

PDCA Notes

by

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Date
December 27, 2021

WEEK 1

→ PYTHON RECAP ←

COMPUTING GCD

- $\text{gcd}(m, n)$ - greatest common divisor
 - largest k that divides both m & n
 - $\text{gcd}(8, 12) = 4$
 - $\text{gcd}(18, 25) = 1$
 - Also hcf - highest common factor
- $\text{gcd}(m, n)$ always exists
 - 1 divides both m and n
- computing $\text{gcd}(m, n)$
 - $\text{gcd}(m, n) \leq \min(m, n)$
 - Compute list of common factors from 1 to $\min(m, n)$
 - Return the last such common factor

CODE →

```
def gcd(m, n):  
    cf = [] # List of common factors  
    for i in range(1, min(m, n) + 1):  
        if (m % i) == 0 and (n % i) == 0:  
            cf.append(i)  
    return(cf[-1])
```

Points to note : → Need to initialize cf for cf.append() to work
 → variables (names) derive their type from the value they hold

- Control flow
 - conditionals (if)
 - loops (for)
- range (i,j) runs from i to j-1
- list indices run from 0 to len(l)-1 and backwards from -1 to -len(l)

Eliminate the list :

- Only the last value of cf is important
- Keep track of most recent common factor (mrcf)
- Recall that 1 is always a common factor
 - No need to initialize mrcf

CODE:

```
def gcd(m,n):
    cf = []
    for i in range(1, min(m,n)+1):
        if (m % i) == 0 and (n % i) == 0:
            mrcf = i
    return (mrcf)
```

Efficiency : \rightarrow Both versions of gcd take time proportional to $\min(m, n)$
 \rightarrow Can we do better?

CHECKING PRIMALITY

- A prime number n has exactly two factors, 1 and n
 \rightarrow Note that 1 is not a prime no.
- Compute the list of factors of n
- n is a prime if the list of factors is precisely $[1, n]$

CODE:

```
def factors(n):
    fl = [] # factor list
    for i in range(1, n+1):
        if (n % i) == 0:
            fl.append(i)
    return (fl)
```

```
def prime(n):
    return (factors(n) == [1, n])
```

COUNTING PRIMES

- list all primes upto m
- list the first m primes (multiple simultaneous assignment)

- for vs while

- Is the no. of iterations known in advance
- Ensure progress to guarantee termination of while

CODE:

```
def primesupto(m):
    pl = [] # prime list
    for i in range(1, m+1):
        if prime(i):
            pl.append(i)
    return (pl)
```

```
def firstprimes(m):
    (count, i, pl) = (0, 1, [])
    while (count < m):
        if prime(i):
            (count, pl) = (count+1, pl+[i])
        i = i+1
    return (pl)
```

COMPUTING PRIMES

- Directly check if n has a factor between 2 and $n-1$
- Terminate check after we find first factor
 - Breaking out of a loop
- Alternatively, use while

- Speeding things up slightly
 - factors occur in pairs
 - sufficient to check factors upto \sqrt{n}
 - if n is prime, scan $2, \dots, \sqrt{n}$ instead of $2, \dots, n-1$.

CODE1:

```
def prime(n):
    result = True
    for i in range(2, n):
        if (n % i) == 0:
            result = False
            break # Abort loop
    return (result)
```

CODE2:

```
def prime(n):
    (result, i) = (True, 2)
    while (result and (i < n)):
        if (n % i) == 0:
            result = False
        i = i + 1
    return (result)
```

CODE3:

```
import math
def prime(n):
    (result, i) = (True, 2)
    while (result and (i < math.sqrt(n)))
        if (n % i) == 0:
            result = False
        i = i + 1
    return (result)
```

PROPERTIES OF PRIMES

- There are infinitely many primes
- How are they distributed
- Twin primes : $p, p+2$
- Twin prime conjecture (There are infinitely many twin primes)
- Compute the differences between primes
- Use a dictionary
- Start checking from 3, since 2 is the smallest prime

CODE:

```

def primediffs(n):
    lastprime = 2
    pd = {} # dict for prime differences
    for i in range(3, n+1):
        if primed(i):
            d = i - lastprime
            lastprime = i
            if d in pd.keys():
                pd[d] = pd[d] + 1
            else:
                pd[d] = 1
    return (pd)

```

Better Code (Efficiency)

COMPUTING GCD

CODE 1:

```
def gcd(m, n):
    cf = [] # List of common factors
    for i in range(1, min(m, n) + 1):
        if (m % i) == 0 and (n % i) == 0:
            cf.append(i)
    return cf[-1]
```

CODE 2:

```
def gcd(m, n):
    for i in range(1, min(m, n) + 1):
        if (m % i) == 0 and (n % i) == 0:
            mrcf = i
    return mrcf
```

- Both versions of gcd take time proportional to $\min(m, n)$
- Can we do better?
- Suppose d divides m and n
 - $m = ad$, $n = bd$
 - $m - n = (a - b)d$
 - d also divides $m - n$
- Recursively defined function
 - Base case: n divides m, answer is n

→ otherwise, reduce $\text{gcd}(m, n)$ to $\text{gcd}(n, m-n)$

→ Unfortunately this takes time proportional to $\max(m, n)$

CODE : def $\text{gcd}(m, n)$:

$(a, b) = (\max(m, n), \min(m, n))$

if $a \% b == 0$:
 return(b)

else :

 return ($\text{gcd}(b, a-b)$)

→ Consider $\text{gcd}(2, 9999)$

→ $\text{gcd}(2, 9997)$

→ $\text{gcd}(2, 9995)$

.....

→ $\text{gcd}(2, 3)$

→ $\text{gcd}(2, 1)$

→ 1

→ Approximately 5000 steps

→ Can we do better?

Euclid's Algorithm

- Suppose n does not divide m
- Then, $m = qn + r$
- Suppose d divides both m & n

- Then $m = ad$, $n = bd$
 - $m = qn + r \rightarrow ad = q(bd) + r$
 - r must be of the form cd
 - Euclid's Algorithm :
- If n divides m , $\gcd(m, n) = n$
- Otherwise, compute $\gcd(n, m \bmod n)$

CODE : →

```

def gcd (m, n):
    (a, b) = (max (m, n), min (m, n))
    if a % b == 0 :
        return (b)
    else :
        return (gcd (b, a % b))
  
```

- Can show that this takes time proportional to number of digits in $\max(m, n)$.
- One of the first non-trivial algorithms

EXCEPTION HANDLING

When things go wrong

- Our code could generate many types of errors
 - $y = x/z$, but z has value 0
 - $y = \text{int}(s)$, but string s does not represent valid integer
 - $y = 5*x$, but x does not have a value
 - $y = l[i]$, but i is not a valid index for list l
 - Try to read from a file, but the file does not exist
 - Try to write a file, but the disk is full

Recovering gracefully

- Try to anticipate errors
- Provide a contingency plan
- Exception Handling

TYPES OF ERRORS

- Python flags the type of each error
- Most common error is a syntax error
 - SyntaxError: invalid syntax
 - Not much we can do!
- We are interested in errors when the code is running

NameError occurs in full situations :

- variable is not defined
- calling a function before declaration
- misspelled word in functions name

Christine

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1. Name used before value is defined

NameError : name 'x' is not defined

2. Division by zero in arithmetic expression

ZeroDivisionError : division by zero

3. Invalid list index

IndexError : list assignment index out of range

TERMINOLOGY

- Raise an exception

- Run time error → signal error type, with diagnostic information

NameError : name 'x' is not defined

- Handle an exception

- Anticipate and take corrective action based on error type

- Unhandled exceptions abort execution

Handling Exceptions :

try :

...
... ← code where error may occur

except IndexError :

... ← Handle IndexError

→ when we try to change a float point number stored as string to integer it gives
VALUE ERROR

eg: $x = "10.5"$
`print(int(x))`

will throw
Value
Error

Chirag

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`except (NameError, KeyError):`

← Handle multiple exception types

`except :`

← Handle all other exceptions

`else :`

← Execute if try runs without errors

USING EXCEPTIONS 'positively'

• Collect scores in dictionary

`scores = { "Shefali": [3, 22], "Harmanpreet": [200, 3] }`

• Update the dictionary

Battery b already exists, append to list

`scores[b].append(s)`

• New batter, create a fresh entry

`scores[b] = [s]`

Traditional Approach :

`if b in scores.keys():
 scores[b].append(s)`

`else:`

`scores[b] = [s]`

Using exceptions :

`try:
 scores[b].append(s)
except KeyError:
 scores[b] = [s]`

Also, we can't convert list type into integer.

It gives Type Error: Eg. $x = [10]$ \rightarrow TypeError
print(int(x))

Gitanjali

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CLASSES & OBJECTS

- Abstract datatype
 - stores some information
 - designated functions to manipulate the information
 - for instance, stack : last-in, first-out, push(), pop()
- Separate the (private) implementation from the (public) specification
- Class
 - Template for a data type
 - How data is stored
 - How public functions manipulate data
- Object
 - concrete instance of template

Example : 2D points

- A point has coordinates (x,y)
 - `__init__()` initializes internal values x, y
 - First parameter is always self
 - Here by default a point is at (0,0)
- Translation : shift a point by (Δx , Δy)
 - $(x, y) \mapsto (x + \Delta x, y + \Delta y)$
- Distance from the origin
 - $d = \sqrt{x^2 + y^2}$

CODE:

class Point :

```
def __init__(self, a=0, b=0):
    self.x = a
    self.y = b
```

```
def translate(self, deltax, deltay):
    self.x += deltax
    self.y += deltay
```

```
def odistance(self):
```

import math

```
d = math.sqrt(self.x**2 + self.x + self.y**2 + self.y)
```

return (d)

Example : POLAR COORDINATES

- (r, θ) instead of (x, y)
 - $r = \sqrt{x^2 + y^2}$
 - $\theta = \tan^{-1}(y/x)$
- Distance from origin is just r
- Translation :
 - Convert (r, θ) to (x, y)
 - $x = r \cos \theta, y = r \sin \theta$
 - Recompute r, θ from $(x + \Delta x, y + \Delta y)$
- Interface has not changed
 - User need not to be aware whether representation is (x, y) or (r, θ)

CODE → :

```

import math
class Point:
    def __init__(self, a=0, b=0):
        self.r = math.sqrt(a*a + b*b)
        if a==0:
            self.theta = math.pi/2
        else:
            self.theta = math.atan(b/a)

    def odistance(self):
        return self.r

    def translate(self, deltax, deltay):
        x = self.r * math.cos(self.theta)
        y = self.r * math.sin(self.theta)
        x += deltax
        y += deltay
        self.r = math.sqrt(x*x + y*y)
        if x == 0:
            self.theta = math.pi/2
        else:
            self.theta = math.atan(y/x)

```

Special Functions

- `__init__()` → constructor
- `__str__()` → convert object to string
 - `str(o) == o.__str__()`
 - Implicitly invoked by `print()`

- `--add__()`
 - implicitly invoked by +
- Similarly,
 - `--mult__()` invoked by *
 - `--lt__()` invoked by <
 - `--ge__()` invoked by >=

CODE: →

class Point :

 ...

```
def __str__(self):  
    return ('(' + str(self.x) + ', ' + str(self.y) + ')')
```

```
def __add__(self, p):  
    return Point(self.x + p.x, self.y + p.y))
```

Sat
December 30, 2021

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TIMING OUR CODE

- How long does our code take to execute?
 - Depends from one language to another
- Python has a library time with various useful functions
- `perf_time()` is a performance counter
 - Absolute value of `perf_time()` is not meaningful
 - Compare two consecutive readings to get an interval
 - Default unit is seconds

CODE:

```
import time  
start = time.perf_counter()
```

Execute some code

```
end = time.perf_counter()  
elapsed = end - start
```

A TIMER OBJECT

- Create a timer class
- Two internal values
 - `-start_time`
 - `-elapsed_time`
- `start` starts the timer

- stop records the elapsed time
- More sophisticated version in the actual code
- Python executes 10^7 operations per second

CODE →

```
import time
```

```
class Timer:
```

```
    def __init__(self):
```

```
        self.__start_time = 0
```

```
        self.__elapsed_time = 0
```

```
    def start(self):
```

```
        self.__start_time = time.perf_counter()
```

```
    def stop(self):
```

```
        self.__elapsed_time = time.perf_counter() -  
                            self.__start_time
```

```
    def elapsed(self):
```

```
        return (self.__elapsed_time)
```

January 1, 2022

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WHY EFFICIENCY MATTERS ?

A real world problem

- Every sim card needs to be linked to an Aadhaar card
- Validate the Aadhaar details for each SIM card
- Simple nested loop
- How long will this take?
 - M sim cards, N Aadhaar cards
 - Nested loop iterate $M \cdot N$ times
- What are M and N?
 - Almost everyone in India has Aadhaar card : $N > 10^7$
 - No. of sim cards registered is similar : $M > 10^7$

CODE : for each SIM card S :

for each Aadhaar number A :

check if Aadhaar details of S match A

- Assume $M = N = 10^9$
- Nested loops execute 10^{18} times
- We calculated that Python can perform 10^7 operations in a second
- This will take at least 10^{11} seconds
 - $10^{11}/60 \approx 1.67 \times 10^9$ minutes
 - $(1.67 \times 10^9)/60 \approx 2.8 \times 10^7$ hours
 - $(2.8 \times 10^7)/24 \approx 1.17 \times 10^6$ days
 - $(1.17 \times 10^6)/365 \approx 3200$ years!
- How can we fix this?
- Let's take birthday example.

Guess My Birthday

- You propose a date
 - I answer, Yes, Earlier, Later
 - Suppose my birthday is 12 April
 - A possible sequence of questions
 - Sept 12 ? Earlier
 - Feb 23 ? Later
 - July 2 ? Earlier
 - What is the best strategy?
 - Interval of possibilities
- Query Midpoint - halves the interval !!
- June 30 ? Earlier
 - March 31 ? Later
 - May 15 ? Earlier
 - April 22 ? Earlier
 - April 11 ? Later
 - April 16 ? Earlier
 - April 13 ? Earlier
 - April 12 ? Yes
- Interval shrinks from 365 → 182 → 91 → 45 → 22 → 11 → 5 → 2 → 1
 - Under 10 questions!

Real World Problem (Continued...)

- Assume Aadhaar details are sorted by Aadhaar no.
- Using the halving strategy to check each SIM card

- Halving 10 times reduces the interval by a factor of 1000, because $2^{10} = 1024$
- After 10 queries, interval shrinks to 10^6
- After 20 queries, interval shrinks to 10^3
- After 30 queries, interval shrinks to 1
- Total time $\approx 10^9 \times 30$

\rightarrow 3000 seconds, or 50 minutes

- From 3200 years to 50 minutes!
- Of course, to achieve this we have to first sort the Aadhaar cards
- Arranging the data results in a much more efficient solution
- Both algorithms and data structures matter.

To convert list to string : use join operator

Eg. $l = ['c', 'a', 't']$

$new = ''.join(l)$

$print(new)$

Output : cat