

# Samuel A. Hinshelwood Jr.

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## Education

**Stanford University**, B.S. in Computer Science, concentration in Mechatronics & Human Computer Interaction June 2017

## Experience

**Apple, Inc.**, *Mobile Systems SQA, Intern, Cupertino, CA* June 2016 – Sep 2016  
**Qualcomm, Inc.**, *Interim Engineering Intern, San Diego, CA* June 2015 – Aug 2015

Developed RIDL diagnostic software features for Android devices, tailored to China OEMs  
Researched framework for internal, automated device testing, provided next-steps consulting  
Created threaded program for stress-testing diagnostic server

**Stanford Residential Computing**, *Resident Computing Consultant, Stanford, CA* Sept. 2015 – Present

Teach Stanford CS 1C & CS 2C courses on networking, security, and digital media topics  
Manage residential network hardware, registration databases, and computer cluster  
Provide residents with everyday technology support and consulting

## Skills

<b>Languages</b>	Experience with: Swift, Python, C++, C, JavaScript, Arduino C, Java
<b>Frameworks</b>	MEAN Stack, iOS, Xcode
<b>Software</b>	Adobe Creative Suite, SolidWorks, MATLAB, LaTeX, Fritzing
<b>Personal</b>	Project Design, Communication, Education

## Projects

**Rise App**, Full Stack iOS (Swift) Engineer, Stanford University

Full stack development of the Rise iOS app (See it here!: [bit.ly/29qUDbM](http://bit.ly/29qUDbM)). Designed UI/UX, developed backend with Google Firebase and Core Data. Performed A/B testing. Rise is a platform for crowdsourcing visual stories.

**Haptic Touch Finger**, *Project Manager, Hardware Engineer, Stanford, CA* April 2015

Stanford HackOverflow 12-hour Hackathon project. Invoked the ability to “feel” virtual objects using a Leap Motion Controller interfaced with Arduino and mini-buzzer motors via leap.js and JSON packages.

**Automated Laser Turret**, *Project Manager, Educator, Stanford, CA* Sept 2015

Built laser-shooting bot “arm” with 3-axis motion using Arduino. Used for teaching introductory-level engineering workshops to lowerclassmen students in BYTES Program.

**Object Avoiding Robot**, *Individually Designed, Chicago, IL* August 2014

Designed 2-wheeled, self driven bot that avoids objects using Arduino

**3-Axis Motion Sensing Remote**, *Individually Designed, Chicago, IL* January 2015

Designed IR/Bluetooth-integrated controller that utilizes gyroscopic feedback modules and transmits commands to a receiving device

## Awards & Organizations

**BYTES Program, Society of Black Scientists and Engineers**, *Stanford University* Dec. 2014 – June 2016

Founder of BYTES Engineering-Service Projects Program  
Taught technical workshops covering engineering fundamentals. Fund & support student-designed projects

**Service Organization of the Year**, BYTES Program, Stanford University, Stanford, CA June 2016

**1st out of 25, Stanford HackOverflow Hackathon**, *Stanford University, Stanford, CA* April 2015

**Dean’s Award for Academic Excellence**, *Stanford University, Stanford, CA* June 2014