### Gradient and Stochastic Gradient Descent

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## Unconstrained Optimization

### Setting

Objective function  $f: \mathbb{R}^d \to \mathbb{R}$  is differentiable.

Want to find

$$x^* = \arg\min_{x \in \mathbf{R}^d} f(x)$$

#### The Gradient

- Let  $f: \mathbb{R}^d \to \mathbb{R}$  be differentiable at  $x_0 \in \mathbb{R}^d$ .
- The gradient of f at the point  $x_0$ , denoted  $\nabla_x f(x_0)$ , is the direction to move in for the fastest increase in f(x), when starting from  $x_0$ .

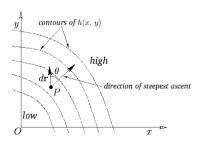


Figure A.111 from Newtonian Dynamics, by Richard Fitzpatrick.

### Gradient Descent

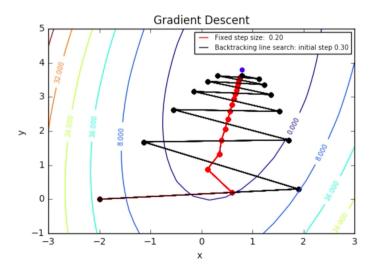
#### Gradient Descent

- Initialize x = 0
- repeat

• 
$$x \leftarrow x - \underbrace{\eta}_{\text{step size}} \nabla f(x)$$

until stopping criterion satisfied

### Gradient Descent Path



# Gradient Descent: Step Size

- A fixed step size will work, eventually, as long as it's small enough.
  - Too fast, may diverge
  - In practice, try a several fixed step sizes
- Intuition on when to take big steps and when to take small steps?
  - (See instructor's gradient descent dance.)
- Supporting theorems and more intuition to come in Week 4 Lab.

# Gradient Descent: Step Size

- "Empirically  $\eta = 0.1$  often works well" (says an ML textbook)
- How can one rate work well for most functions?
- Suppose  $\eta = 0.1$  works well for f(x), what about g(x) = f(10x)?
- Another approach:
  - Optimize step size at every step (e.g. backtracking line search)
  - Will see this in homework #1.

# Gradient Descent: When to Stop?

- Wait until  $\|\nabla f(x)\|_2 \le \varepsilon$ , for some  $\varepsilon$  of your choosing.
  - (Recall  $\nabla f(x) = 0$  at minimum.)
- For learning setting,
  - test performance on validation data as you go
  - stop when not improving, or getting worse

# Linear Least Squares Regression

### Setup

- Input space  $\mathfrak{X} = \mathbf{R}^d$
- Output space  $\mathcal{Y} = \mathbf{R}$
- Action space y = R
- Loss:  $\ell(\hat{y}, y) = \frac{1}{2} (y \hat{y})^2$
- Hypothesis space:  $\mathcal{F} = \{ f : \mathbf{R}^d \to \mathbf{R} \mid f(x) = w^T x, w \in \mathbf{R}^d \}$
- Given data set  $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\},\$ 
  - Let's find the ERM  $\hat{f} \in \mathcal{F}$ .

## Linear Least Squares Regression

#### Objective Function: Empirical Risk

The function we want to minimize is the empirical risk:

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2,$$

where  $w \in \mathbb{R}^d$  parameterizes the hypothesis space  $\mathcal{F}$ .

Now let's think more generally...

# Gradient Descent for Empirical Risk and Averages

- Suppose we have a hypothesis space of functions  $\mathcal{F} = \{f_w : \mathcal{X} \to \mathcal{A} \mid w \in \mathbf{R}^d\}$ 
  - Parameterized by  $w \in \mathbf{R}^d$ .
- ERM is to find w minimizing

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \ell(f_w(x_i), y_i)$$

- Suppose  $\ell(f_w(x_i), y_i)$  is differentiable as a function of w.
- Then we can do gradient descent on  $\hat{R}_n(w)$ ...

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#### Gradient Descent: How does it scale with n?

• At every iteration, we compute the gradient at current w:

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

- We have to touch all n training points to take a single step. [O(n)]
- Will this scale to "big data"?
- Can we make progress without looking at all the data?

# "Noisy" Gradient Descent

- We know gradient descent works.
- But the gradient may be slow to compute.
- What if we just use an estimate of the gradient?
- Turns out that can work fine.
- Intuition:
  - Gradient descent is an interative procedure anyway.
  - At every step, we have a chance to recover from previous missteps.
- Turns out, even terrible estimates will work, so long as they are **unbiased**. (Details in Week 4)

### Minibatch Gradient

The full gradient is

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

- It's an average over the **full batch** of data  $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}.$
- Let's take a subsample of size N:

$$(x_{m_1}, y_{m_1}), \ldots, (x_{m_N}, y_{m_N})$$

• The minibatch gradient is

$$\nabla \hat{R}_N(w) = \frac{1}{N} \sum_{i=1}^N \nabla_w \ell(f_w(x_{m_i}), y_{m_i})$$

• What can we say about the minibatch gradient?

#### Minibatch Gradient

• What's the expected value of the minibatch gradient?

$$\mathbb{E}\left[\nabla \hat{R}_{N}(w)\right] = \frac{1}{N} \sum_{i=1}^{N} \mathbb{E}\left[\nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})\right]$$

$$= \mathbb{E}\left[\nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})\right]$$

$$= \sum_{i=1}^{n} \mathbb{P}(m_{1} = i) \nabla_{w} \ell(f_{w}(x_{i}), y_{i})$$

$$= \frac{1}{n} \sum_{i=1}^{n} \nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})$$

$$= \nabla \hat{R}_{n}(w)$$

## Minibatch Gradient Properties

• Minibatch gradient is an unbiased estimator for the [full] batch gradient:

$$\mathbb{E}\left[\nabla\hat{R}_{N}(w)\right] = \nabla\hat{R}_{n}(w)$$

- The bigger the minibatch, the better the estimate.
- In fact, by Strong Law of Large Numbers,  $\lim_{N\to\infty} \nabla \hat{R}_N(w) = \nabla \hat{R}_n(w)$ :

$$\lim_{N \to \infty} \nabla \hat{R}_{N}(w) = \lim_{N \to \infty} \frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})$$

$$= \mathbb{E} \left[ \nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}}) \right]$$

$$= \nabla \hat{R}_{n}(w)$$

#### Minibatch Gradient - In Practice

- Tradeoffs of minibatch size:
  - Bigger  $N \implies$  Better estimate of gradient, but slower (more data to touch)
  - Smaller  $N \implies$  Worse estimate of gradient, but can be quite fast
- Even N = 1 works, it's called **stochastic gradient descent** (SGD).

# Terminology Review

- Gradient descent or "batch" gradient descent
  - Use full data set of size *n* to determine step direction
- Minibatch gradient descent
  - Use a random subset of size *N* to determine step direction
  - Yoshua Bengio says<sup>1</sup>:
    - N is typically between 1 and few hundred
    - N = 32 is a good default value
    - With  $N \ge 10$  we get computational speedup (per datum touched)
- Stochastic gradient descent
  - Minibatch with m=1.
  - Use a single randomly chosen point to determine step direction.

<sup>&</sup>lt;sup>1</sup>See Yoshua Bengio's "Practical recommendations for gradient-based training of deep architectures" http://arxiv.org/abs/1206.5533.

#### Minibatch Gradient Descent

### Minibatch Gradient Descent (minibatch size N)

- initialize w = 0
- repeat
  - randomly choose N points  $\{(x_i, y_i)\}_{i=1}^N \subset \mathcal{D}_n$
  - $w \leftarrow w \eta \left[ \frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{i}), y_{i}) \right]$
- until stopping criteria met

# Stochastic Gradient Descent (SGD)

#### Stochastic Gradient Descent

- initialize w = 0
- repeat
  - randomly choose training point  $(x_i, y_i) \in \mathcal{D}_n$
  - $w \leftarrow w \eta$   $\nabla_{w} \ell(f_{w}(x_{i}), y_{i})$  Grad(Loss on i'th example)
- until stopping criteria met

# Step Size

- For SGD we want decreasing step size to dampen noise in step direction
- Let  $\eta_t$  be the step size at the t'th step.

#### Robbins-Monro Conditions

Many classical convergence results depend on the following two conditions:

$$\sum_{t=1}^{\infty} \eta_t^2 < \infty$$
  $\sum_{t=1}^{\infty} \eta_t = \infty$ 

- As fast as  $\eta_t = O\left(\frac{1}{t}\right)$  would satisfy this... but should be faster than  $O\left(\frac{1}{\sqrt{t}}\right)$ .
- A useful reference for practical techniques: Leon Bottou's "Tricks": http://research.microsoft.com/pubs/192769/tricks-2012.pdf