



**BAŞKENT UNIVERSITY**

**ENGINEERING FACULTY**

**ELECTRICAL-ELECTRONICS  
ENGINEERING DEPARTMENT**

**EEM 322 – MICROPROCESSORS LAB**

**EXPERIMENT NO. 02:**

**BASIC DEBUG AND ASSEMBLY COMMANDS**

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**22293730**

1. Using the REGISTER command,
  - a) Display the current contents of the registers.
  - b) Change the value of the IP register to  $100_{16}$ .
  - c) Change the value of the DS register to  $1700_{16}$ .
  - d) Change the contents of the CS register to  $2500_{16}$ .
  - e) Set the sign flag to "positive" and the overflow flag to "overflow occurred".
  - f) Observe the changes you made using the REGISTER command.

```

===== Welcome to Boxer =====

If you're new to DOS, type help for some helpful DOS commands.
For tips, games and updates, visit the Boxer Website from the Help menu.

===== Happy gaming! =====

C: is mounted as local directory /Users/samethayat/Desktop/Dev/322/
-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=0745 ES=0745 SS=0745 CS=0745 IP=0100  NV UP EI PL NZ NA PO NC
0745:0100 0000          ADD     [BX+SI],AL          DS:0000=CD
-
-R IP
IP 0100
:100
-
-R DS
DS 0745
:1700
-
-R CS
CS 0745
:2500
-
-R F
NV UP EI PL NZ NA PO NC  -PL OV
-
-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=0100  OV UP EI PL NZ NA PO NC
2500:0100 0000          ADD     [BX+SI],AL          DS:0000=00
-

```

- Using the FILL command, replace the current values of 32 storage locations starting from the address DS:22 with the value 44<sub>16</sub>.

32<sub>10</sub> = 20<sub>16</sub> , from 22<sup>nd</sup>, we need 22 + 20 - 1 = 41 space to fill.

```
-F DS:22 41 44
```

- Using the DUMP command, observe the contents of the first 72 bytes of the current data segment starting from address DS:00.

```
-D DS:00 72
1700:0000  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
1700:0010  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
1700:0020  00 00 44 44 44 44 44 44 44-44 44 44 44 44 44 44 44 ..DDDDDDDDDDDDDDDD
1700:0030  44 44 44 44 44 44 44 44 44-44 44 44 44 44 44 44 44 DDDDDDDDDDDDDDDDD
1700:0040  44 44 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 DD.....
1700:0050  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
1700:0060  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
1700:0070  00 00 00 .....
...
```

## Hex Char

40	@
41	A
42	B
43	C
44	D

Also if we inspect the ASCII table, it is seen that the 'D' character and HEX value 44 matches.

... FUN FACT: The default character for 'None-00' is set as '\.(dot)' If we DUMP 2E value which is ASCII equivalent of '\.(dot)', we cannot observe the change in right hand-side.

2E .

```
-F DS:80 83 2E
-D DS:70 90
1700:0070  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
1700:0080  2E 2E 2E 2E 00 00 00 00 00-00 00 00 00 00 00 00 .....
1700:0090  00 ..
...
```

4. Using the MOVE command, copy 20 storage locations starting from address DS:22 to the storage locations starting from CS:100 and observe the changes for DS and CS using the DUMP command.

$$20_{10} = 14_{16}, 22 + 14 - 1 = 35_{16}.$$

- USAGE:

D DS:FROM TO

D CS:INITIAL\_ADDRESS FINAL\_ADDRESS

```
-M DS:22 35 CS:100
-
-D DS:20 72
1700:0020 00 00 44 44 44 44 44 44 44 44 44 44 44 44 44 44 ..DDDDDDDDDDDDDDDD
1700:0030 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 DDDDDDDDDDDDDDDDD
1700:0040 44 44 00 00 00 00 00 00 00 00 00 00 00 00 00 00 DD.....
1700:0050 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0060 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0070 00 00 00 .....
-
-D CS:100 130
2500:0100 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 DDDDDDDDDDDDDDDDD
2500:0110 44 44 44 44 00 00 00 00 00 00 00 00 00 00 00 00 DDDD.....
2500:0120 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0130 00 ..
-
```

NOTE: If we do not indicate the end address by default it shows 8 lines.

```
-
-D DS: 20
1700:0020 00 00 44 44 44 44 44 44 44 44 44 44 44 44 44 44 ..DDDDDDDDDDDDDDDD
1700:0030 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 DDDDDDDDDDDDDDDDD
1700:0040 44 44 00 00 00 00 00 00 00 00 00 00 00 00 00 00 DD.....
1700:0050 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0060 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0070 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0080 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1700:0090 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
-
-D CS:100
2500:0100 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 44 DDDDDDDDDDDDDDDDD
2500:0110 44 44 44 44 00 00 00 00 00 00 00 00 00 00 00 00 DDDD.....
2500:0120 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0130 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0140 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0150 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0160 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
2500:0170 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
-
```

Using the COMPARE command, perform the following operations: a) Compare the new contents of 20 storage locations starting from the address DS:22 with the contents starting from the address CS:100.

b) Repeat step (a) for 40 storage locations.

$$20_{10} = 14_{16} , 22_{16} + 14_{16} - 1_{16} = 35_{16}$$

$$40_{10} = 28_{16} , 22_{16} + 28_{16} - 1_{16} = 49_{16}$$

```
-C DS:22 35 CS:100
-
-C DS:22 49 CS:100
1700:0036 44 00 2500:0114
1700:0037 44 00 2500:0115
1700:0038 44 00 2500:0116
1700:0039 44 00 2500:0117
1700:003A 44 00 2500:0118
1700:003B 44 00 2500:0119
1700:003C 44 00 2500:011A
1700:003D 44 00 2500:011B
1700:003E 44 00 2500:011C
1700:003F 44 00 2500:011D
1700:0040 44 00 2500:011E
1700:0041 44 00 2500:011F
```

PART a: No change b/w 22 to 35 so program does not print anything.

PART b: From Code Segment 114 to 11F change detected. We see the comparison because of that.

5. Using the SEARCH command, determine the locations where the values  $44_{16}$  and  $FA_{16}$  occur between addresses DS:00 and DS:30.

```
-S DS:00 30 FA
-
-S DS:00 30 44
1700:0022
1700:0023
1700:0024
1700:0025
1700:0026
1700:0027
1700:0028
1700:0029
1700:002A
1700:002B
1700:002C
1700:002D
1700:002E
1700:002F
1700:0030
```

1<sup>st</sup> : Program could not find value **FA**.

2<sup>nd</sup> : Program found value **44** and showed the addresses.

6. Using the ASSEMBLE command, enter the following instructions and obtain their machine language equivalents using the UNASSEMBLE command. (Set the IP value to 100<sub>16</sub>.)

\* "- A" FOR ASSEMBLE, "- U" FOR UNASSEMBLE.

```
-A 100
2500:0100 MOV AX, 55
2500:0103 MOV BX, AX
2500:0105 MOV CX, 20
2500:0108 MOV DX, 0110
2500:010B OR CX, AX
2500:010D OR AX, CX
2500:010F ADD BX, AX
2500:0111 SUB BX, AX
2500:0113 ROL DX, 1
2500:0115 ROR DX, 1
2500:0117 ROR DX, 1
2500:0119 NOT DX
2500:011B
-
-U 100
2500:0100 B85500      MOV      AX,0055
2500:0103 89C3        MOV      BX,AX
2500:0105 B92000      MOV      CX,0020
2500:0108 BA1001      MOV      DX,0110
2500:010B 09C1        OR       CX,AX
2500:010D 09C8        OR       AX,CX
2500:010F 01C3        ADD      BX,AX
2500:0111 29C3        SUB      BX,AX
2500:0113 D1C2        ROL      DX,1
2500:0115 D1CA        ROR      DX,1
2500:0117 D1CA        ROR      DX,1
2500:0119 F7D2        NOT      DX
2500:011B 0000        ADD      [BX+SI],AL
2500:011D 0000        ADD      [BX+SI],AL
2500:011F 0000        ADD      [BX+SI],AL
-
```

MOV AX,55  
MOV BX,AX  
MOV CX,20  
MOV DX,0110  
OR CX,AX  
OR AX,CX  
ADD BX,AX  
SUB BX,AX  
ROL DX,1  
ROR DX,1  
ROR DX,1  
NOT DX

We wrote Assembly code from IP=100 "-A 100".

Then unassemble with "-U 100" command. Second column from left expresses the machine code equivalent of the "Assembly" codes.

7. Using the TRACE command, execute the above program and observe the changes in register values step by step.

```
-R
AX=0000 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=0100 OV UP EI PL NZ NA PO NC
2500:0100 B85500          MOV     AX,0055
```

```
-T
AX=0055 BX=0000 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=0103 OV UP EI PL NZ NA PO NC
2500:0103 89C3          MOV     BX,AX
```

```
-T
AX=0055 BX=0055 CX=0000 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=0105 OV UP EI PL NZ NA PO NC
2500:0105 B92000          MOV     CX,0020
```

```
-T
AX=0055 BX=0055 CX=0020 DX=0000 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=0108 OV UP EI PL NZ NA PO NC
2500:0108 BA1001          MOV     DX,0110
```

```
-T
AX=0055 BX=0055 CX=0020 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=010B OV UP EI PL NZ NA PO NC
2500:010B 09C1          OR      CX,AX
```

```
-T
AX=0055 BX=0055 CX=0075 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=010D NV UP EI PL NZ NA PO NC
2500:010D 09C8          OR      AX,CX
```

```
-T
AX=0075 BX=0055 CX=0075 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000
DS=1700 ES=0745 SS=0745 CS=2500 IP=010F NV UP EI PL NZ NA PO NC
2500:010F 01C3          ADD     BX,AX
```

-T

AX=0075 BX=00CA CX=0075 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=0111 NV UP EI PL NZ NA PE NC  
2500:0111 29C3 SUB BX,AX

-T

AX=0075 BX=0055 CX=0075 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=0113 NV UP EI PL NZ NA PE NC  
2500:0113 D1C2 ROL DX,1

-T

AX=0075 BX=0055 CX=0075 DX=0220 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=0115 NV UP EI PL NZ NA PE NC  
2500:0115 D1CA ROR DX,1

-T

AX=0075 BX=0055 CX=0075 DX=0110 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=0117 NV UP EI PL NZ NA PE NC  
2500:0117 D1CA ROR DX,1

-T

AX=0075 BX=0055 CX=0075 DX=0088 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=0119 NV UP EI PL NZ NA PE NC  
2500:0119 F7D2 NOT DX

-T

AX=0075 BX=0055 CX=0075 DX=FF77 SP=00FD BP=0000 SI=0000 DI=0000  
DS=1700 ES=0745 SS=0745 CS=2500 IP=011B NV UP EI PL NZ NA PE NC  
2500:011B 0000 ADD [BX+SI],AL DS:0055=00