

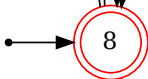
sys : depth : 1

p1

test

10 | x = true;

9 | x = false;



p2

test

10 | x = true;

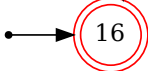
9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);



17 | !(p1.x && p2.x);



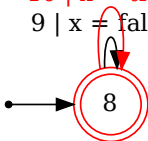
sys : depth : 2

p1

test

10 | x = true;

9 | x = false;

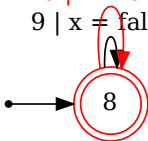


p2

test

10 | x = true;

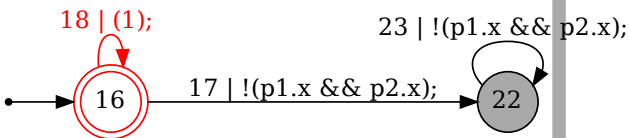
9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);



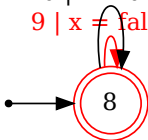
sys : depth : 3

p1

test

10 | x = true;

9 | x = false;

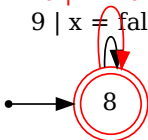


p2

test

10 | x = true;

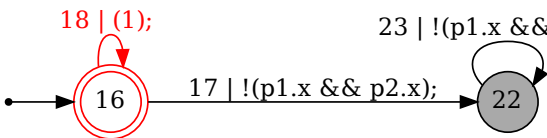
9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);



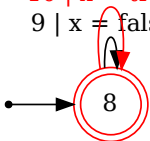
sys : depth : 4

p1

test

10 | x = true;

9 | x = false;

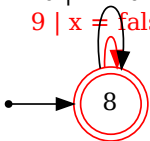


p2

test

10 | x = true;

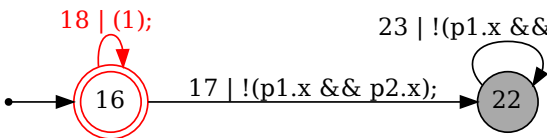
9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);



sys : depth : 5

p1

test

10 | x = true;

9 | x = false;



p2

test

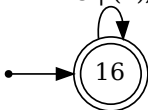
10 | x = true;

9 | x = false;



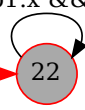
never

18 | (1);



23 | !(p1.x && p2.x);

17 | !(p1.x && p2.x);



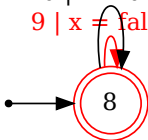
sys : depth : 4

p1

test

10 | x = true;

9 | x = false;

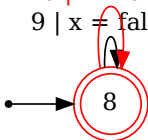


p2

test

10 | x = true;

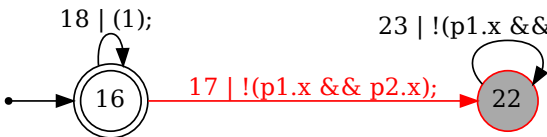
9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);



sys : depth : 5

p1

test

10 | x = true;

9 | x = false;

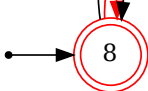


p2

test

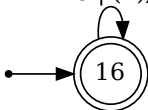
10 | x = true;

9 | x = false;



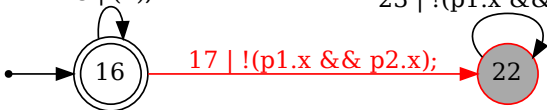
never

18 | (1);



23 | !(p1.x && p2.x);

17 | !(p1.x && p2.x);



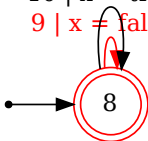
sys : depth : 6

p1

test

10 | x = true;

9 | x = false;

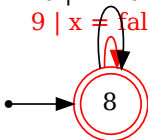


p2

test

10 | x = true;

9 | x = false;



never

18 | (1);

23 | !(p1.x && p2.x);

