Skeleton T_EXTemplate

Sam Griesemer

December 9, 2019

Contents

1 Section Heading

1.1 Subsection Heading

1.1.1 Subsubsection Heading

2 Maths

2.1 Operators

2.1.1 argmin

$$\operatorname*{argmin}_{x} f(x)$$

2.1.2 Expected value

$$\mathbb{E}[X] = \int x p(x) dx$$

2.1.3 Floor operator

$$\lfloor x + y \rfloor$$

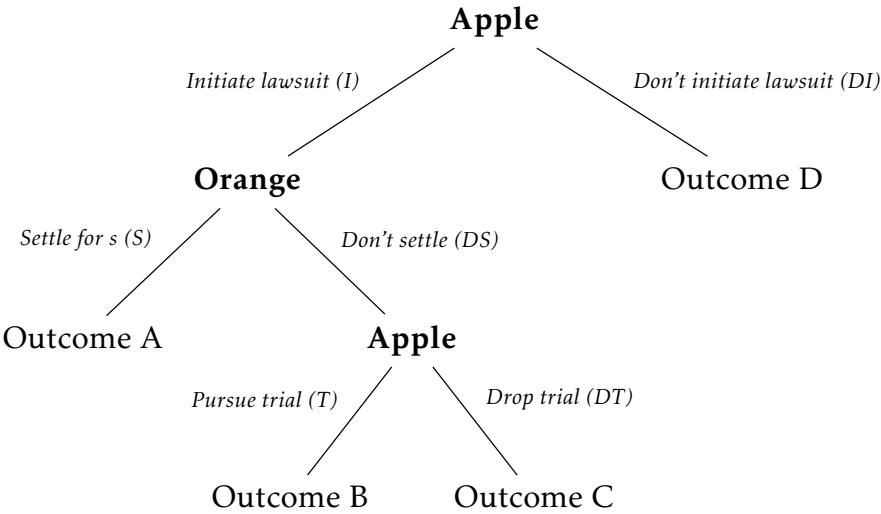### 2.1.4 Vector modifier

$$c\mathbf{X} + d\mathbf{y}$$

2.2 Diagrams

2.2.1 Small Tables

		Player LJ			
		(w,w)	(w,c)	(c,w)	(c,c)
Player BJ	w	0,0	0,0	9,1	9,1
	c	4,4	5,3	4,4	5,3

Table 1: Normal form representation

2.2.2 Trees

3 Document improvements

3.1 Lists

(a) A first item

(b) A second item

(c) A third item

3.2 Tables

m	$\mathfrak{Re}\{\underline{\mathfrak{X}}(m)\}$	$-\mathfrak{Im}\{\underline{\mathfrak{X}}(m)\}$	$\mathfrak{X}(m)$	$\frac{\mathfrak{X}(m)}{23}$	A_m	$\varphi(m)\,/\,°$	$\varphi_m\,/\,°$
1	16.128	+8.872	16.128	1.402	1.373	-146.6	-137.6
2	3.442	-2.509	3.442	0.299	0.343	133.2	152.4
3	1.826	-0.363	1.826	0.159	0.119	168.5	-161.1
4	0.993	-0.429	0.993	0.086	0.08	25.6	90
5	1.29	+0.099	1.29	0.112	0.097	-175.6	-114.7
6	0.483	-0.183	0.483	0.042	0.063	22.3	122.5
7	0.766	-0.475	0.766	0.067	0.039	141.6	-122
8	0.624	+0.365	0.624	0.054	0.04	-35.7	90
9	0.641	-0.466	0.641	0.056	0.045	133.3	-106.3
10	0.45	+0.421	0.45	0.039	0.034	-69.4	110.9
11	0.598	-0.597	0.598	0.052	0.025	92.3	-109.3