

```
// Stack Using Array

public class StackUsingArray {

    private static final int MAX = 3;

    private int[] stack;

    private int top;

    public StackUsingArray() {

        stack = new int[MAX];

        top = -1;

    }

    public void push(int value) {

        if (top == MAX - 1) {

            System.out.println("Stack is full (Overflow).");

        } else {

            stack[++top] = value;

            System.out.println(value);

        }

    }

    public void pop() {

        if (top == -1) {

            System.out.println("Stack is empty (Underflow).");

        } else {

            System.out.println("Popped element: " + stack[top--]);

        }

    }

    public void peek() {
```

```

    if (top == -1) {
        System.out.println("Stack is empty.");
    } else {
        System.out.println("Top element: " + stack[top]);
    }
}

public boolean isEmpty() {
    return top == -1;
}

public boolean isFull() {
    return top == MAX - 1;
}

public void display() {
    if (isEmpty()) {
        System.out.println("Stack is empty.");
    } else {
        System.out.print("Stack elements: ");
        for (int i = top; i >= 0; i--) {
            System.out.print(stack[i] + " ");
        }
        System.out.println();
    }
}

public static void main(String[] args) {
    StackUsingArray stack = new StackUsingArray();

```

```
System.out.println("=== Stack Implementation Using Arrays ===\n");

stack.push(10);

stack.push(20);

stack.push(30);

stack.display();

stack.peek();

stack.pop();

stack.display();

System.out.println("\nTesting overflow condition:");

stack.push(40);

stack.push(50);

}

}
```

Output:

=== Stack Implementation Using Arrays ===

10

20

30

Stack elements: 30 20 10

Top element: 30

Popped element: 30

Stack elements: 20 10

Testing overflow condition:

40

Stack is full (Overflow).

```
//stack using linkedlist
```

```
class Node {
```

```
    int data;
```

```
    Node next;
```

```
    public Node(int data) {
```

```
        this.data = data;
```

```
        this.next = null;
```

```
    }
```

```
}
```

```
public class StackUsingLinkedList {
```

```
    private Node top;
```

```
    public StackUsingLinkedList() {
```

```
        this.top = null;
```

```
    }
```

```
    public void push(int value) {
```

```
Node newNode = new Node(value);

newNode.next = top;

top = newNode;

System.out.println(value);
}

public void pop() {
    if (top == null) {
        System.out.println("Stack is empty (Underflow).");
    } else {
        System.out.println("Popped element: " + top.data);
        top = top.next;
    }
}

public void peek() {
    if (top == null) {
        System.out.println("Stack is empty.");
    } else {
        System.out.println("Top element: " + top.data);
    }
}

public boolean isEmpty() {
    return top == null;
}

public void display() {
    if (isEmpty()) {
```

```

        System.out.println("Stack is empty.");
    } else {
        Node temp = top;

        System.out.print("Stack elements: ");

        while (temp != null) {

            System.out.print(temp.data + " ");

            temp = temp.next;

        }

        System.out.println();

    }
}

public void clear() {

    top = null;

    System.out.println("Stack cleared successfully!");

}

public static void main(String[] args) {

    StackUsingLinkedList stack = new StackUsingLinkedList();

    System.out.println("=== Stack Implementation Using Linked List ===\n");

    stack.push(100);

    stack.push(200);

    stack.push(300);

    stack.display();

    stack.peek();

    stack.pop();

    stack.display();
}

```

```
        System.out.println("\nAdditional Operations:");

        System.out.println("Is stack empty? " + stack.isEmpty());

        stack.push(400);

        stack.push(500);

        stack.display();

        stack.clear();

        stack.display();

        System.out.println("\nTesting underflow condition:");

        stack.pop();

    }
}
```

Output:

=== Stack Implementation Using Linked List ===

100

200

300

Stack elements: 300 200 100

Top element: 300

Popped element: 300

Stack elements: 200 100

Additional Operations:

Is stack empty? false

400

500

Stack elements: 500 400 200 100

Stack cleared successfully!

Stack is empty.

Testing underflow condition:

Stack is empty (Underflow)