Realistic Car Controller Pro

Thank you for purchasing and using Realistic Car Controller Pro.

Advantages of This Version, Why Should I Use the Pro Version?

Realistic Car Controller was using all in one script to manage all drivetrain components and other external systems. Instead of this, Realistic Car Controller Pro is using all components individually. This will bring us more customizable and powerful opportunities. Engine, clutch, gearbox, differential, axle, and wheels are individual and not managed by one script. Each drivetrain component receives and produces torque. For example, you can directly connect your engine to the differential if you want. Or you can have multiple differentials with individual axles.

Event Based Power Distribution

Each drivetrain component receives and delivers the torque with events. When you select any drivetrain component, you'll see those output events. That means, you can deliver the torque to the any other component with events. Or even you can feed any component with your own script! All you have to do is feeding the target component with your own values with **RCCP_OutputEvent**.

Menus

You can access the menus of the Realistic Car Controller Pro from the **Tools → BCG → RCC Pro**.

Vehicles are sharing global settings via **RCCP_Settings**. You can access to the **RCCP_Settings** from **Tools → BCG → RCC Pro → Edit Settings**. **RCCP_Settings** have been explained in the separate documentation.

Demo Content

Project is using demo vehicles, and environment. This will increase the build size of your game if you don't want to use them. In case of that, you can delete the demo content from your project. (**Tools → BCG → RCC Pro → Welcome Window → Delete Demo Content**) This has been explained in the separate documentation about the installation.

Copyright – Legal

All assets in the project are ready to use in any personal / commercial projects. However, some models have limited license times. They will be replaced frequently with the new models.

Advice

Please don't release the demo content without touching anything. Probably your submission will be rejected in this case. Even if it's accepted, you may not succeed. You should be using the package to create brand new vehicles for your project. You can inspect setup and configurations of the demo vehicles and take them as reference.

Support

You can always contact me via email. I'll be responding within 24 hours. Please include your invoice number while sending a support ticket. Tickets without the invoice number may not get any response. I may not respond on the weekends.

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