Interactive Challenge / Mini-Project

Your Turn!

- 1. Create a TagList component that:
 - Receives a list of tags and a filter string.
 - Uses useMemo to compute the filtered list.
 - Is wrapped in React.memo to avoid unnecessary re-renders.
- 2. Create a TagInput component that:
 - Accepts a memoized onAddTag callback via useCallback.
 - Only re-renders when the callback or input value changes.
- 3. Show how changing unrelated state in the parent does **not** re-render the memoized TagList or TagInput.

Your Turn!

- 1. Create a ProfileSettings component that is only loaded when the user clicks a "Settings" button.
- 2. Use React.lazy() and Suspense to load the component with a loading spinner.
- 3. Add a route /admin that lazy-loads an AdminPanel component only when visited.
- 4. Show how to handle loading errors with an error boundary.

Your Turn!

- 1. Use Webpack Bundle Analyzer (or Rsdoctor/Statoscope) on your project.
- 2. Identify the three largest libraries in your bundle.
- 3. Refactor your imports to only include what's needed (e.g., for lodash, date-fns, or moment).

- 4. Change your tsconfig.json to "module": "esnext" and rerun your build—does the bundle shrink?
- 5. Remove an unused library and rerun the analyzer—how much did you save?
- 6. Bonus: Add code splitting for a rarely-used admin page and compare the initial chunk size before and after.

Your Turn!

- 1. Write a test for a CommentBox component that:
 - Renders an input and a "Post" button.
 - Calls a provided onPost callback with the input value when clicked.
 - Clears the input after posting.
- 2. Add a lint rule that forbids console.log statements in production code.
- 3. Debug a failing test: The test expects "Approved!" to appear, but it doesn't—what could be wrong?

Your Turn!

- 1. Analyze your current TypeScript project's build time using tsc --diagnostics.
- 2. Refactor a complex type to a simpler, flatter structure and measure the impact on build time.
- 3. Enable "incremental": true and "skipLibCheck": true in your tsconfig.json —how much faster are rebuilds?
- 4. Use Webpack or esbuild to tree shake unused exports—compare the bundle size before and after.
- 5. Split your project into two packages with project references; measure build and type-checking speed.