## NAM-TREE

My own methodology for A.I.

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### 목차



#### Outline, What Nam-Tree is?

- Base conception
- Composition principle
- Characteristics of A.N.N.



#### Manual, How to use?

- Layout
- Nam-Tree with examples
- Architecture, customize as I want



#### Blueprint, Plans for future

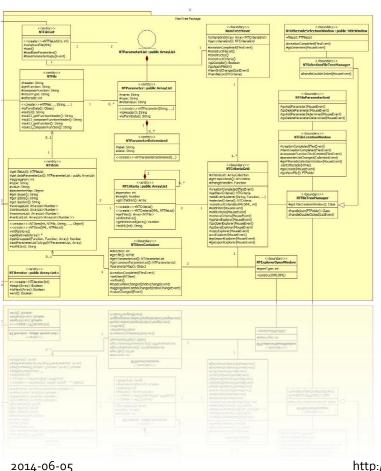
- Add targets to optimize
- Migration
- Genetic Algorithm

# 1. OUTLINE

#### What Nam-Tree is?

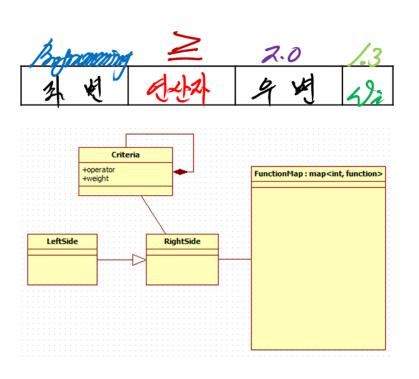
- 1. Base Conception
- 2. Composition Principle
- 3. Characteristics of ANN

### Base Conception – Approach



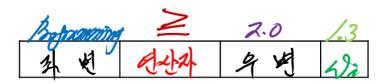
- If logics can be objectified,
  - Logics can be structured,
  - Can be coded (by serialization),
- By Genetic Algorithm (Not realized)
  - Can create infinite logics
    - By create sequences,
    - constructing objects by the sequences
  - And this is the Artificial Intelligence

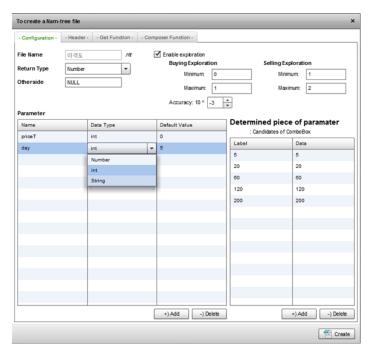
### Base Conception – Approach



- Condition object has
  - 1:N recursive relationship
  - Left & right side, operator, weight
- Each side has a function, then
  - (function pointer)
- Its forms is tree-structured, so that,
  - Logics can be extended infinitely
    - By the 1:N recursive relationship
  - All conditions can be expressed,
- Can be objectified, so that
  - Coding (serialization) is possible
    - Create conditions by GA,
    - then it's the A.I.

### 2. Comp. Principle – A condition





#### • Member variables

- Divided by left & right side
- Each side can has
  - Constant value or,
  - Function pointer

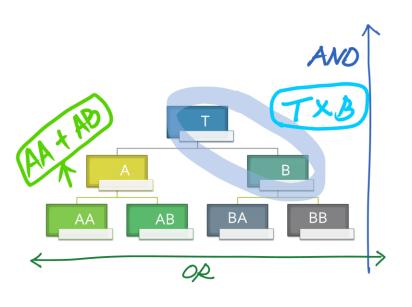
#### Optimization

- Each side's constant can be optimized
- Parameters in function can be, too

#### Result value

- The condition is TRUE, then Wi,
  - TRUE (1) x weight (Wi)
- FALSE, then return oo
  - FALSE (o)

### 2. Comp. Principle – Hierarchical Relationship (X, +)



#### Horizontal relationship

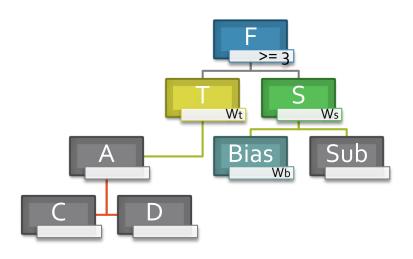
- A child under same parent
  - OR
  - Plus (+)

#### Vertical relationship

- Relationsip between parent and child
  - AND
  - Multiply (X)
- Ex) In the left case,
  - T&&

• Tx [{Ax(AA + AB)} + {Bx(BA + BB)}]

# 2. Comp. Principle – Filter, Weight, Bias



#### Filter

- Filter a calculated (returned) value
- F = (T + S) >= 3?1:0

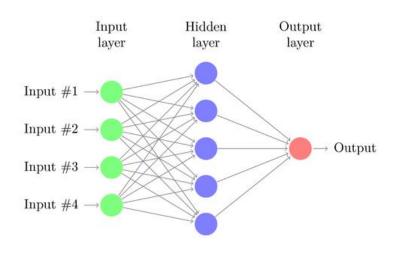
#### • Weight

- Multiply at each condition, so that,
  - Enable to reflect importance
- $(TW_t + SW_t >= 3?1:0) \times W_f$

#### Bias

- Make a child condition to be always true (ex: 1 = 1)
- Adjust the weight, then it's the bias

### 3. Characteristics of ANN – Layer



#### • Input layer

- Sample and Learning data
- Data that will be input to Nam-Tree
- <u>Hidden layer</u> -> Nam-Tree
  - Condition tree of Nam-Tree
  - But, the condition composed not by GA automatically but by user manually,
    - Hard to be categorized in Hidden layer

#### Output layer

- User must define here.
- The user-defined result value which utilized the returned value from Nam-Tree to calculate something user wants.
- Last purpose of Nam-Tree

### 3. Characteristics of ANN – Target

#### • Learning by Example

 Continuously suggests the example pairs (input, output) so that, try to construct object formed mapping

#### Generalization

 Neural Network completed learning prints right result although not-learned input is inserted

#### Associative memory

 An ability to find the most likely output pattern, which is already stored, for input which is clearly new pattern or some data is lost

#### Fault tolerance

- Neural Network has a lot of neurons and they are connected each other
- But, even some connections or some neurons were collapsed, Neural Network ensures to operating normally by left others



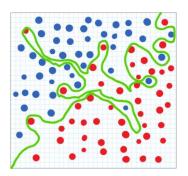
### 3. Characteristics of ANN – Target

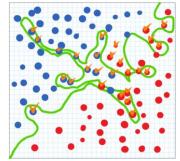
#### Learning by example

- Automatic logic construction by GA
  - Learning has to implemented not only to a condition but also to all condition set including automation and optimization
  - Condition is not composed by human,
    - But also by program
- At now,
   Coding by objectification is completed
  - By it, implementing GA's
    - Selection, mutation, crossover are
    - Left to user's work

#### **Generalization**

- Input is changed, then hard to adjust
- Problems of Local Solution
  - Extrapolation is dangerous
  - The problem all non-linear model has
    - There's no basic solution





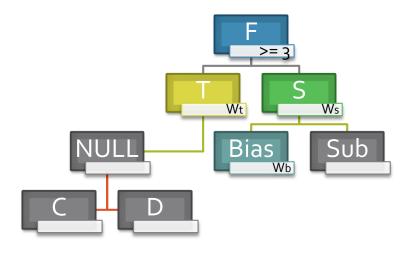
### 3. Characteristics of ANN – Target

#### Associative memory

- Deficient data like omission
- I don't provide any solution about this
- Handle as Fault, Do not estimate

#### Fault tolerance

- Phase in the concept "NULL" in DB
  - NULL in Programming -> o
  - NULL in DB -> unknown
- Ignore the object contains NULL

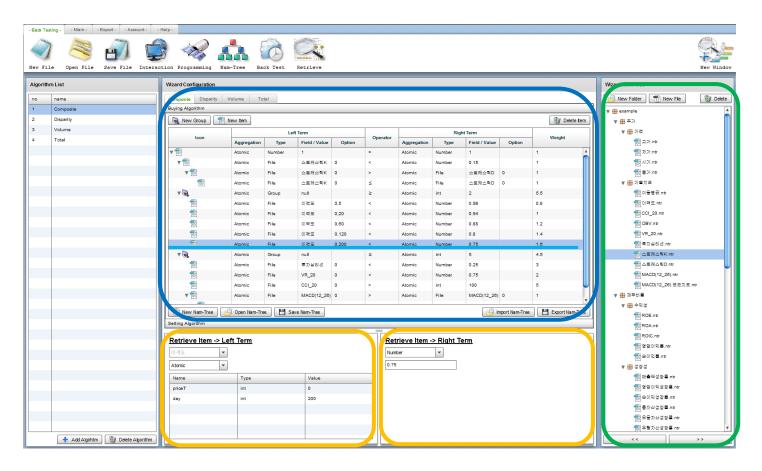


# 2. MANUAL

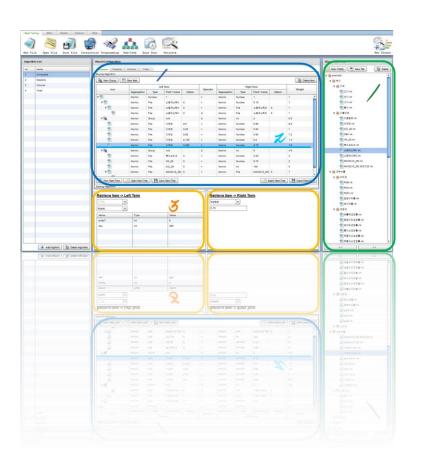
#### How to use?

- 1. Layer
- 2. Nam-Tree with Examples
- 3. Architecture, customize as I want

### 1. Layout



### 1. Layout



#### • Nam-Tree (Condition) Grid

• A grid expressing hierarchical structure of conditions.

#### Condition Row (Record)

- A Row of Nam-Tree Grid
  - It means, a condition, itself
- When a row is selected then,
  - The row's left & right side will be
  - Expressed in Parameter Container

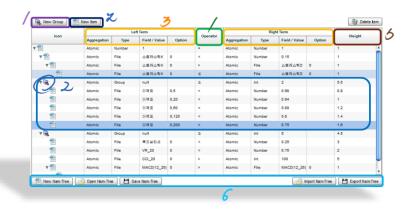
#### • Parameter Container

- Express parameters of
- Selected row's left & right side
- User-defined function File-Tree

### 1. Layout – Condition Grid



### Layout – Condition Grid



#### New Filter

- Add a new filter as a child object under the selected one
- (Child returns) [\_\_operator\_\_] right side?Wi : o

#### New Criteria

 Add a new criteria as a child object under the selected one

#### Left & Right Side

 Show the left & right side's parameters of each record

#### • Operator

- Show operator (>, <, ==, >=, <=)
- You can modify the operator directly on the Grid by clicking the condition (record) 's operator field

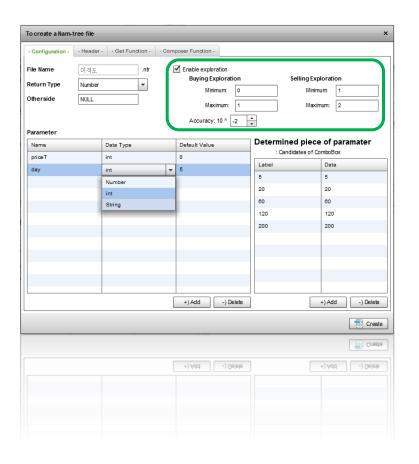
#### • Weight

- Show weight value of each condition
- Like the operator case, you can modify the weight directly on Grid

#### File Handler

 You can save and load current hierarchical conditions

### Layout – Function Manager



#### • Other-side function

- If the other-side has set, the two functions are inserted at once as a pair
- ex) Insert current function to left-side in condition, then the other-side function will be inserted to the right-side at the same time

#### • Exploratory Configuration

- · Variables of optimal configuration
  - Minimum & Maximum
  - Exploratory Accuracy

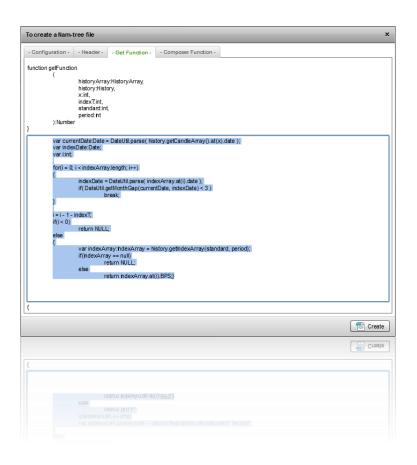
#### Parameter

• It's the parameter, literally

#### Determined Parameter Set

- You can pre-set the candidates of parameter
  - Candidates are labeled in Combo-Box

### Layout – Function Manager

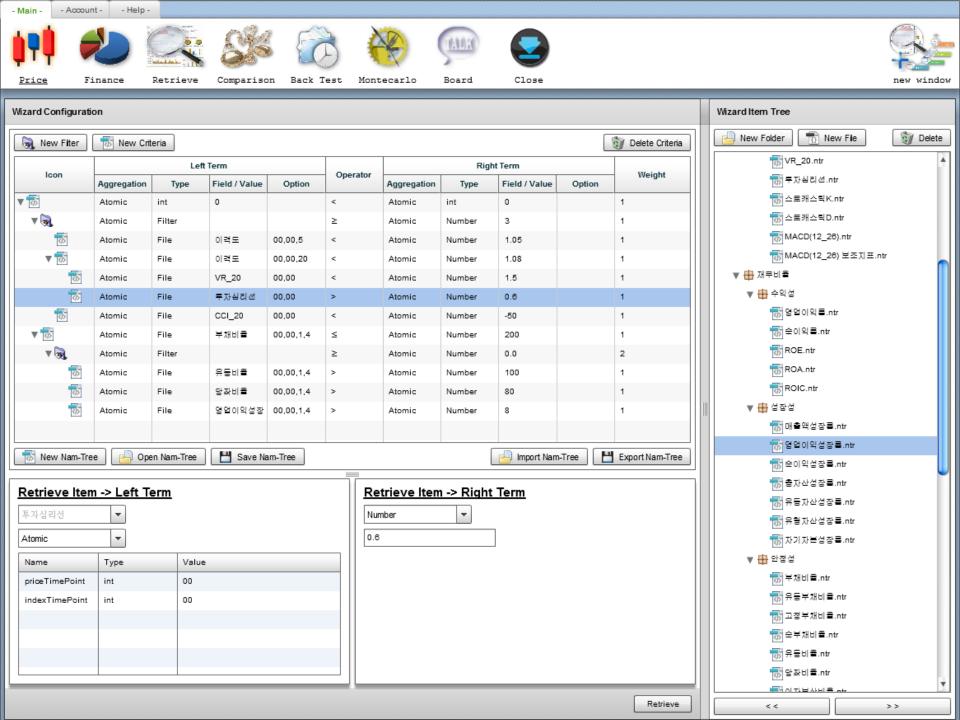


- Code field of user-defined function
  - Header
    - A code which will be executed directly after the compile
  - Get Function
    - A function code which will be executed by each side of condition.
      - NTSide in NTCriteria
    - This is the function which is linked as a function pointer in logic condition
    - ex) Call from condition's left-side
  - Composer Function
    - A function which is called when the "Get Function" was called at first.

### 2. Example – Conditional Finding

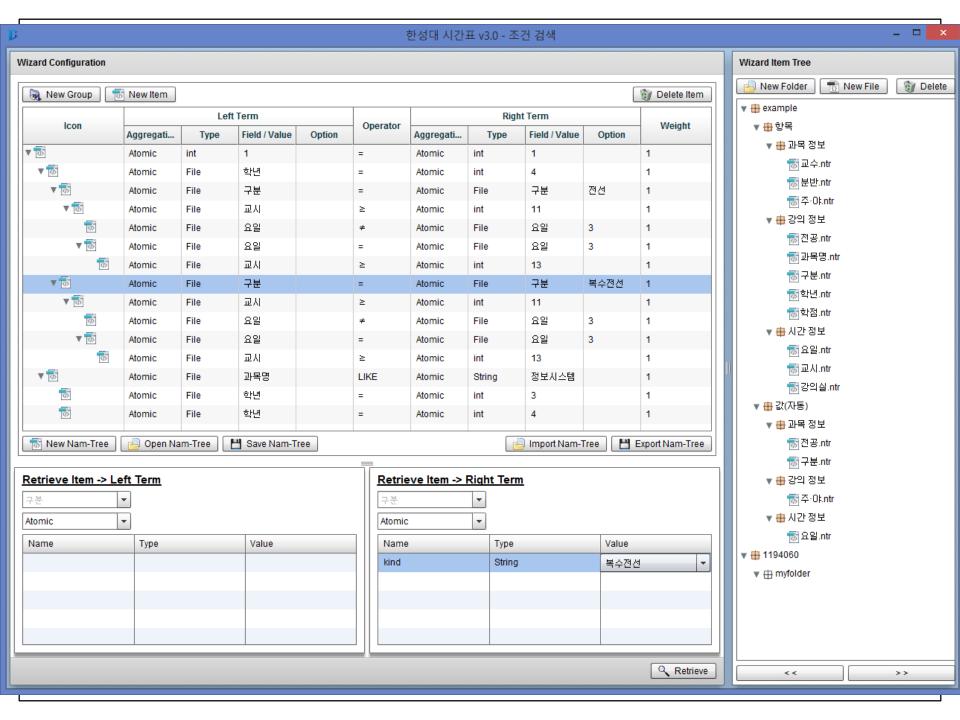


- Samchon Simulation, "Retrieve"
  - http://samchon.org/
  - Upper Menu-> Main -> Retrieve
- Hansung Timetable, "조건 검색"
  - Account for guest
    - id: guest
    - No password
  - 상단메뉴 -> Main -> 조건 검색



### 2. Example – Conditional Finding

```
Sum of weighted value is over 3 IN
                                              OR
                                              Debt ratio is under 2.0 (200%) AND
                                                      Matches over 2 IN
       Disparity 5 is less than 1.05, +
       Disparity 20 is less than 1.08
       AND
                                                              Liquidity ratio is over
                                                              1.0 (100%),
                                                              Ouick ratio is over 0.8
                VR 20 is less than 1.5
                OR
                                                              (80\%),
                                                              Operating profit
                Psychological Line (PL)
                                                              growth ratio is over .08
                is over 0.6
                                                               (8\%)
       ) +
       CCI 20 is less than -50
```



### 2. Example – Conditional Finding

Lecture of senior

Categorized in major select and its time is over 11

The day is not Wednesday or

Although Wednesday

It's ok if the time is over 13

Or, categorized in second major selection

Time's over 11

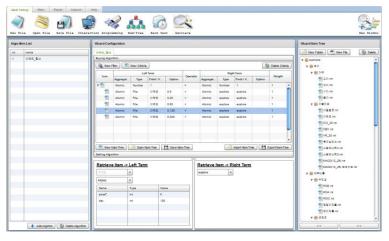
The day is not Wednesday or

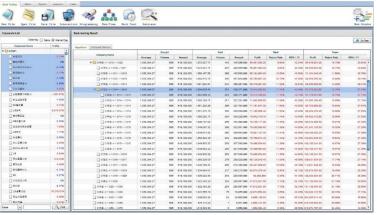
Although Wednesday

It's ok if the time is over 13

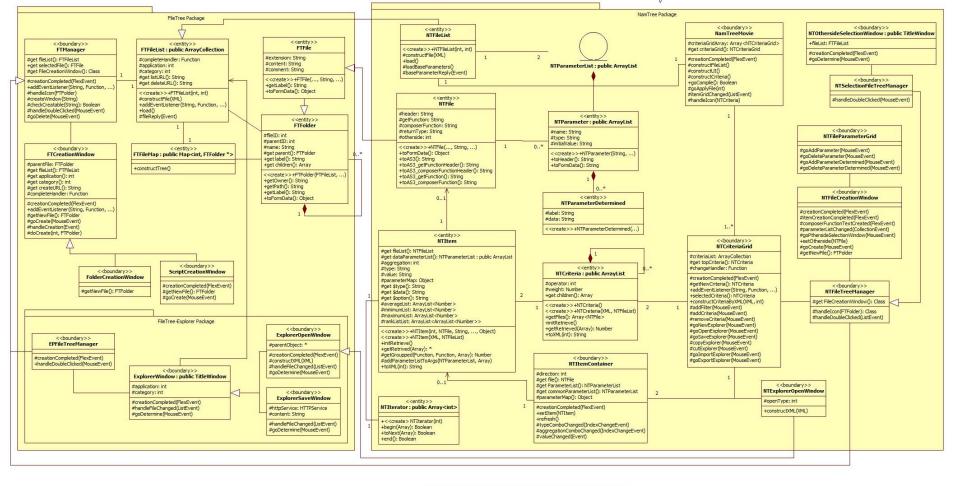
Or the subject name contains the word 'Information System'
The class for junior or senior

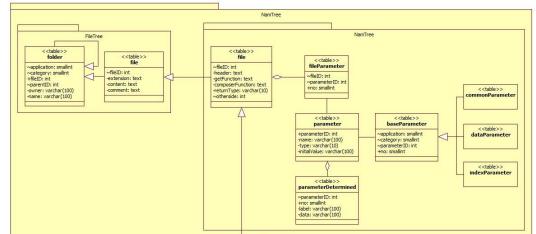
### 2. Example – Optimization



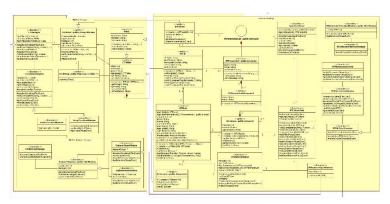


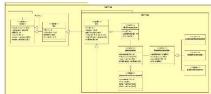
- Samchon Simulation (<u>http://samchon.org</u>)
  - Upper Menu-> Main -> Back Testing
  - Upper Menu -> Back Testing -> Nam Tree
  - Use explore
- "Explore" explores the optimal value
  - After the calculation,
    - optimal path exploration table will be constructed
  - Go back to the Nam-Tree
    - you can see that, the explore option is replaced to optimal value
- Reference the Samchon simulation manual if you want more
  - <a href="http://samchon.org/portfolio/english/portfolio.pdf">http://samchon.org/portfolio/english/portfolio.pdf</a>





### 3. Architecture – Outline





#### See the expanded image

• <a href="http://samchon.org/portfolio/architecture">http://samchon.org/portfolio/architecture</a>

#### FileTree Package

- Classes for expressing file-tree structure
- A role of superclass for function file
- You don't have to follow this rule
  - Just my own methodology

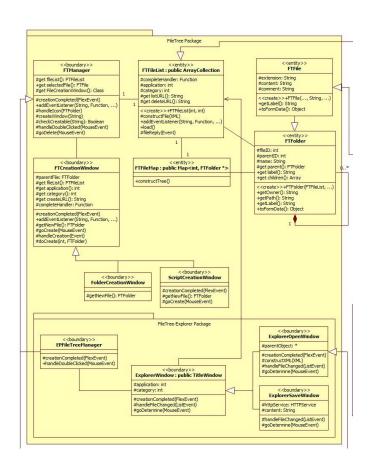
#### • NamTree Package

- Classes of Logical condition and its lower & dependent classes
- The most important package

#### • NamTree DB Package

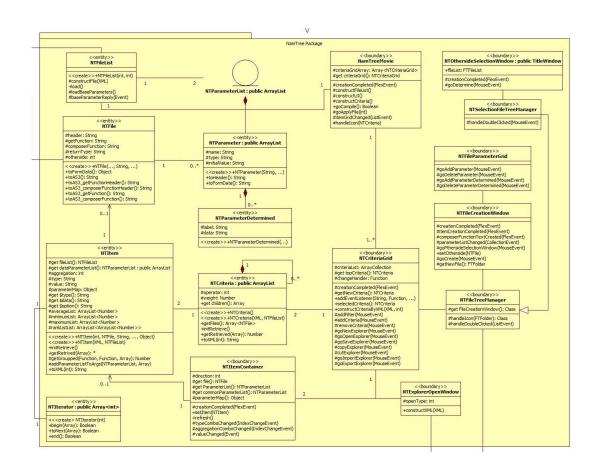
- Just an example of storing
- Do not handle

### 3. Arch. – FileTree Package



- FTFileList : public Vector<FTFolder>
  - Manage files and folders
  - Handle communication with DB and filetree's composition
- FTFileMap
  - A member container of FTFileList
  - · A map class for key (file-ID) searching
- FTFolder: A folder object
- FTFile: public FTFolder
  - A file class implemented folder
- Other boundary classes
  - These are UI classes
  - This UI-architecture is based on Flex
    - Migrate or re-design the architecture based on the language what you want to use

### 3. Arch. – NamTree Package



### 3. Arch. – NamTree Package

- NTFileList : public FTFileList
  - constrcutFile(XML) has changed
- NTFile: public FTFile
  - A file has function's metadata and code
    - The function can be inserted in each condition's left & right side

#### NTParameterList

- : public Vector<NTParameter>
- Group & Manager of NTParameter

#### NTParameter

- : public Vector<NTParameterDetermined>
- A parameter of user-defined function

#### NTParameterDetermined

- Pre-defined candidates of NTParameter
- If this is constructed, the parent NTParameter let user to set the parameter-value by Combo-Box

#### • NTCriteria

- It's matched on a logical condition
  - The core class of NamTree
- Has
  - Left & Right side
  - Operator
  - Weight

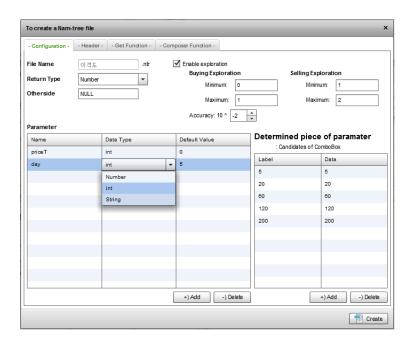
#### NTSide

- Left & Right side of NTCriteria
- Can has constant or function
- Enable aggregate operation

#### NTIterator

- Input layer's iterator class
  - Need for iteration of aggregate operation
- Almost same with iterator class in standard library of C++
  - ex) std::vector<T>::iterator

### 3. Arch. – NamTree Package



#### NTCriteriaGrid

Hierarchical Grid for NTCriteria

#### NTItemContainer

- UI class expressing left & right side that is selected
- Have to inherit not only entity or control class but also boundary class like UI class

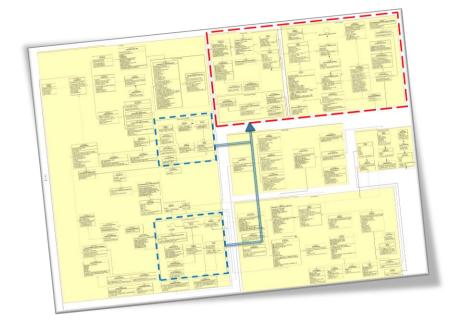
#### NTFileCreationWindow

• UI class of left image

#### NTFileParameterGrid

 Custom, editable Datagrid to construct NTParameterDetermined

### 3. Arch. – Utilization



- Left image is an architecture design.
  - NTFile, NTCriteria, NTGrid, and so on
  - Inherited and utilizing them for many aspects
- Like the left case, just inherit the Nam-Tree and customize as you want
  - After the inheritance,
    - C++: virtual,
    - FLEX/AS<sub>3</sub>.o: override function
  - Customize the functions have those declarations

# 3. BLUEPRINT

#### Plans for future?

- Add targets to optimize
  - 2. Migration
  - 3. Genetic Algorithm

### Blueprint – To Do List



#### • Add targets to optimize

- Parameters of user-defined function
- · Weight in each condition

#### • Migration for performance

- C++ Migration
  - Flex/AS3.0 is mainly now
  - C++ model is implemented only to console.
    - Instead, in C++, GA model is already implemented and tested (prototype)

#### Adjusting G.A.

- Logical condition is objectified, so that,
  - Coding is possible
  - Adjust the Genetic Algorithm, creating the logics automatically, so that makes the clear Artificial Intelligence possible
- Implements the selection, cross over, mutation and makes them as an Interface, so that provide the source

# **Q&A**

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