

629 South Wall Circle  
Ivins, Utah  
(385)-977-2922  
samuelhunt404@gmail.com

## Sam Hunt (he/him)

---

### Portfolio

#### SKILLS

I am a capable programmer in several languages and game engines including Unreal, Godot, C++, and Python.

I understand principles of art such as color, value, and composition.

I am familiar with the game development process and have created several small playable games on itch.io [rende36.itch.io](https://rende36.itch.io)

I am able to use industry standard software such as photoshop, blender, and unreal.

I understand principles of source control, as well as best practices when working in a team.

#### EXPERIENCE

##### **Weber State University, Ogden, Utah** – *Classroom Support Technician*

May 2021 – September 2022

- Diagnosed and fixed computer issues using a variety of tools and methods.
- Worked in a goal oriented team of technicians to ensure work was completed efficiently and correctly.
- Assisted teachers with technical issues in classrooms.
- Created and modified tools to complete tasks more efficiently.

#### EDUCATION

##### **Utah Tech University, St George, Utah** – *University*

January 2023 – Present

##### **Weber State University, Ogden, Utah** – *University*

April 2020 – December 2022

##### **Nuames High School, Ogden, Utah** – *High School*

August 2019 – March 2020

#### COMMUNITY ENGAGEMENT

Founded the **Utah Tech Game Makers** Club, 2023

*References available upon request.*