$f Assembly \ Language \ and \ CA \ Lab: Final Project R$	eport
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# 1 Problem 5

## 1.1 Project Analysis

## 1.1.1 Project Requirement

Make a mips assembly program caculate expression by using convert infix to postfix expression Detail Requirement

• Input infix expression, eg: 9 + 2 + 8 \* 6

• Print postfix expression, eg: 9 2 + 8 6 \* +

• Caculate expression

Number is integer number in range  $0 \rightarrow 99$ Operators are plus, minus, multiply, divide

#### 1.1.2 Project Requirement

Make some subprogram or function that

- Convert infix expression to postfix expression
- Load postfix expression to stack and caculate

#### 1.2 Project Algorithm and Solution

#### 1.2.1 Convert infix to postfix expression

Inorder to convert infix to postfix expression, we use stack, string

First we need load infix expression to string i call it is str, create new string for store postfix expression then load character from string and i call it str2, which contain infix expression, by order in string then we consider:

if character is number the save it to str2 which use for store postfix expression

if character is operator, if stack is empty then push it to stack

if incoming character is operator has higher precedence than top of stack then push it to stack

if incoming character is operator has equal precedence with top of stack then pop top of stack and push to str2 and push incoming to stack

if the incoming character has lower precedence than the operator on the top of the stack, pop the stack and save the top operator to str2. Then test the incoming operator against the new top of stack. At the end of the expression, pop and save all operators on the stack to str2. then we have string has contain postfix expression

#### 1.2.2 Load postfix expression to stack and caculate

Scan the Postfix string from left to right.

Initialise an empty stack.

If the scanned character is an operand, add it to the stack. If the scanned character is an operator, there will be at least two operands in the stack.

If the scanned character is an Operator, then we store the top most element of the stack(topStack) in a variable temp. Pop the stack. Now evaluate topStack(Operator)temp. Let the result of this operation be retVal. Pop the stack and Push retVal into the stack.

Repeat this step till all the characters are scanned.

After all characters are scanned, we will have only one element in the stack. Return topStack.

#### 1.3 Source code

```
.\,d\,a\,t\,a
  infix: .space 256
  postfix: .space 256
  stack: .space 256
  prompt: .asciiz "Enter String contain infix expression:"
  newLine: .asciiz "\n"
10 prompt_postfix: .asciiz "Postfix is: "
prompt_result: .asciiz "Result is:
  prompt_infix: .asciiz "Infix is: "
14 # get infix
15 .text
  li $v0, 54
   la $a0, prompt
   la $a1, infix
18
   la $a2, 256
19
   syscall
20
22
la $a0, prompt_infix
24 li $v0, 4
  syscall
25
26
  la $a0, infix
27
  li $v0, 4
28
  syscall
29
30
31
  # convert to postfix
  li \$s6, -1 \# counter
33
  li $s7, -1 # Scounter
li $t7, -1 # Pcounter
34
35
  while:
36
           la $s1, infix #buffer = $s1
37
           la $t5, postfix #postfix = $t5
38
           la $t6, stack #stack = $t6
39
           li $s2, '+'
40
           li $s3,
41
           li $s4,
                    ,<sub>*</sub>,
42
           li $s5, '/'
43
       addi $s6, $s6, 1 # counter ++
```

```
45
        # get buffer[counter]
46
47
        add $s1, $s1, $s6
        lb \ \$t1 \,, \ 0(\$s1) \ \# \ t1 = value \ of \ buffer [\, counter \,]
48
49
50
51
        beq $t1, $s2, operator \# '+'
52
53
        nop
        beq $t1, $s3, operator # '-'
55
        nop
        beq \$t1, \$s4, operator \# '*'
56
57
        nop
        beq \$t1, \$s5, operator \# '/'
59
        nop
        beq $t1, 10, n_operator \# '\n'
60
61
        beq \$t1, 32, n_operator \# ''
62
63
        nop
        beq $t1, $zero, endWhile
64
65
        # push number to postfix
67
68
        addi $t7, $t7, 1
        \mathrm{add}\ \$\mathtt{t5}\ ,\ \$\mathtt{t5}\ ,\ \$\mathtt{t7}
69
70
        sb $t1, 0($t5)
71
72
73
        lb $a0, 1($s1)
74
75
76
        jal check_number
77
78
        beq v0, 1, n_operator
79
        nop
80
81
        add_space:
        \mathrm{add}\ \$t1\ ,\ \$\mathtt{zero}\ ,\ 32
        sb $t1, 1($t5)
83
        addi $t7, $t7, 1
84
85
        j n_operator
86
        nop
87
88
        operator:
        # add to stack ...
90
91
92
        beq $s7, −1, pushToStack
93
        nop
94
        add $t6, $t6, $s7
95
        lb \$t2, 0(\$t6) # t2 = value of stack [counter]
97
        # check t1 precedence
98
        beq $t1, $s2, t1to1
100
        nop
        beq $t1, $s3, t1to1
101
102
        nop
103
        li $t3, 2
104
        j check_t2
106
```

```
107
        nop
108
109 t1to1:
        li $t3, 1
110
        # check t2 precedence
112
113
   check_t2:
114
        beq $t2, $s2, t2to1
        nop
116
        beq $t2, $s3, t2to1
117
        nop
118
119
        li $t4, 2
120
        j compare_precedence
123
125
   t2to1:
126
        li $t4, 1
127
128
129 compare_precedence:
131
        beq $t3, $t4, equal_precedence
132
133
        slt $s1, $t3, $t4
134
        beqz $s1, t3_large_t4
135
        nop
136
137
_{138} # t3 < t4
_{139} # pop t2 from stack and t2 \Longrightarrow postfix
# get new top stack do again
141
        sb $zero, 0($t6)
142
143
        addi \$s7, \$s7, -1 # scounter ++
        addi $t6, $t6, −1
        la \$t5, postfix \#postfix = \$t5
145
        addi $t7, $t7, 1
add $t5, $t5, $t7
146
147
        sb $t2, 0($t5)
148
149
        \#addi \$s7, \$s7, -1 \# scounter = scounter - 1
150
151
        j operator
152
        nop
153
154
155 t3_large_t4:
156 # push t1 to stack
        j pushToStack
157
        nop
160 equal_precedence:
_{161} # pop t2 from stack and t2 \Longrightarrow postfix
# push to stack
163
164
        sb $zero, 0($t6)
165
        addi \$s7, \$s7, -1 # scounter ++
        addi $t6, $t6, -1
166
        \begin{array}{lll} la \ \$t5 \,, \ postfix \ \#postfix = \$t5 \\ addi \ \$t7 \,, \ \$t7 \,, \ 1 \ \# \ pcounter \ +\!\!+ \end{array}
167
168
```

```
add $t5, $t5, $t7
169
171
      sb $t2, 0($t5)
      j pushToStack
172
173
      nop
  175
  pushToStack:
      la $t6, stack #stack = $t6
177
      addi $s7, $s7, 1 # scounter ++
      add $t6, $t6, $s7
179
      sb $t1, 0($t6)
180
181
      n\_operator:
      j while
183
      nop
184
185
186
  endWhile:
187
188
      addi $s1, $zero, 32
      \mathrm{add}\ \$\mathrm{t7}\ ,\ \ \$\mathrm{t7}\ ,\ \ 1
190
      add $t5, $t5, $t7
      la $t6, stack
      add $t6, $t6, $s7
193
194
195
  popallstack:
196
      lb t2, 0(t6) # t2 = value of stack[counter]
197
      beq $t2, 0, endPostfix
198
199
      sb $zero, 0($t6)
      addi $s7, $s7, -2
add $t6, $t6, $s7
200
201
202
      sb $t2, 0($t5)
203
      add $t5, $t5, 1
204
205
      j popallstack
207
208
210 endPostfix:
POSTFIX
212 # print postfix
la $a0, prompt_postfix
214 li $v0, 4
215
  syscall
216
217 la $a0, postfix
218 li $v0, 4
219 syscall
220
  la $a0, newLine
221
  li $v0, 4
223 syscall
224
225
226
      Caculate
227
228 li $s3, 0 # counter
```

```
229 la $s2, stack #stack = $s2
230
231
232 # postfix to stack
while_p_s:
         la $s1, postfix #postfix = $s1
234
235
         add $s1, $s1, $s3
236
         lb $t1, 0($s1)
237
238
239
         # if null
240
241
         \textcolor{red}{\texttt{beqz}} \hspace{0.1cm} \$t1 \hspace{0.1cm} \texttt{end\_while\_p\_s}
242
         nop
243
244
         \mathrm{add} \ \$ \mathrm{a0} \ , \ \ \$ \mathrm{zero} \ , \ \ \$ \mathrm{t1}
245
         jal check_number
246
         nop
247
248
         beqz $v0, is_operator
249
         nop
250
251
         jal add_number_to_stack
252
253
         nop
254
255
         j continue
256
         nop
257
258
259
         is\_operator:
260
         jal pop
261
         nop
262
263
         add \$a1, \$zero, \$v0 # b
264
265
         jal pop
267
         nop
268
         add \$a0, \$zero, \$v0 # a
269
270
         add a2, zero, t1 # op
271
272
273
         jal caculate
274
275
276
          continue:
277
278
279
281
         add $s3, $s3, 1 # counter++
282
283
         j while_p_s
284
         nop
285
286
287
288 #-
289 #Procedure caculate
290 # @brief caculate the number ("a op b")
```

```
_{291} | # @param[int] a0 : (int) a
292 # @param[int] a1 : (int) b
293 # @param[int] a2 : operator(op) as character
294 #
   caculate:
295
        \mathbf{sw} \ \$\mathbf{ra} \ , \ \ \mathbf{0}(\$\mathbf{sp} \,)
296
         li $v0, 0
297
        beq $t1, '*', cal_case_mul
298
        nop
299
        beq $t1, '/', cal_case_div
301
        nop
         beq $t1, '+', cal_case_plus
302
303
         \operatorname{beq} \ \$t1, \ '-', \ \operatorname{cal\_case\_sub}
304
305
         cal_case_mul:
306
307
             mul $v0, $a0, $a1
              j cal_push
308
         cal\_case\_div:
309
              div $a0, $a1
310
              mflo $v0
311
              j cal_push
312
         cal_case_plus:
313
              add $v0, $a0, $a1
314
              j cal_push
315
         cal_case_sub:
316
317
              sub $v0, $a0, $a1
              j cal_push
318
319
         cal_push:
320
321
              add $a0, $v0, $zero
322
              jal push
             nop
323
              lw $ra, 0($sp)
324
              jr $ra
325
              nop
326
327
329
330
331
   #Procedure add_number_to_stack
   # @brief get the number and add number to stack at $s2
333 # @param[in] s3 : counter for postfix string
334 # @param[in] s1 : postfix string
335 # @param[in] t1 : current value
336 #-
   add_number_to_stack:
337
        # save $ra
338
        sw $ra, 0($sp)
339
        li $v0, 0
340
341
         while_ants:
              beq $t1, '0', ants_case_0
343
              nop
344
              beq $t1, '1', ants_case_1
345
346
              nop
              beq $t1, '2', ants_case_2
347
348
              \texttt{beq $\$t1}\,, \ \ \texttt{'3'}\,, \ \texttt{ants\_case\_3}
349
350
              nop
              \texttt{beq $\$t1}\;,\;\; `4\;'\;,\;\; \texttt{ants\_case\_4}
351
352
              nop
```

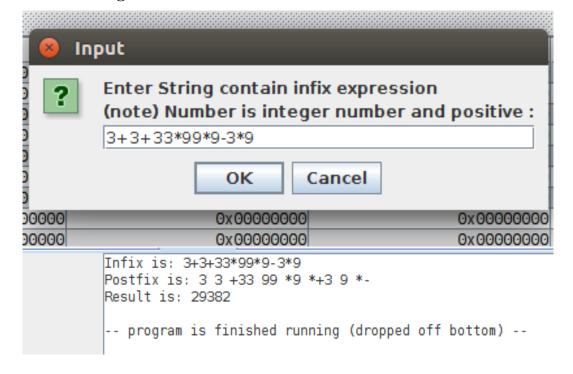
```
beq $t1, '5', ants_case_5
353
             nop
354
355
             beq $t1, '6', ants_case_6
356
             nop
             beq $t1, '7', ants_case_7
357
             nop
358
             beq $t1, '8', ants_case_8
359
360
             nop
             beq $t1, '9', ants_case_9
361
             nop
362
363
             ants\_case\_0:
364
365
                 j ants_end_sw_c
366
             \verb"ants_case_1":
                 addi $v0, $v0, 1
367
                 j ants_end_sw_c
368
369
                 nop
             \verb"ants_case_2":
370
                 addi $v0, $v0, 2
371
                  j ants_end_sw_c
372
373
                 nop
             ants_case_3:
374
                 addi $v0, $v0, 3
375
                  j ants_end_sw_c
376
377
                 nop
             ants\_case\_4:
378
                 addi $v0, $v0, 4
379
380
                  j ants_end_sw_c
                 nop
381
             ants_case_5:
382
383
                 addi \$v0\,, \$v0\,, 5
                 j \quad ants\_end\_sw\_c
384
                 nop
385
             ants\_case\_6:
386
                 addi $v0, $v0, 6
387
                  j ants_end_sw_c
388
                 nop
389
             \verb"ants_case_7":
                 addi $v0, $v0, 7
391
                  j ants_end_sw_c
392
393
                 nop
394
             ants\_case\_8:
                 addi $v0, $v0, 8
395
                  j ants_end_sw_c
396
397
                 nop
             ants\_case\_9:
398
                 addi $v0, $v0, 9
399
                  j ants_end_sw_c
400
401
                 nop
             ants\_end\_sw\_c:
402
403
                  add \$s3, \$s3, 1 # counter++
                  la \$s1, postfix #postfix = \$s1
405
406
                  add $s1, $s1, $s3
407
                 lb $t1, 0($s1)
408
409
410
                  beq $t1, $zero, end_while_ants
                 beq $t1, '', end_while_ants
411
412
                 mul \$v0, \$v0, 10
413
414
```

```
j while_ants
415
416
417
        end_while_ants:
            add $a0, $zero, $v0
418
            jal push
419
            # get $ra
420
            lw $ra, 0($sp)
421
            jr $ra
422
423
            nop
425
426
427
   #Procedure check_number
   # @brief check character is number or not
429 # @param[int] a0 : character to check
_{430} # @param[out] v0 : 1 = true; 0 = false
431 #
432 check_number:
433
        li $t8, '0'
li $t9, '9'
434
435
436
        beq $t8, $a0, check_number_true
437
438
        beq $t9, $a0, check_number_true
439
        slt $v0, $t8, $a0
440
441
        beqz $v0, check_number_false
442
        slt $v0, $a0, $t9
443
        begz $v0, check_number_false
444
445
446
        check_number_true:
447
448
        li $v0, 1
449
        jr $ra
450
451
        nop
        \verb|check_number_false|:
452
453
        li $v0, 0
454
455
        jr $ra
456
        nop
457
458
459
460
461 #Procedure pop
   # @brief pop from stack at $s2
   \# @param[out] v0 : value to popped
463
464
465
   pop:
        lw $v0, -4($s2)
        sw \$zero, -4(\$s2)
467
        add $s2, $s2, -4
468
        jr $ra
469
        nop
470
471
472 #
473 #Procedure push
_{474}\Big|\# @brief push to stack at $s2
# @param[in] a0 : value to push
476 #
```

```
477 push:
       sw $a0, 0($s2)
478
       add $s2, $s2, 4
479
       jr $ra
480
       nop
481
482
484 end_while_p_s:
485
486 # add null to end of stack
487
488
489 # print postfix
490 la $a0, prompt_result
491 li $v0, 4
492 syscall
493
494
495 jal pop
496 add $a0, $zero, $v0
497 li $v0, 1
498 | syscall
500 la $a0, newLine
501 li $v0, 4
502 syscall
```

Listing 1: Infix - Postfix expression

# 1.4 Preview Image



# 2 Problem 7

- 2.1 Project Analysis
- 2.1.1 Project Requirement
- 2.1.2 Project Requirement
- 2.2 Project Algorithm and Solution
- 2.2.1 1111
- $2.2.2 \quad 2222$
- 2.3 Source code
- 2.4 Preview Image