Sam Johnson-Lacoss

+1 (626)-437-0664 | samueljohnsonlacoss@gmail.com | linkedin.com/in/samgjl | github.com/samgjl

EDUCATION

Carleton College

Aug. 2020 – June 2024

Bachelor of Arts in Computer Science, Minor in French

Northfield, MN

- **GPA:** 3.95 Cumulative, 4.0 in Major
- Awards: Magna Cum Laude, ΦBK honors society, Dean's List (2020-2021, 2022-2023)
- Relevant Courses: Linear Algebra, Data Structures, Discrete Mathematics, Computer Systems, Programming Languages: Design and Implementation, Algorithms, Computability & Complexity, Cryptography, Machine Learning, Explainable Artificial Intelligence

EXPERIENCE

Undergraduate Researcher

June - Sep. 2023

California Institute of Technology

Pasadena, CA

- Developed a taxonomy for visualization and manipulation of data in desktop- and immersion-focused extended reality spaces
- Collaborated with a cardiologist, a radiologist, and data scientists to optimize interactions with multi-dimensional data in lab and patient-facing healthcare environments

Undergraduate Research Assistant

Jan. – Mar. 2023

California Institute of Technology

Pasadena, CA

- Built web-hosted application for data visualization and object manipulation
- Communicated with radiologists and data scientists to prototype in-depth and accessible interaction systems for the 3D visualization of data in virtual reality

Academic Technologist Student Assistant

Jan. 2021 – June 2024

Carleton College

Northfield, MN

- Responsible for the creation of approximately 50% of Carleton's LMS documentation and teaching resources
- Solved over 100 requests ranging from individual issues to campus-wide incidents
- Educated staff, faculty, and students through workshops and courses on user-centered design, Extended Reality, and technology's role in education
- Conceptualized, organized, and constructed the system for Carleton College's academic and public-access Extended-Reality spaces
- Interfaced with Performing Arts department to build an Augmented-Reality theater, modernizing its immersive dance environment

PROJECTS

Explainable AI: Breaking Down the Black Box | PyTorch, Tensorflow, Docker, JavaScript, FastAPI, Git

- Helped lead a team of undergraduate researchers in an exploration of explainable machine learning techniques
- Administered a user study on public understanding of- and trust in explainable machine learning
- Hosted online: cs.carleton.edu/cs_comps/2324/explainable-ai/final-results
- Learning goals: Collaborative research, team leadership, machine learning research

Schillify | Python: Flask/Numpy, HTML/CSS, Javascript, PostgreSQL, HTTPS

- Designed and implemented a website to visualize and manage songs from Spotify based on their audio features
- Interfaced with Spotify's authentication system and API to queue songs to users' accounts
- Repository here: qithub.com/nli00/CS257Final
- Learning Goals: Using with third-party APIs, honing CSS skills, scalable projects

Community Boating Center Tracker | Flutter/Dart, Firebase, Google OAuth

- Collaboration with the community boating center of Bellingham, WA
- Created two-sided platform-agnostic app for tracking boat rentals in real time from centralized console
- Repository here: qithub.com/levshuster/community-boating-center-voluntary-tracker
- Learning goals: Hosting web applications, GitHub Actions, geographic overlays

SKILLS

Languages: English, French, Java, Python, C/C++/C#, JavaScript, HTML/CSS, Rust, Assembly, Golang, SQL, Dart

Frameworks: OpenXR, WebXR, Unreal Engine, Unity, Node.js, WordPress, ArcGIS, Flutter

Developer Tools: Git, Google Cloud Platform, VS Code, Visual Studio, PyCharm, IntelliJ, npm

Libraries: Pandas, NumPy, Matplotlib, Kivy, THREE.js, AFrame.js, Vite.js, Tensorflow, PyTorch, Ultraleap, CPAL,

Dioxus