

SPL-1 Project Report, 2018

Blockchain

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Table of Contents

| | |
|-----------------------------------|-------------|
| 1.Introduction | 1 |
| 1.1.Background study | 1-4 |
| 1.2.Challenges | 4 |
| 2.Project Overview | 4-9 |
| 3.User Manual | 9-11 |
| 4.Conclusion | 11 |
| 5.Appendix..... | 11 |
| 6.References | 12 |

Index of Figures

| | |
|--|-----------|
| Figure 1: Blockchain.... | 1 |
| Figure 2: Hash Function | 2 |
| Figure 3: Bitwise operation | 3 |
| Figure 4: SHA 256 algorithm..... | 4 |
| Figure 5: Function: convertToBinary..... | 6 |
| Figure 6 : Function: PaddingZeros..... | 6 |
| Figure 7: Function: ResizeInto16Blocks | 7 |
| Figure 8: Function: ComputeHashValue | 7 |
| Figure 9: User Manual :Input for File security | 9 |
| Figure 10: User Manual :Input for File security | 9 |
| Figure 11: User Manual :Output for File security..... | 10 |
| Figure 12: User Manual :Input for File security..... | 10 |
| Figure 13: User Manual :Output for File security..... | 11 |

1.Introduction

1

“BlockChain” as it’s name implies, it stores data transactions or any kind of data in blocks where the blocks are connected together in the form of a chain. The blockchain grows as the number of data transactions grow. Each block contains a “hash” and the hash of the previous block. The previous block’s hash links the block together and prevent any block from being altered or inserted between two existing block.

In a block of a blockchain a “Hash”is generated from existing data. The hash is generated by using “Secured Hash Algorithm-256(SHA-256)” .In my project my target is to implement SHA-256 algorithm and to make blockchain by using data of files. Another target is to apply this algorithm for checking image and file security.

1.1 Background study

Blockchain

Stuart Haber and W.Scott Stonetta describe blockchain in 1991.But first it is conceptualized by a person or group known Satoshi Nakamoto in 2008.A blockchain is decentralized, distributed that is used to record transactions across many computers so that record cannot be altered.Blockchain is inherently resistant to modification of data. Each block of a blockchain includes the cryptographic hash of the previous block which links two blocks together and form a chain.

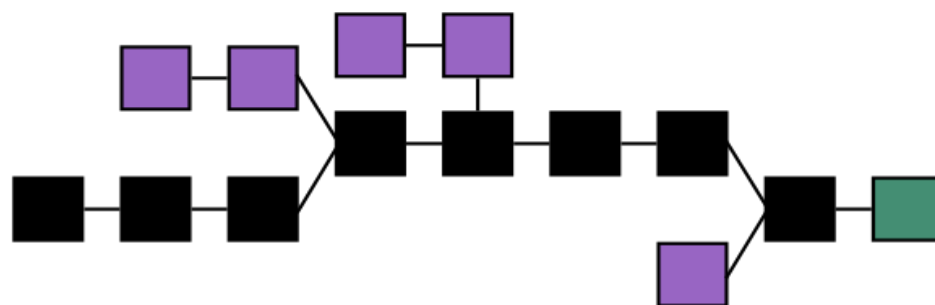


Figure 1: Blockchain(source:Wikipedia)

Hash Function

Hash Function is a mathematical function that converts a numerical input value into another compressed value. The input to the hash function is of arbitrary length but output is always of fixed length. Cryptographic hash has some features

- Fixed length output
- Efficiency of operation
- A small change to a message should change the hash value so extensively that new hash value appears uncorrelated with the old hash value

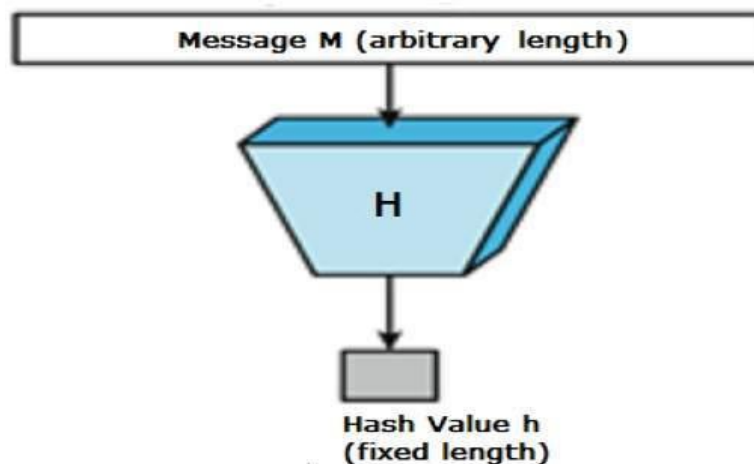


Figure 2: Hash Function(source:Tutorialspoint)

Secured Hash Algorithm-256

SHA-256 is a set of cryptographic hash functions designed by United States National Security Agency (NSA). It was first published in 2001 by National Institute of Standards and technology (NIST). By this algorithm a one way hash can be generated from any piece of data, but data cannot be generated from hash. An initial message is given as input. After being supplemented the message is broken into blocks where each block contains 16 words. Every block message is put by the algorithm through the cycle of 64 or 80 rounds. Two words are rebuilt on each iteration. The transformation function is set by other words. The result of each blocks are added, the sum being the value of the hash function. However inner state initialization is made by the result of the previous block processing. None can independently process blocks and summarize the result.

Bitwise Operations

Bits are individuals ones and zeros that make up everything we do with computers. All the data we use is stored in computer using bits. There are six bitwise operators.

- AND
- OR
- XOR
- Right Shift
- Left Shift
- One's compliment

I have worked with some other bitwise operations like circular left shift, right shift.

| bitwise and | 0 | 1 | x |
|-------------|---|---|---|
| 0 | 0 | 0 | 0 |
| 1 | 0 | 1 | x |
| x | 0 | x | x |

| bitwise or | 0 | 1 | x |
|------------|---|---|---|
| 0 | 0 | 1 | x |
| 1 | 1 | 1 | 1 |
| x | x | 1 | x |

| bitwise xor | 0 | 1 | x |
|-------------|---|---|---|
| 0 | 0 | 1 | x |
| 1 | 1 | 0 | x |
| x | x | x | x |

| bitwise xnor | 0 | 1 | x |
|--------------|---|---|---|
| 0 | 1 | 0 | x |
| 1 | 0 | 1 | x |
| x | x | x | x |

| bitwise negation | result |
|------------------|--------|
| 0 | 1 |
| 1 | 0 |
| x | x |

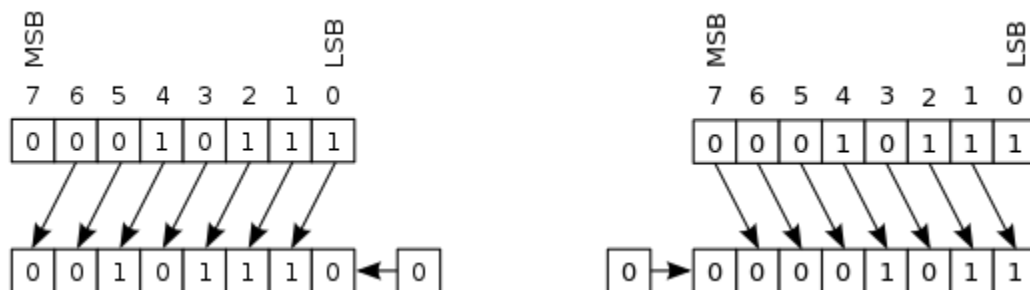


Figure 3: Bitwise operations(source: Wikipedia)

Raw File Reading

4

For reading data of files, I have to study some functions mentioned below

- Opening file
- Reading and writing
- Closing file

BMP File Format

BMP file format is used to store bitmap digital images. The BMP file format is capable of storing two dimensional digital images both monochrome and color. The bitmap image file consists of fixed size structures as well as variable size structure appearing in a predetermined sequence. Many different versions of some of these structures can appear in the file due to the long evolution of this file format.

1.2 Challenges

Implementing a new software solution carries with it a number of challenges. The process can be overwhelming, confusing and lengthy. For implementing this project there are lot of challenges that I have faced. Some of them are

- Handling large code for the first time
- Learning and understanding algorithm
- Designing bitwise operations
- Reading BMP file
- Linked list operations
- Matching digital signatures

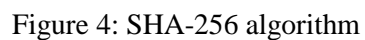
2. Project Overview

I have divided my whole project into three different parts. They are

- Implementation of SHA-256 algorithm
- Application of SHA-256 in Blockchain
- Application of SHA-256 in Image security

5

CovertToBinary:




```

113 vector< unsigned long> convertToBinary(string msg)
114 {
115     vector<unsigned long> converted;
116     for(int i=0;i<msg.length();i++)
117     {
118         bitset<8>bits(msg.c_str()[i]);
119
120         converted.push_back(bits.to_ulong());
121     }
122     return converted;
123 }

```

Activate Wind

Figure 5: Function: convertToBinary

PaddingZeros:

Target of this function to make a 512 bit length of the binary converted vector. Using formula ($k=447-\text{length of converted vector}$), “k” zeros are added to the vector and at last the length of converted vector is added in binary format. This the total length of the new converted vector will be 512 bits.

```

---
126 vector<unsigned long> paddingZeros(vector<unsigned long> block)
127 {
128     int lengthOfString=block.size()*8;
129
130     int k=448-1-lengthOfString;
131
132     unsigned long pad1n70=0x80;
133     block.push_back(pad1n70);
134     //unsigned long o=0x00000000;
135
136     for(int i=0;i<k/8;i++)
137     {
138         block.push_back(0x00000000);
139     }
140
141     bitset<64>len(lengthOfString);
142     string bitsetString= len.to_string();
143
144     bitset<8>templ(bitsetString.substr(0,8));
145     block.push_back(templ.to_ulong());
146
147     for(int i=8;i<63;i=i+8)
148     {
149         bitset<8>len2(bitsetString.substr(i,8));
150
151         block.push_back(len2.to_ulong());
152     }
153
154     return block;
155

```

Figure 6: Function PaddingZeros

ResizedInto16blocks:

7

This function resizes the 512 bits vector into 16 block where each block contains 32 bits of data.

```
159 vector<unsigned long> resizeInto16Blocks(vector<unsigned long>message)
160 {
161     vector<unsigned long>resizedMsgBlock(16);
162
163     for(int i=0;i<64;i=i+4)
164     {
165         bitset<32> temp(0);
166
167         temp=(unsigned long)message[i]<< 24;
168         temp|=message[i+1]<< 16;
169         temp|=message[i+2]<< 8;
170         temp|=message[i+3];
171
172         resizedMsgBlock[i/4]=temp.to_ulong();
173     }
174
175     return resizedMsgBlock;
176 }
177 }
```

Figure 7: Function: ResizeInto16Blocks

ComputeTheHashValue:

This is the key function of the code. There are 64 constant values which represent thirty-two bits of the fractional parts of the cube roots of the first sixty-four prime numbers. there are 8 initial hash values which represents the first thirty-two bits of the fractional parts of the square roots of the first eight prime numbers. This function uses bitwise functions and gives the required hash value.

```
193
194 string computeTheHashValue(vector<unsigned long>msg)
195 {
196     unsigned long k[64] = {
197         0x428a2f98,0x71374491,0xb5c0fbcf,0xe9b5dba5,0x3956c25b,0x59f111f1,
198         0x923f82a4,0xab1c5ed5,0xd807aa98,0x12835b01,0x243185be,0x550c7dc3,
199         0x72be5d74,0x80deb1fe,0x9bdc06a7,0xc19bf174,0xe49b69c1,0xefbe4786,
200         0x0fc19dc6,0x240ca1cc,0x2de92c6f,0x4a7484aa,0x5cb0a9dc,0x76f988da,
201         0x983e5152,0xa831c66d,0xb00327c8,0xbf597fc7,0xc6e00bf3,0xd5a79147,
202         0x06ca6351,0x14292967,0x27b70a85,0x2e1b2138,0x4d2c6dfc,0x53380d13,
203         0x650a7354,0x766a0abb,0x81c2c92e,0x92722c85,0xa2bfe8a1,0xa81a664b,
204         0xc24b8b70,0xc76c51a3,0xd192e819,0xd6990624,0xf40e3585,0x106aa070,
205         0x19a4c116,0x1e376c08,0x2748774c,0x34b0bcb5,0x391c0cb3,0x4ed8aa4a,
206         0x5b9cca4f,0x682e6fff,0x748f82ee,0x78a5636f,0x84c87814,0x8cc70208,
207         0x90befffa,0xa4506ceb,0xbef9a3f7,0xc67178f2
208     };
209 }
```

Figure 8: Function :ComputeHashValue

2.2 Application of SHA 256 in Blockchain

In this part any .txt file can be read and every line is considered as a block. For every block, a hash value is generated. One block is connected to the previous block through the previous block's hash value. Thus every blocks are connected to each other and make a chain. Any change in any block of the blockchain can be detected. Changing any data of block in blockchain and it's given hash value will not be the same as the previous hash value because every unique data or message can give a unique hash value. So by comparing the hash values it can be detected whether the data in a block is changed or not.

2.3 Application of SHA 256 in Image Security Checking

Images can be slightly changed or can be concealed by other image internally but externally it can be viewed as same as real image. This is called steganography. Now a days', terrorists are very smart and they are using technologies for their harmful purpose. They can send information using steganography. For detecting steganography or any change in an image can be detected by using SHA 256 algorithm.

For this purpose, first I have read pixels of two image files which I have to detect. Every line of pixels is considered as a block and blocks are connected to their previous block by previous hash value. Then I have matched the hash values of corresponding image files. As there any change in data or pixel the hash value must be different, so if there any mismatch between the corresponding hash values, the program will give message where the mismatch is. If there is no change in data or pixels it will give a message that the images aren't different.

3. User manual

I have applied SHA-256 algorithm in two different areas. One is for file security checking and other is for image security checking.

3.1 File security checking:

- **Open executable file**
- **Then we will see an interface**

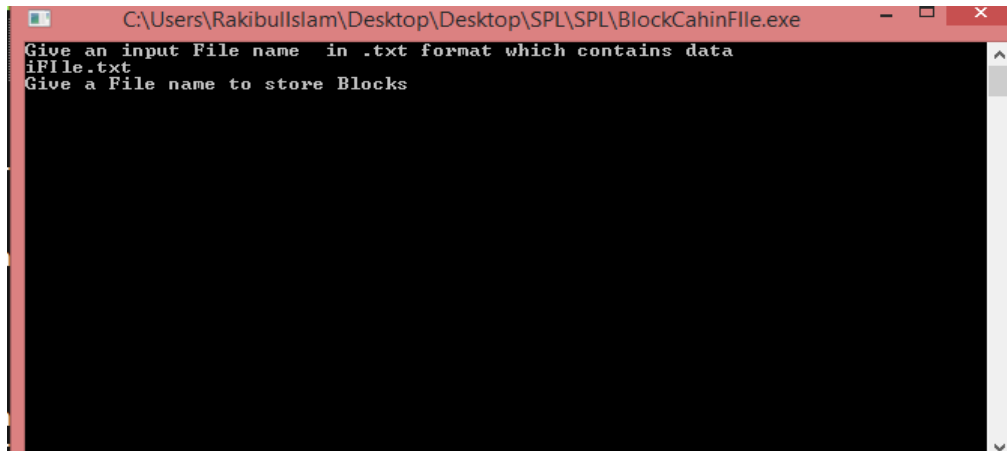


Figure 9: User Manual :Input for File security

- Then we have to give a file name in .txt format which should stay with the executable file directory
- After that we have to give another file name in .txt format to store hash generated blocks

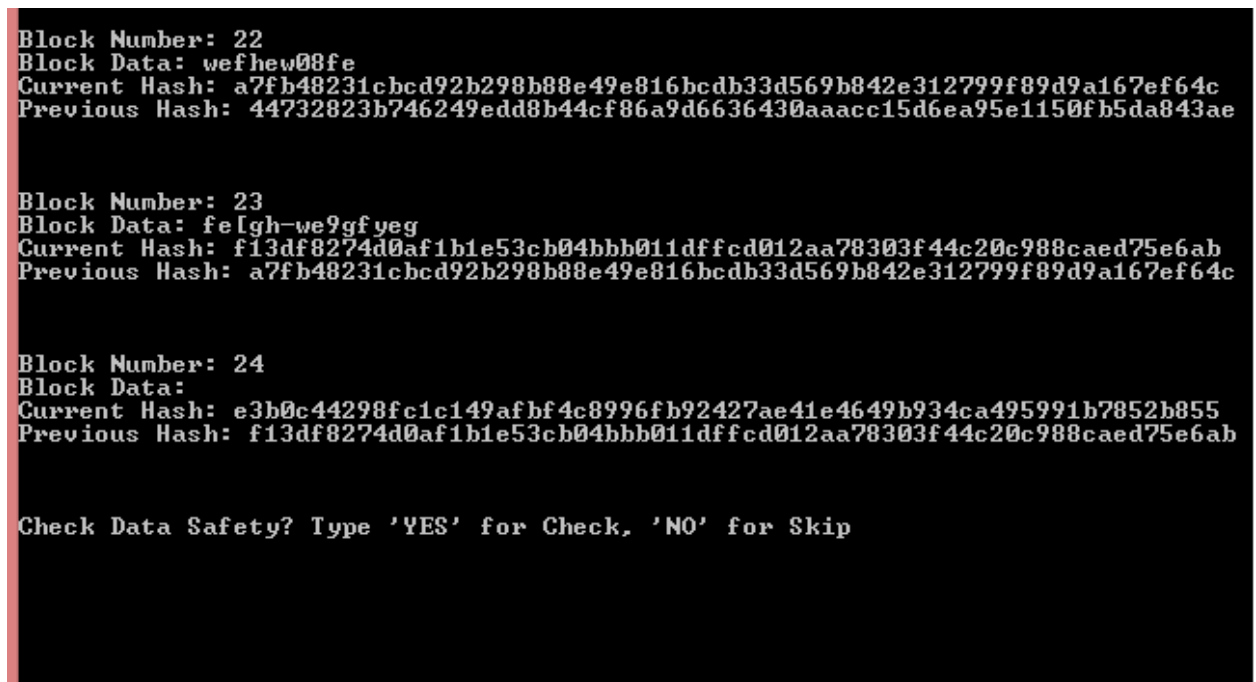


Figure 10: User Manual :Input for File security

- Then it will give output of the blockchain
- After that it will give a message if you want to check for data safety or not
- If we type “YES” it will check the block data and if it finds any change it will show message

```

Check Data Safety? Type 'YES' for Check, 'NO' for Skip
YES
Block 0 OK
Block 1 OK
Block 2 OK
Block 3 OK
Block 4 OK
Block 5 OK
Block 6 OK
Block 7 OK
Block 8 OK
Block 9 OK
Block 10 OK
Block 11 OK
Block 12 OK
Block 13 OK
Block 14 OK
Block 15 OK
Block 16 OK
Block 17 OK
Block 18 OK
Block 19 OK
Block 20 OK
Block 21 OK
Block 22 OK
Block 23 OK
Block 24 OK
NO Danger!

-----
Process exited after 60.3 seconds with return value 0
Press any key to continue . . .

```

Figure 11:User Manual :Output for File security

3.2 Image security checking:

- Open the executable file
- Then we will see an interface

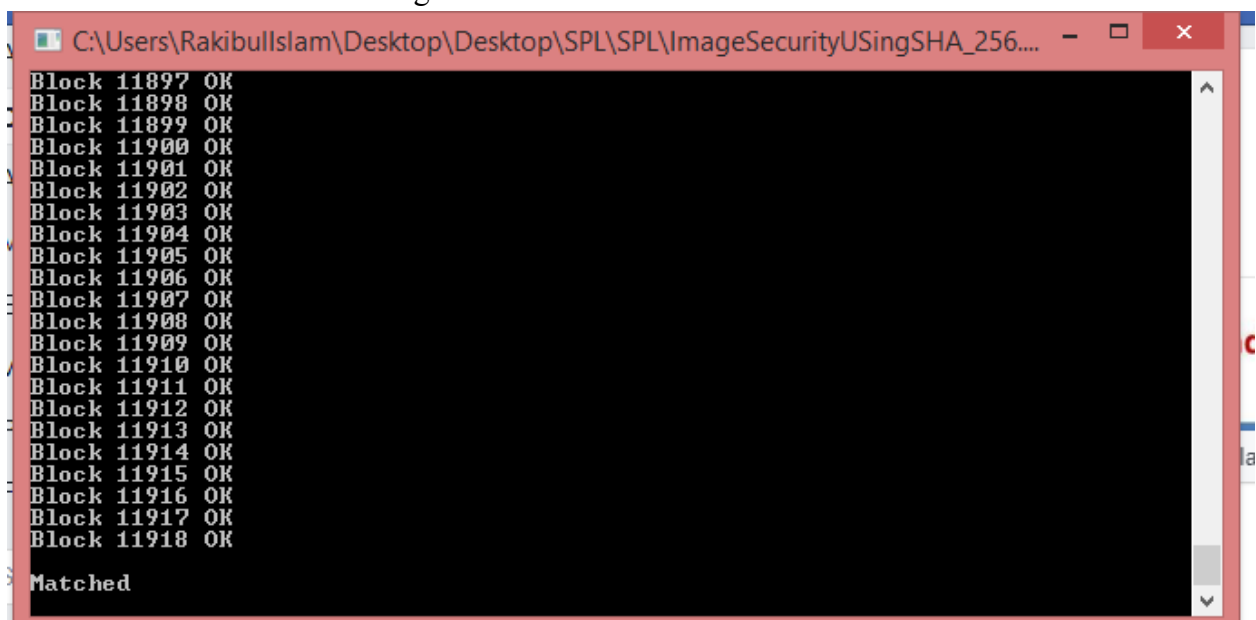
```

C:\Users\RakibulIslam\Desktop\Desktop\SPL\SPL\ImageSecurityUSingSHA_256....
Give name of an image file in .bmp format
lena512.bmp
Give another name of an image file in .bmp format which you want to check
lena5122.bmp
Give a file name in .txt format where you want to see the Blocks
hash.txt
Wait a moment please...
_

```

Figure 12:User Manual :Input for image security

- We have to give two image file in .bmp format which we want to check and they must be present in the executable file directory
- After that it will give a message for giving a file name where the blocks will be saved
- After giving file name we have wait for a moment as there will be thousand of blocks for checking
- Then we will see if the hash of the two different image blocks are same or not.
- If same it will show a message “Matched”
- If different it will show a message “Pictures don’t match”



```

C:\Users\RakibulIslam\Desktop\Desktop\SPL\SPL\ImageSecurityUSingSHA_256....
Block 11897 OK
Block 11898 OK
Block 11899 OK
Block 11900 OK
Block 11901 OK
Block 11902 OK
Block 11903 OK
Block 11904 OK
Block 11905 OK
Block 11906 OK
Block 11907 OK
Block 11908 OK
Block 11909 OK
Block 11910 OK
Block 11911 OK
Block 11912 OK
Block 11913 OK
Block 11914 OK
Block 11915 OK
Block 11916 OK
Block 11917 OK
Block 11918 OK
Matched

```

Figure 13:User Manual :Output for image security

4. Conclusion

Implementing SHA-256 algorithm helps me to improve my coding skill and I have learned to handle large code for the first time. I hope it will help me to deal with difficulties in future. This project was quiet challenging and I gained a lot of experience from it. I want to thank my supervisor for guiding me a lot during this project.

5. Appendix

In this project, I have implemented SHA 256 algorithm for .txt file and for .bmp file. In future I want to implement this algorithm for .jpeg, .jpg and .png file.

6. Reference

1. [https://en.wikipedia.org/wiki/Blockchain_\(database\)](https://en.wikipedia.org/wiki/Blockchain_(database)) [10/01/2018]
2. https://www.tutorialspoint.com/cryptography/cryptography_hash_functions.htm [20/05/2018]
3. <https://en.wikipedia.org/wiki/Steganography> [23/04/2018]
4. https://en.wikipedia.org/wiki/Bitwise_operation [29/01/2018]
5. <https://csrc.nist.gov/CSRC/media/Projects/Cryptographic-Standards-and-Guidelines/documents/examples/SHA256.pdf> [18/01/2018]