## Assignment 3 – 222A\_Samiksha

Q.1

```
C: > Users > admin > Desktop > typescript > TS assignment3_1.ts > ...
                                                                                       C: > Users > admin > Desktop > typescript > 18 assignment3_1.ts > ...
                                                                                                  Division(): number
      class Arithmetic
                                                                                                      return this.Number1 / this.Number2
          Number1 : number
          Number2 : number
          constructor(A: number , B : number)
                                                                                              var obj1 = new Arithmetic(4,2)
                                                                                              var obj2 = new Arithmetic(6,3)
              this.Number1 = A
                                                                                              var Ret : number = 0
             this.Number2 = B
                                                                                              Ret = obj1.Addition()
          Addition(): number
                                                                                              console.log("Addition of obj1 is : "+Ret) //6
            return this.Number1 + this.Number2
                                                                                              Ret = obj2.Addition()
                                                                                              console.log("Addition of obj2 is : "+Ret) //9
          Subtraction(): number
                                                                                              Ret = obj1.Subtraction()
                                                                                              console.log("Subtraction of obj1 is : "+Ret) //2
               return this.Number1 - this.Number2
 20
                                                                                              Ret = obj2.Subtraction()
                                                                                              console.log("Subtraction of obj2 is : "+Ret) //3
          Multiplication() : number
                                                                                              Ret = obj1.Multiplication()
 24
               return this.Number1 * this.Number2
                                                                                              console.log("Multiplication of obj1 is : "+Ret) //8
 26
                                                                                              Ret = obj2.Multiplication()
          Division(): number
                                                                                              console.log("Multiplication of obj2 is : "+Ret) //18
 28
               return this.Number1 / this.Number2
                                                                                              Ret = obj1.Division()
                                                                                              console.log("Division of obj1 is : "+Ret) //2
                                                                                              Ret = obj2.Division()
      var obj1 = new Arithmetic(4,2)
                                                                                              console.log("Division of obj2 is : "+Ret) //2
      var obj2 = new Arithmetic(6,3)
```

```
Microsoft Windows [Version 10.0.19044.2604]
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C:\Users\admin>cd desktop/typescript

C:\Users\admin\Desktop\typescript>tsc assignment3_1.ts

C:\Users\admin\Desktop\typescript>node assignment3_1.js

Addition of obj1 is : 6

Addition of obj2 is : 9

Subtraction of obj1 is : 2

Subtraction of obj2 is : 3

Multiplication of obj1 is : 8

Multiplication of obj1 is : 8

Multiplication of obj1 is : 2

Division of obj1 is : 2

Division of obj1 is : 2

C:\Users\admin\Desktop\typescript>

C:\Users\admin\Desktop\typescript>
```

```
C: > Users > admin > Desktop > typescript > TS assignment3_2.ts > ...
      class Circle
           Radius : number
           PI : number
           constructor(R : number)
             this.Radius = R
             this.PI = 3.14
 11
 12
           Area()
 13
 14
               var Ans : number = 0
               Ans = this.PI * this.Radius * this.Radius
 15
               return Ans
 17
 20
       var obj1 = new Circle(5)
 21
       var obj2 = new Circle(4)
 22
      var Ret : number = 0
 23
       Ret = obj1.Area()
 24
 25
       console.log("Area of obj1 is : "+Ret)
       Ret = obj2.Area()
 28
       console.log("Area of obj2 is : "+Ret)
```

```
C:\WINDOWS\system32\cmd.exe

C:\Users\admin\Desktop\typescript>tsc Assignment3_2.ts

C:\Users\admin\Desktop\typescript>node assignment3_2.js

Area of obj1 is : 78.5

Area of obj2 is : 50.24

C:\Users\admin\Desktop\typescript>

C:\Users\admin\Desktop\typescript>
```

```
C: > Users > admin > Desktop > typescript > 18 assignment3_3.ts > 😭 CircleX > 😭 Circumference
                                                                                       C: > Users > admin > Desktop > typescript > TS assignment3_3.ts > ★ CircleX > ♠ Circumference
      class Circle
          Radius : number
          PI : number
                                                                                                   Circumference() : number
          constructor(R : number)
                                                                                                     var Ans : number
            this.Radius = R
                                                                                                     Ans = 2 * this.PI * this.Radius
            this.PI = 3.14
                                                                                                      return Ans
          Area(): number
                                                                                              var obj1 = new CircleX(5)
              var Ans : number = 0
                                                                                              var obj2 = new CircleX(4)
              Ans = this.PI * this.Radius * this.Radius
                                                                                              var Ret : number = 0
              return Ans
                                                                                              Ret = obj1.Area()
                                                                                              console.log("Area of obj1 is : "+Ret)
      class CircleX extends Circle
                                                                                             Ret = obj1.Circumference()
                                                                                              console.log("Circumference of obj1 is : "+Ret)
          constructor(R : number )
                                                                                              Ret = obj2.Area()
                                                                                              console.log("Area of obj2 is : "+Ret)
              super(R)
                                                                                         47 Ret = obj2.Circumference()
                                                                                              console.log("Circumference of obj2 is : "+Ret)
          Circumference() : number
             var Ans : number
             Ans = 2 * this.PI * this.Radius
              return Ans
      var obj1 = new CircleX(5)
```

```
C:\Users\admin\Desktop\typescript>tsc assignment3_3.ts
C:\Users\admin\Desktop\typescript>node assignment3_3.js
Area of obj1 is : 78.5
Circumference of obj1 is : 31.400000000000002
Area of obj2 is : 50.24
Circumference of obj2 is : 25.12
C:\Users\admin\Desktop\typescript>
```