### Real Time Obstacle Avoidance

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for

#### race car\_ Exlarga

=> Our car is equipped with all the required Hardwares, now the need of an algorithm is needed to avoid the obstacles.

Path Planning

global-Path planning

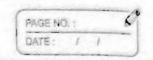
Needs Information
Of CHIS (geographic
Info system)

Local-Path

Needs Info of relative position and obstable avoidance

Main-Subject
of race car SRA

Now. In order to avoid collision the robot not only needs to detect an obstacle but also not recalculate the detouring path and to steer to recalculate the detouring path and to steer itself towards a safe and efficient path in real time.

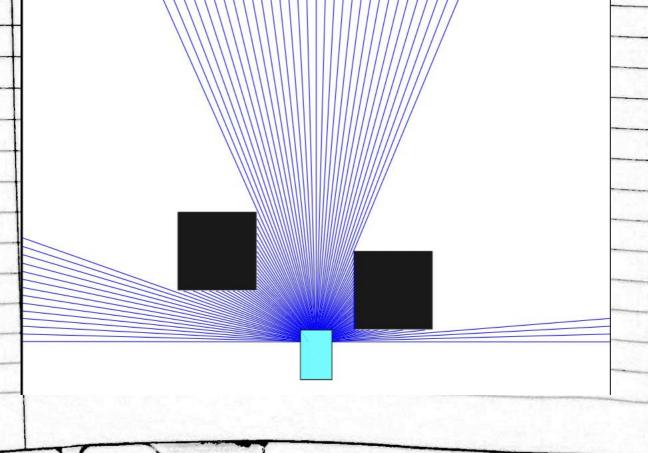


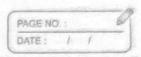
# \* Concept of Artificial Potential Method

=> In this method two different potential fields altractive and repulsive are summed up and combined to give a vector. In which following the vector the obstacle is avoided by repulsive feild and the goal is achieved by attractive feild vector.

## Related Work

- => For Path-following we need a range/lidar sensor.
- -> In the figure the infrared laser beams used to measure the distance.





the data from laser range finder are distances corresponding to predicted angles in the sensor.

\* Conventional Potential Field method.

=> The Attractive field attract robot towards
goal

=> whereas, the repulsive feiled repels
the obstacles from the racecare.

frotal = fatt + frep,

fatt = Katt rgoal - r

 $frep = \begin{cases} -Krep & = \\ i=1 & (di & d_{max}) \\ 0 & (if & di & rd_{max}) \end{cases}$ 

whereas si = r - 0i

where, Ygoal -> Position vector of goal

r -> Position vector of robot

Oi -> Position vector of obstacle

PAGE NO. DATE: => This figure shows attractive and repulsive feiled in PFM. → Attractive Field Repulsive Field => Draw Back of PFM: Local runima of conventional PFM. \* KKKKKK obstacle\_1 obstacle\_2 Goal

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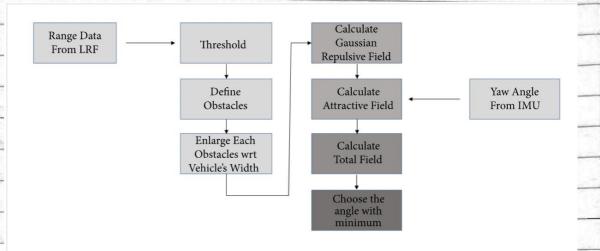
\* The main focussing Algorithm: -

# The Obstacle Dependent Graussian Potential Field.

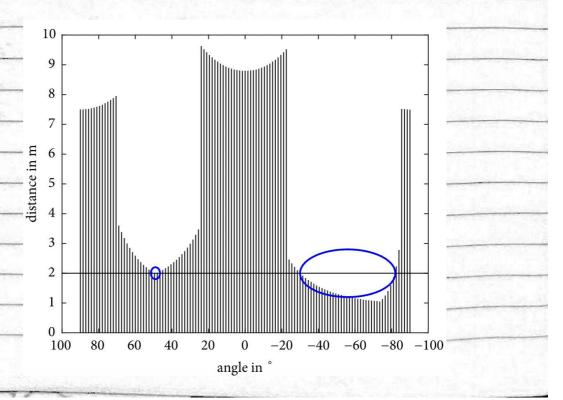
- The main Idea behind this method is that after receiving distance data from the range sonsor's
- -> We consider the object within the threshold range (2m, for example), enlarge
- -> Enlarge the obstacles with regard to rehicle's width, and construct a gaussian potential fill from them.
- Nent we calculate taw angle for calcu-- lating attractive feild using IMU-(inertial Measurment Unit).
- Ishe total feild value is calculated using this two feilds and from it, we choose the angle with the minimum total feild value.

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# \* Flowchart of ODGI-PF.

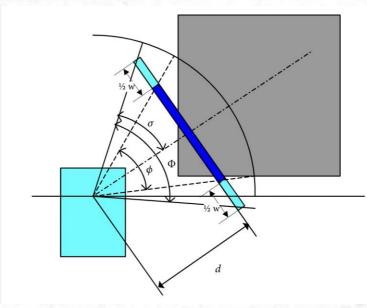


We calculate average distance of obstacle 1 & 2 i.e 1.99 m and 1.36 m if threshold is 2m, occupied by the obstacles are 1.5° & 51.5°.



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In Real systems we should consider the vehicle's width or size is added to the obstacle's size is shrunk to zero



if we consider the relice's width, we need to recalculate angle on as

Φ x = 2 5 x = 2. atom 2 dx tom Pr. Willed.

where du is the average distance to the 14th also tack.

Granssian likelihood functions (repulsive fields) of the obstacles are calculated as.  $f_{K}(0i) = A_{K} \exp\left(-\frac{(O_{K} - O_{i})^{2}}{2 \sigma_{K}^{2}}\right)$