

# How Yii framework is developed

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## What is Yii?

- ✓ PHP5 MVC framework.
- ✓ Easy and fast.
- ✓ Powerful and flexible.
- ✓ Nice API.
- ✓ Took the best from Prado, Rails, Symfony and... Joomla (good parts).
- ✓ Own ActiveRecord.
- ✓ CLDR-based i18n.
- ✓ Cache with dependency support and a several backends.
- ✓ RBAC.
- ✓ Console.
- ✓ Code generation.
- ✓ ...

Prado (2004) → Yii 1.0 (2008) → Yii 1.1 (2010) → Yii2 (?)

## Typical controller action

```
public function actionView($id)
{
    $post = Post::model()->findByPk($id);
    if(!$post)
        throw new CHttpException(404);

    $this->render('view', array(
        'post' => $post,
    ));
}
```

## And a bit more complex one

```
$posts = Post::model()->taggedWith(array('yii',  
'DevConf', 'PHP'))->published()->with('comments')->findAll();
```

```
foreach($posts as $post){  
    echo $post->title;  
    foreach($post->comments as $comment){  
        echo $comment->text;  
    }  
}
```

## Why it's called like that?!

- Yes It Is (2010).
- Easy Efficient Extensible (2009).
- Chinese Yi:
  - Easy and simple.
  - Flexibility, ability to change.
  - Persistence. Core principles are always the same.



“Yi ching”, “Book of changes”.

## Why reinventing the wheel and why MVC?

- When Prado was developed there were at least no competitors.
- Prado took ASP.NET ideas that were “not from this world”.
- MVC is popular and convenient.
- Frameworks of 2008 weren't that good.

Sometimes it's better to invent  
a better wheel!

## Borrowing ideas

- Should we check “competitors”?
- Copy-paste is evil. Think.
- Analyze. Take the best and leave the rest.





## Who “owns” framework?

### Community

- ✓ Framework isn't developed for a single project or group of similar projects.
- ✓ Community gains from framework improvements and is willing to contribute.
- ✓ Always willing to discuss problems and find solution.
- ✓ Works for reputation.
- ✓ Relatively fast at making decisions.

### Company

- ✗ Mainly interested in profit.
- ✗ Framework is often just a side product of commercial products.
- ✗ Works for money. The rest isn't a priority.
- ✗ Slow at making decisions.

## Why BSD?

- Framework is a tool.
- Code should be used to gain real feedback and contributions.
- “Used” means used in real commercial applications.
- BSD allows to use framework in such applications.

## Building community

### Yii

- Got a lot of talented developers from Prado community.
- Community is not a helpdesk.
- Repeated questions → wiki, search.
- If there aren't that many questions it's not bad, maybe documentation is good.

### In general

- Interesting and unique solutions and recipes.
- Get a strong loyal developers core.
- Show what's good by example.
- Give a change to others.

## Yii team

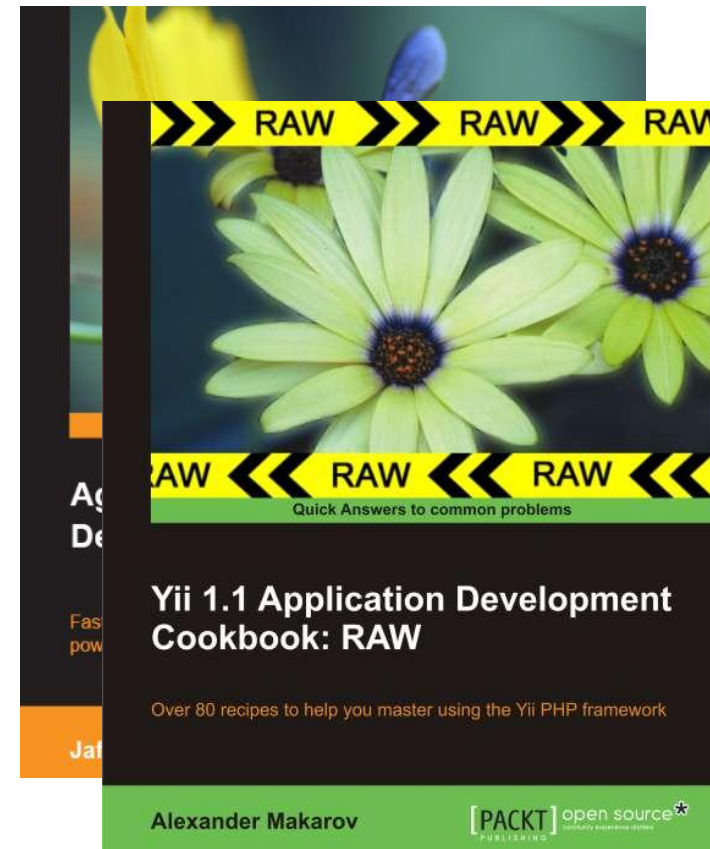
- 6 developers.
- Tech. writer.
- ~50 translators.
- Priority:
  - Code stability.
  - Code reliability.
  - Consistent style.
- We're not expanding team rapidly because:
  - It will require more time for communication. Less time will be left for getting things done.
  - More people, more conflicts.

Use the force and read the source!

No thanks!

## Documentation

- Code without any documentation is useless.
- Project success depends on good documentation.
- Documenting when implementing.
- We're always documenting methods, classes and properties.
- Examples are important but it's important to know when to stop.



## Why code should look good

- To make developer as happy as end users.
- Not to spend too much time documenting things.
- Motivation, time, money.



## What API is good?

- **Consistent.** Overall style should be consistent.
- **Not too complex.** Complexity = many things to look for.
  - Magic should be interpreted in a single way. If it's magical it should be simple.
- **Flexible.** Easy to change default behavior.
- **Documented.**
- **Flexibility vs Simplicity.**
  - Edge cases: God object, dependency injection for everything.
- **Solution:** facade to hide details, adapter to make things consistent.

## There is no silver bullet

- When developing relatively big project you'll face the need to change defaults.
  - How to update then?
  - How not break it?
- Framework can't implement everything.
  - So I need to change third-party code also?
  - What it if will not work?

## Versions and backwards compatibility

1.1.x — backwards compatible releases.

- Small documented changes.
- New features (these aren't breaking anything).
- Good for updating existing projects.

1.x.0 — partial incompatibility.

- Can't update without some significant changes in the project.

x.0.0 — tasty new features. No backwards compatibility is guaranteed.

## Supporting legacy versions

### Project

- Can be long-term. Several framework versions will be released including incompatible ones.
- Immediate updating can lead to losing time and money.
- Maybe it's better not to update... but how about bugs and security holes?

### Framework

- We can't afford supporting all legacy code but understand that it's needed → limit support time to make end of support expected.
- Don't bring new features into old branches. Just fix bugs.

## Tools

- «One time» data migration in most cases will be needed multiple times.
- Code should be tested.
- Writing same code again and again is boring.
- IDE should assist when developing with framework.
- Debugging process is important.

## Performance and optimizations

- Yii is fast because it does only what needs to be done.
- SPL \_\_autoload.
- Don't connect to DB until performing a query. Don't parse data until it's required etc.
- If code is executed all the time performance is more important than features.
- If code isn't executed that often we can implement some extra features and don't worry about performance.



Yii is good!

## Thanks

- <http://yiiframework.com/>
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- Will be glad to receive
  - Feedback
  - Ideas
  - Proposals

