```
public class FloatingPointConverter {
     public static String convertToFloatingValue(float decimalNumber) {
          bits = (decimalNumber < 0) ? 0x2000 : 0x0000;
           int exponent = (int) (Math.log(Math.abs(decimalNumber)) / Math.log(2));
              To shift
          float normalizedDecimal = (float) (Math.abs(decimalNumber) / Math.pow(2, exponent - 63));
int normalizedDec = (int) (normalizedDecimal * 1024);
bits |= normalizedDec;
          String binaryString = Integer.toBinaryString(bits);
while (binaryString.length() < 14) {
   binaryString = "0" + binaryString;</pre>
          return binaryString;
     public static void saveToHardwareMemory(String binaryRepresentation) {
    // Implement this method to save the binary representation to hardware memory
    // You can write the necessary code here to interact with hardware memory
    // For the sake of this example, we'll print the binaryRepresentation to the console
    System.out.println("Saving to hardware memory: " + binaryRepresentation);
     public static void main(String[] args) {
    float givenDecimalNumber = -12.345f; // User input
    String binaryRepresentation = convertToFloatingValue(givenDecimalNumber);
    System.out.println("14-bit binary floating value: " + binaryRepresentation);
    saveToHardwareMemory(binaryRepresentation);
             String binaryString = Integer.toBinaryString(bits);
             while (binaryString.length() < 14) {
                  binaryString = "0" + binaryString;
            return binaryString;
      public static void saveToHardwareMemory(String binaryRepresentation) {
            // Implement this method to save the binary representation to hardware memory
             // You can write the necessary code here to interact with hardware memory
             // For the sake of this example, we'll print the binaryRepresentation to the console
             System.out.println("Saving to hardware memory: " + binaryRepresentation);
      public static void main(String[] args) {
             float givenDecimalNumber = -12.345f; // User input
             String binaryRepresentation = convertToFloatingValue(givenDecimalNumber);
             System.out.println("14-bit binary floating value: " + binaryRepresentation);
             saveToHardwareMemory(binaryRepresentation);
      }
}
```

14-bit binary floating value: 10010111000101100 Saving to hardware memory: 10010111000101100

```
public class CustomBaseConverter {
    public static boolean isValidNumber(String inputNumber, int base) {
        String validChars = "0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ";
        for (int i = 0; i < inputNumber.length(); i++) {</pre>
           if (validChars.indexOf(Character.toUpperCase(inputNumber.charAt(i))) >= base) {
               return false;
           }
       }
        return true;
    public static void convertBase(String inputNumber, int fromBase, int toBase) {
        inputNumber = inputNumber.toUpperCase();
       String validChars = "0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ";
        if (fromBase < 2 || fromBase > 36 || toBase < 2 || toBase > 36) {
           System.out.println("Error: Base must be between 2 and 36");
           return;
       if (!isValidNumber(inputNumber, fromBase)) {
           System.out.printf("Error: The number '%s' is not valid for base %d%n", inputNumber, fromBase
           return:
        int decimalValue = Integer.parseInt(inputNumber, fromBase);
       StringBuilder result = new StringBuilder();
       while (decimalValue > 0) {
           int remainder = decimalValue % toBase;
           result.insert(0, validChars.charAt(remainder));
           decimalValue /= toBase;
       System.out.printf("The result in base %d is: %s%n", toBase, result);
   }
public static void main(String[] args) {
         convertBase("1101", 2, 10); // Convert binary number "1101" to decimal
         convertBase("1A7", 16, 2); // Convert hexadecimal number "1A7" to binary convertBase("777", 8, 16); // Convert octal number "777" to hexadecimal convertBase("123", 4, 5); // Convert quaternary number "123" to base 5
    The result in base 10 is: 13
    The result in base 2 is: 110100111
    The result in base 16 is: 1FF
    The result in base 5 is: 102
```