2:
    bgt $t4, $t0, break2

    lbu $t5, 0($t2)              #t5 = memory[mem1]
    lbu $t6, 4($t2)              #t6 = memory[mem1 + 4]

    add $t7, $t6, $t5
    sb $t7, 8($t2)              #memory[mem1 + 8] = t7

    addi $t4, $t4, 1            #j++

    addi $t2, $t2, 4            #mem1 = mem1 + 4
    j loop2
break2:

    li $t1, 1                    #i = 1
    la $t2, mem1                #again initializing
loop1:
    bgt $t1, $t0, break1

    li $v0, 1
    move $a0, $t1
    syscall                    #prints 1, 2, 3.....

    li $v0, 4
    la $a0, msg1
    syscall                    #prints "number of fibonacci series is stored at memory location"

    li $v0, 1
    move $a0, $t2
    syscall                    #prints the current $t2 or mem1

    li $v0, 11
    li $a0, 10
    syscall                    #prints \n

    addi $t2, $t2, 4            #updates by mem1 = mem1 + 4
    addi $t1, $t1, 1            #i++
    j loop1
break1:
```

```

li $v0, 11
li $a0, 10                #prints \n
syscall

li $v0, 4
la $a0, msg2
syscall                  #prints "fibonacci series: "

li $t1, 1
la $t2, mem1
addi $t0, $t0, -1
loop3:

    lbu $t9, 0($t2)
    li $v0, 1
    move $a0, $t9
    syscall              #prints the current value of $t2 or mem1

    bgt $t1, $t0, break3

    li $v0, 4
    la $a0, msg3
    syscall

    addi $t2, $t2, 4      #updates by mem1 = mem1 + 4
    addi $t1, $t1, 1      #i++
    j loop3

break3:

exit:
    li $v0, 10
    syscall

```

```

Console
Sambit Sahoo 22277

Enter the number n: 13
1 number of fibonacci series is stored at memory location 268501112
2 number of fibonacci series is stored at memory location 268501116
3 number of fibonacci series is stored at memory location 268501120
4 number of fibonacci series is stored at memory location 268501124
5 number of fibonacci series is stored at memory location 268501128
6 number of fibonacci series is stored at memory location 268501132
7 number of fibonacci series is stored at memory location 268501136
8 number of fibonacci series is stored at memory location 268501140
9 number of fibonacci series is stored at memory location 268501144
10 number of fibonacci series is stored at memory location 268501148
11 number of fibonacci series is stored at memory location 268501152
12 number of fibonacci series is stored at memory location 268501156
13 number of fibonacci series is stored at memory location 268501160

fibonacci series: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144

```

### Double Precision

```

FP0  = 0.000000
FP2  = 0.000000
FP4  = 0.000000
FP6  = 0.000000
FP8  = 0.000000
FP10 = 0.000000
FP12 = 0.000000
FP14 = 0.000000
FP16 = 0.000000
FP18 = 0.000000
FP20 = 0.000000
FP22 = 0.000000
FP24 = 0.000000
FP26 = 0.000000
FP28 = 0.000000
FP30 = 0.000000

```

**FIR** = 38912**FCSR** = 0**Single Precision****FG0** = 0.000000**FG1** = 0.000000**FG2** = 0.000000**FG3** = 0.000000**FG4** = 0.000000**FG5** = 0.000000**FG6** = 0.000000**FG7** = 0.000000**FG8** = 0.000000**FG9** = 0.000000**FG10** = 0.000000**FG11** = 0.000000**FG12** = 0.000000**FG13** = 0.000000**FG14** = 0.000000**FG15** = 0.000000**FG16** = 0.000000**FG17** = 0.000000**FG18** = 0.000000**FG19** = 0.000000**FG20** = 0.000000**FG21** = 0.000000**FG22** = 0.000000**FG23** = 0.000000**FG24** = 0.000000**FG25** = 0.000000**FG26** = 0.000000**FG27** = 0.000000**FG28** = 0.000000**FG29** = 0.000000**FG30** = 0.000000**FG31** = 0.000000

Int Regs [10]	
<b>PC</b>	= 4194620
<b>EPC</b>	= 0
<b>Cause</b>	= 0
<b>BadVAddr</b>	= 0
<b>Status</b>	= 805371664
<b>HI</b>	= 0
<b>LO</b>	= 0
<b>R0 [r0]</b>	= 0
<b>R1 [at]</b>	= 1
<b>R2 [v0]</b>	= 10
<b>R3 [v1]</b>	= 0
<b>R4 [a0]</b>	= 144
<b>R5 [a1]</b>	= 2147480504
<b>R6 [a2]</b>	= 2147480512
<b>R7 [a3]</b>	= 0
<b>R8 [t0]</b>	= 12
<b>R9 [t1]</b>	= 13
<b>R10 [t2]</b>	= 268501160
<b>R11 [t3]</b>	= 1
<b>R12 [t4]</b>	= 14
<b>R13 [t5]</b>	= 55
<b>R14 [t6]</b>	= 89
<b>R15 [t7]</b>	= 144
<b>R16 [s0]</b>	= 0
<b>R17 [s1]</b>	= 0
<b>R18 [s2]</b>	= 0
<b>R19 [s3]</b>	= 0
<b>R20 [s4]</b>	= 0
<b>R21 [s5]</b>	= 0
<b>R22 [s6]</b>	= 0
<b>R23 [s7]</b>	= 0
<b>R24 [t8]</b>	= 0
<b>R25 [t9]</b>	= 144
<b>R26 [k0]</b>	= 0
<b>R27 [k1]</b>	= 0
<b>R28 [gp]</b>	= 268468224
<b>R29 [sp]</b>	= 2147480500
<b>R30 [s8]</b>	= 0
<b>R31 [ra]</b>	= 4194328

Q2 - Assembly program that lets the user input an integer and then prints a countdown from that number to 1 (inclusive), each value on a separate line. For example, if the user enters 4, the program should output the following sequence:

```
4
3
2
1
```

```

# Sambit Sahoo 22277

.data
mydetails: .asciiz "Sambit Sahoo 22277 \n\n"
msg1: .asciiz "Enter a number: "
msg2: .asciiz "\n"

.text
.globl main
main:
    li $v0, 4
    la $a0, mydetails
    syscall

    li $v0, 4
    la $a0, msg1
    syscall

    li $v0, 5
    syscall
    move $t0, $v0          #t0 = n

```

```

    loop:
        ble $t0, $0, exit    #if n<=0

        li $v0, 1           #Print current number
        move $a0, $t0
        syscall

        li $v0, 4           #newline
        la $a0, msg2
        syscall

        addi $t0, $t0, -1    #decrement
        j loop

    exit:
        li $v0, 10
        syscall

```

Console

Sambit Sahoo 22277

Enter a number: 8

8

7

6

5

4

3

2

1

#### Int Regs [10]

**PC** = 4194428

**EPC** = 0

**Cause** = 0

**BadVAddr** = 0

**Status** = 805371664

**HI** = 0

**LO** = 0

**R0** [r0] = 0

**R1** [at] = 0

**R2** [v0] = 10

**R3** [v1] = 0

**R4** [a0] = 268501031

**R5** [a1] = 2147480504

**R6** [a2] = 2147480512

**R7** [a3] = 0

**R8** [t0] = 0

**R9** [t1] = 0

**R10** [t2] = 0

**R11** [t3] = 0

**R12** [t4] = 0

**R13** [t5] = 0

**R14** [t6] = 0

**R15** [t7] = 0

**R16** [s0] = 0

**R17** [s1] = 0

**R18** [s2] = 0

**R19** [s3] = 0

**R20** [s4] = 0

**R21** [s5] = 0

**R22** [s6] = 0

**R23** [s7] = 0

**R24** [t8] = 0

**R25** [t9] = 0

**R26** [k0] = 0

**R27** [k1] = 0

**R28** [gp] = 268468224

**R29** [sp] = 2147480500

**R30** [s8] = 0

**R31** [ra] = 4194328

# FP Regs

**FIR** = 38912  
**FCSR** = 0

## Single Precision

**FG0** = 0.000000  
**FG1** = 0.000000  
**FG2** = 0.000000  
**FG3** = 0.000000  
**FG4** = 0.000000  
**FG5** = 0.000000  
**FG6** = 0.000000  
**FG7** = 0.000000  
**FG8** = 0.000000  
**FG9** = 0.000000  
**FG10** = 0.000000  
**FG11** = 0.000000  
**FG12** = 0.000000  
**FG13** = 0.000000  
**FG14** = 0.000000  
**FG15** = 0.000000  
**FG16** = 0.000000  
**FG17** = 0.000000  
**FG18** = 0.000000  
**FG19** = 0.000000  
**FG20** = 0.000000  
**FG21** = 0.000000  
**FG22** = 0.000000  
**FG23** = 0.000000  
**FG24** = 0.000000  
**FG25** = 0.000000  
**FG26** = 0.000000  
**FG27** = 0.000000  
**FG28** = 0.000000  
**FG29** = 0.000000  
**FG30** = 0.000000  
**FG31** = 0.000000

## Double Precision

**FP0** = 0.000000  
**FP2** = 0.000000  
**FP4** = 0.000000  
**FP6** = 0.000000  
**FP8** = 0.000000  
**FP10** = 0.000000  
**FP12** = 0.000000  
**FP14** = 0.000000  
**FP16** = 0.000000  
**FP18** = 0.000000  
**FP20** = 0.000000  
**FP22** = 0.000000  
**FP24** = 0.000000  
**FP26** = 0.000000  
**FP28** = 0.000000  
**FP30** = 0.000000

**Q3-** Complete MIPS assembly program that implements the following C algorithm:

```
void main()
{
    int J = 1;
    int a;
    a = 0;

    while (1) {
        if (a > 20)
            break;
        J++;
        a += 2;
    }

    do {
        J++;
    } while (J < 100);

    while (a > 0) {
        J--;
        a--;
    }
}
```

```
# Sambit Sahoo 22277

.data
mydetails: .asciiz "Sambit Sahoo 22277 \n\n"
msg: .asciiz "$t0 = j \n$t1 = a"

.text
.globl main
main:
    li $v0, 4
    la $a0, mydetails
    syscall

    li $t0, 1      #j = 1
    li $t1, 0      #a = 0
    li $t2, 20     #t2 = 20
loop1:
    bgt $t1, $t2, break1
    addi $t0, $t0, 1
    addi $t1, $t1, 2
    j loop1
break1:
```



```

loop2:
    addi $t0, $t0, 1
    li $t3, 100
    blt $t0, $t3, loop2


break2:

loop3:
    ble $t1, $0, break3
    addi $t0, $t0, -1
    addi $t1, $t1, -1
    j loop3
break3:

li $v0, 4
la $a0, msg
syscall

exit:
li $v0, 10
syscall

```



Console

Sambit Sahoo 22277

\$t0 = j

\$t1 = a

Double Precision

FP0 = 0.000000

FP2 = 0.000000

FP4 = 0.000000

FP6 = 0.000000

FP8 = 0.000000

FP10 = 0.000000

FP12 = 0.000000

FP14 = 0.000000

FP16 = 0.000000

FP18 = 0.000000

FP20 = 0.000000

FP22 = 0.000000

FP24 = 0.000000

FP26 = 0.000000

FP28 = 0.000000

FP30 = 0.000000

# FP Regs

FIR = 38912  
FCSR = 0

## Single Precision

FG0 = 0.000000  
FG1 = 0.000000  
FG2 = 0.000000  
FG3 = 0.000000  
FG4 = 0.000000  
FG5 = 0.000000  
FG6 = 0.000000  
FG7 = 0.000000  
FG8 = 0.000000  
FG9 = 0.000000  
FG10 = 0.000000  
FG11 = 0.000000  
FG12 = 0.000000  
FG13 = 0.000000  
FG14 = 0.000000  
FG15 = 0.000000  
FG16 = 0.000000  
FG17 = 0.000000  
FG18 = 0.000000  
FG19 = 0.000000  
FG20 = 0.000000  
FG21 = 0.000000  
FG22 = 0.000000  
FG23 = 0.000000  
FG24 = 0.000000  
FG25 = 0.000000  
FG26 = 0.000000  
FG27 = 0.000000  
FG28 = 0.000000  
FG29 = 0.000000  
FG30 = 0.000000  
FG31 = 0.000000

Int Regs [10]		
<b>PC</b>	=	4194440
<b>EPC</b>	=	0
<b>Cause</b>	=	0
<b>BadVAddr</b>	=	0
<b>Status</b>	=	805371664
<b>HI</b>	=	0
<b>LO</b>	=	0
<b>R0</b> [r0]	=	0
<b>R1</b> [at]	=	268500992
<b>R2</b> [v0]	=	10
<b>R3</b> [v1]	=	0
<b>R4</b> [a0]	=	268501014
<b>R5</b> [a1]	=	2147480504
<b>R6</b> [a2]	=	2147480512
<b>R7</b> [a3]	=	0
<b>R8</b> [t0]	=	78
<b>R9</b> [t1]	=	0
<b>R10</b> [t2]	=	20
<b>R11</b> [t3]	=	100
<b>R12</b> [t4]	=	0
<b>R13</b> [t5]	=	0
<b>R14</b> [t6]	=	0
<b>R15</b> [t7]	=	0
<b>R16</b> [s0]	=	0
<b>R17</b> [s1]	=	0
<b>R18</b> [s2]	=	0
<b>R19</b> [s3]	=	0
<b>R20</b> [s4]	=	0
<b>R21</b> [s5]	=	0
<b>R22</b> [s6]	=	0
<b>R23</b> [s7]	=	0
<b>R24</b> [t8]	=	0
<b>R25</b> [t9]	=	0
<b>R26</b> [k0]	=	0
<b>R27</b> [k1]	=	0
<b>R28</b> [gp]	=	268468224
<b>R29</b> [sp]	=	2147480500
<b>R30</b> [s8]	=	0
<b>R31</b> [ra]	=	4194328

Q4- Write a MIPS assembly program that lets the user input an integer number  $k$  and prints the following pyramid pattern on the screen. For example, if the value of  $k = 4$ , the output should be:

```

1
121
12321
1234321

```

```

# Sambit Sahoo 22277

.data
mydetails: .ascii "Sambit Sahoo 22277 \n\n"
msg1: .ascii "Give the input k = "
printlnewline: .ascii "\n"

.text
.globl main
main:
    li $v0, 4
    la $a0, mydetails
    syscall

    li $v0, 4
    la $a0, msg1
    syscall

    li $v0, 5
    syscall
    move $t0, $v0    #t0 = n

    li $t1, 1                #for i = 1

loop1:
    bgt $t1, $t0, exit        #i > n
    sub $t2, $t0, $t1        #t2 = n - i

```

```

    li $t3, 1                #for j = 1
loop1a:
    bgt $t3, $t2, break1a    #j > n - i

    li $v0, 11
    li $a0, 32                #prints space " "
    syscall

    addi $t3, $t3, 1          #t3++ (j++)
    j loop1a
break1a:

    li $t3, 1                #for j = 1
loop1b:
    bgt $t3, $t1, break1b    #j > i

    li $v0, 1
    move $a0, $t3             #prints j
    syscall

    addi $t3, $t3, 1          #j++
    j loop1b
break1b:

```

```

        move $t3, $t1                #for j = i
        li $t4, 2
loop1c:
        blt $t3, $t4, break1c      #j < 2

        addi $t5, $t3, -1
        li $v0, 1
        move $a0, $t5
        syscall                    #prints j-1

        addi $t3, $t3, -1          #j--
        j loop1c
break1c:

        addi $t1, $t1, 1            #t1++ (i++)

        li $v0, 4
        la $a0, printnewline
        syscall                    #print newline

        j loop1

exit:
        li $v0, 10
        syscall

```

The screenshot shows a console window titled "Console" with the following content:

```

Sambit Sahoo 22277
Give the input k = 9
  1
 121
12321
1234321
123454321
12345654321
1234567654321
123456787654321
12345678987654321

Double Precision
FP0  = 0.000000
FP2  = 0.000000
FP4  = 0.000000
FP6  = 0.000000
FP8  = 0.000000
FP10 = 0.000000
FP12 = 0.000000
FP14 = 0.000000
FP16 = 0.000000
FP18 = 0.000000
FP20 = 0.000000
FP22 = 0.000000
FP24 = 0.000000
FP26 = 0.000000
FP28 = 0.000000
FP30 = 0.000000

```

FIR = 38912  
FCSR = 0

**Single Precision**

FG0 = 0.000000  
FG1 = 0.000000  
FG2 = 0.000000  
FG3 = 0.000000  
FG4 = 0.000000  
FG5 = 0.000000  
FG6 = 0.000000  
FG7 = 0.000000  
FG8 = 0.000000  
FG9 = 0.000000  
FG10 = 0.000000  
FG11 = 0.000000  
FG12 = 0.000000  
FG13 = 0.000000  
FG14 = 0.000000  
FG15 = 0.000000  
FG16 = 0.000000  
FG17 = 0.000000  
FG18 = 0.000000  
FG19 = 0.000000  
FG20 = 0.000000  
FG21 = 0.000000  
FG22 = 0.000000  
FG23 = 0.000000  
FG24 = 0.000000  
FG25 = 0.000000  
FG26 = 0.000000  
FG27 = 0.000000  
FG28 = 0.000000  
FG29 = 0.000000  
FG30 = 0.000000  
FG31 = 0.000000

# Int Regs [10]

```

PC          = 4194528
EPC         = 0
Cause       = 0
BadVAddr    = 0
Status      = 805371664

HI          = 0
LO          = 0

R0  [r0]    = 0
R1  [at]    = 1
R2  [v0]    = 10
R3  [v1]    = 0
R4  [a0]    = 268501034
R5  [a1]    = 2147480504
R6  [a2]    = 2147480512
R7  [a3]    = 0
R8  [t0]    = 9
R9  [t1]    = 10
R10 [t2]    = 0
R11 [t3]    = 1
R12 [t4]    = 2
R13 [t5]    = 1
R14 [t6]    = 0
R15 [t7]    = 0
R16 [s0]    = 0
R17 [s1]    = 0
R18 [s2]    = 0
R19 [s3]    = 0
R20 [s4]    = 0
R21 [s5]    = 0
R22 [s6]    = 0
R23 [s7]    = 0
R24 [t8]    = 0
R25 [t9]    = 0
R26 [k0]    = 0
R27 [k1]    = 0
R28 [gp]    = 268468224
R29 [sp]    = 2147480500
R30 [s8]    = 0
R31 [ra]    = 4194328

```