```
Math
Library
Design
```

Pre-Lab Questions

```
PART 1
    For next term until less than EPSILON, ++k
        next term = (input / k) * next term
        summation += next term
    return summation
    For 0 to 9 with increments of .1
        print x value, exp approx, library
        approx, difference between 2
PART 2
     getopt() returns the next
    option character from argv
    if it matches a character in
             optstring.
2. enum is a better choice as
     you can only choose one
     argument out of mulitple
3. define options for all 5 tests
     int main(argument) {
       while (arguments are supplied)
          if argument is sin
            print header
            for x -2pi -2pi with x+= pi/16
         print x, sin approx., math library sin, and delta
          break (allows arguments to be mutually
          exclusive and only executes 1st on
         else if argument is cos
             print header
             for x -2pi -2pi with x+= pi/16
          print x, cos approx., math library cos, and delta
          break
         else if argument is tan
            print header
            for x -pi/3 - pi/3 with x += pi/16
        print x, tan approx., math library tan, and delta
        else if argument is exp
           print header
           for x \cdot 0 - 9 with x += .1
            print x, exp approx., math library exp, and delta
         break
        else if argument is all
          run all tests above
```

break

}

Notes:

Trig functions use horner form found on lab manual

Tan function horner form was derived from pade equation given in lab manual

Exp function was derived from Lecture 9 @ 24 minutes (code from Prof. Dunne)

```
int main { main pseudo-
code to left}
 Helper functions:
power(x) {
   while input exponent is > 0
    set product to input base multiplied by product
     decrement exponent
   return product after while loop
}
 Sin(x) {
      normalize x to be in
      range [-pi, pi]
      set x^2 to a variable for efficiency
      return horner approximant of sin with 14 terms
 }
 Cos(x) {
      normalize x to be in
      range [-pi, pi]
      set x^2 to a variable for efficiency
      return horner approximant of cos with 14 terms
 }
 Tan(x) {
      normalize x to be in
      range [-pi/3, pi/3]
      set x^2 to a variable for efficiency
      return horner approximant of tan with 14 terms
 Exp(x) { Exp psuedo-
 code to left}
```

Pseudo-code