

Samuel C. Hsu

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OBJECTIVE

I am seeking a full-time Software Development position that utilizes my backend, frontend, and AWS skills.

EDUCATION

Computer Science

August 2017 – May 2021


San Diego State University

+ Graduated May 2021 with a Bachelor's Degree in Computer Science

WORK EXPERIENCE

Full Stack Intern to Developer

November 2020 – September 2021


Mathly - (E-Learning Startup for teaching K-12 students) 

I worked in Full Stack Development, focused on AWS and React.js (frontend) with Node.js (backend):

- + Developed a Stripe payment/checkout system that uses Express Serverless as backend to make RESTful API requests to Stripe and store customer information, such as customerId, into MS SQL database (hosted on AWS RDS)
- + Configured AWS CodePipeline to deploy from GitHub to Cloudfront
- + Formulated a function that fetches data from MathPix API and parses it into readable equations

Web Designer

September 2020 – present

Open Dyalog - (Non-Profit Organization) 

I am working remotely to make the website a central hub:

- + Maintained a website with 500+ users and 3000+ pageviews
- + Designed modals and components using UI/UX knowledge
- + Implemented Google Analytics to accurately track growth in users and pageviews

Student IT Technician

September 2018 – May 2020

San Diego State University

I worked in the College of Sciences as an IT:

- + Evaluated and restored broken computers using Microsoft Deployment Tool
- + Understood both computer hardware and software to accurately report results to supervisor
- + Communicated effectively with professors and students upon deployment of their systems

TECHNICAL SKILLS

Programming Languages / Version Control / Operating Systems

+ Javascript, HTML/CSS, C, Python, SQL, Git, Linux, Windows, MacOS

AWS Cloud Services


+ Cloudfront, CodePipeline, RDS, Cognito, API Gateway, Lambda

PROJECTS

Spootify - Web App

+ Deployed a Full Stack Web App that utilizes Spotify API to obtain and display user's most played tracks within a specified time period 

Chatup - Web App

+ Created a Chat App using React and Firebase that brings strangers together to chat in a public lobby 

The Aftermath - 3D Game

+ Collaborated with a team on GitLab to design and deliver a Top-Down Perspective game on Unity using C# 