

CSE200A: Competitive Programming I

(Summer 2019)

June 2019 Long Challenge

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1 Introduction

Try solving at least first five problems from Division 2. Questions will be asked in end-sem exam, based on concepts used in only the first five problems. Rest of the concepts are for reading purposes.

2 Editorials (Div. 2 + Div. 1)

- [Chef and Proxy \(PROXYC\)](#)
- [Guddu on a Date \(KS2\)](#)
- [Road Signs \(RSIGNS\)](#)
- [Chef and Ingredients \(CHFING\)](#)
- [Sum and GCD \(SUMAGCD\)](#)
- [Lent Money \(LENTMO\)](#)
- [Intersecting Paths \(INTRPATH\)](#)
- [Chef and His Dish \(COOLCHEF\)](#)
- [Count Arrays \(COUNTIT\)](#)
- [Forgotten Tree 9 \(FGTREE\)](#)

3 Key Concepts Used

- Modular Exponentiation, used in RSIGNS — [Link-1](#), [Link-2](#), [Link-3](#)
- Prefix GCD and Suffix GCD of an array, used in SUMAGCD — [Link](#)
- Properties of XOR, used in LENTMO — [Link](#)
- Finding Lowest Common Ancestor efficiently, used in INTRPATH — [Link-1](#), [Link-2](#)
- Square Root Decomposition, used in COOLCHEF — [Link-1](#), [Link-2](#)
- Lagrange Interpolation, used in COUNTIT — [Link-1](#), [Link-2](#), [Link-3](#)
- Properties of Binary Tress, used in FGTree — [Link-1](#), [Link-2](#), [Link-3](#)