

The Fiend and the Hound

Quickstep

D. Shedden, Arr. STAPB

Musical score for 'The Fiend and the Hound' in 2/4 time, key of D major. The score consists of five staves. The first staff begins with a treble clef, a key signature of two sharps (F# and C#), and a 2/4 time signature. The melody is written on a single staff. The second staff continues the melody. The third staff continues the melody. The fourth staff contains a first ending bracket labeled '1'. The fifth staff contains a second ending bracket labeled '2'.

Elliot Fin MacDonald

Quickstep

Finlay MacDonald, Arr. STAPB

Musical score for 'Elliot Fin MacDonald' in 2/4 time, key of D major. The score consists of five staves. The first staff begins with a treble clef, a key signature of two sharps (F# and C#), and a 2/4 time signature. The melody is written on a single staff. The second staff continues the melody. The third staff contains a first ending bracket labeled '1'. The fourth staff contains a first ending bracket labeled '1'. The fifth staff contains a second ending bracket labeled '2'.

Jock Brown's 70th

Hornpipe

Gordon Duncan, Arr. STAPB

The main body of the musical score consists of seven staves of music. Each staff begins with a treble clef, a key signature of two sharps (F# and C#), and a time signature of 2/4. The music is written in a single melodic line. The first staff starts with a repeat sign and a key signature change to one sharp (F#). The notation includes various note values, including eighth and sixteenth notes, and rests. There are several repeat signs throughout the piece, indicating sections to be played multiple times. The music is a traditional hornpipe, characterized by its 2/4 time signature and often featuring a mix of eighth and sixteenth notes.

Coda

The Coda section consists of a single staff of music. It begins with a treble clef, a key signature of one sharp (F#), and a time signature of 3/4. The notation includes eighth and sixteenth notes, and rests. The section ends with a double bar line and a repeat sign, indicating that the section should be played multiple times.