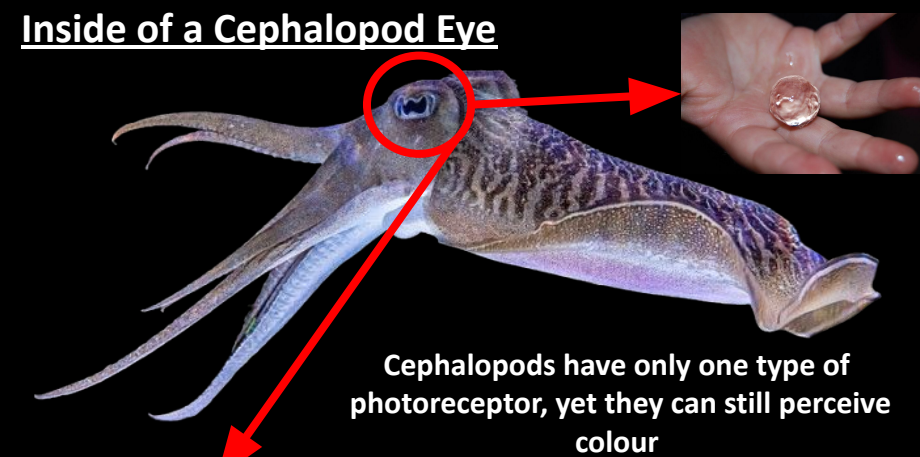
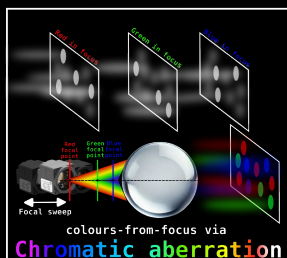




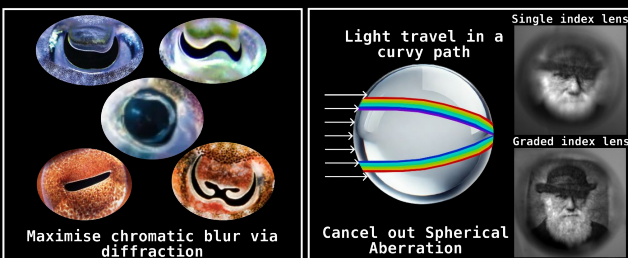
## Inside of a Cephalopod Eye



### Ball lens



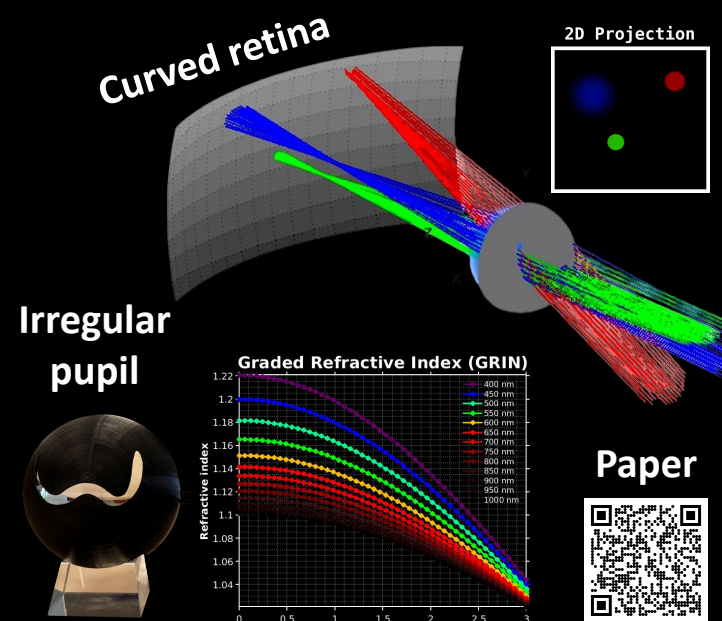
### Adaptive Pupil shape Graded Refractive Index



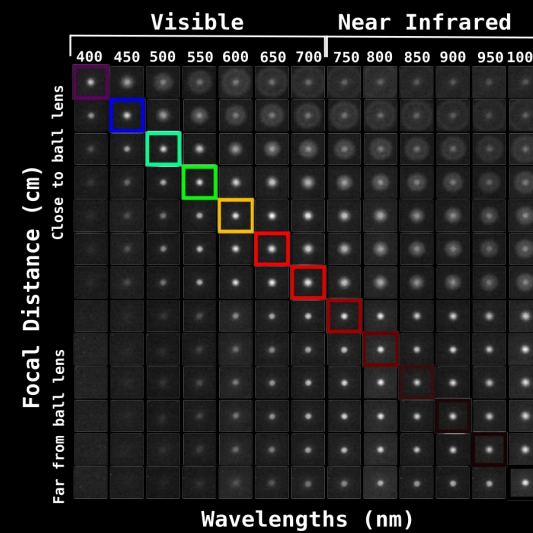
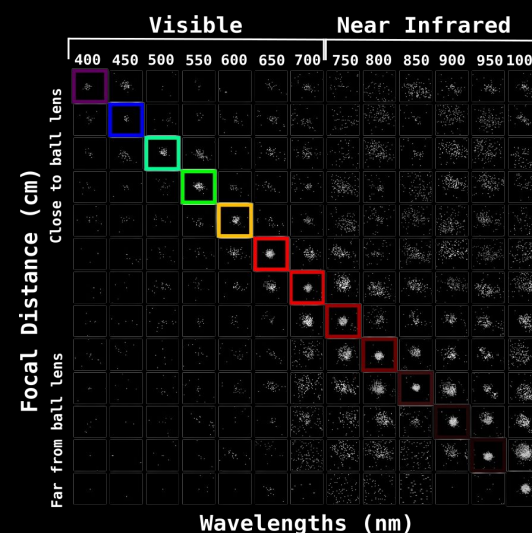
## Optical Setup



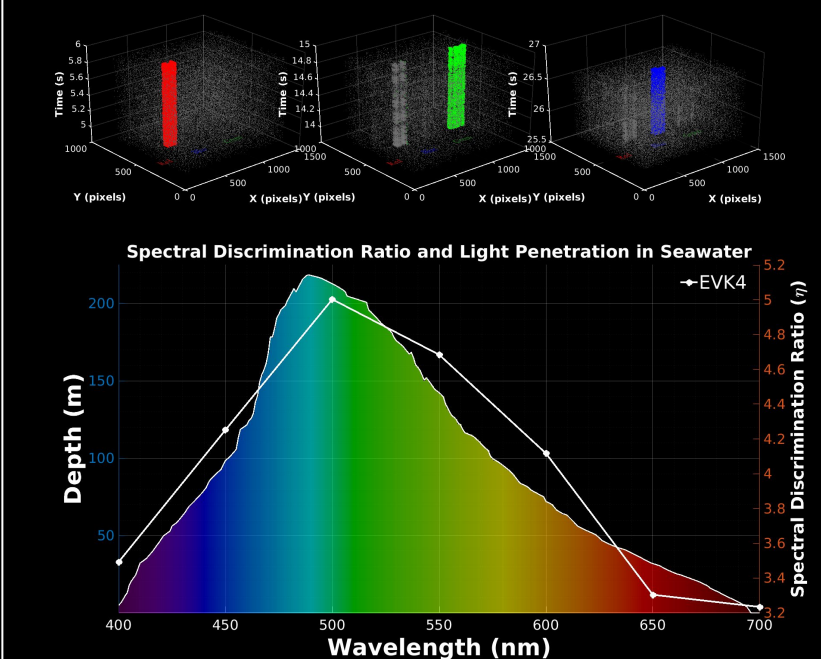
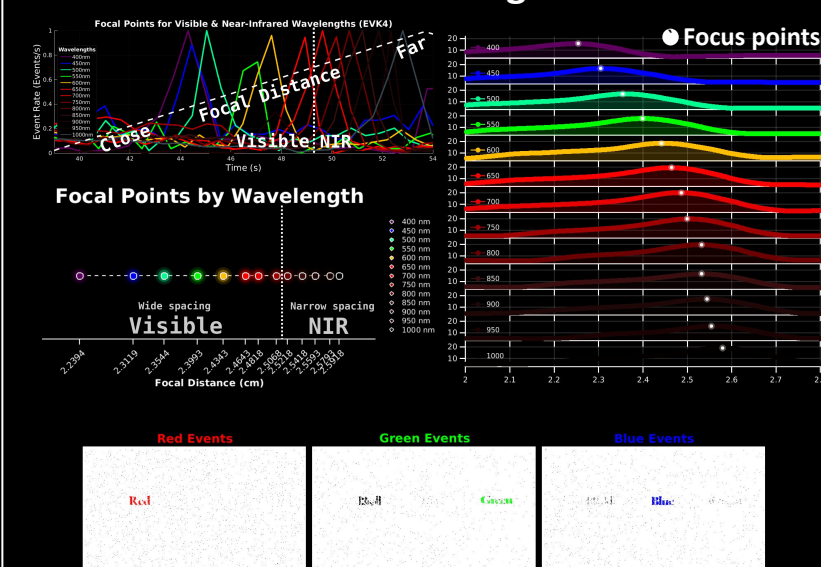
## Simulation framework



## Event-based and Frame-based Hyperspectral Sensing and Imaging: Measuring Visible and Near Infrared



## Cephalopod-inspired “colours-by-focus” Processing



## About this work:



### Event Camera + Ball lens = Hyperspectral Event-based Sensor

- Event camera provides sparse, high temporal resolution data
- Ball lens provides chromatic aberration
- “colours-by-focus” is enabled by shifting the focal distance

## Contributions:

- A demonstration of a cephalopod-inspired imaging technique that enables an event camera to perceive spectral information in visible light and near-infrared
- Develop a computational simulator to assess the contribution of chromatic aberration for colour perception