

Library Management System

Code Documentation

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1 Introduction

This document provides a comprehensive explanation of the Library Management System code. It includes the structure, functionality of each section, and a user guide for available commands. The system is implemented in C and is designed to manage books, members, and borrowing transactions efficiently.

2 Code Overview

The program serves as a Library Management System that tracks books, members, and borrowing records. The core functionalities include adding books and members, recording borrow transactions, and providing various data queries for management purposes.

2.1 Global Variables

The program utilizes several global arrays to store data for books, members, and borrowing transactions:

- book_ids, book_copies, book_borrowed_counts: Store book details like IDs, number of copies, and borrow counts.
- member_ids, member_borrowed_counts: Store member details like IDs and the count of borrowed books.
- borrow_book_ids, borrow_member_ids, borrow_dates: Store borrowing transaction details including book IDs, member IDs, and dates.

2.2 Input Procedure

Input data is provided via the terminal in a structured format. Below is an example illustrating the expected input format:

Books:

101 5

102 3

103 7

104 2

105 0

Members:

201000

202000

203000

Borrowed_Books:

101 201000 01/12/2024

101 202000 01/12/2024

102 202000 03/12/2024

103 201000 03/12/2024

104 202000 01/12/2024

^Z

The input begins with book data, followed by member data, and finally borrowing transaction data. Each section is marked with a specific header.

3 Query Commands

3.1 Number_Books

Displays the total number of books in the library by simply printing the value stored in the variable book_count, which is updated whenever a book is added or removed from the system.

```
void number_books() {
   printf("%d\n", book_count);
}
```

Listing 1: Number Books Function

3.2 Number_Members

Displays the total number of members in the library by printing the value of member_count, which keeps track of all registered library members.

```
void number_members() {
    printf("%d\n", member_count);
}
```

Listing 2: Number Members Function

3.3 Book_ID_Min

Finds the book with the smallest ID by iterating through the array book_ids and comparing each ID to the current minimum. The smallest ID is then printed. If there are no books, it outputs none.

```
void book_id_min() {
    if (book_count == 0) {
        printf("none\n");
        return;
    }
    int min_id = book_ids[0];
    for (int i = 1; i < book_count; i++) {
        if (book_ids[i] < min_id) {
            min_id = book_ids[i];
        }
    }
    printf("%d\n", min_id);
}</pre>
```

Listing 3: Book ID Min Function

3.4 Books_Available

Lists all books with available copies for borrowing by checking if the number of borrowed copies is less than the total copies for each book. If no such books exist, it outputs none.

```
void books_available() {
   int found = 0;
   for (int i = 0; i < book_count; i++) {
      if (book_copies[i] > book_borrowed_counts[i]) {
        printf("%d\n", book_ids[i]);
}
```

```
found = 1;

found = 1;

found = 0) printf("none\n");

found = 0 printf("none\n");

found = 0 printf("none\n");

found = 0 printf("none\n");

found = 0 printf("none\n");
```

Listing 4: Books Available Function

3.5 Most_Borrowed

Identifies the most borrowed book(s) by finding the maximum value in book_borrowed_counts. It then prints the IDs of books that match this maximum value. If no books have been borrowed, it outputs none.

```
void most_borrowed() {
      if (book_count == 0) {
          printf("none\n");
          return;
      }
      int max_borrows = 0;
      for (int i = 0; i < book_count; i++) {</pre>
          if (book_borrowed_counts[i] > max_borrows) {
               max_borrows = book_borrowed_counts[i];
      }
11
      if (max_borrows == 0) {
          printf("none\n");
13
          return;
      }
      for (int i = 0; i < book_count; i++) {</pre>
           if (book_borrowed_counts[i] == max_borrows) {
               printf("%d\n", book_ids[i]);
          }
19
      }
20
21 }
```

Listing 5: Most Borrowed Function

3.6 List Book Borrowers

Lists all members who have borrowed a specific book by iterating through the borrow_book_ids array and checking for matches with the given book ID. It then prints the corresponding member IDs.

```
void list_book_borrowers(int book_id) {
    int found = 0;
    for (int i = 0; i < borrow_count; i++) {
        if (borrow_book_ids[i] == book_id) {
            printf("%d\n", borrow_member_ids[i]);
            found = 1;
        }
    }
    if (!found) printf("none\n");
}</pre>
```

Listing 6: List Book Borrowers Function

3.7 List_Member_Books

Lists all books borrowed by a specific member by iterating through borrow_member_ids and matching the given member ID. The corresponding book IDs are then printed.

```
void list_member_books(int member_id) {
    int found = 0;
    for (int i = 0; i < borrow_count; i++) {
        if (borrow_member_ids[i] == member_id) {
            printf("%d\n", borrow_book_ids[i]);
            found = 1;
        }
    }
    if (found == 0) printf("none\n");
}</pre>
```

Listing 7: List Member Books Function

3.8 Members_Less

Lists members who have borrowed fewer than a specified number of books by iterating through member_borrowed_count and printing the IDs of members who meet this criterion. If no such members exist, it outputs none.

```
void members_less(int n) {
    int found = 0;
    for (int i = 0; i < member_count; i++) {
        if (member_borrowed_counts[i] < n) {
            printf("%d\n", member_ids[i]);
            found = 1;
        }
    }
    if (found == 0) printf("none\n");
}</pre>
```

Listing 8: Members Less Function

3.9 Books_Unborrowed

Lists all books that have never been borrowed by checking if the borrow count for each book in book_borrowed_count is zero. If no such books exist, it outputs none.

```
void books_unborrowed() {
   int found = 0;
   for (int i = 0; i < book_count; i++) {
       if (book_borrowed_counts[i] == 0) {
            printf("%d\n", book_ids[i]);
            found = 1;
       }
     }
   if (found == 0) printf("none\n");
}</pre>
```

Listing 9: Books Unborrowed Function

3.10 Books_Borrowed_Days

Counts the number of unique days on which books were borrowed by comparing the dates in borrow_dates. It checks for duplicates before incrementing the count of unique days.

Listing 10: Books Borrowed Days Function

3.11 Books_Per_Member

Displays the number of books borrowed by each member by iterating through member_borrowed_counts and printing each member ID along with their corresponding count.

```
void books_per_member() {
    for (int i = 0; i < member_count; i++) {
        printf("%d %d\n", member_ids[i], member_borrowed_counts[i]);
}
</pre>
```

Listing 11: Books Per Member Function

3.12 Overlapping_Borrowers

Identifies members who borrowed the same book on the same day by checking for matching borrow_book_ids and borrow_dates in the borrow records. It prints the IDs of overlapping borrowers.

```
void overlapping_borrowers(int book_id) {
      int found = 0;
      for (int i = 0; i < borrow_count; i++) {</pre>
          if (borrow_book_ids[i] == book_id) {
               for (int j = i + 1; j < borrow_count; j++) {</pre>
                   if (borrow_book_ids[j] == book_id && strcmp(borrow_dates[i],
                      borrow_dates[j]) == 0) {
                       printf("%d\n%d\n", borrow_member_ids[i], borrow_member_ids[j]);
                       found = 1;
                   }
              }
          }
      }
12
      if (!found) printf("none\n");
13
14 }
```

Listing 12: Overlapping Borrowers Function