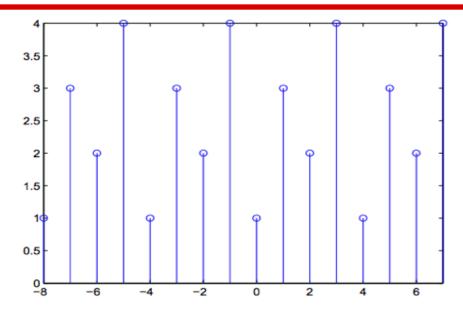
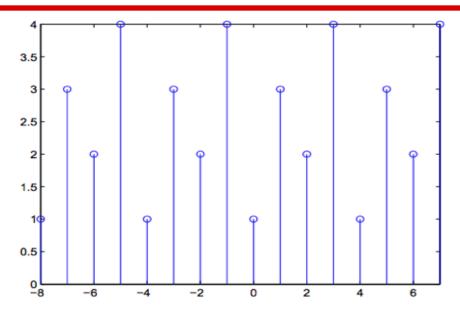
# Discrete-Time Fourier Series

# **Discrete-Time Signal**



What is the period of this signal?

# **Discrete-Time Signal**



What is the period of this signal? 4! It repeats every 4 samples

# **Discrete-Time Fourier Series**

$$x(n) = A_0 + \sum_{k=1}^{K} \alpha_k \cos(k\omega_0 n) + \sum_{k=1}^{K} \beta_k \sin(k\omega_0 n)$$

Given that x(n) is the previous signal, what is the size of the DTFS in matrix form? Compute it. What is  $\omega_0$ ?

### **Discrete-Time Fourier Series**

$$x(n) = A_0 + \sum_{k=1}^K \alpha_k \cos(k\omega_0 n) + \sum_{k=1}^K \beta_k \sin(k\omega_0 n)$$

Period (p) = 4 which means K = p/2 = 2, so there are 2K + 1 = 5 coefficients, A0,  $\alpha$ 1,  $\alpha$ 2,  $\beta$ 1,  $\beta$ 2

$$\omega_0 = 2\pi/4 = \pi/2$$

# Matrix Form

Notice that  $\beta$ 2 is not included because all of the  $\beta$ 2 is multiplied by  $\sin(2\omega \ 0n) = \sin(\pi n) = 0$ .

$$\begin{pmatrix} x(0) \\ x(1) \\ x(2) \\ x(3) \end{pmatrix} = \begin{pmatrix} 1 & \cos(\omega_0 * 0) & \sin(\omega_0 * 0) & \cos(2\omega_0 * 0) \\ 1 & \cos(\omega_0 * 1) & \sin(\omega_0 * 1) & \cos(2\omega_0 * 1) \\ 1 & \cos(\omega_0 * 2) & \sin(\omega_0 * 2) & \cos(2\omega_0 * 2) \\ 1 & \cos(\omega_0 * 3) & \sin(\omega_0 * 3) & \cos(2\omega_0 * 3) \end{pmatrix} \begin{pmatrix} A_0 \\ \alpha_1 \\ \beta_1 \\ \alpha_2 \end{pmatrix}$$

Why discrete-time?

When we process signals with computers (when we enter MATLAB land), signals must be represented in discrete-time.

We digitize the signal by **sampling**, which will be covered in greater depth later in the semester.

 $x(t) = \sin(500\pi t)$ 

Sampling rate is 1000 samples/second.

What is the resulting discrete-time signal?

```
x(t) = \sin(500\pi t)
```

Sampling rate is 1000 samples/second.

What is the resulting discrete-time signal?

```
CT frequency = 250 cycles/second

DT frequency = 250cycles/second / (1000 samples/second)

= 1/4 cycles/sample
```

```
x(t) = \sin(500\pi t)
```

Sampling rate is 1000 samples/second.

What is the resulting discrete-time signal?

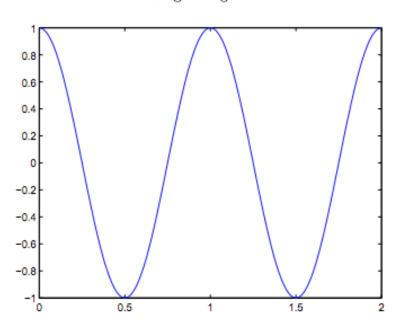
```
CT frequency = 250 cycles/second

DT frequency = 250cycles/second / (1000 samples/second)

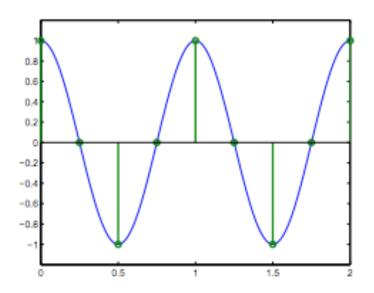
= 1/4 cycles/sample fd = fc/fs!
```

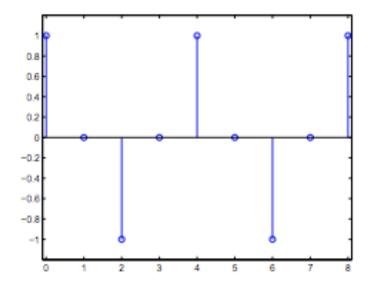
$$x(t) = \cos(2\pi t)$$

#### Original signal:

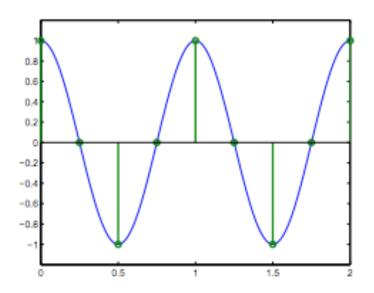


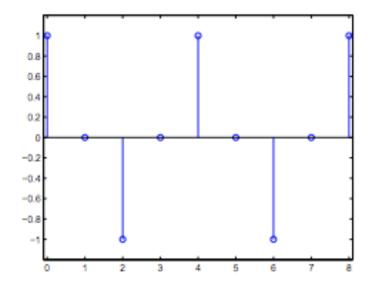
#### Sampling rate = 4 samples/second



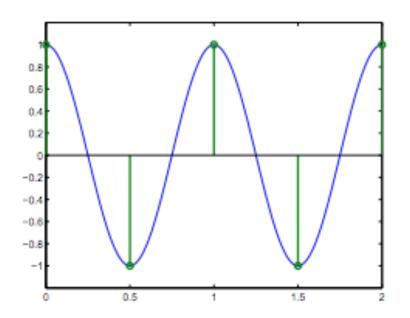


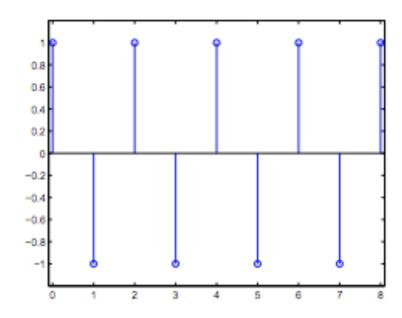
Sampling rate = 4 samples/second



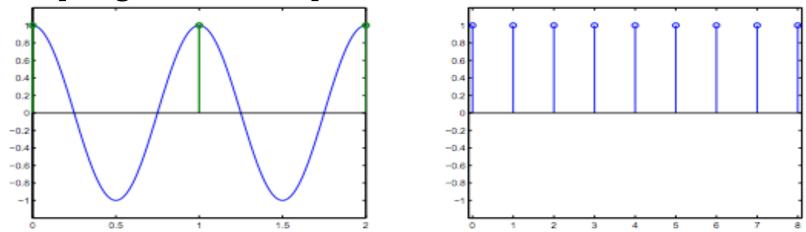


#### Sampling rate = 2 samples/second





Sampling rate = 1 samples/second



This doesn't look like the original signal! Lost information. Example of **aliasing**...but we'll get to that later

# **Discrete-Time Period**

In continuous time, we know that the period is related by p = 1/f where f is the CT frequency

How about in the discrete time?

# **Discrete-Time Period**

```
x(t) = cos(2\pi t)
fs = 0.5 samples/second
fd = 1/0.5 = 2 samples/second
```

Is  $p = \frac{1}{2}$ ? Nope. p is still 1.

For discrete-time signals, if  $\mathbf{fd} = \mathbf{a}/\mathbf{b}$  where a and b are relatively prime,  $\mathbf{p} = \mathbf{b}$