1. What are three conclusions that we can draw about crowdfunding campaigns?

-The top listed campaign seeking crowdfunding in this data set is theatre plays.

-According to the data, all parent categories have a higher success rate than failure rate except for Games.

-Each year has a higher success rate than failure rate

1. What are some limitations of this dataset?

-There is a lack of data from 2020.

-There is a lack of data explaining why a campaign was canceled

1. What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

-We can create a line graph showing which campaign brought in more funds