

July 06, 2025

DOUBT SESSION

#1. Power of Two: Whether a number is a power of 2 or not.

Binary

Sol 1.	1 → 1	0 → 0
	2 → 10	1 → 1
	4 → 100	3 → 11
	8 → 1000	7 → 111
	16 → 10000	15 → 1111

$$16 \& 15 = 0$$

If a number n follows the following relation:

$$n \& n-1 == 0$$

Then, we can say that n is a power of 2. otherwise no.

$\Rightarrow O(1)$

Or,

Sol 2. while ($n \% 2 == 0$) $n=n/2$

if ($n==1$) return 1

$\Rightarrow O(\log n)$

return 0

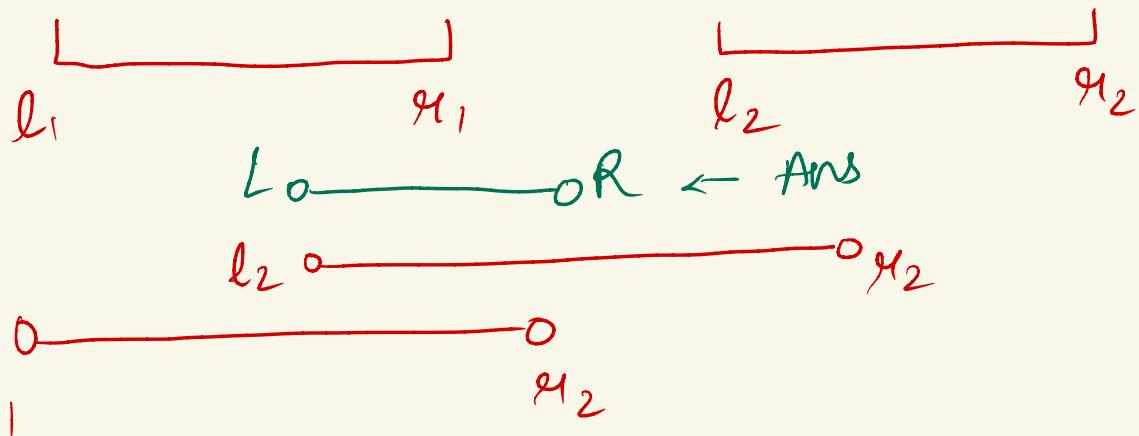
Or,

Sol 3. If there only 1 one in the binary representation of n then it can be said as a power of 2.



#2 Two Intervals : finding intersection

Given:



Solⁿ approach $\text{Max}(l_1, l_2) \Rightarrow L$ Starting point
 $\text{Min}(r_1, r_2) \Rightarrow R$ Ending point

if (Starting point \leq ending point)
 intersection exist
 L & R are valid.

else

L & R are invalid

#3 GCD

Use in-built STL fxn to find gcd of a & b
 $\Rightarrow \text{--gcd}(a, b)$

Or,

Use Euclidean GCD Algorithm

#4 Lucky Numbers : a no. consisting only of 4 & 7

```
int lucky( int x)
```

```
{  
    while (x)  
    {
```

```
        int digit = x % 10
```

```
        if (digit != 4 && digit != 7) return 0;
```

```
}
```

return 1

```
}
```

check every digit of the number using modulo 10 and stop as soon as you encounter anything other than 4 & 7.

#5 Sum of odd numbers b/w x & y : O(1) sol^n

If x is even , start from x+1

If x is odd , Start from x+2

If y is even , ending should be y-1

If y is odd , ending will be y-2.

$$S_n = \frac{n}{2} (a+l) \text{ AP}$$

$S \leq \text{ending no.}$

```
int x,y;  
cin>>x>>y;
```

1/2

```
int starting=min(x,y), ending=max(x,y);  
if(x%2) starting+=2;  
else starting+=1;  
if(y%2) ending-=2;  
else ending-=1;  
  
if(starting<=ending)  
{  
    int n=(ending-starting)/2+1;  
    int ans=(n*(starting+ending))/2;
```

Starting
ending

```
if(starting<=ending)
```

```
{  
    int n=(ending-starting)/2+1;  
    int ans=(n*(starting+ending))/2;  
}  
else  
{  
    cout<<0<<endl;  
}  
signed main()
```

2/2

#6 Three Numbers : O(k) solution

$$x + y + z = S$$

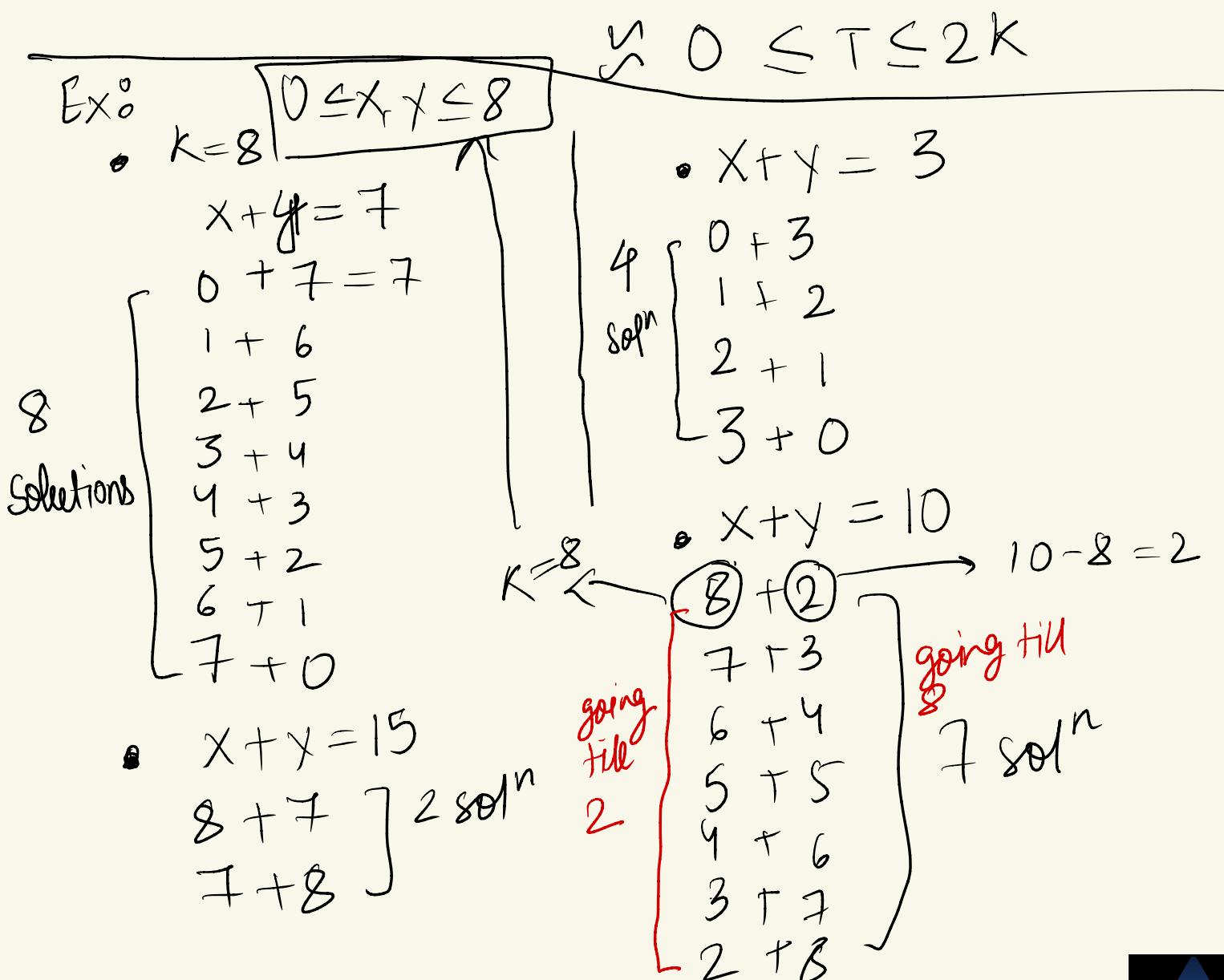
$$0 \leq x, y, z \leq k$$

$$x+y = s-z$$

$$T = S - Z$$

$$x + y = T$$

Range of T : $S - k \leq T \leq S$



The sum is T and range of T is $0 \leq T \leq k$

when $\text{sum} \leq k, T \leq k$

no. of solution = $T+1$

when $\text{sum} > k$

$\begin{matrix} \text{diff} \\ \uparrow \\ n \end{matrix}$ $\begin{matrix} \text{sum} \\ \nearrow \\ \text{sum} \end{matrix}$

Starting range: $x \leq k, x = T - k$.

no. of soln = $k - \text{diff} + 1$ (use previous examples to understand this)

```
void solve()
{
    int k, s;
    cin >> k >> s;

    /*
    x+y+z=s;
    0<=s<=3k
    x+y=s-z;
    x+y=T
    max(0,s-k)<=s-z<=s
    */

    int ans = 0;
    for (int i = max((int)0, s - k); i <= s; i++)
    {
        if (i <= k)
        {
            ans += i + 1;
        }
        else if (i <= 2 * k)
        {
            int d = i - k;
            ans += (k - d + 1);
        }
    }
    cout << ans << endl;
}

signed main()
```

if $T \leq k$
 $\hookrightarrow T+1$

else

$\text{diff} = T - k$
 $\text{ans} = k - \text{diff} + 1$



#7 Another Pyramid Problem

$N=4$

	1	2	3	4	5	6	7
1	-	-	-	1			
2	-	-	1	2	1		
3	-	1	2	3	2	1	
4	1	2	3	4	3	2	1

```

void solve()
{
    int n;
    cin >> n;
    int row = n, col = (2 * n) - 1;
    for (int i = 1; i <= row; i++)
    {
        for (int blank = 0; blank < n - i; blank++)
        {
            cout << "* "; // spaces
        }
        for (int num = 1; num <= i; num++) cout << num << " ";
        for (int num = i - 1; num >= 1; num--) cout << num << " ";
        for (int blank = 0; blank < n - i; blank++)
        {
            cout << "* "; // after space
        }
        cout << endl;
    }
}

```

$$\begin{aligned} \text{row} &= n = 4 \\ \text{col} &= (2^* n) - 1 \\ &= 7 \end{aligned}$$

Spaces to print for
every row: $n - i$

$$\begin{aligned} \text{row} &= 4 \\ 1 &\rightarrow 3 \rightarrow n-1 \\ &\quad\quad\quad 4-1 \\ &\quad\quad\quad \Rightarrow 3 \\ 2 &\rightarrow 2 \rightarrow n-2 \\ &\quad\quad\quad 4-2 \\ &\quad\quad\quad \Rightarrow 2 \end{aligned}$$