Bugchella Audit Tool - Developer Guide

This guide explains how to extend the Bugchella Audit Tool with new functionality. It's intended for developers who want to add features or modify existing capabilities.

Project Structure

```
bugchella audit tool/
 — cli.py
                            # Main CLI entry point
  - api_auth.py
                            # API authentication
                          # Data fetching functions
  – data_sources.py
  - requirements.txt
                            # Dependencies
                            # API credentials (not in repo)
  - .env
                            # Audit modules
  – audits/
    properties.py  # Property-related audits
customers.py  # Customer-related audits
    ___ customers.py
    — assets.py
    vendors.py
                            # Asset-related audits
                         # Vendor-related audits
  README.md
                            # Project documentation
```

Architecture Overview

The tool follows a modular architecture:

- 1. CLI Layer (cli.py): Handles command-line arguments and calls appropriate audit functions
- 2. API Authentication (api_auth.py): Manages authentication with the BuildOps API
- 3. Data Sources (data_sources.py): Provides functions to fetch data from the API
- 4. Audit Modules (audits/): Contains domain-specific audit logic organized by entity type

Adding a New Audit Function

To add a new audit function, follow these steps:

1. Choose the Appropriate Module

Determine which entity your audit relates to (properties, customers, assets, or vendors) and locate the corresponding file in the audits/ directory.

Implement the Audit Function

Add your function to the appropriate module. Use existing functions as templates.

Example audit function pattern:

```
def audit_my_new_feature():
    """
```

```
Docstring explaining what the audit does.
Returns a dict with result data.
"""

# Fetch necessary data
data = fetch_required_data()

# Process the data
results = []
for item in data:
    if meets_your_criteria(item):
        results.append((item['name'], item['id']))

# Return results in a consistent format
return {
    "items": results,
    "totalCount": len(results)
}
```

3. Add CLI Command

Open clipy and add a new command to expose your audit function:

```
@app.command()
def my_new_command():
    """Help text describing what your command does."""
    result = audit_my_new_feature()

# Format and display results
    print("Results of my new audit:")
    print("-----")
    for name, id in result['items']:
        print(f"{name} (ID: {id})")

    print(f"\nTotal: {result['totalCount']} items found")
```

Working with Data Sources

The data_sources.py file contains functions for fetching data from the API. If you need to access a new type of data:

1. Add a New Data Fetching Function

```
def get_my_new_data(limit=100, page=0):
    """
    Fetch my new data type from the API.
    """
    url = f"{API_BASE_URL}/my-new-endpoint"
    params = {
```

```
"limit": limit,
    "page_size": page_size,
}
response = make_authenticated_request(url, params=params)
return response.json()
```

2. Create a Cached Fetcher Function (Optional)

For data that will be accessed frequently, consider creating a cached fetch function in the appropriate audit module:

```
@cache
def fetch_all_my_data(limit=100):
    Fetch all my data items.
    Returns a list of items.
    max_workers = 50
    items = []
    first_page = get_my_new_data(limit=limit, page=0)
    total_count = first_page.get('totalCount', 0)
    items = first_page.get('items', [])
    if total count <= limit:</pre>
        return items
    num_pages = (total_count + limit - 1) // limit
    with ThreadPoolExecutor(max_workers=max_workers) as executor:
        futures = [
            executor.submit(get_my_new_data, limit=limit, page=page)
            for page in range(1, num_pages)
        for future in as_completed(futures):
            items.extend(future.result().get('items', []))
    return items
```

Performance Considerations

Parallel Processing

For operations that involve multiple API requests or heavy processing:

- 1. Use ThreadPoolExecutor for I/O-bound operations (like API calls)
- 2. Use ProcessPoolExecutor for CPU-bound operations

Caching

- 1. Use the @cache decorator for functions that return the same result when called with the same parameters
- 2. Consider implementing more sophisticated caching for frequently used data

Testing Your Extensions

- 1. Manual Testing: Run your new command with different inputs
- 2. Automated Testing: Consider adding tests to verify your audit logic

Documentation

When adding new features:

- 1. Update the README md with your new commands
- 2. Add a section to the User_Guide.md explaining how to use your feature
- 3. Include detailed docstrings in your code

Common Issues and Solutions

- API Rate Limiting: If you encounter rate limiting, implement exponential backoff in your requests
- Memory Issues: For large datasets, consider streaming or pagination approaches
- Performance: Use profiling to identify bottlenecks and optimize accordingly

Getting Help

If you need assistance with the BuildOps API:

- Refer to the API documentation
- Contact the BuildOps API support team

For issues with the Bugchella Audit Tool codebase:

- Examine existing audit modules for patterns and examples
- Reach out to the project maintainers