

Samer Samy Makary

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EDUCATION

Alexandria University, Faculty of Engineering **September 2007 - July 2012**
Major: **B.Sc. Computer and Systems Engineering**
Grade: **Very Good with Honors** (82.91 %) - **GPA: 3.499 / 4.0**
Graduation Project: Semantic similarity for Arabic text with application to document clustering.

WORK EXPERIENCE ¹

Game Developer Trainee at [Innuva, IT](#) **July 2011 - September 2011**
Game design and implementation using **Unity3d** game engine. The project involved creating a 3D shooting game for Web and Android platform. The game logic is being implemented using JavaScript for Unity3d.

ONLINE COURSES ²

- Edx - ColumbiaX: CSMM.102x Machine Learning
- Edx - ColumbiaX: CSMM.101x Artificial Intelligence
- Udacity - Introduction to AI for Robotics
- Coursera - Machine Learning
- Coursera - Coding the Matrix
- Edx - Scalable Machine Learning
- Coursera - Programming Languages
- Coursera - Introduction to Functional Programming in Scala
- Coursera - Introduction to Cryptography
- Udacity - Applied Cryptography
- Coursera - Introduction to Recommender Systems
- Coursera - Algorithms Design and Analysis

TECHNICAL SKILLS

- Programming Languages: **Java**, **Python**, and **C/C++**.
- Web development: **HTML/XHTML**, **JavaScript**, **CSS**, **PHP**, and **J2EE (JSP and Servlets)**.
- Database: **MySQL** and **Oracle with Apex 4.0**.
- Game Development: **Unity3d** and **JavaScript**.
- Embedded Development: **Android** and **J2ME**.
- Code versioning using **SVN** and testing with **JUnit Testing**.
- Operating Systems: **Windows** XP, Vista, 7 and **Linux** Ubuntu 10.10.
- IDEs: **Eclipse**, **NetBeans**, **QtCreator**, **Microsoft Visual Studio 2008**, **CodeBlocks**, and **Xilinx**.

¹References are available upon request

²Certificates are available upon request

ACADEMIC PROJECTS

- **Java**

- **Documents Clustering with Semantics-based Similarity:** Developing a Semantic-based similarity metric for Arabic documents. The approach was then used for clustering news articles using different clustering algorithms like DBSCAN and [Mitosis](#).
- **Split TCP:** Implementing [Split TCP](#) protocol for wireless ad-hoc networks to improve performance.
- **Data Structures and Algorithms:** Linear lists, BST, AVL trees, Hash tables, heap, Huffman encoding and visualization for sorting algorithms.
- **Queuing System:** Implementing the back-end part of customers queuing system, where the system receives the request of the customers and assign each customer to a terminal to get serviced.
- **Mini OS:** Implementing the basic components of an operating system like I/O handling and processes scheduling.

- **C/C++**

- **eVoting System** (under Linux): Implementing the principles of the **Application Layer HTTP** client/server requests using Socket connection over **TCP** and **UDP**.
- **SIC/XE Assembler** (under Windows): Prototype for assembler that produces the op-code of an assembly program.
- **Concepts of Operating Systems** (under Linux): Concepts of processes, threads, and concurrent programming.

- **Mobile Development**

- **Remote Presenter:** An application for mobile that allow the user to control PowerPoint presentation remotely. The application was developed for **Android** platform.
- **Bomber-Man:** An implementation for the Bomber-man game with **J2ME**.
- **HTTP-Requests:** A **J2ME** midlet that browses documents stored at a remote server.

- **Web Development**

- **Shop Store** (JSP and Servlets): On-line shopping systems maintaining customers' orders and products inventories.
- **College Module** (PHP): A website for TAs and students to connect.
- **Service Meeting Website** (PHP): Website with **Arabic** content and data. Allowing the user to maintain the attendance to the meeting.

- **MATLAB**

- **Numerical methods:** Implementing algorithms for solving equations and their simulation.
- **Machine Learning:** Implementing techniques and algorithms like Linear and Logistic Regression, Neural Networks, K-Means clustering, and Gaussian anomaly detection.