

# Hidden Markov Models

Filtering, Smoothing & Parameter Estimation

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Bootcamp Talk

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## Recap: Markov Chains

A sequence of random variables  $X_1, X_2, \dots$  taking values in a state space  $S$  is a **Markov chain** if it satisfies the Markov property  $\forall t$ :

$$\mathbb{P}(X_t = x_t | X_1 = x_1, \dots, X_{t-1} = x_{t-1}) = \mathbb{P}(X_t = x_t | X_{t-1} = x_{t-1}).$$

That is, the value of  $X_t$  depends **only** on the value of  $X_{t-1}$ .

# Markov Chains

Assume  $S = \{1, 2, \dots, N\} = [N]$  and that the Markov chain is **time homogeneous**:

$$\mathbb{P}(X_t = j | X_{t-1} = i) = \mathbb{P}(X_{t'} = j | X_{t'-1} = i) \quad \forall t, t'.$$

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We can represent the Markov chain by  $(\pi, A)$  where:

✶  $\pi \in \mathbb{R}^N$  is the **initial distribution** over state space  $S$ :

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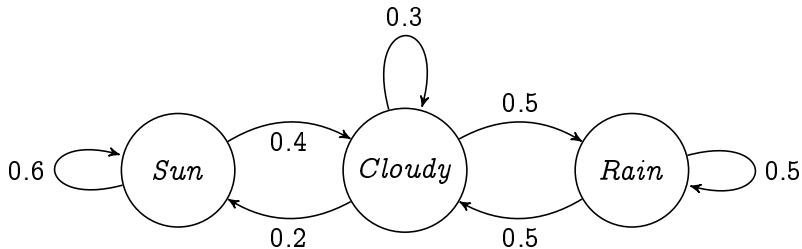
✂  $\pi \in \mathbb{R}^N$  is the **initial distribution** over state space  $S$ :

$$\pi_i = \mathbb{P}(X_1 = i).$$

✂  $A \in \mathbb{R}^{N \times N}$  gives us the **transition probabilities**:

$$a_{ij} = \mathbb{P}(X_t = j | X_{t-1} = i).$$

## Markov Chains: Example



$$S = \{Sun, Cloudy, Rain\}, \quad A = \begin{pmatrix} 0.6 & 0.4 & 0 \\ 0.2 & 0.3 & 0.5 \\ 0 & 0.5 & 0.5 \end{pmatrix}$$

# Hidden Markov Models

A **hidden Markov Model** involves an unobservable Markov chain  $X_1, X_2, \dots$  and a sequence of observations  $Y_1, Y_2, \dots$  such that:

$$\begin{aligned}\mathbb{P}(Y_t = y_t | X_1 = x_1, \dots, X_t = x_t, Y_1 = y_1, \dots, Y_{t-1} = y_{t-1}, Y_{t+1} = y_{t+1}, \dots) \\ = \mathbb{P}(Y_t = y_t | X_t = x_t).\end{aligned}$$

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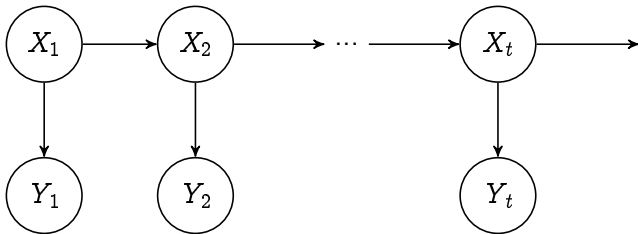


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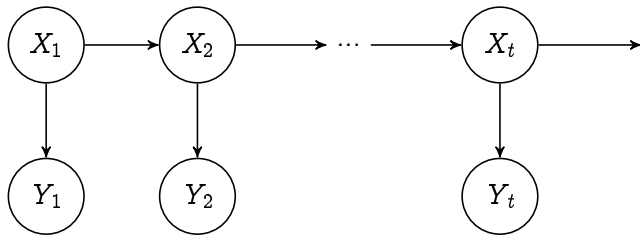
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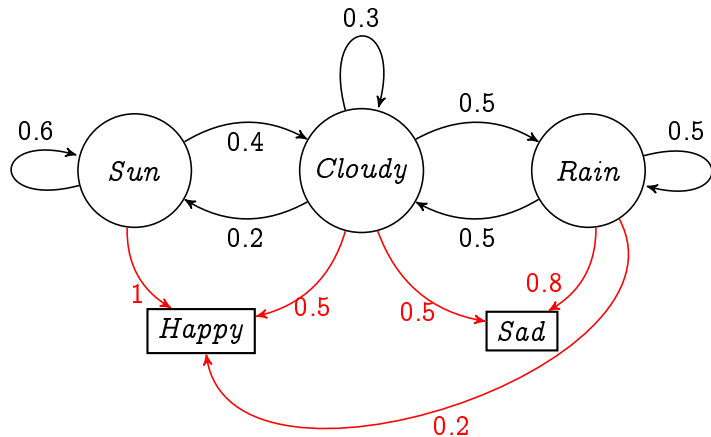
We suppose each  $Y_t$  takes values from a set of  $M$  possible observations  $O = \{o_1, o_2, \dots, o_M\}$ , with **emission/observation probabilities**:

$$b_j(o_k) = \mathbb{P}(Y_t = o_k | X_t = j)$$

for  $k \in [M], j \in [N]$ .

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# Hidden Markov Models: Example



With  $O = \{Happy, Sad\}$ :

- ✦  $b_{Sun}(Happy) = 1$
- ✦  $b_{Sun}(Sad) = 0$
- ✦  $b_{Cloudy}(Happy) = 0.5$
- ✦  $b_{Cloudy}(Sad) = 0.5$
- ✦  $b_{Rain}(Happy) = 0.2$
- ✦  $b_{Rain}(Sad) = 0.8$

# Hidden Markov Models

An HMM with hidden state space  $S = [N]$  and observation space  $O = \{o_1, \dots, o_M\}$  can be parameterised fully as  $\lambda = (\pi, A, B)$  where:

✿  $\pi \in \mathbb{R}^N$  is the **initial distribution** over state space  $S$ :

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✿  $B = \{b_j(o_k) : j \in [N], k \in [M]\}$  gives us the **emission/observation probabilities**:

$$b_j(o_k) = \mathbb{P}(Y_t = o_k | X_t = j).$$

# Hidden Markov Models: Applications

✶ Speech Recognition (e.g. [Rabiner, 1989]):

- ▶ Hidden states: basic parts of speech (e.g. words, syllables, phonemes etc.).
- ▶ Observations: sections of audio signal.

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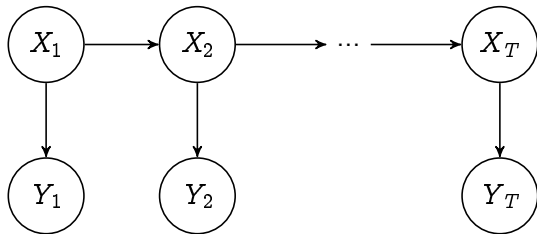
## ✿ Bioinformatics (e.g. [Wong et al., 2013]):

- ▶ Hidden states: sequences of nucleotides (A, T, C and G) within a DNA sequence.
- ▶ Observations: intensity of chemical reaction when testing a protein.



## HMMs: Important Questions

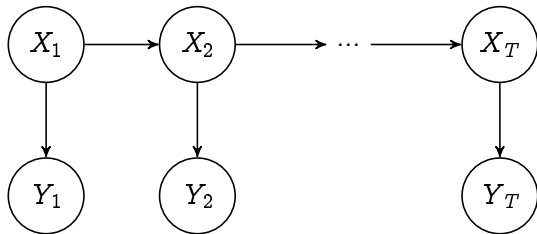
Given an HMM  $\lambda = (\pi, A, B)$  and a sequence of observations  $Y = (Y_1, \dots, Y_T)$ :



**Q1.** What is  $\mathbb{P}(Y|\lambda)$ ?

## HMMs: Important Questions

Given an HMM  $\lambda = (\pi, A, B)$  and a sequence of observations  $Y = (Y_1, \dots, Y_T)$ :



**Q1.** What is  $\mathbb{P}(Y|\lambda)$ ?

**Q2.** What value is  $X_t$  likely to have taken for any  $t \in [T]$ ?

## A Naïve Approach To Q1

The probability of observing  $Y = (Y_1, \dots, Y_T)$  given an underlying sequence of states  $X = (X_1, \dots, X_T)$ :

$$\mathbb{P}(Y|X, \lambda) = \prod_{t=1}^T b_{X_t}(Y_t).$$

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The probability of  $\lambda$  producing  $X = (X_1, \dots, X_T)$ :

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Hence, marginalising over all possible  $X$

$$\mathbb{P}(Y|\lambda) = \sum_X \mathbb{P}(Y|X, \lambda) \mathbb{P}(X|\lambda) = \sum_{X=(X_1, \dots, X_T)} \pi_{X_1} b_{X_1}(Y_1) \prod_{t=2}^T a_{X_{t-1}, X_t} b_{X_t}(Y_t).$$

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- ✿ Hence this calculation has  $\mathcal{O}(TN^T)$  complexity.
- ✿ We can do much better if we utilise recursion.

# Filtering

Predict  $X_t$  based on  $Y_1, \dots, Y_t$ .

For  $i \in [N]$ ,  $t \in [T]$  let our *forward* probabilities be:

$$\alpha_t(i) = \mathbb{P}(Y_1, \dots, Y_t, X_t = i | \lambda).$$

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$$\alpha_{t+1}(j) = \underbrace{\left[ \sum_{i=1}^N \alpha_t(i) a_{ij} \right]}_{\text{All of the ways to get to state } j \text{ from any state } i \text{ at time step } t} \cdot b_j(Y_{t+1})$$

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- ✂ Given  $\alpha_t(i) \forall i$ , calculation of  $\alpha_{t+1}(j) \forall j$  is  $\mathcal{O}(N^2)$ .
  - (We calculate the probability of an  $i$ -to- $j$  transition for every possible  $(i, j)$  pair.)
- ✂ Calculating  $\mathbb{P}(Y|\lambda)$  requires summing  $T$  values hence the overall complexity is  $\mathcal{O}(TN^2)$ .

## Q2 Using Forward Probabilities: Filtering

Having these forward probabilities allows us to calculate  $\mathbb{P}(X_t | Y_1, \dots, Y_t, \lambda)$ :

$$\mathbb{P}(X_t | Y_1, \dots, Y_t, \lambda) = \frac{\mathbb{P}(X_t, Y_1, \dots, Y_t | \lambda)}{\mathbb{P}(Y_1, \dots, Y_t | \lambda)} = \frac{\alpha_t(X_t)}{\sum_{i=1}^N \alpha_T(i)}.$$

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We can also get maximum a posteriori (MAP) estimates:

$$X_t^{\text{MAP}} = \underset{i}{\operatorname{argmax}} \frac{\alpha_t(i)}{\sum_{j=1}^N \alpha_T(j)} = \underset{i}{\operatorname{argmax}} \alpha_t(i)$$

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**Smoothing**: can we improve this by also using  $Y_{t+1}, \dots, Y_T$ ?

# Smoothing: Backwards Probabilities

For each  $i \in [N]$  and  $t \in [T]$  we define

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# Smoothing: Forward-Backward Algorithm

How can we combine the information given by  $Y_1, \dots, Y_t$  (via  $\alpha_t(i)$ ) and by  $Y_{t+1}, \dots, Y_T$  (via  $\beta_t(i)$ )?

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$$\begin{aligned}\gamma_t(i) = \mathbb{P}(X_t = i | Y, \lambda) &= \frac{\mathbb{P}(X_t = i, Y_1, \dots, Y_t | \lambda) \mathbb{P}(Y_{t+1}, \dots, Y_T | X_t = i, \lambda)}{\mathbb{P}(Y | \lambda)} \\ &= \frac{\alpha_t(i) \beta_t(i)}{\sum_{j=1}^N \alpha_t(j) \beta_t(j)}\end{aligned}$$

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To find the most probable sequence  $X = X_1, \dots, X_T$  that maximises  $\mathbb{P}(X|Y, \lambda)$ , we'd have to use other techniques (e.g. **Viterbi algorithm**).

# Parameter Estimation

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Given an observed sequence  $Y = Y_1, \dots, Y_T$  we can estimate  $\lambda$  using the forward-backward algorithm's machinery via the **Baum-Welch Algorithm**.

# Parameter Estimation: The Baum-Welch Algorithm

Choose some initial parameter values  $\lambda = (\pi, A, B)$ .



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Choose some initial parameter values  $\lambda = (\pi, A, B)$ .

Introduce  $\xi_t(i, j)$  where:

$$\begin{aligned}\xi_t(i, j) = \mathbb{P}(X_t = i, X_{t+1} = j | Y, \lambda) &= \frac{\overbrace{\alpha_t(i)}^{\text{being in state } i \text{ at time } t} \cdot \overbrace{a_{ij} b_j(Y_{t+1})}^{\text{moving from } i \text{ to } j \text{ and observing } Y_{t+1}} \cdot \overbrace{\beta_{t+1}(j)}^{\text{being in state } j \text{ at time } t+1}}{\mathbb{P}(Y|\lambda)} \\ &= \frac{\alpha_t(i) \cdot a_{ij} b_j(Y_{t+1}) \cdot \beta_{t+1}(j)}{\sum_{k=1}^N \sum_{l=1}^N \alpha_t(k) \cdot a_{kl} b_l(Y_{t+1}) \cdot \beta_{t+1}(l)}\end{aligned}$$

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Note:  $\gamma_t(i) = \sum_{j=1}^N \xi_t(i, j)$ .



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$$\bar{b}_j(o_k) = \frac{\text{expected number of } o_k \text{ observations from state } j}{\text{expected number of time steps in state } j} = \frac{\sum_{t=1}^T \mathbb{1}_{\{Y_t = o_k\}} \cdot \gamma_t(j)}{\sum_{t=1}^T \gamma_t(j)}$$

# Parameter Estimation: The Baum-Welch Algorithm

The Baum-Welch algorithm is a form of **expectation maximisation** algorithm:

- ✂ Once we've found  $\bar{\lambda} = (\bar{\pi}, \bar{A}, \bar{B})$  we repeat the procedure with these parameters instead of  $\lambda$  to find another set of (improved) parameters.
- ✂ We repeat until the parameters stabilise into a **local** optimum.

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  - ▶ Estimate the states  $X_t, 1 \leq t \leq T$  through **filtering** and **smoothing**.
- ✿ Given only a sequence of observations  $Y = Y_1, \dots, Y_T$  we can estimate  $\lambda = (\pi, A, B)$  using the **Baum-Welch algorithm**.

# References



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Thank you

Any questions?

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