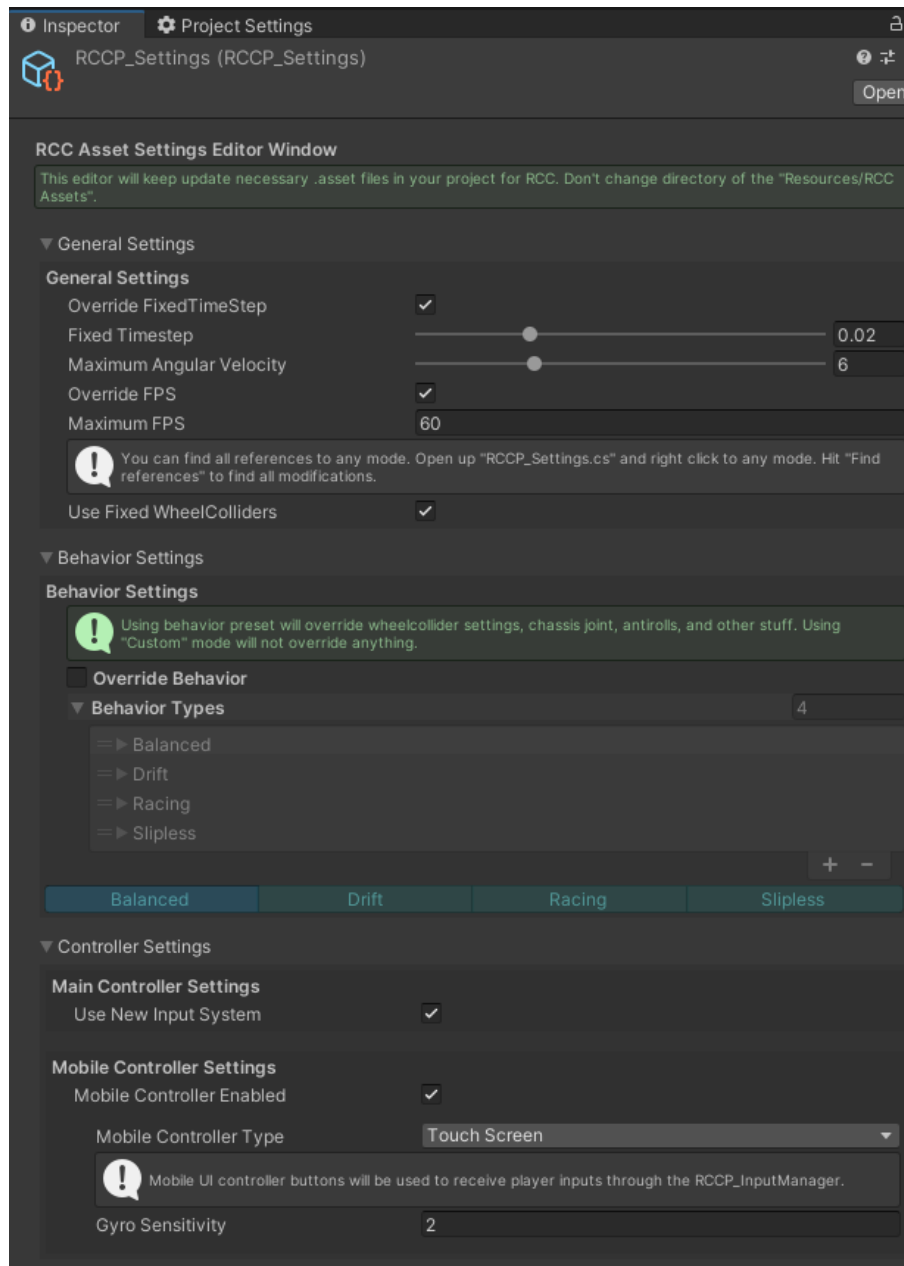


# Realistic Car Controller Pro

Thank you for purchasing and using Realistic Car Controller Pro. This documentation will guide you on definition of the [RCCP\\_Settings](#).

All vehicles are sharing global settings via [RCCP\\_Settings](#). You can access the [RCCP\\_Settings](#) from [Tools](#) → [BCG](#) → [RCC Pro](#) → [Edit Settings](#).





These settings are global settings and shared by all RCCP vehicles in the project. All settings have the toolbar info when you hover your mouse cursor on them. Also, [RCCP\\_Settings](#) has resources to be used for initial vehicle setups. I wouldn't recommend changing resources of the [RCCP\\_Settings](#) if you don't know what you're doing.

Please hover your mouse cursor on the settings to read info about them. I didn't want to type them one by one here, so you don't have to open the documentation every time.

## Accessing the RCCP\_Settings

You can access the instance of the **RCCP\_Settings** at runtime. For example;

*RCCP\_Settings.Instance...*