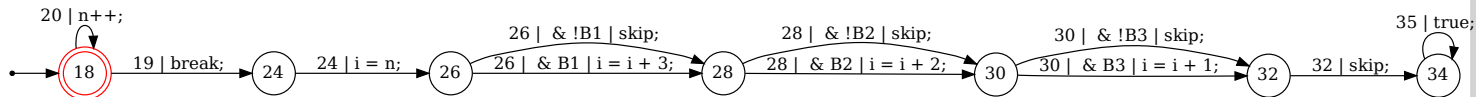


sys : depth : 0

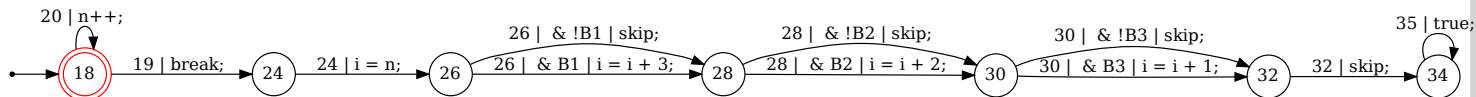
p1 : & B1

foo



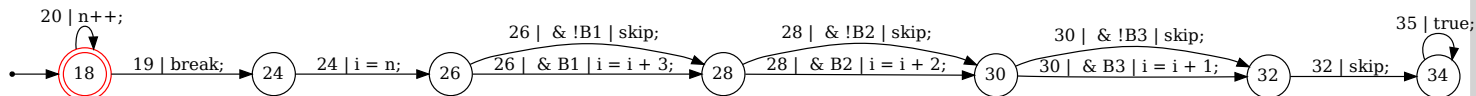
p2 : & B2

foo

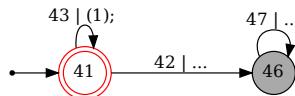


p3 : & B3

foo



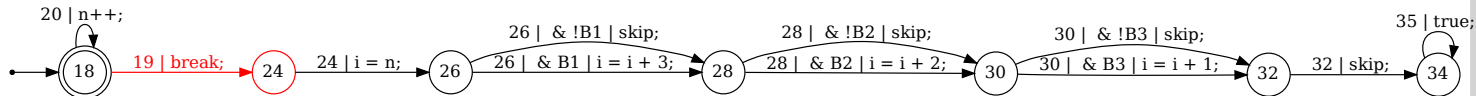
never



sys : depth : 1

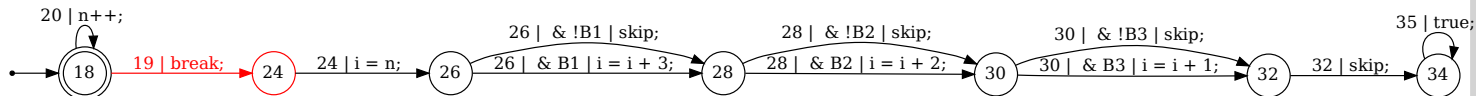
p1 : & B1

foo



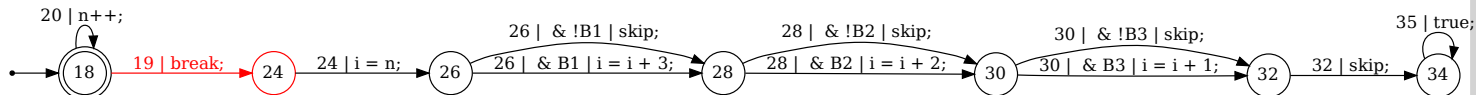
p2 : & B2

foo

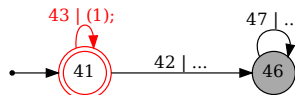


p3 : & B3

foo



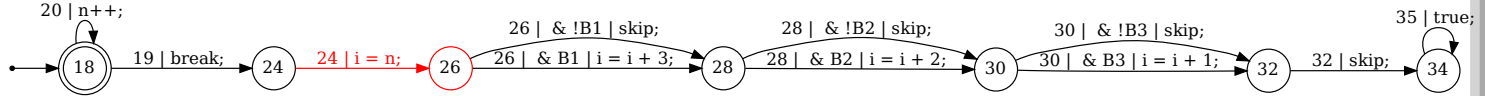
never



sys : depth : 2

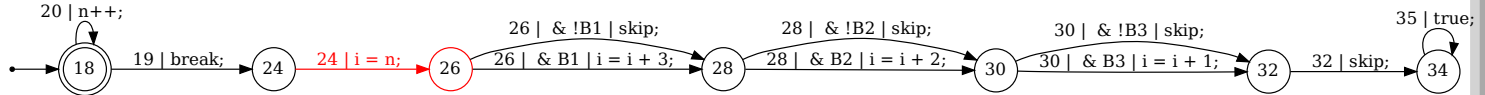
p1 : & B1

foo



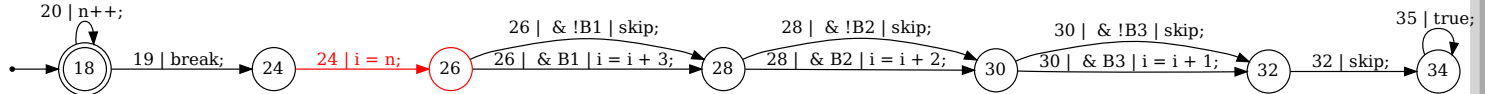
p2 : & B2

foo

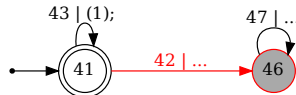


p3 : & B3

foo



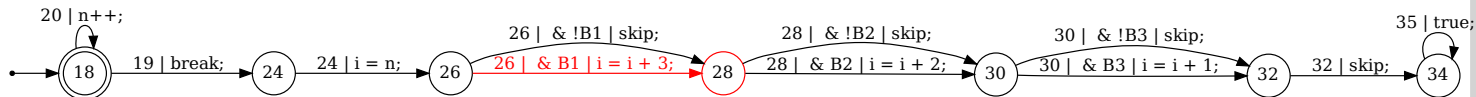
never



sys : depth : 3

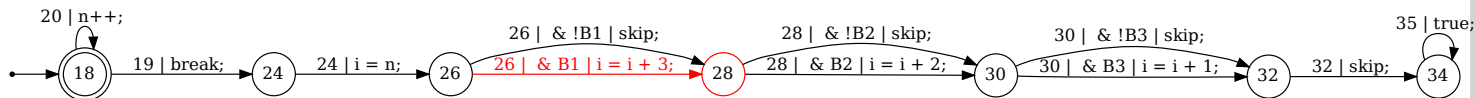
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



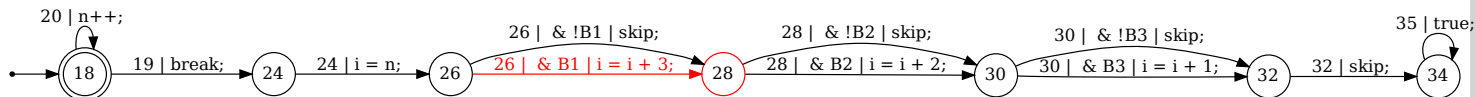
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

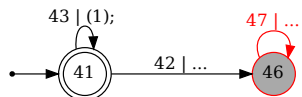


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



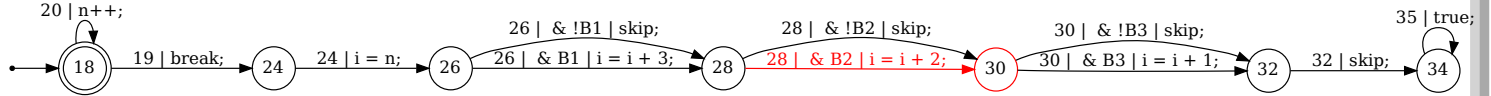
never



sys : depth : 4

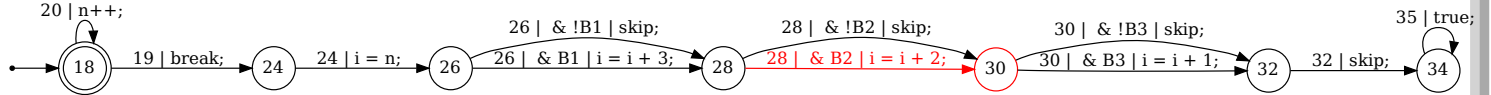
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



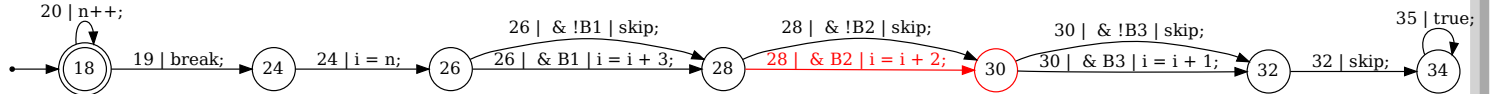
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

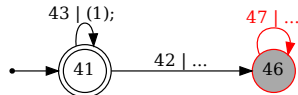


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



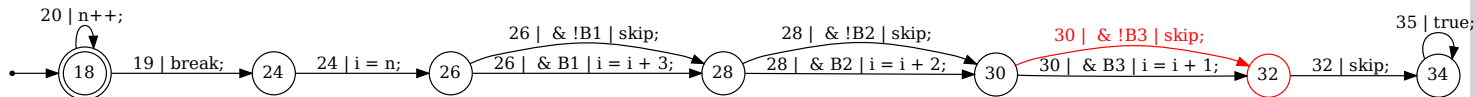
never



sys : depth : 5

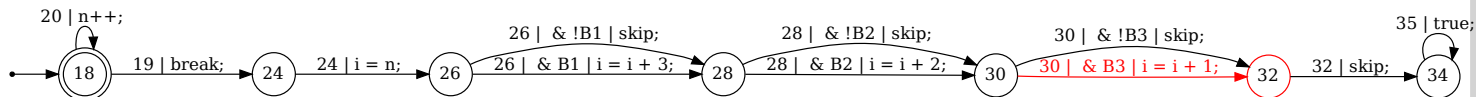
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



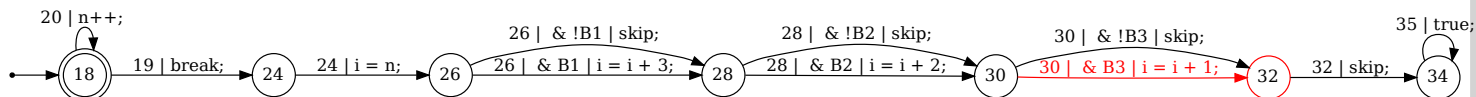
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

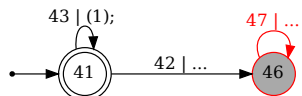


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



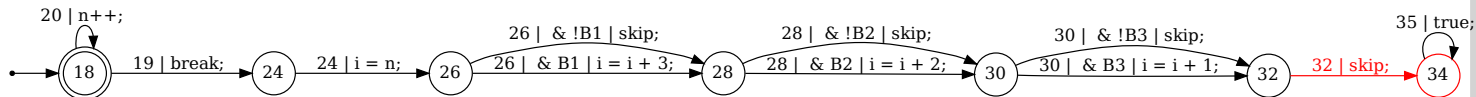
never



sys : depth : 6

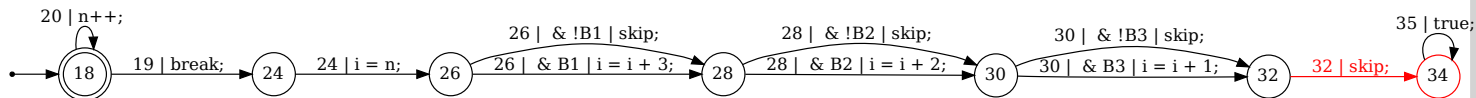
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



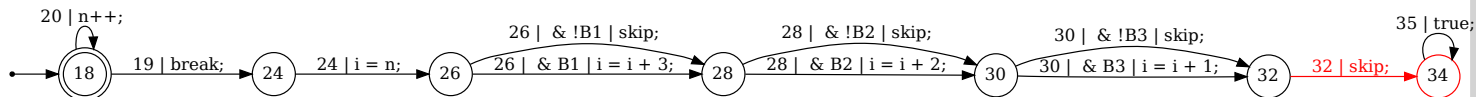
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

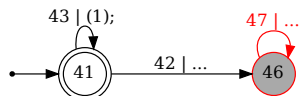


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



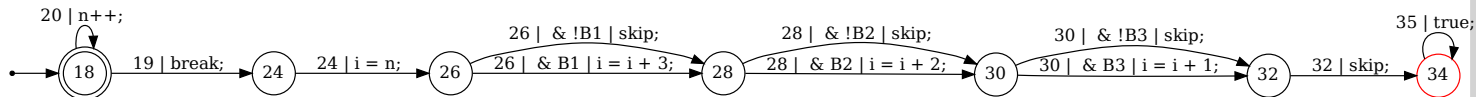
never



sys : depth : 7

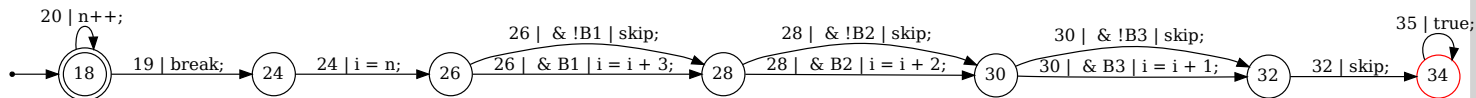
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



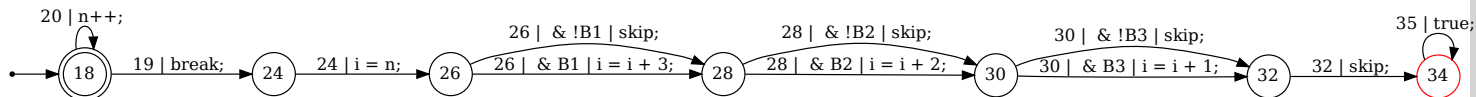
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

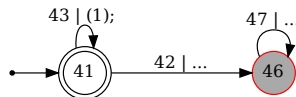


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

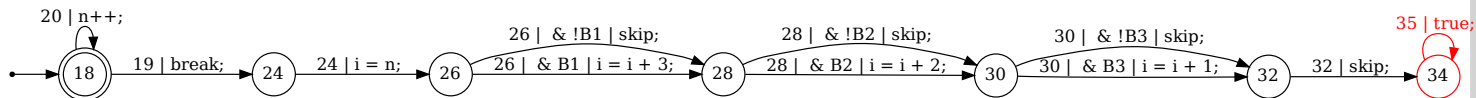




sys : depth : 8

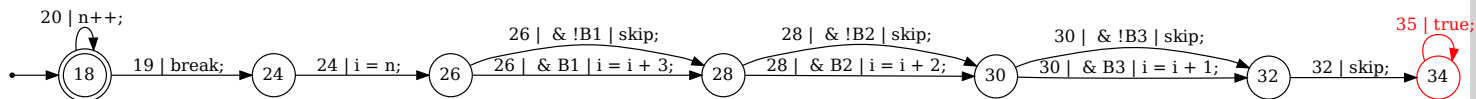
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



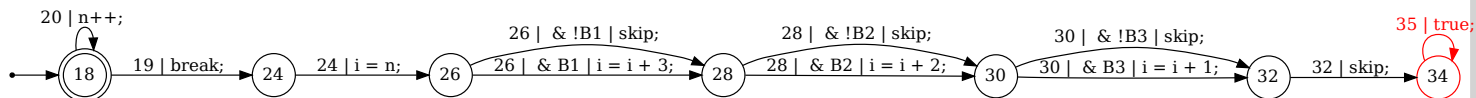
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

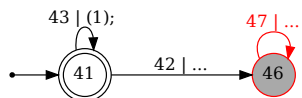


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



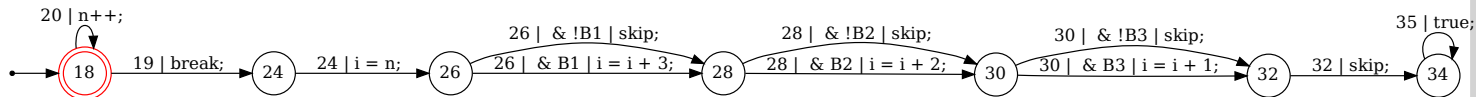
never



sys : depth : 0

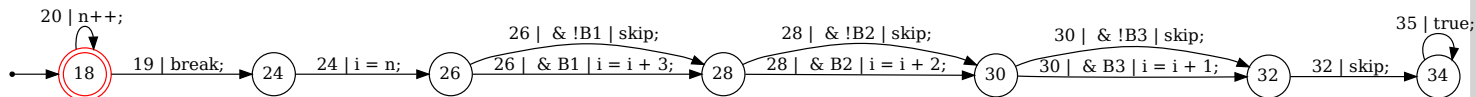
p1 : & B1

foo



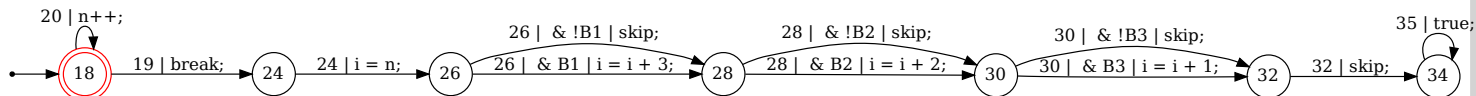
p2 : & B2

foo

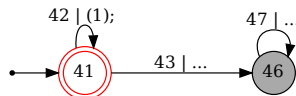


p3 : & B3

foo



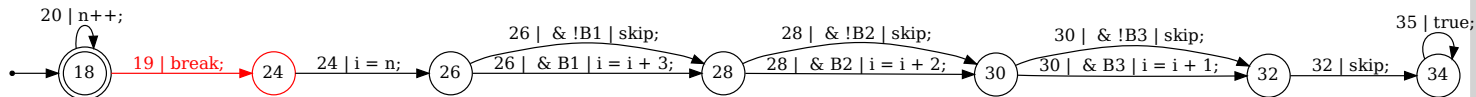
never



sys : depth : 1

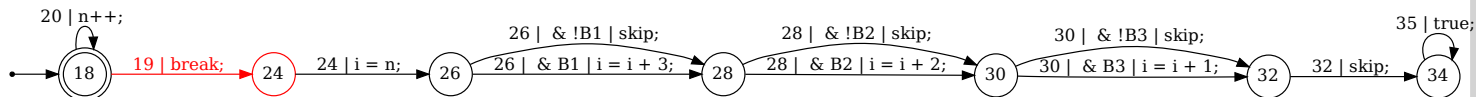
p1 : & B1

foo



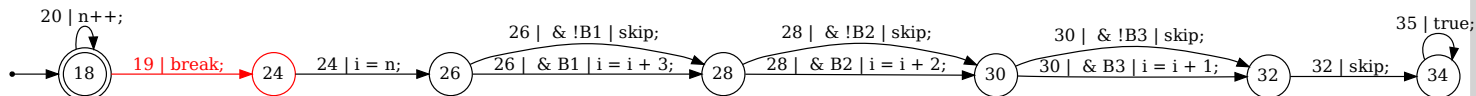
p2 : & B2

foo

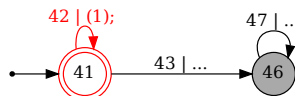


p3 : & B3

foo



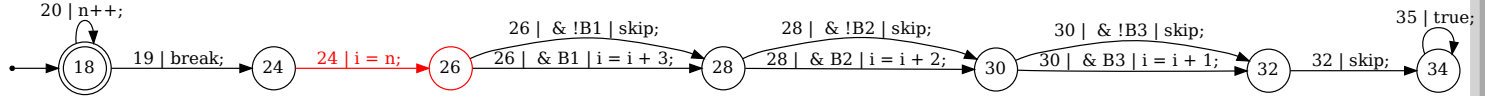
never



sys : depth : 2

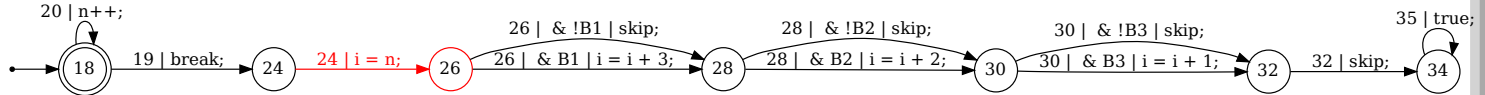
p1 : & B1

foo



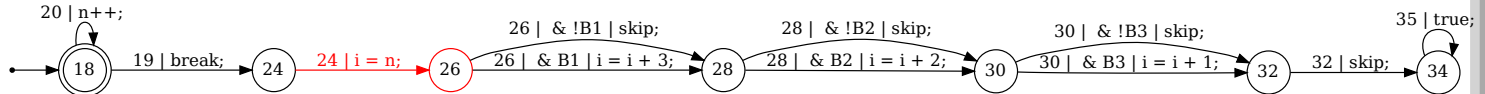
p2 : & B2

foo

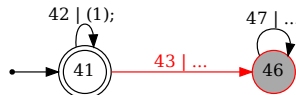


p3 : & B3

foo



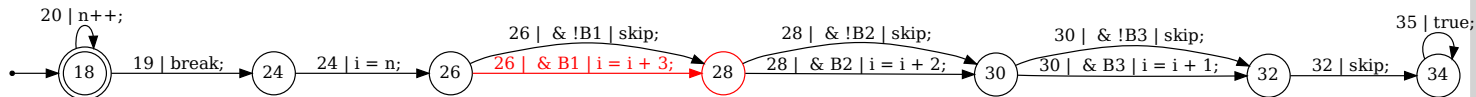
never



sys : depth : 3

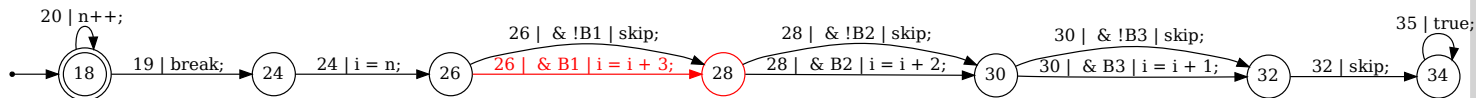
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



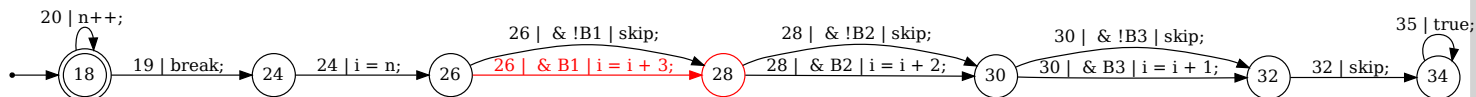
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

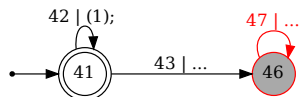


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



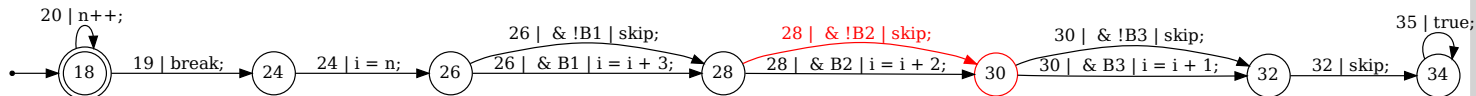
never



sys : depth : 4

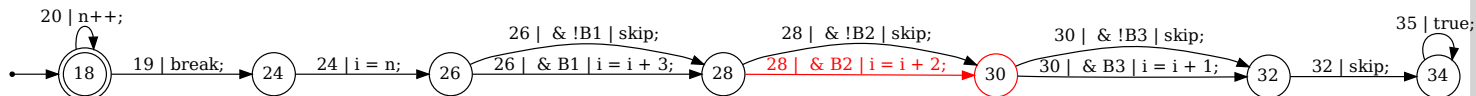
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



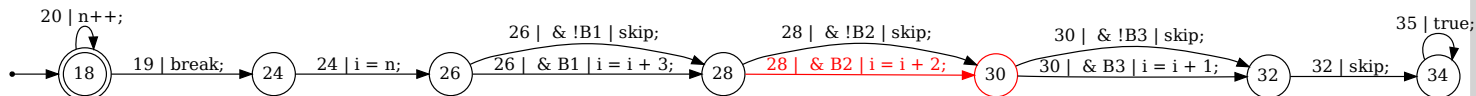
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

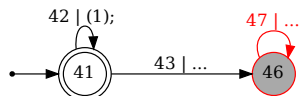


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



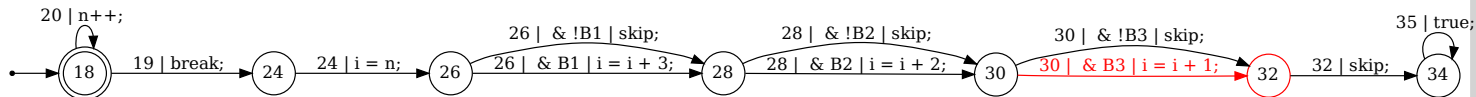
never



sys : depth : 5

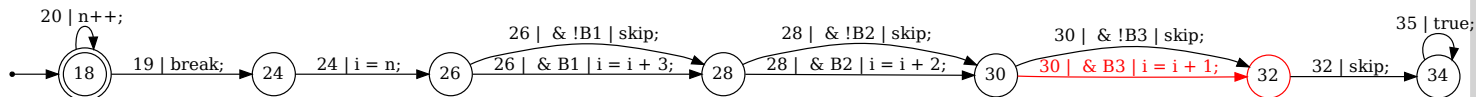
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



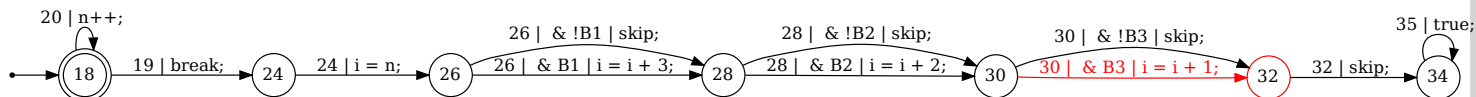
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

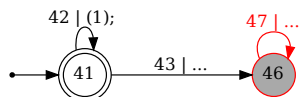


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



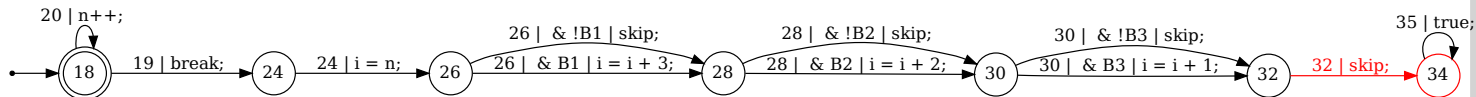
never



sys : depth : 6

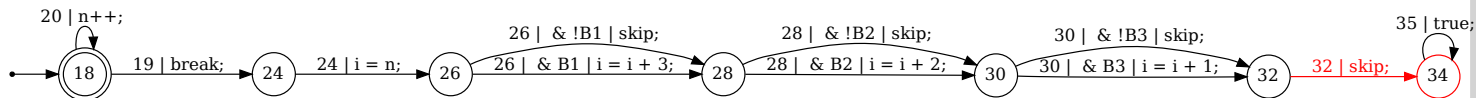
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



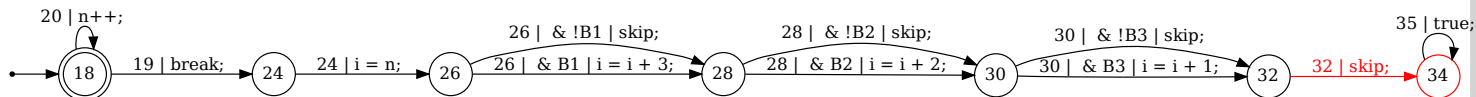
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

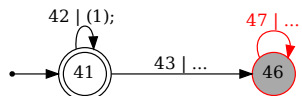


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

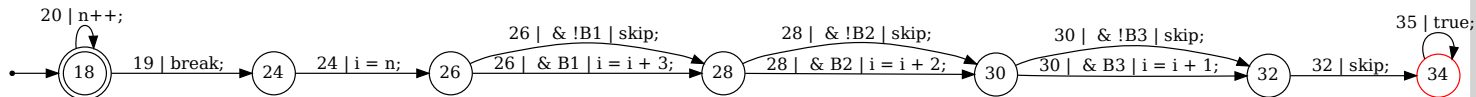




sys : depth : 7

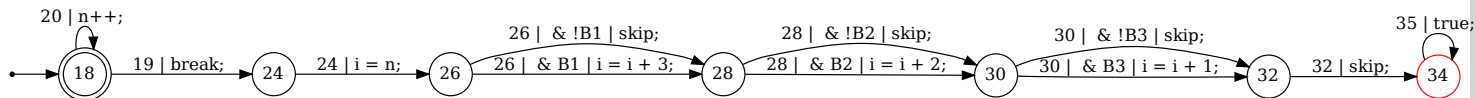
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



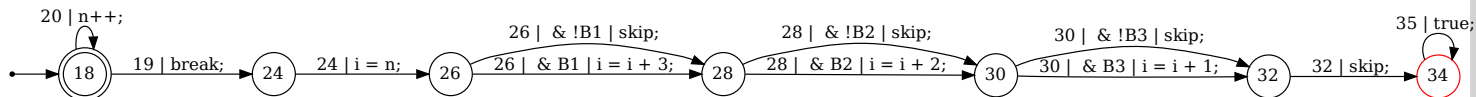
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

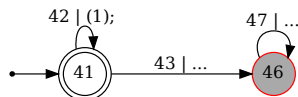


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



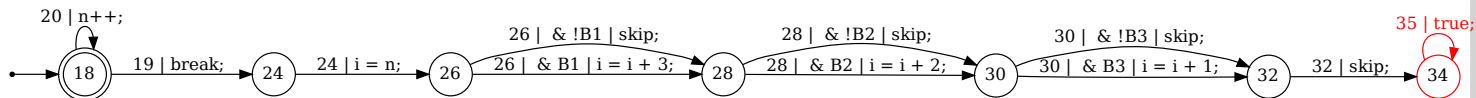
never



sys : depth : 8

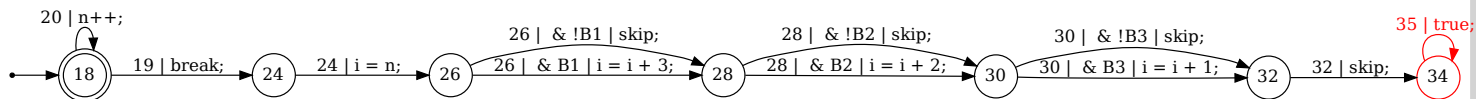
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



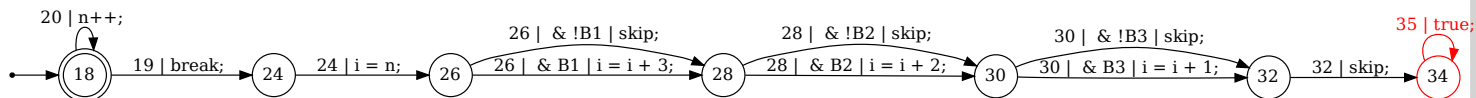
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

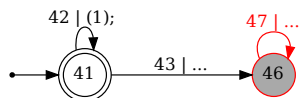


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



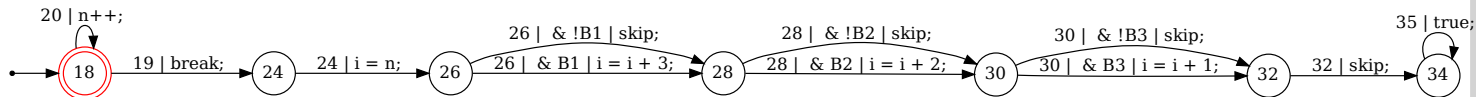
never



sys : depth : 0

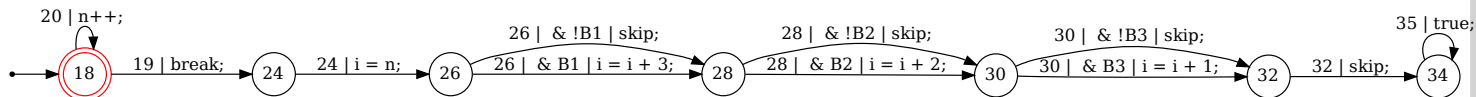
p1 : & B1

foo



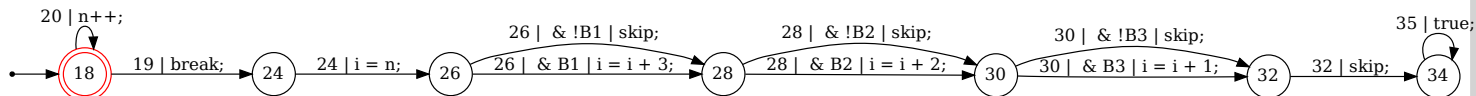
p2 : & B2

foo

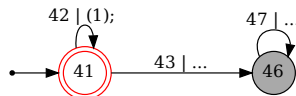


p3 : & B3

foo



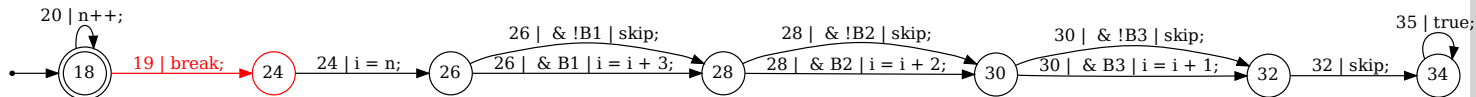
never



sys : depth : 1

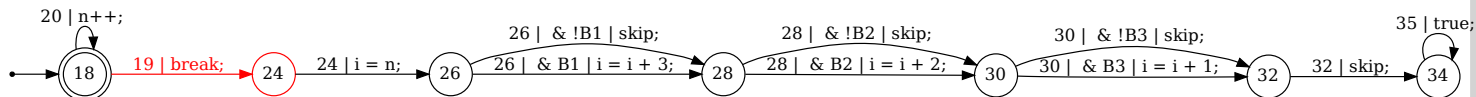
p1 : & B1

foo



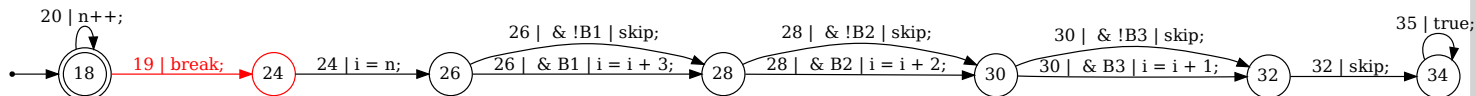
p2 : & B2

foo

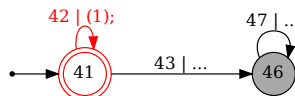


p3 : & B3

foo



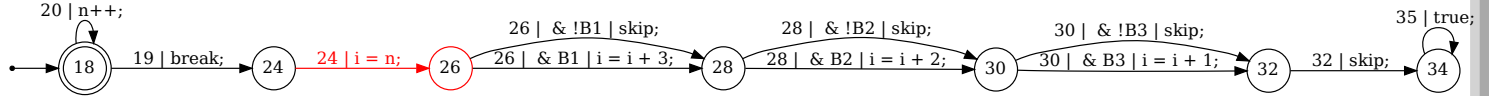
never



sys : depth : 2

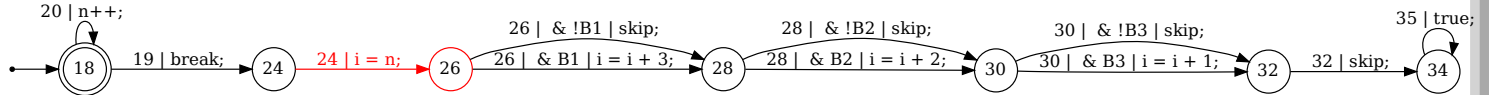
p1 : & B1

foo



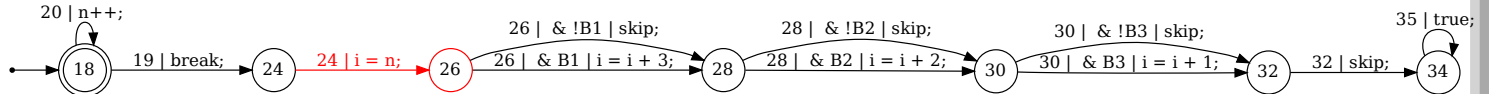
p2 : & B2

foo

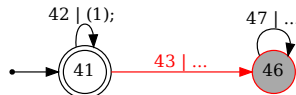


p3 : & B3

foo



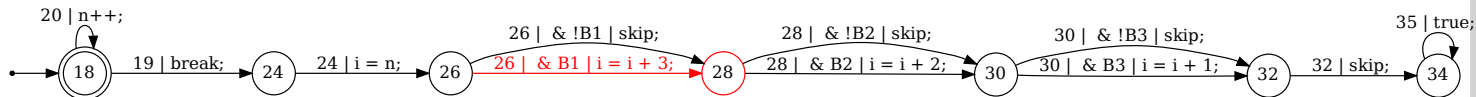
never



sys : depth : 3

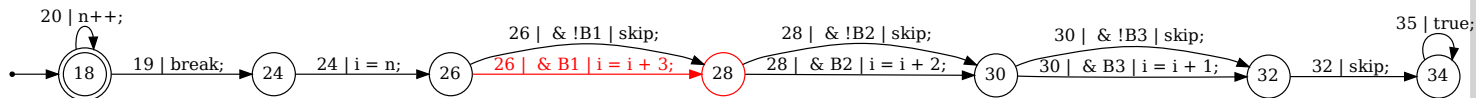
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



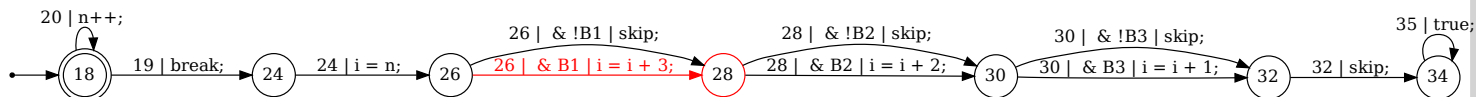
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

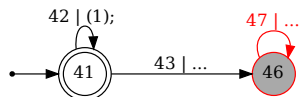


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



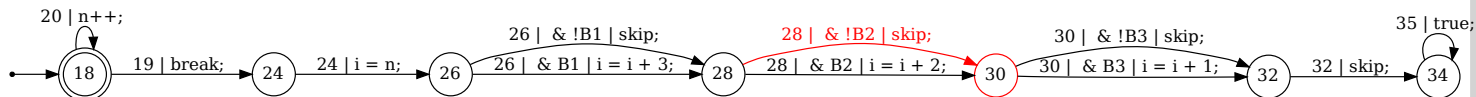
never



sys : depth : 4

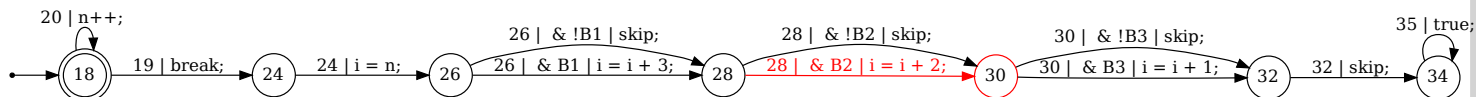
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



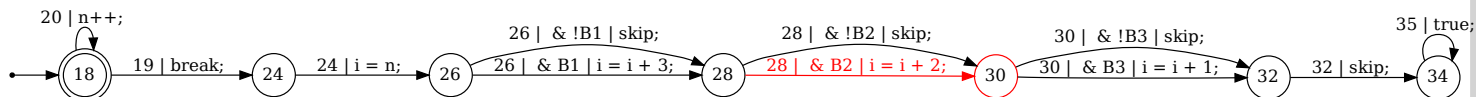
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

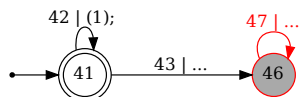


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



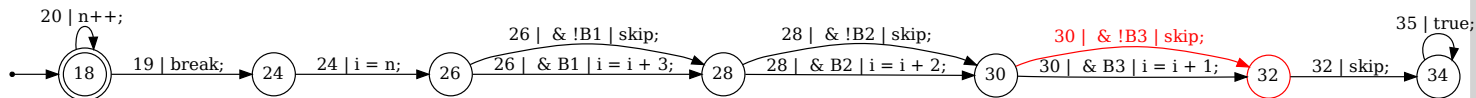
never



sys : depth : 5

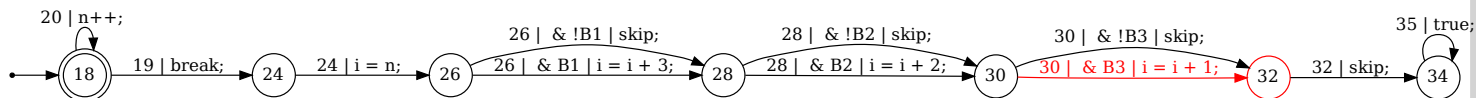
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



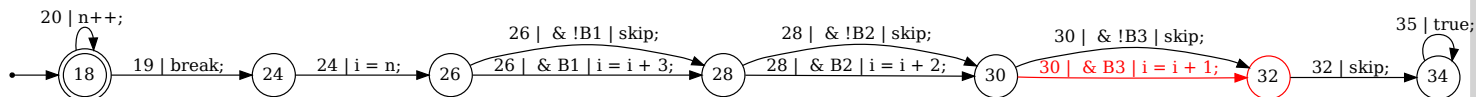
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

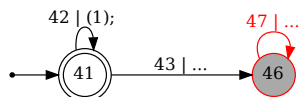


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

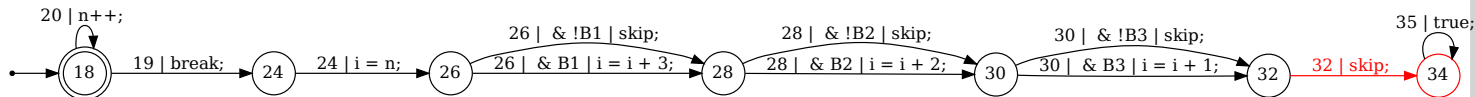




sys : depth : 6

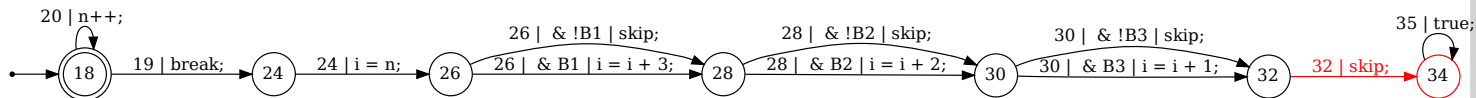
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



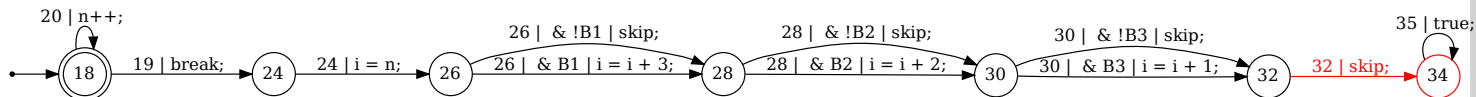
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

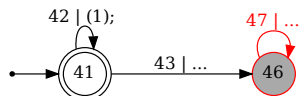


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



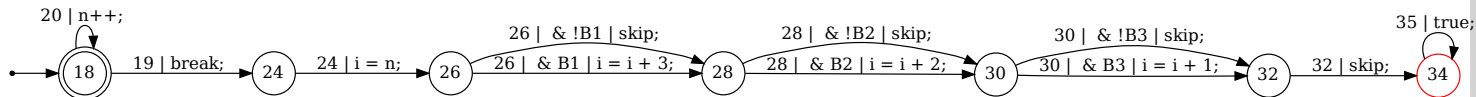
never



sys : depth : 7

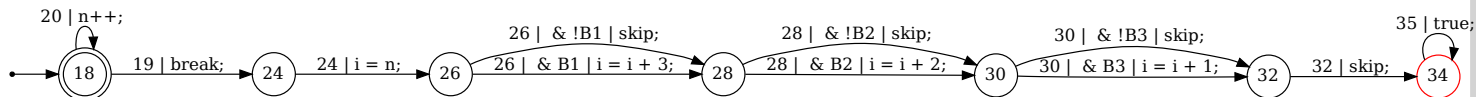
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



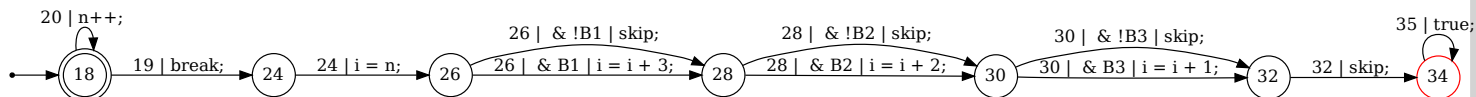
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

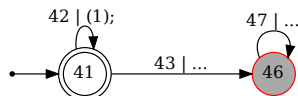


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



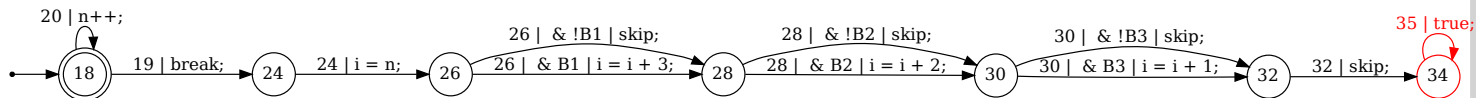
never



sys : depth : 8

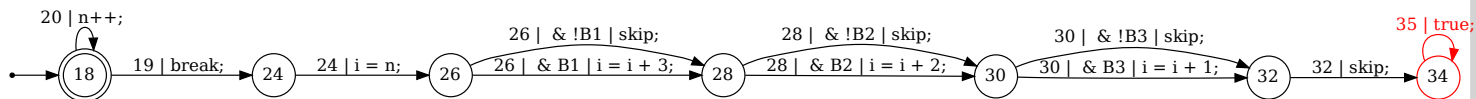
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



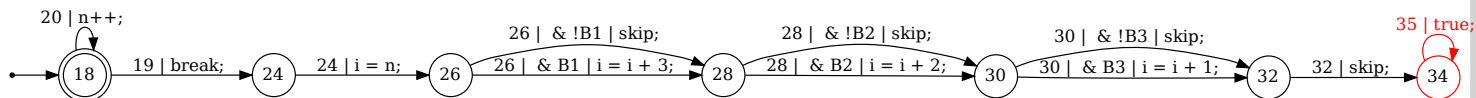
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

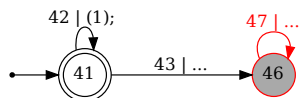


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



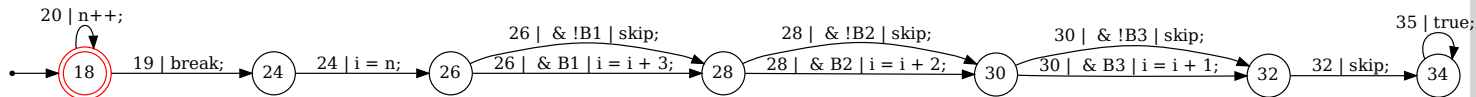
never



sys : depth : 0

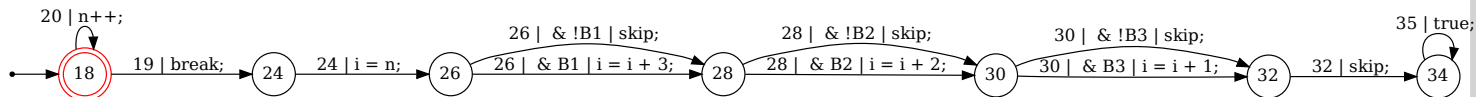
p1 : & B1

foo



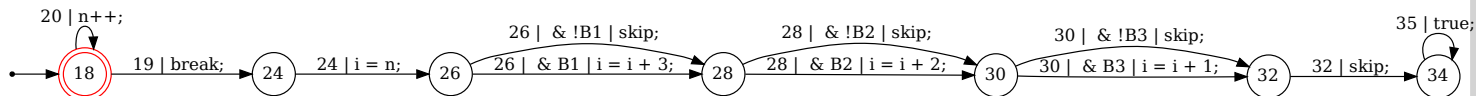
p2 : & B2

foo

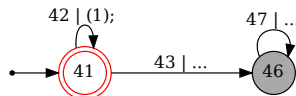


p3 : & B3

foo



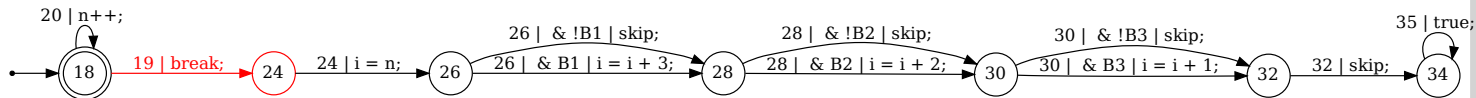
never



sys : depth : 1

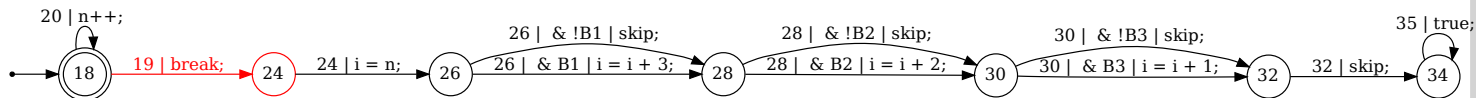
p1 : & B1

foo



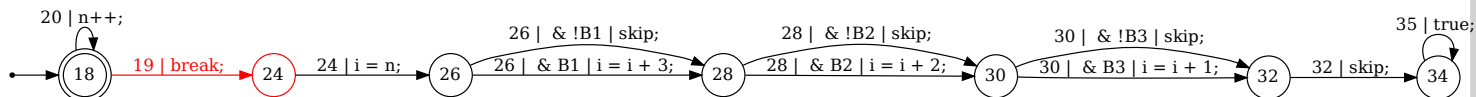
p2 : & B2

foo

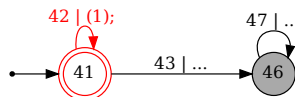


p3 : & B3

foo



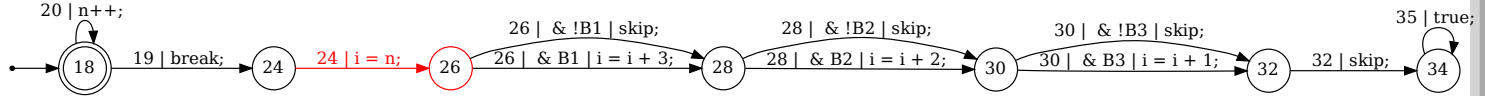
never



sys : depth : 2

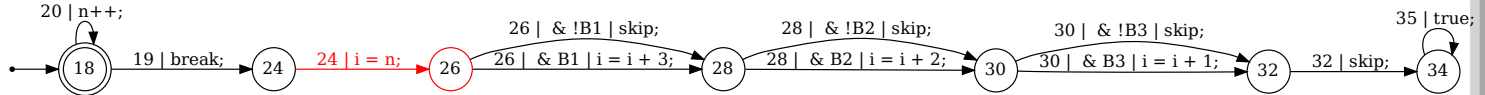
p1 : & B1

foo



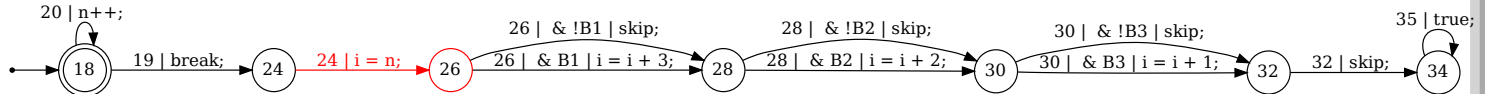
p2 : & B2

foo

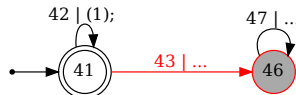


p3 : & B3

foo



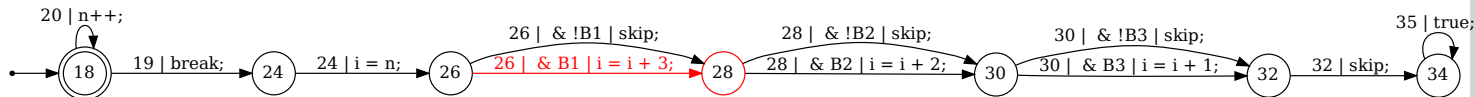
never



sys : depth : 3

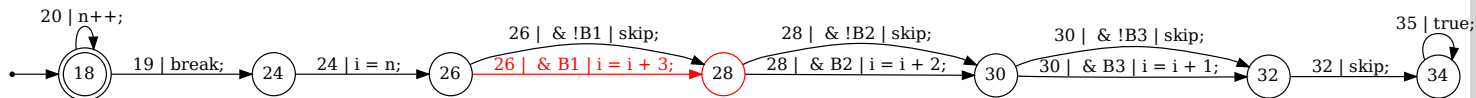
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



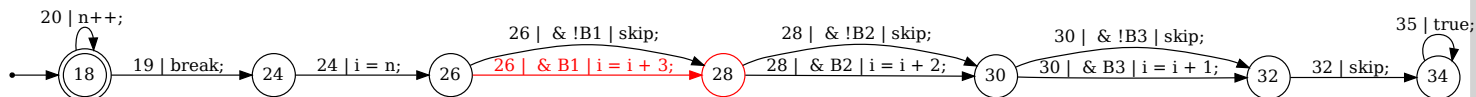
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

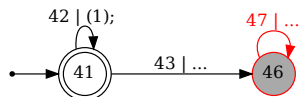


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



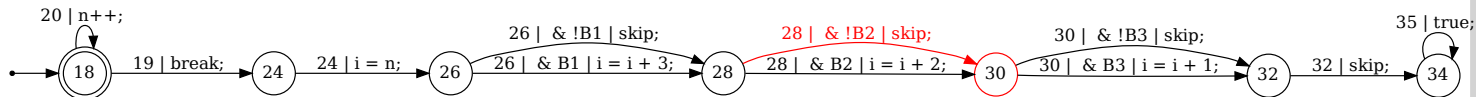
never



sys : depth : 4

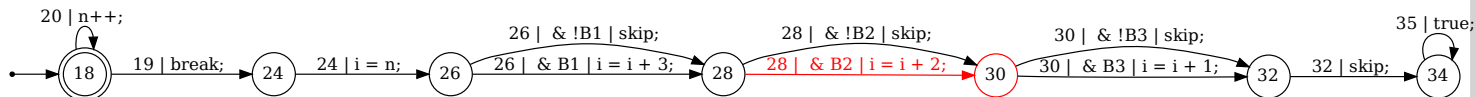
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



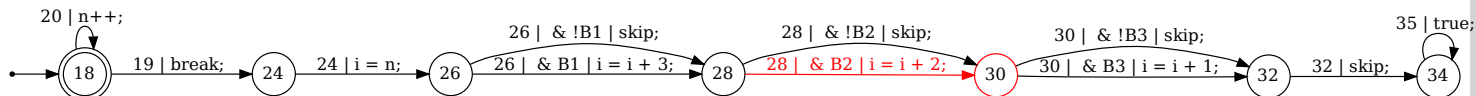
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

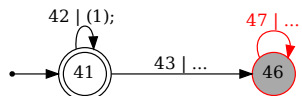


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

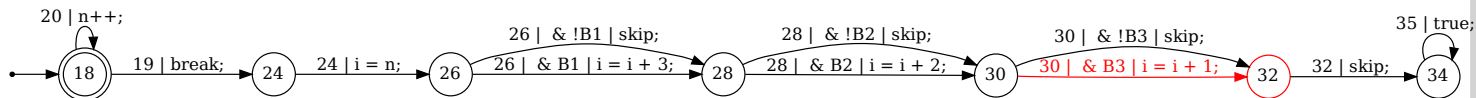




sys : depth : 5

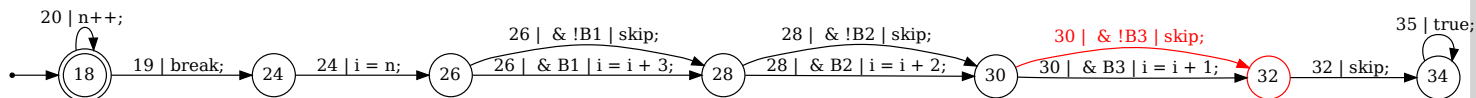
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



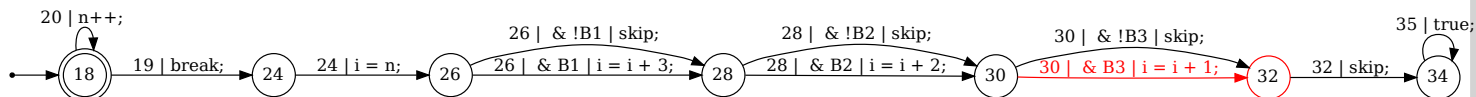
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

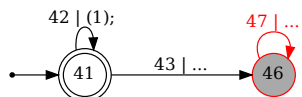


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



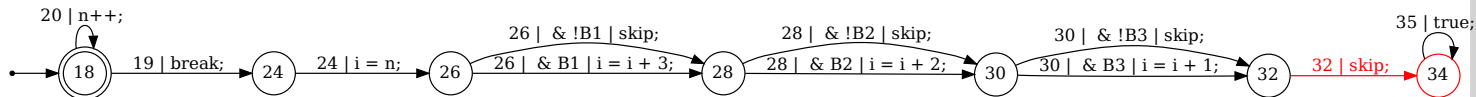
never



sys : depth : 6

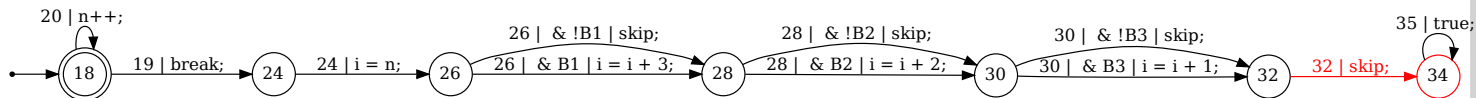
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



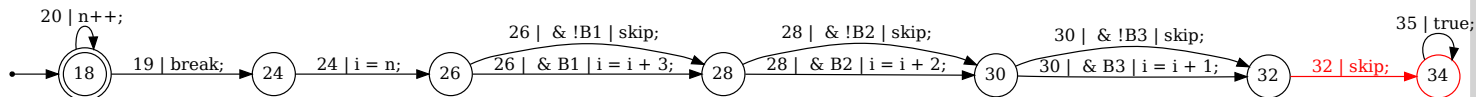
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

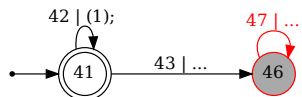


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



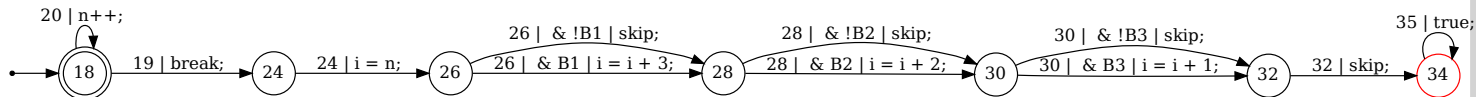
never



sys : depth : 7

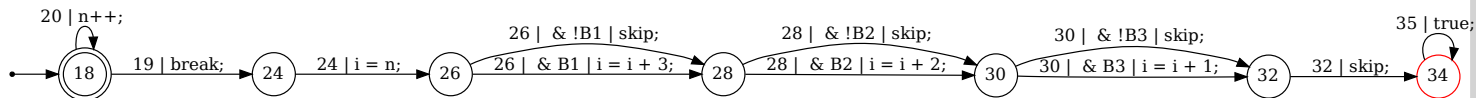
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



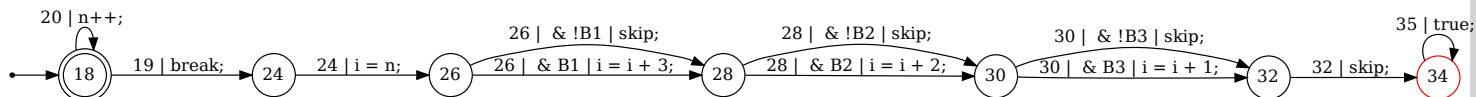
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

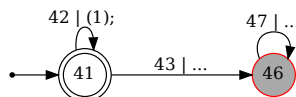


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



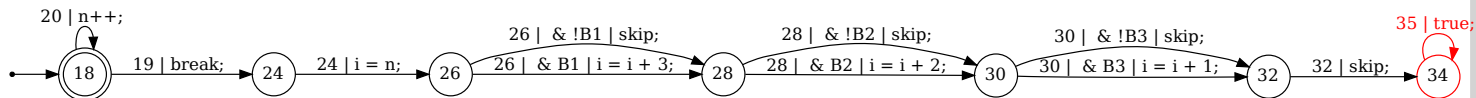
never



sys : depth : 8

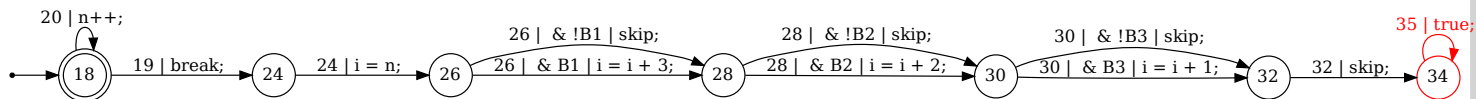
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



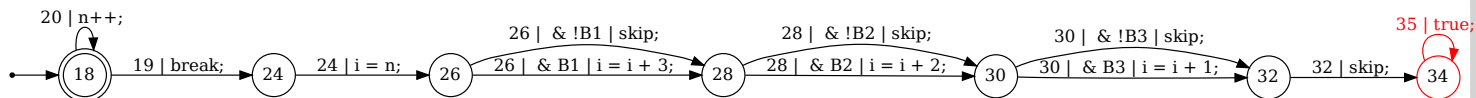
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

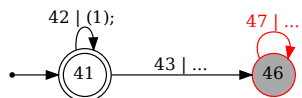


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



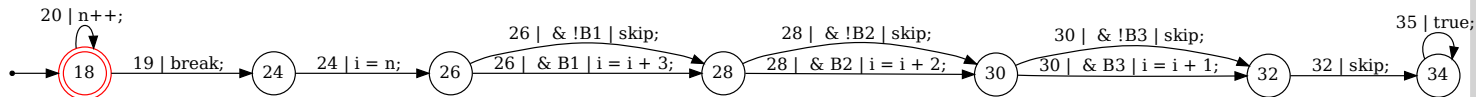
never



sys : depth : 0

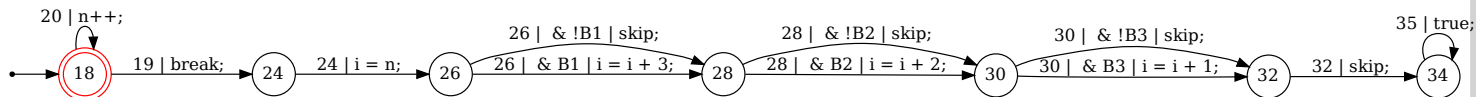
p1 : & B1

foo



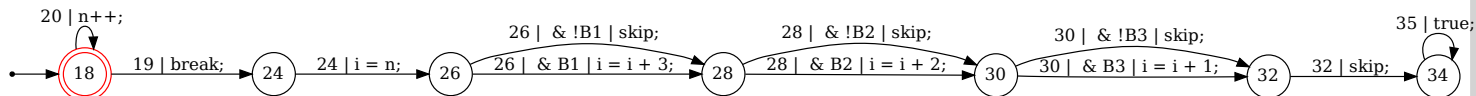
p2 : & B2

foo

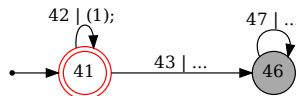


p3 : & B3

foo



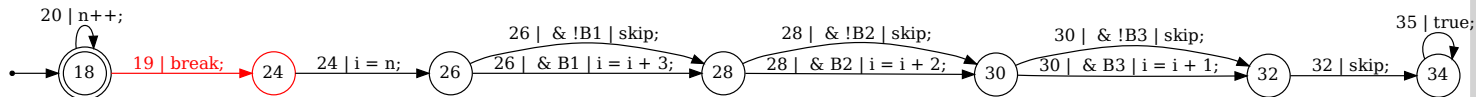
never



sys : depth : 1

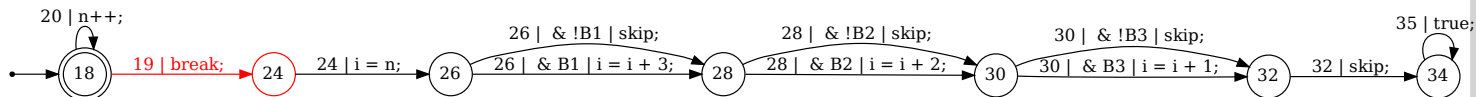
p1 : & B1

foo



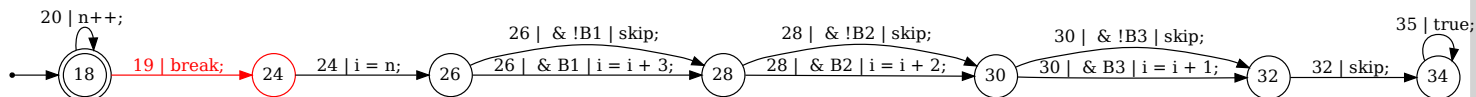
p2 : & B2

foo

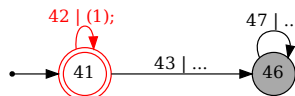


p3 : & B3

foo



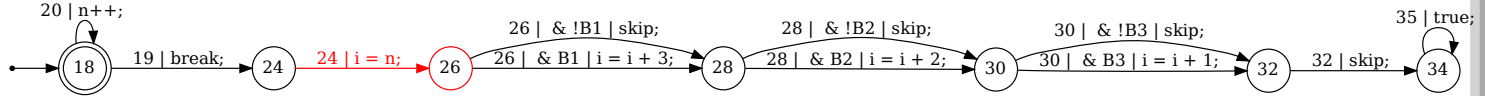
never



sys : depth : 2

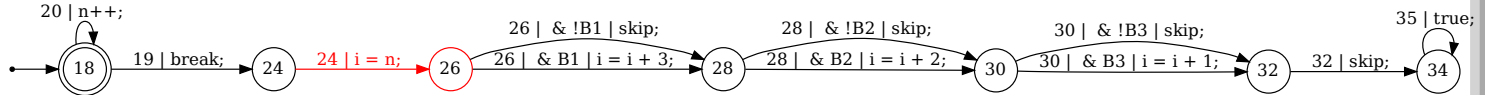
p1 : & B1

foo



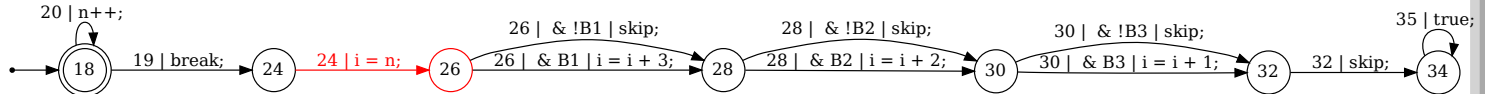
p2 : & B2

foo

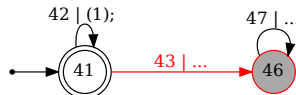


p3 : & B3

foo



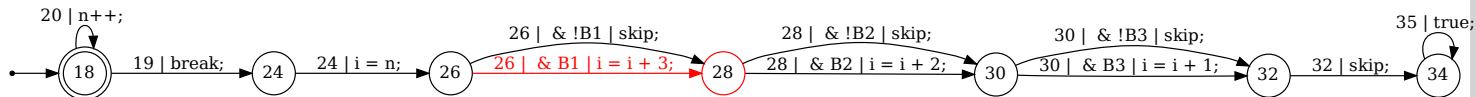
never



sys : depth : 3

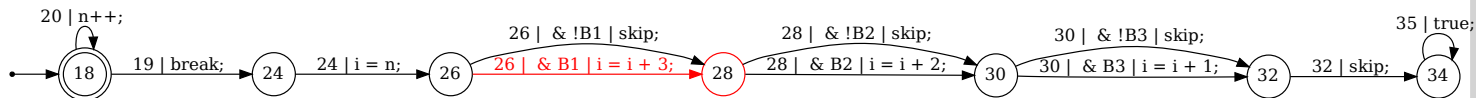
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



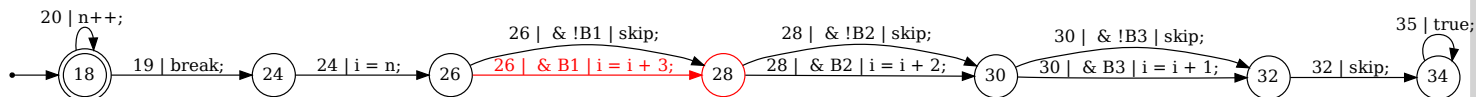
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

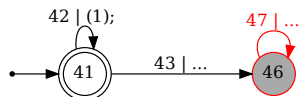


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

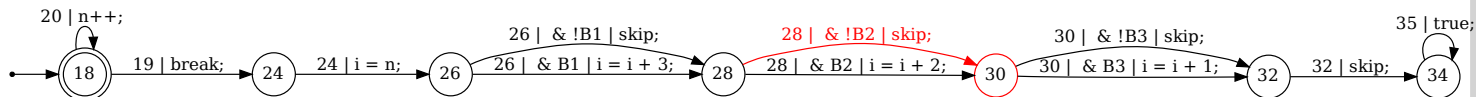




sys : depth : 4

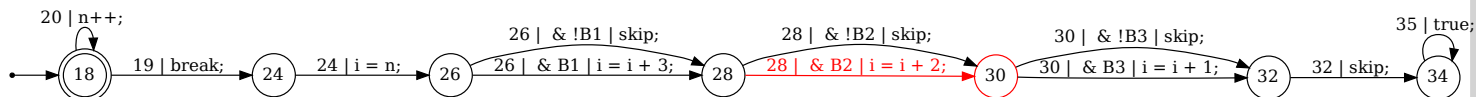
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



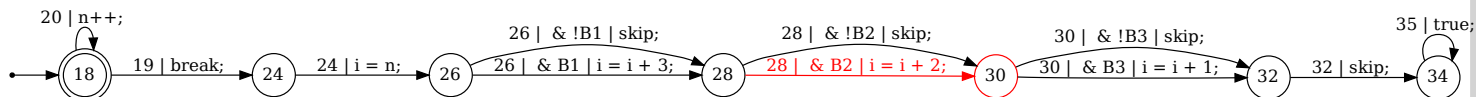
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

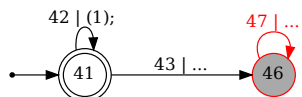


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



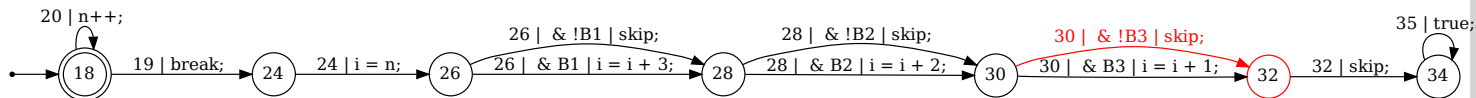
never



sys : depth : 5

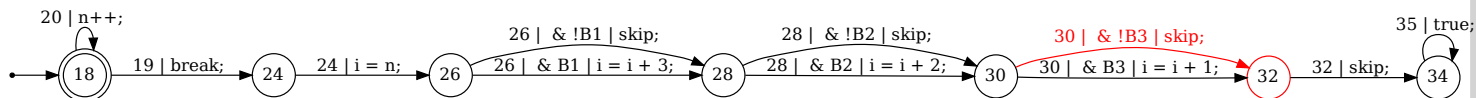
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



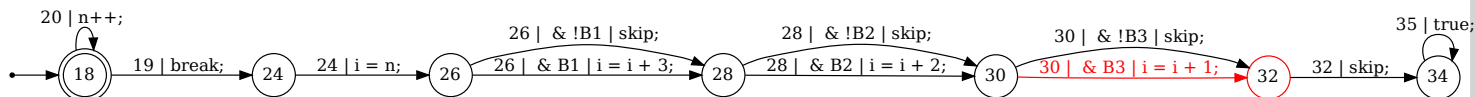
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

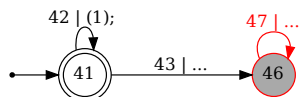


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



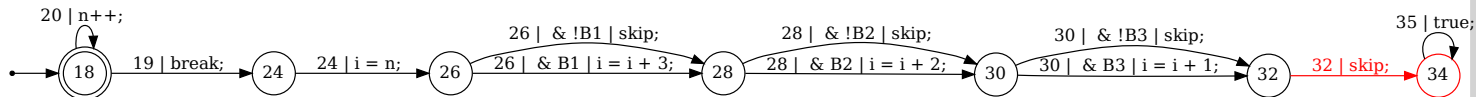
never



sys : depth : 6

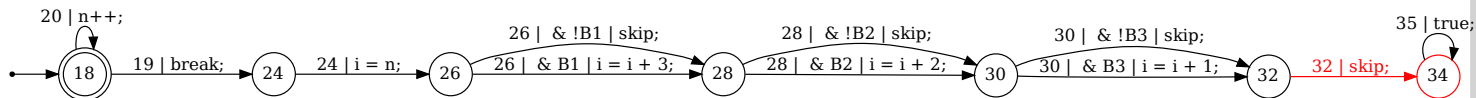
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



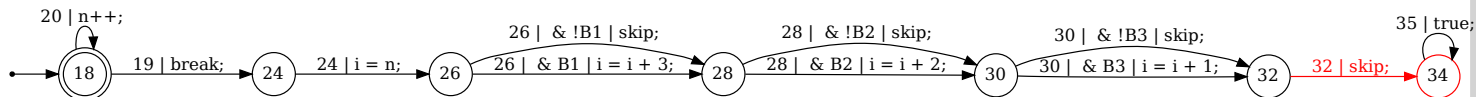
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

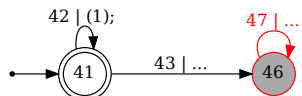


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



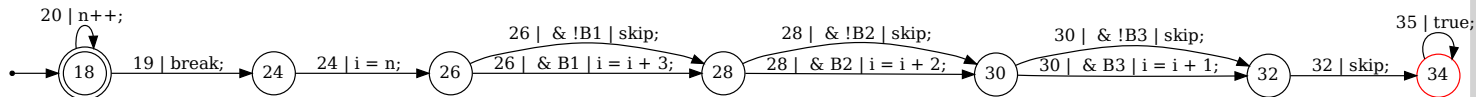
never



sys : depth : 7

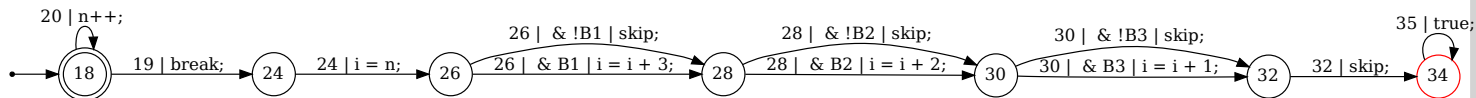
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



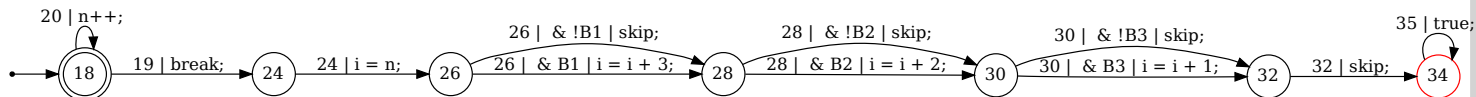
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

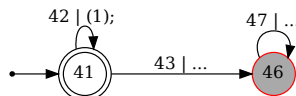


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



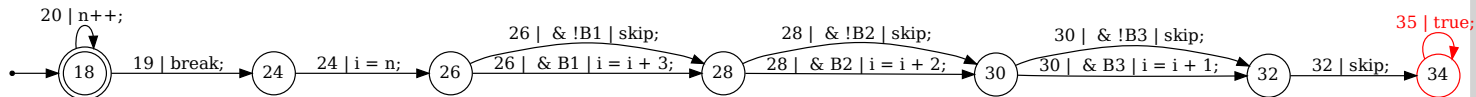
never



sys : depth : 8

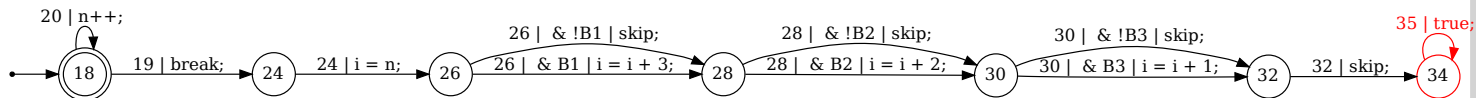
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



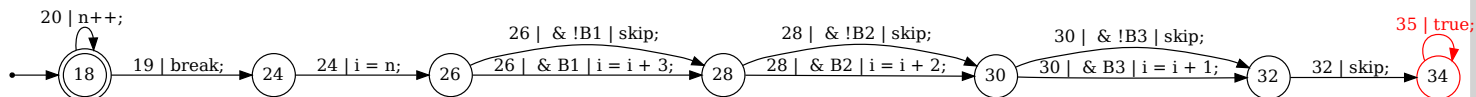
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

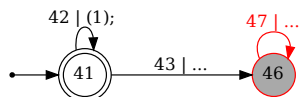


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



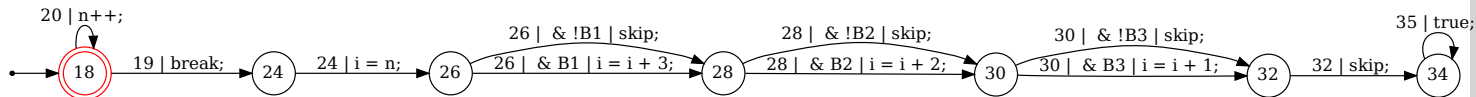
never



sys : depth : 0

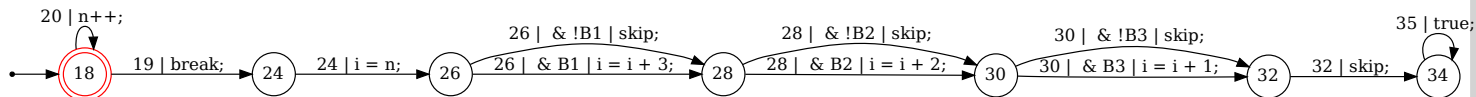
p1 : & B1

foo



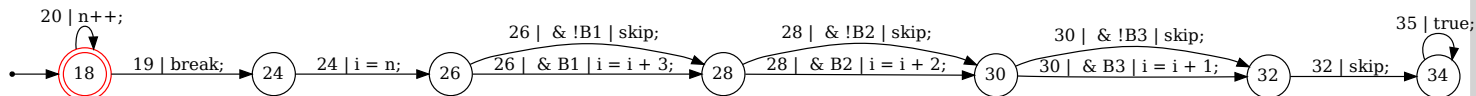
p2 : & B2

foo

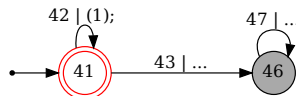


p3 : & B3

foo



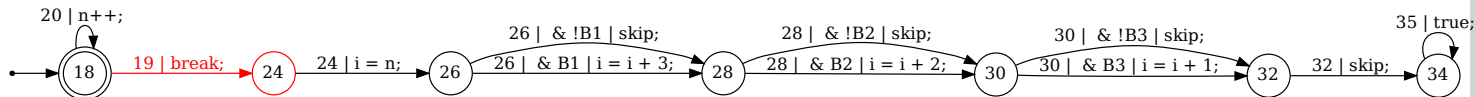
never



sys : depth : 1

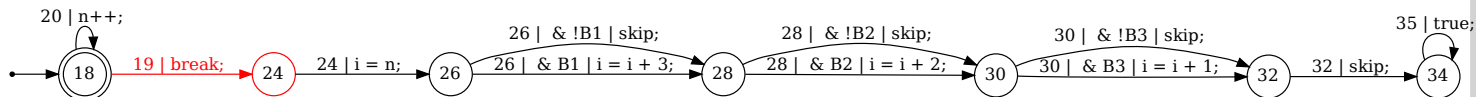
p1 : & B1

foo



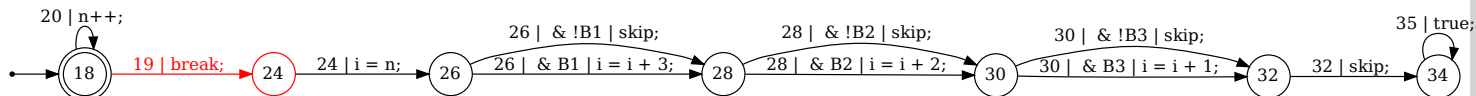
p2 : & B2

foo

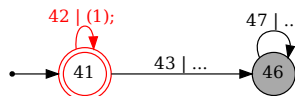


p3 : & B3

foo



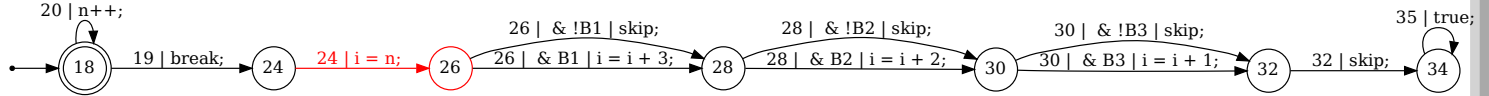
never



sys : depth : 2

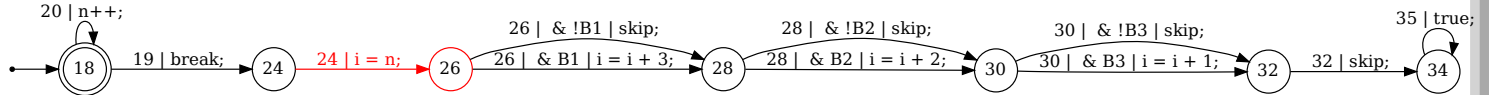
p1 : & B1

foo



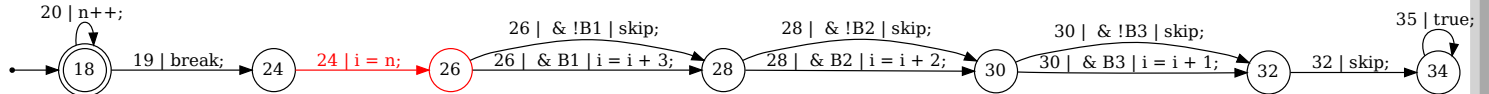
p2 : & B2

foo

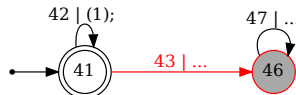


p3 : & B3

foo



never

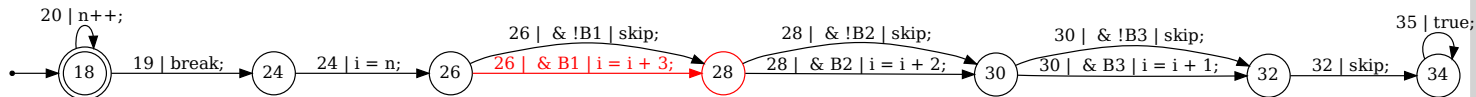




sys : depth : 3

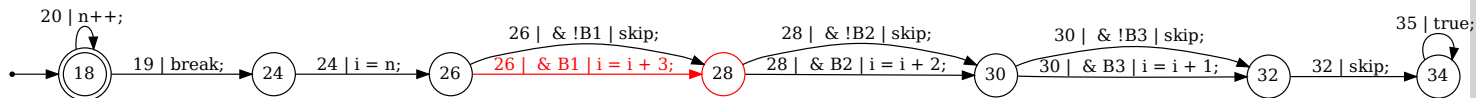
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



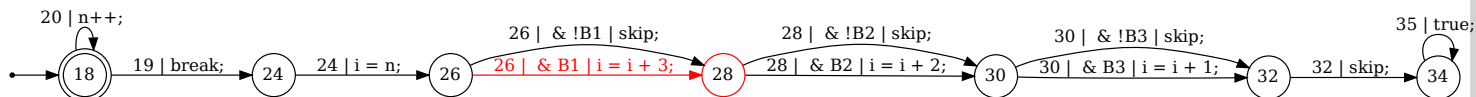
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

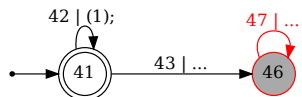


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



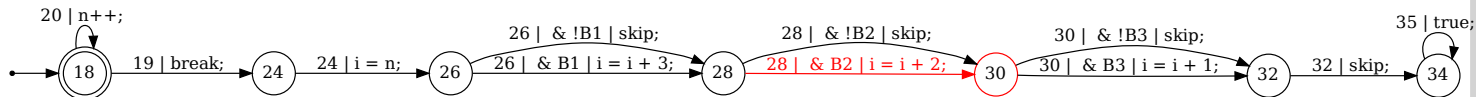
never



sys : depth : 4

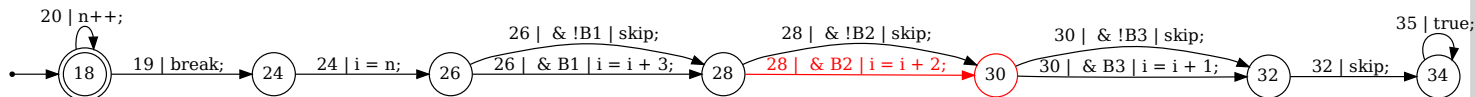
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



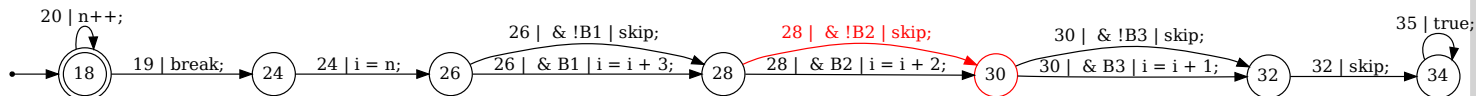
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

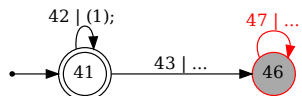


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



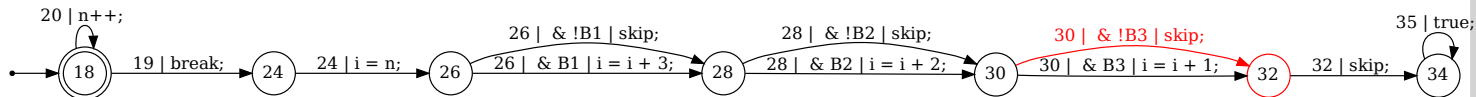
never



sys : depth : 5

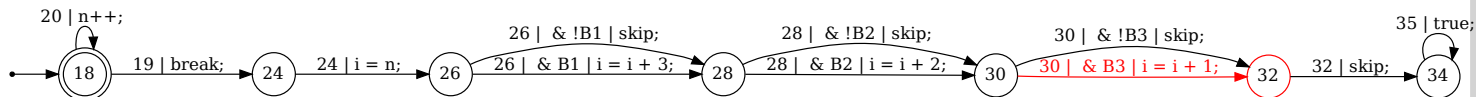
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



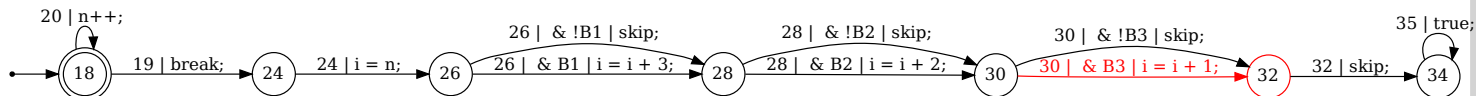
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

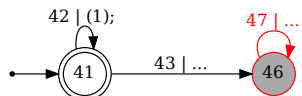


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



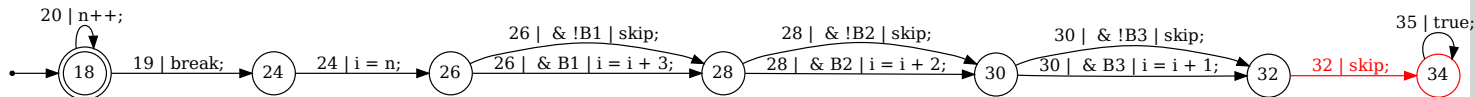
never



sys : depth : 6

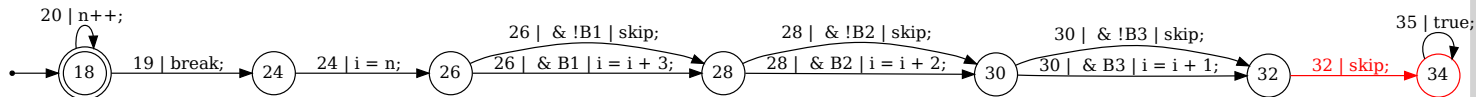
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



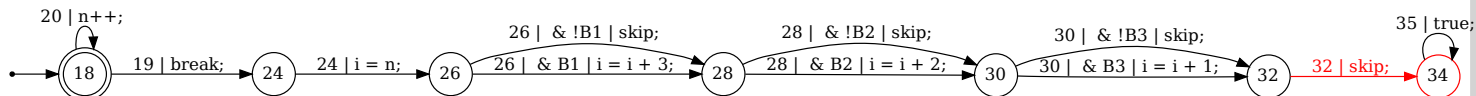
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

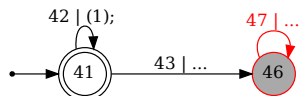


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



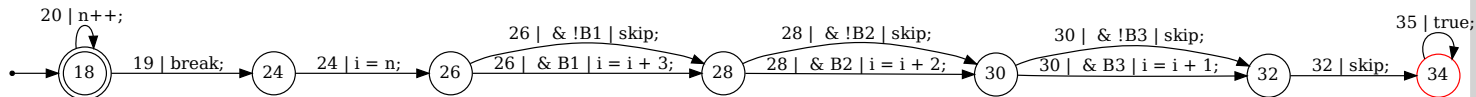
never



sys : depth : 7

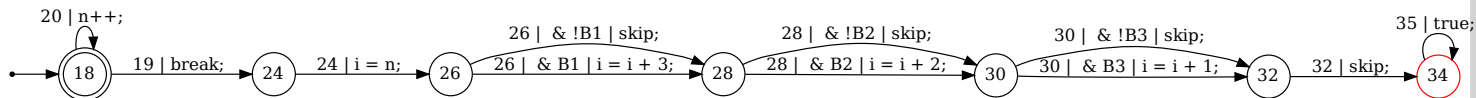
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



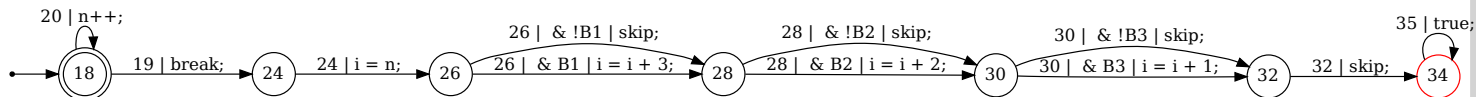
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

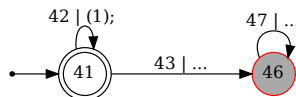


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



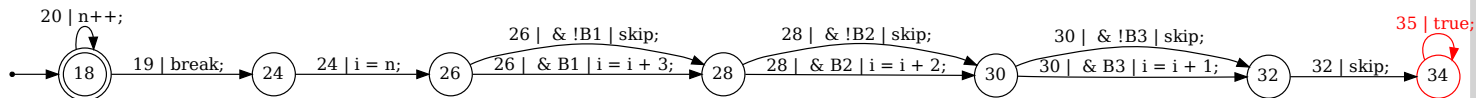
never



sys : depth : 8

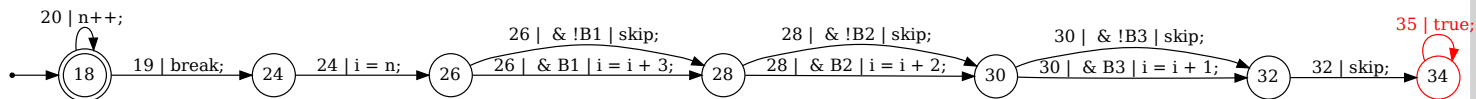
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



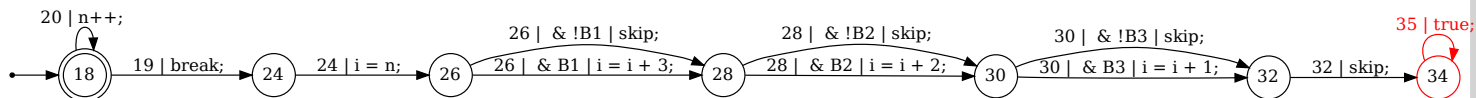
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

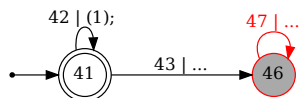


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



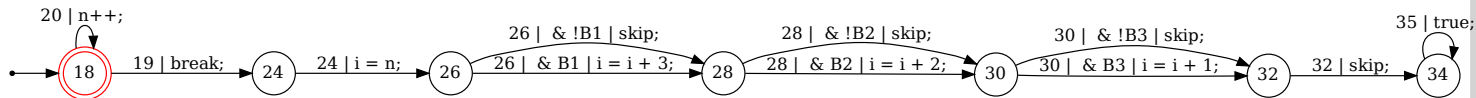
never



sys : depth : 0

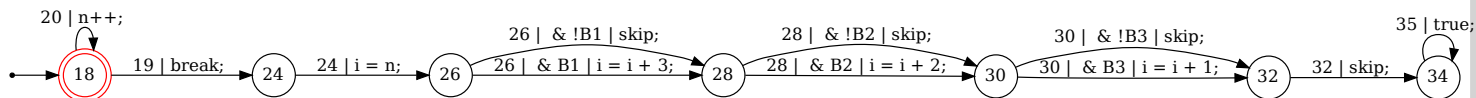
p1 : & B1

foo



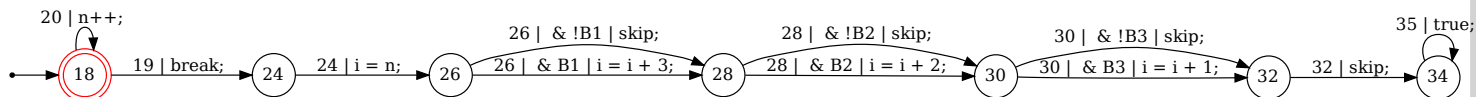
p2 : & B2

foo

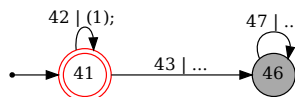


p3 : & B3

foo



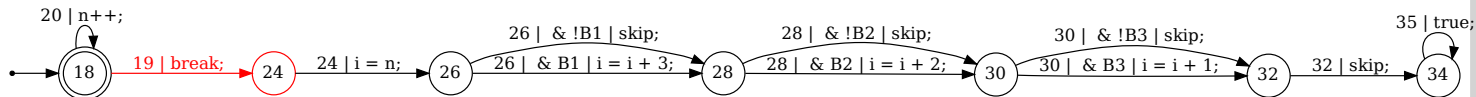
never



sys : depth : 1

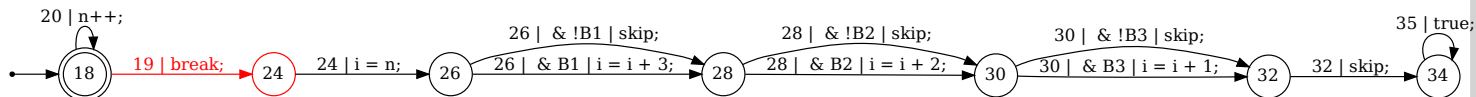
p1 : & B1

foo



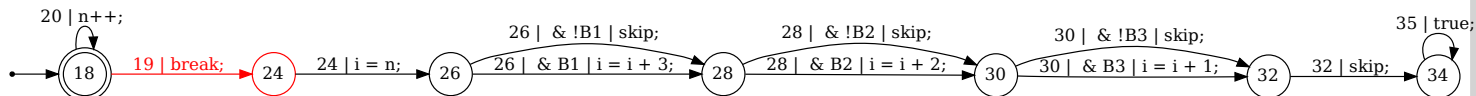
p2 : & B2

foo

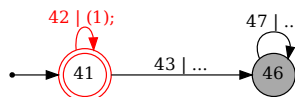


p3 : & B3

foo



never

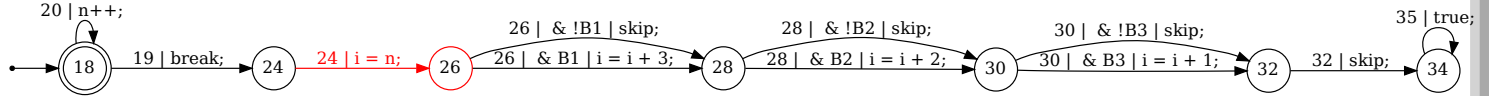




sys : depth : 2

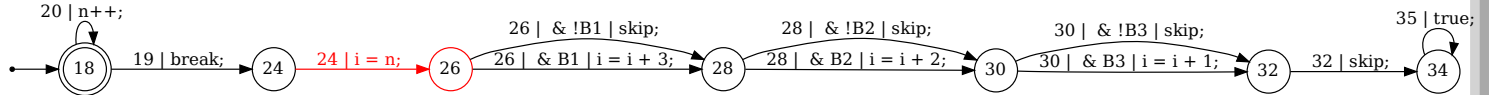
p1 : & B1

foo



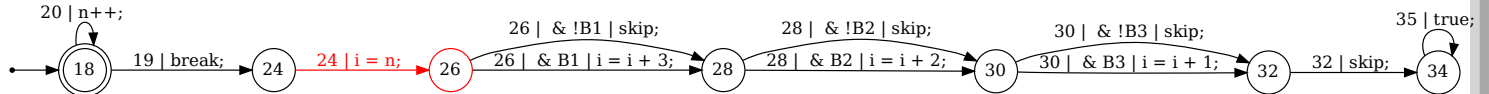
p2 : & B2

foo

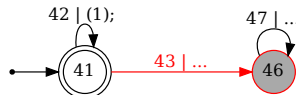


p3 : & B3

foo



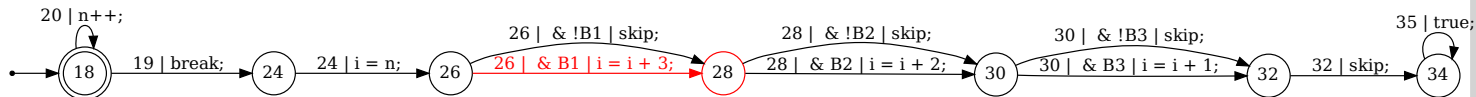
never



sys : depth : 3

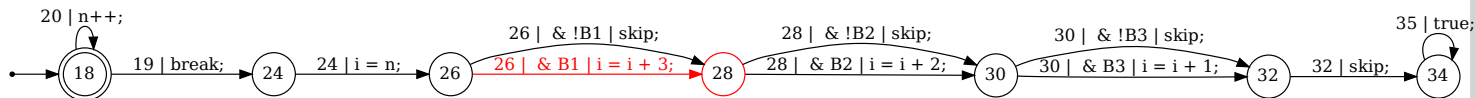
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



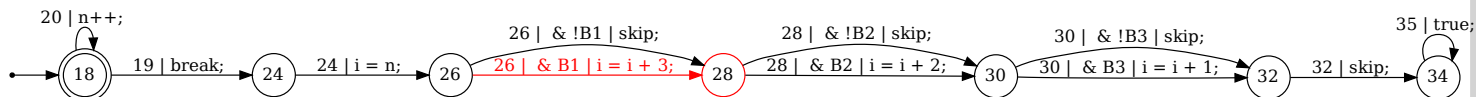
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

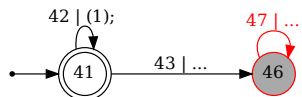


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



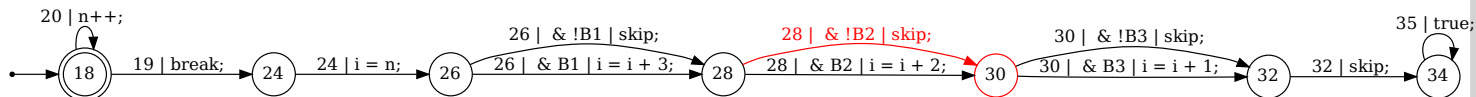
never



sys : depth : 4

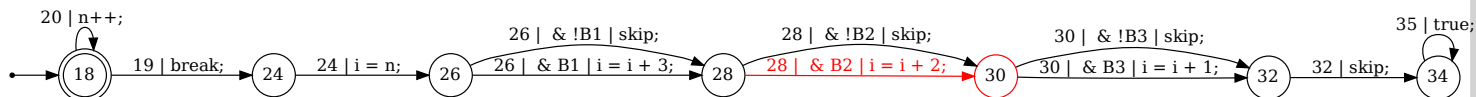
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



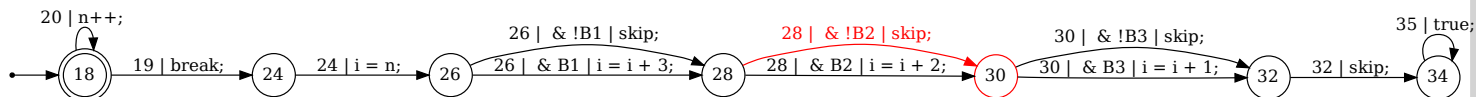
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

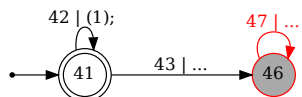


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



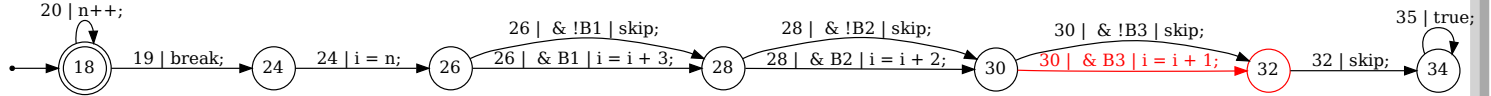
never



sys : depth : 5

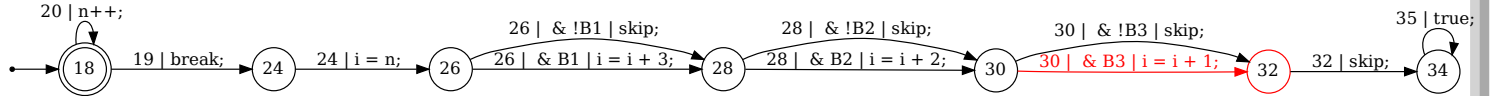
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



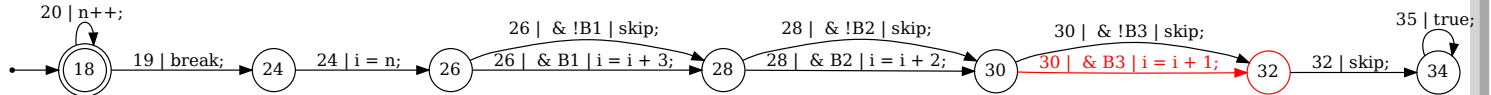
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

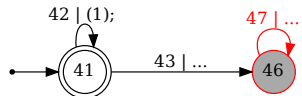


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



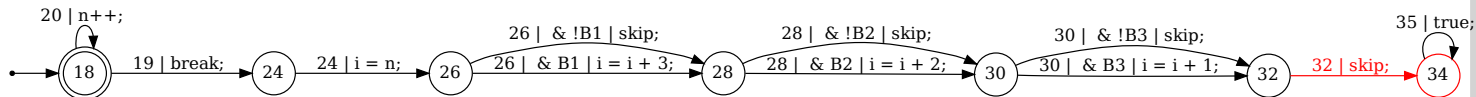
never



sys : depth : 6

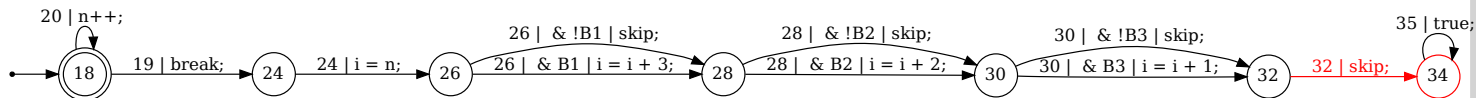
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



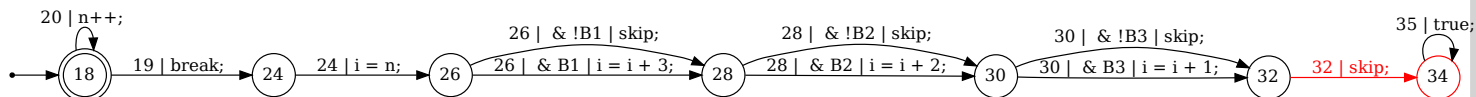
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

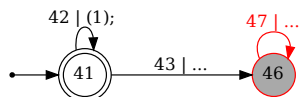


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



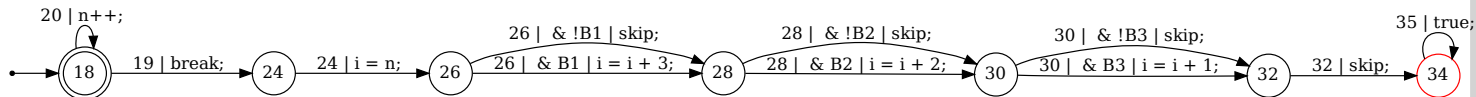
never



sys : depth : 7

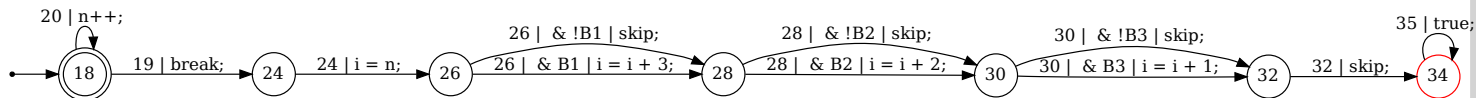
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



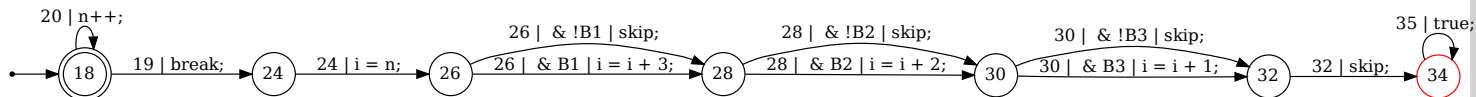
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

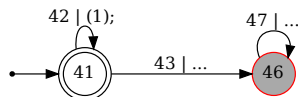


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



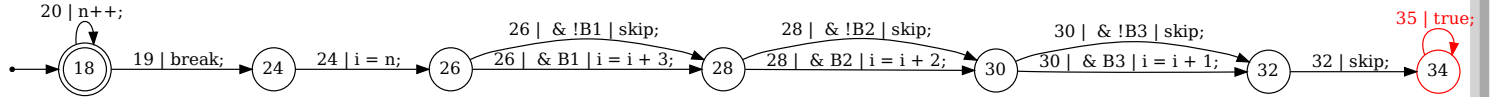
never



sys : depth : 8

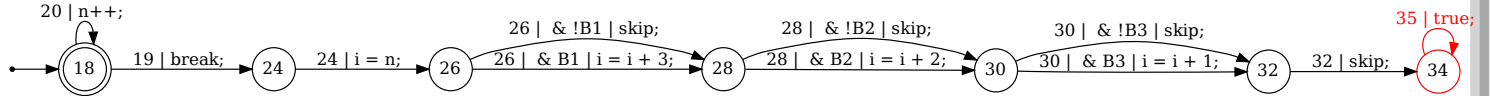
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



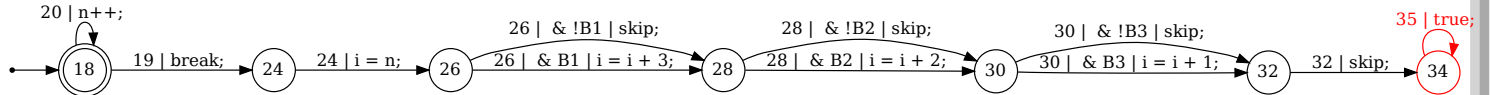
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

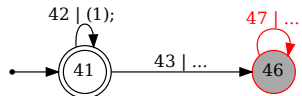


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



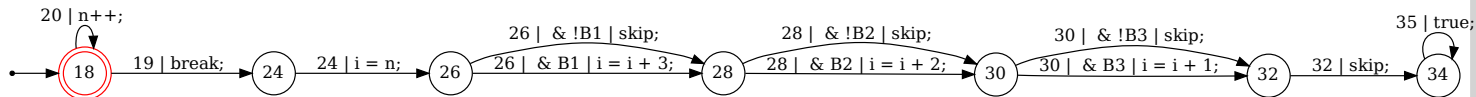
never



sys : depth : 0

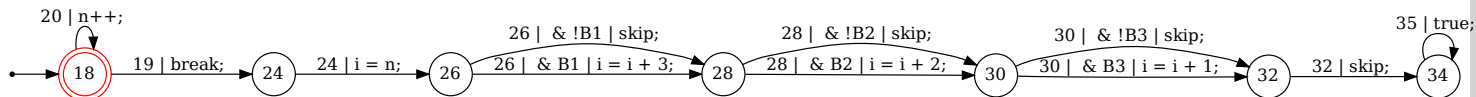
p1 : & B1

foo



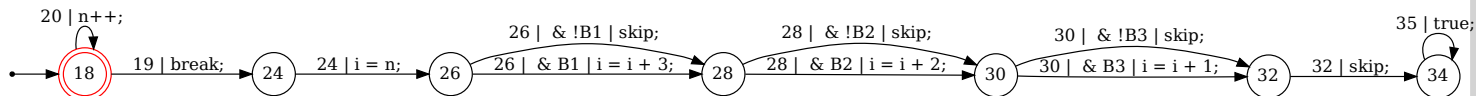
p2 : & B2

foo

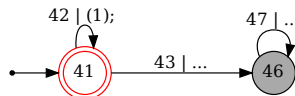


p3 : & B3

foo



never

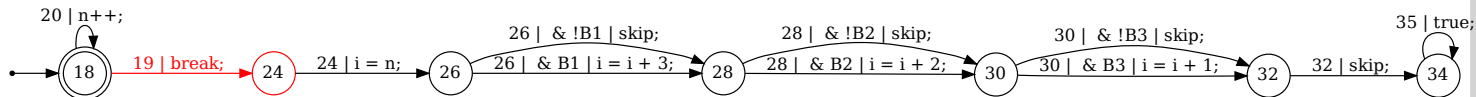




sys : depth : 1

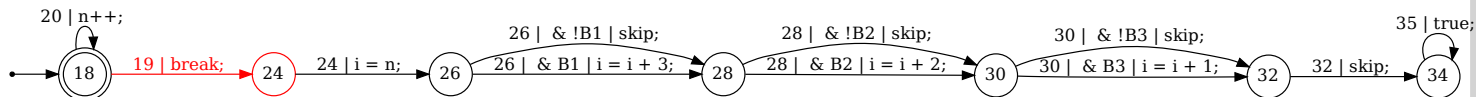
p1 : & B1

foo



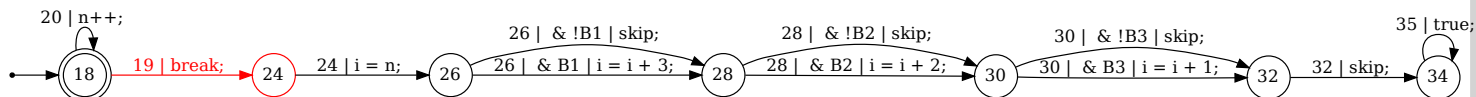
p2 : & B2

foo

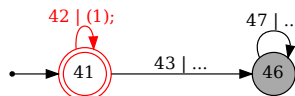


p3 : & B3

foo



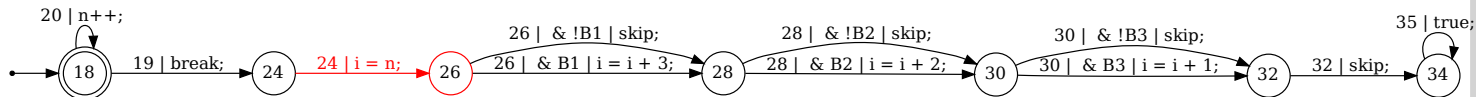
never



sys : depth : 2

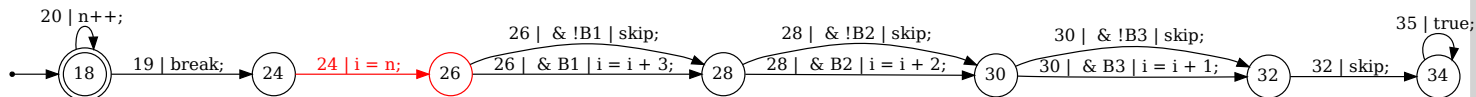
p1 : & B1

foo



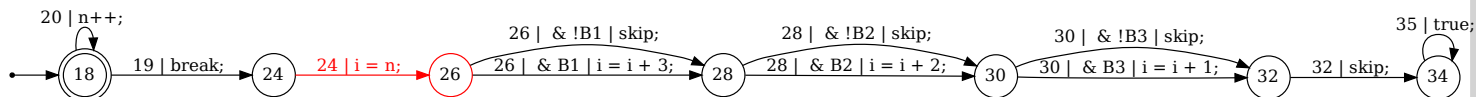
p2 : & B2

foo

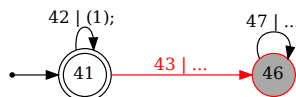


p3 : & B3

foo



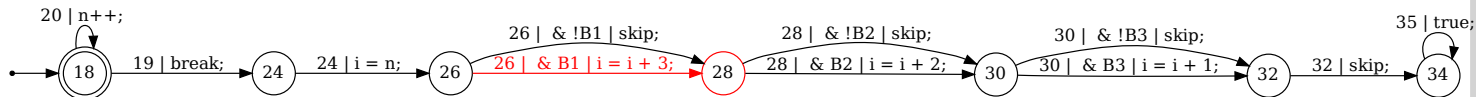
never



sys : depth : 3

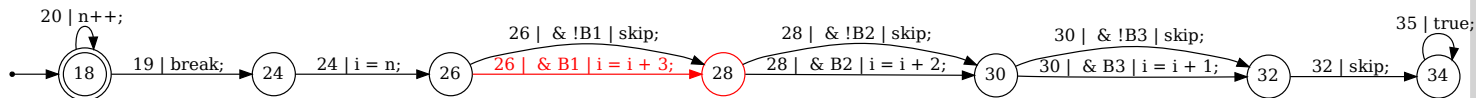
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



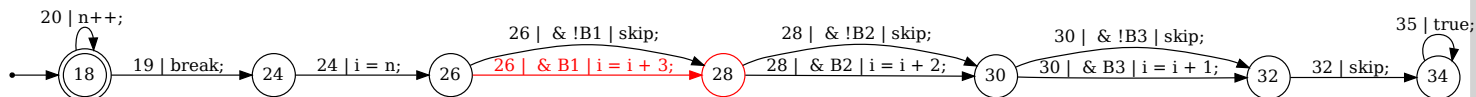
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

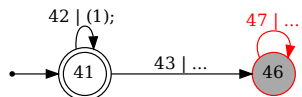


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



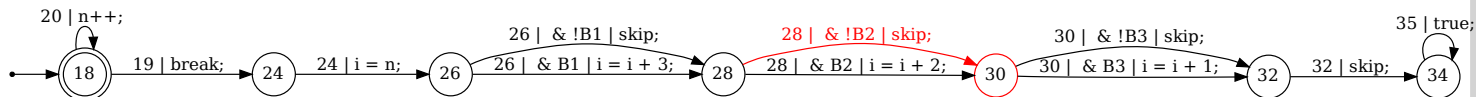
never



sys : depth : 4

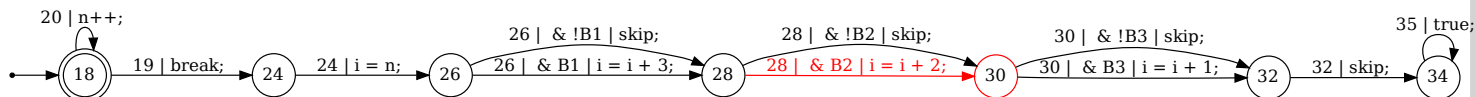
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



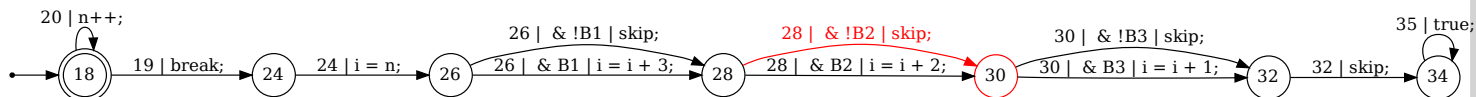
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

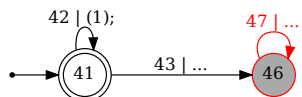


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



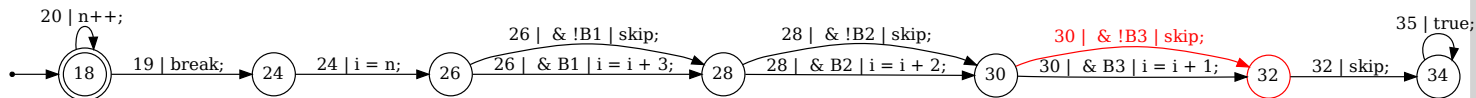
never



sys : depth : 5

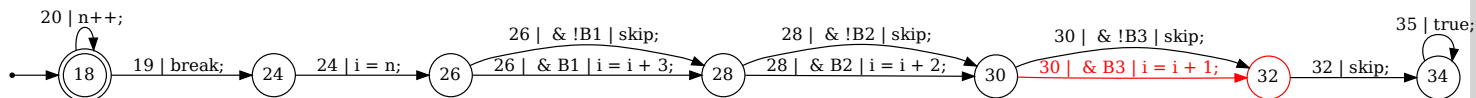
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



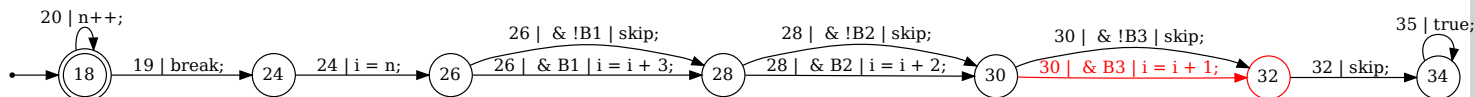
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

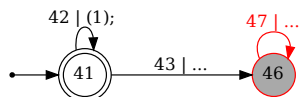


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



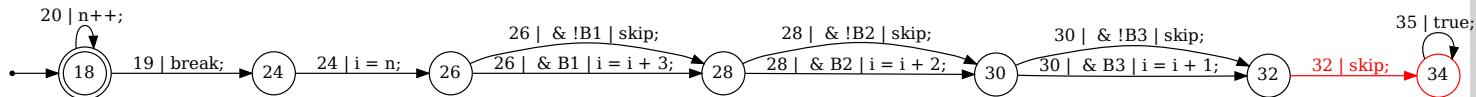
never



sys : depth : 6

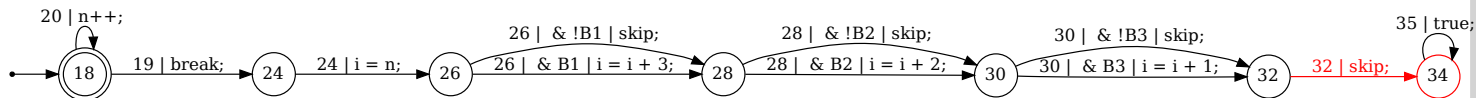
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



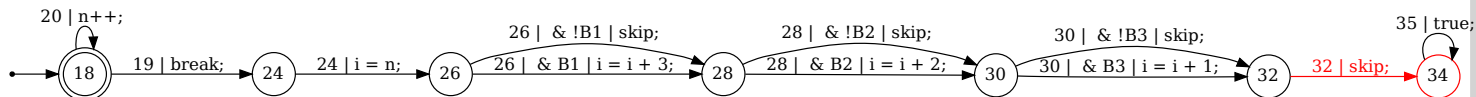
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

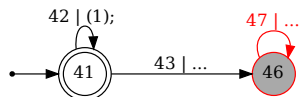


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



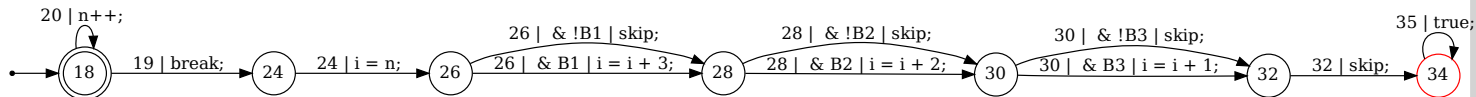
never



sys : depth : 7

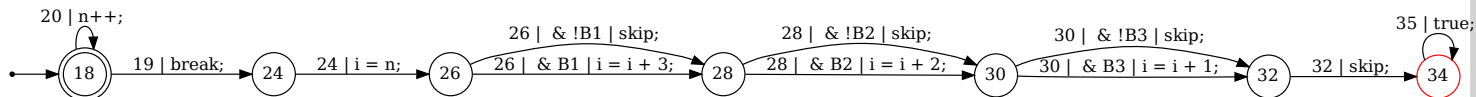
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



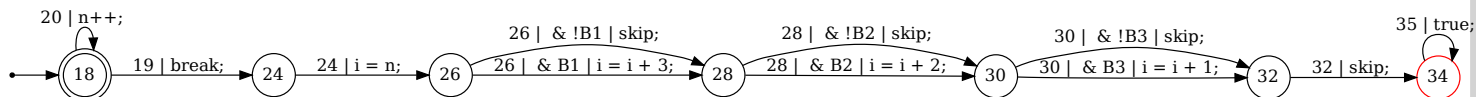
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

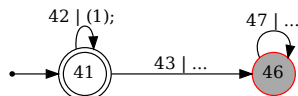


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



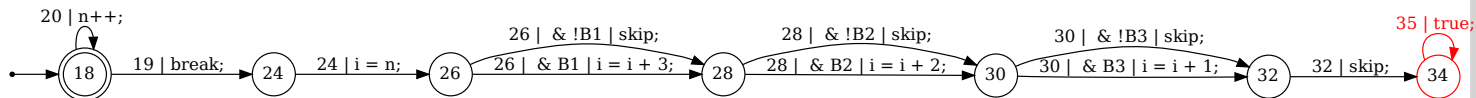
never



sys : depth : 8

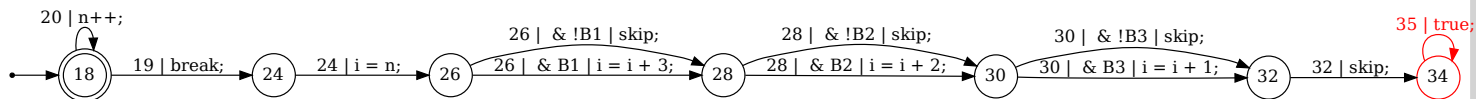
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



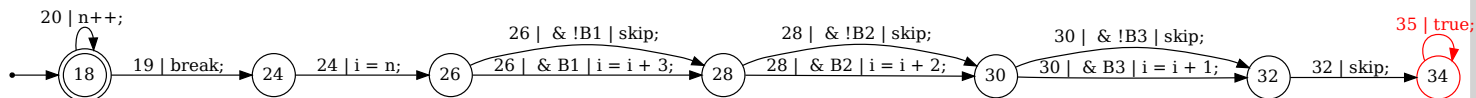
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

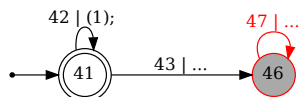


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

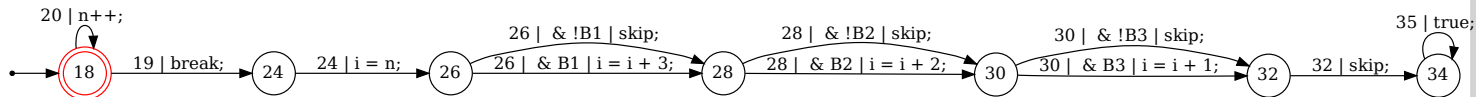




sys : depth : 0

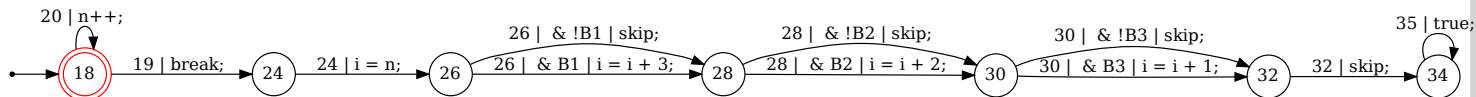
p1 : & B1

foo



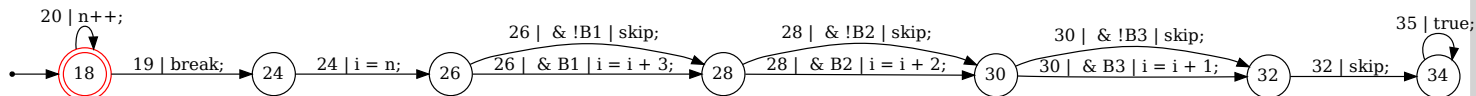
p2 : & B2

foo

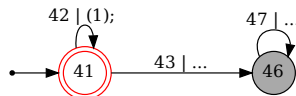


p3 : & B3

foo



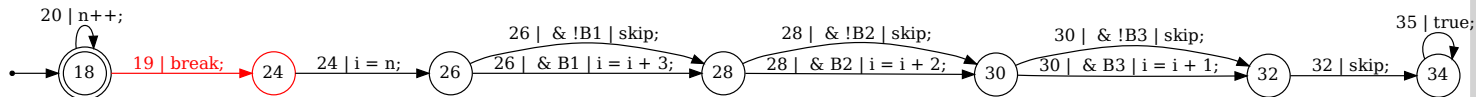
never



sys : depth : 1

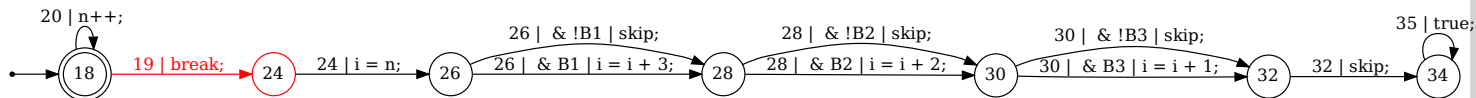
p1 : & B1

foo



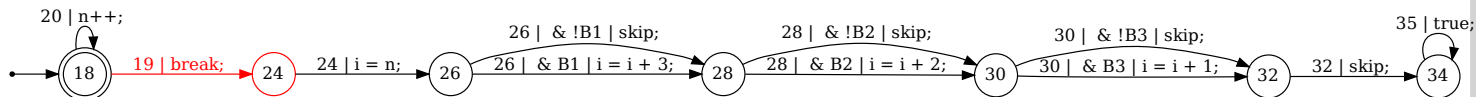
p2 : & B2

foo

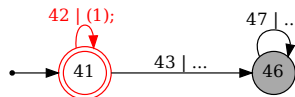


p3 : & B3

foo



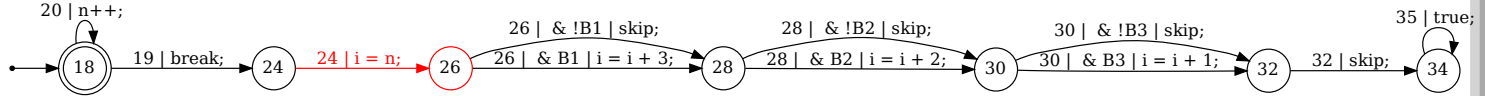
never



sys : depth : 2

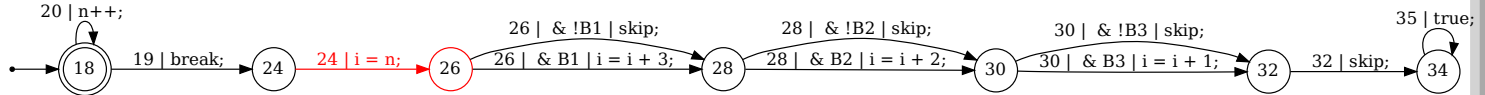
p1 : & B1

foo



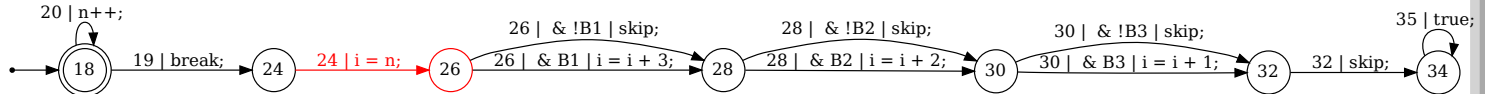
p2 : & B2

foo

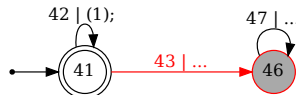


p3 : & B3

foo



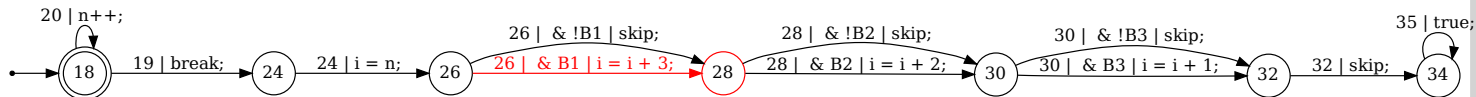
never



sys : depth : 3

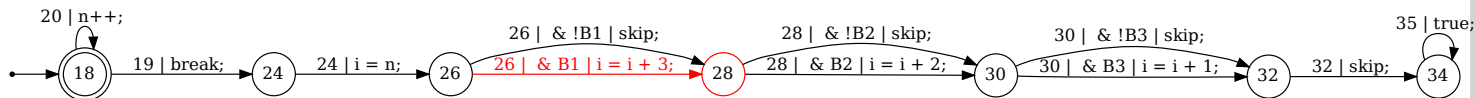
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



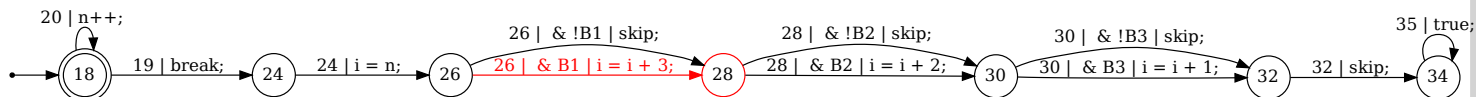
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

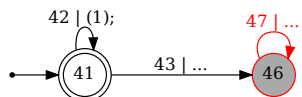


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



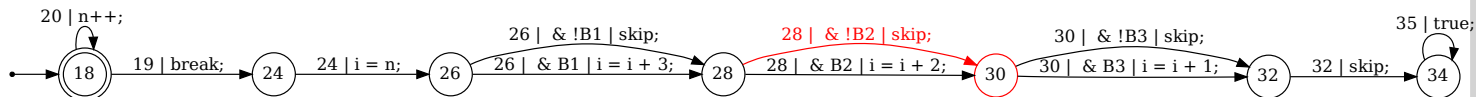
never



sys : depth : 4

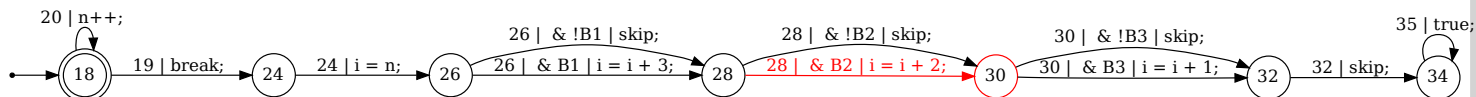
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



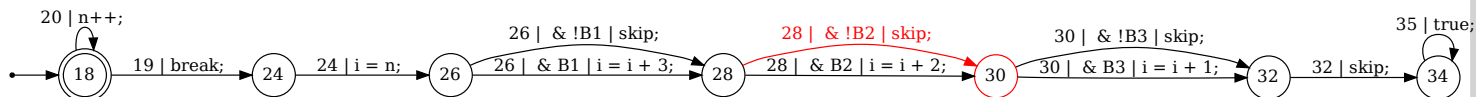
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

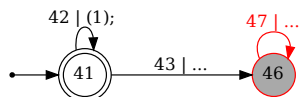


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



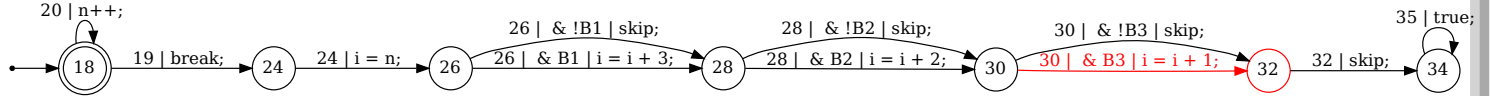
never



sys : depth : 5

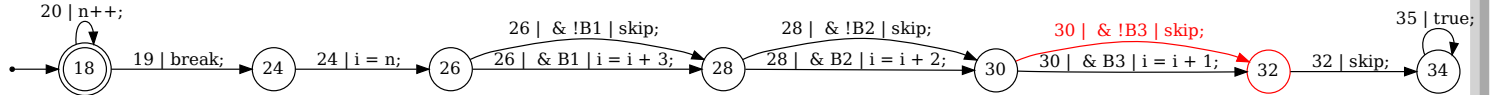
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



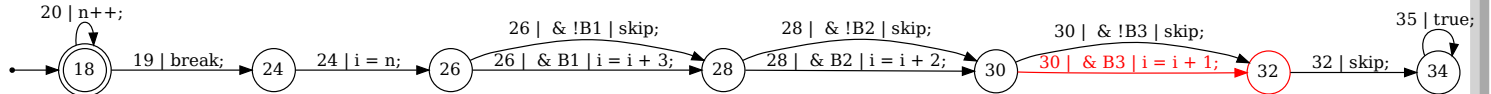
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

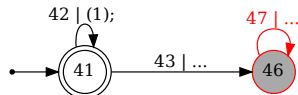


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



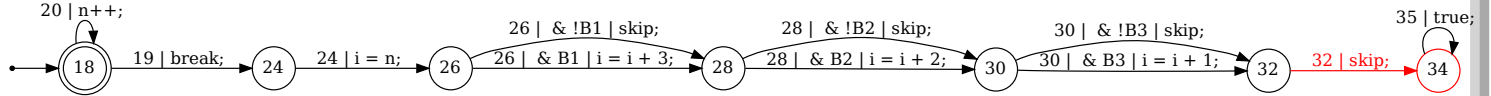
never



sys : depth : 6

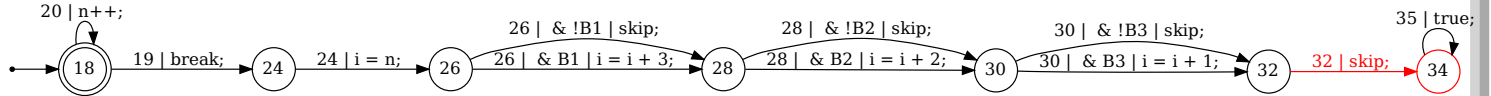
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



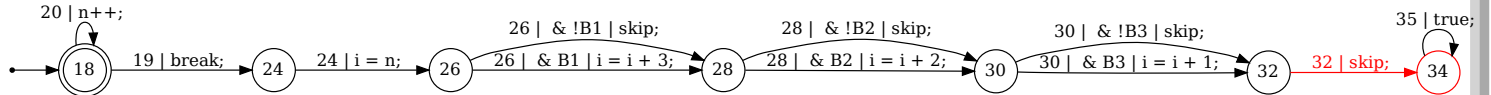
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

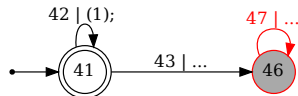


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



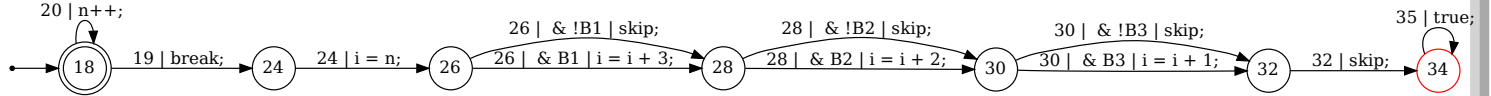
never



sys : depth : 7

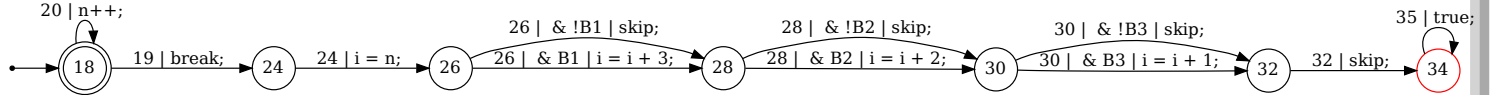
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



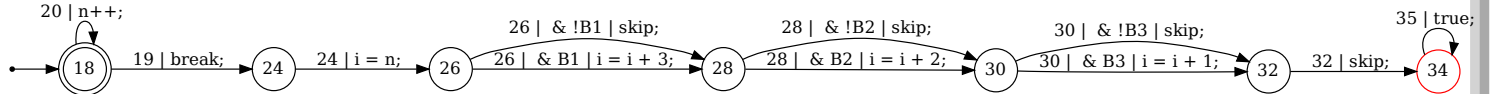
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

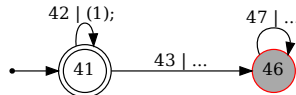


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

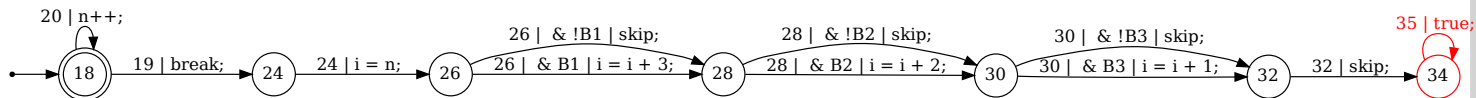




sys : depth : 8

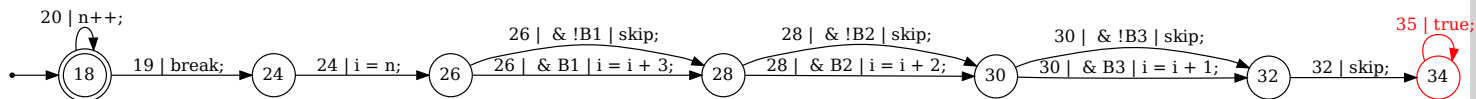
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



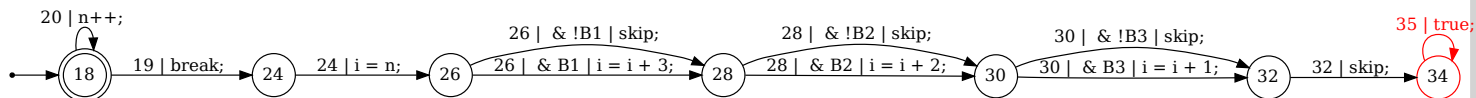
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

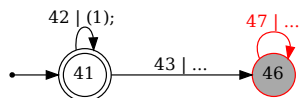


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



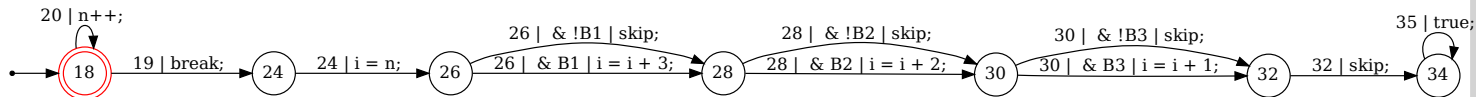
never



sys : depth : 0

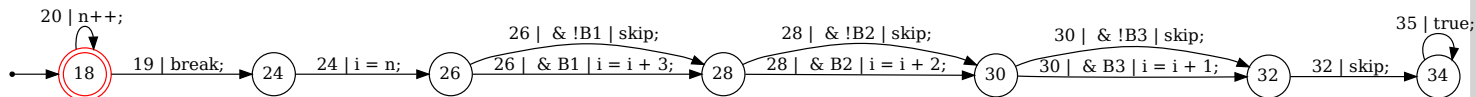
p1 : & B1

foo



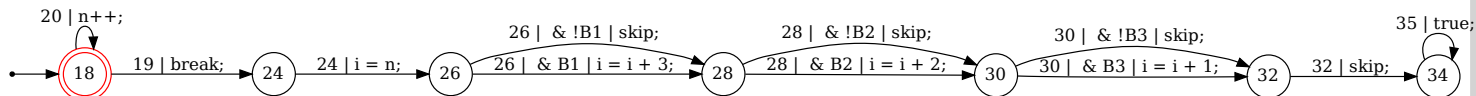
p2 : & B2

foo

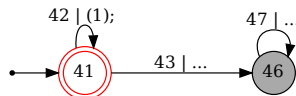


p3 : & B3

foo



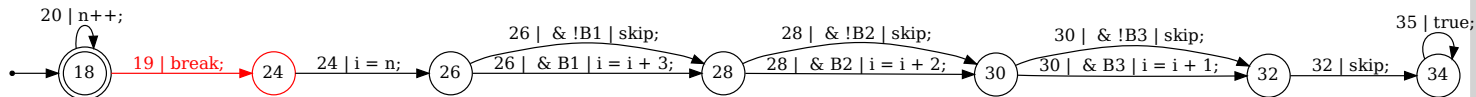
never



sys : depth : 1

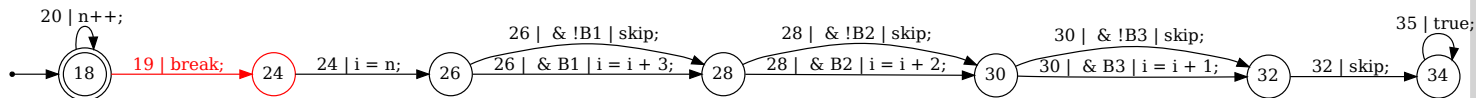
p1 : & B1

foo



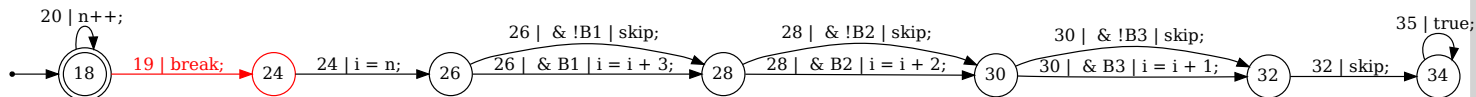
p2 : & B2

foo

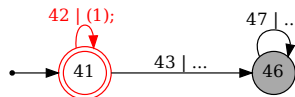


p3 : & B3

foo



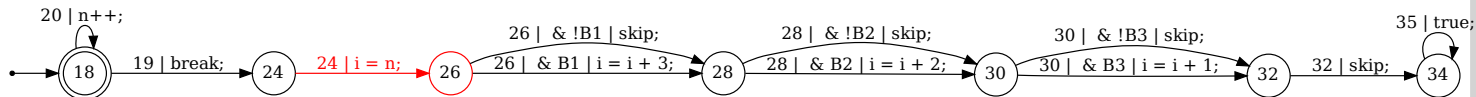
never



sys : depth : 2

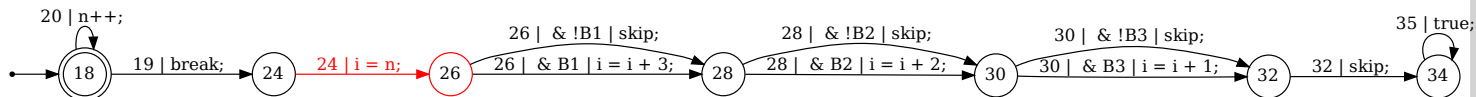
p1 : & B1

foo



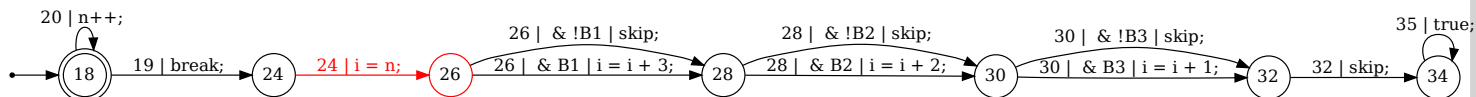
p2 : & B2

foo

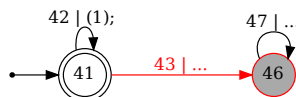


p3 : & B3

foo



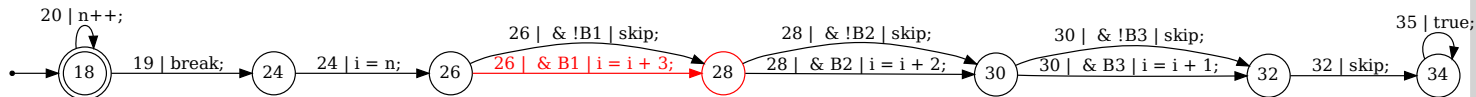
never



sys : depth : 3

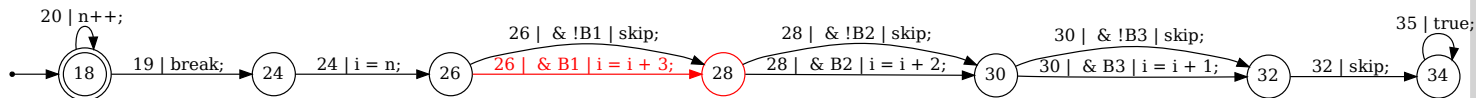
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



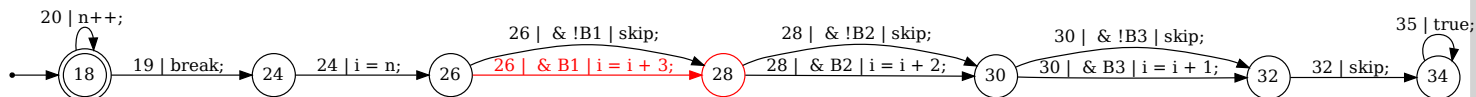
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

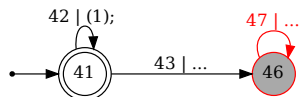


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



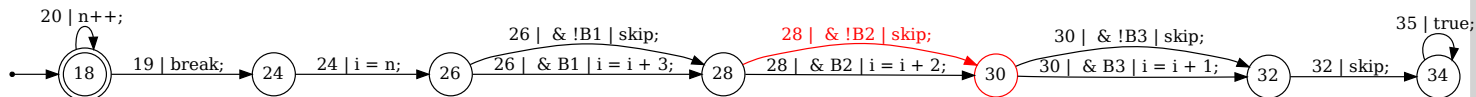
never



sys : depth : 4

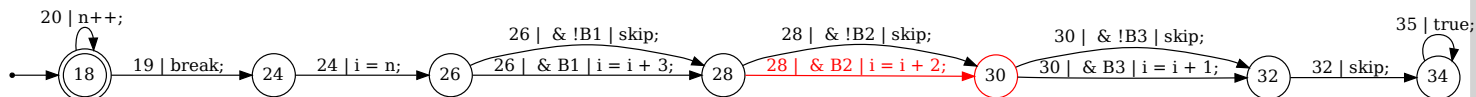
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



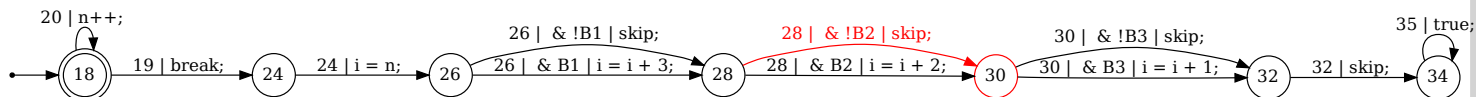
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

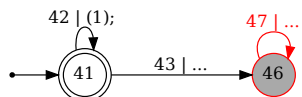


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



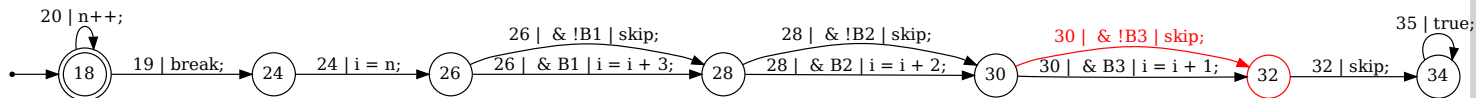
never



sys : depth : 5

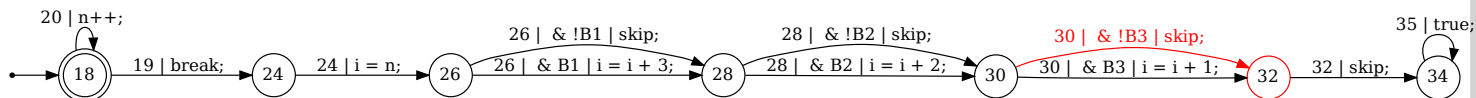
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



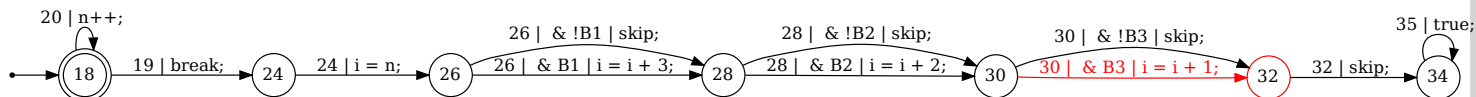
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

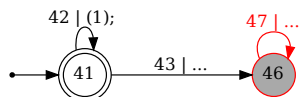


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



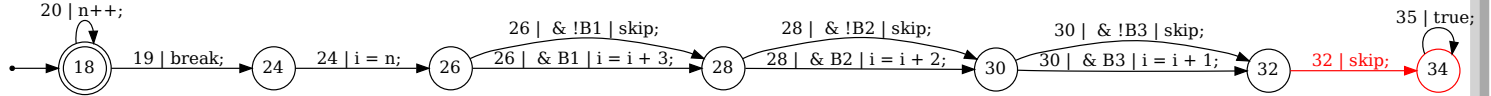
never



sys : depth : 6

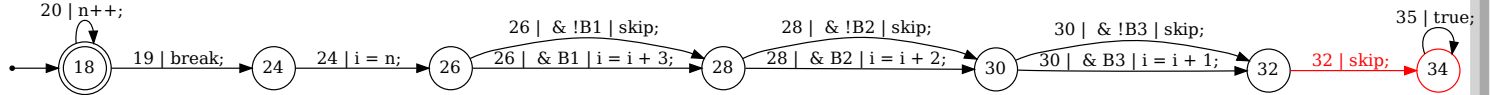
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



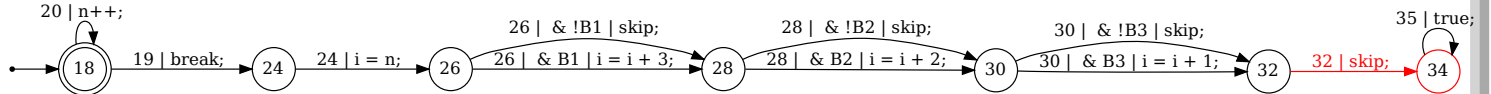
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

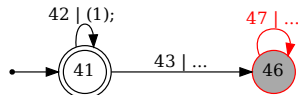


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



never

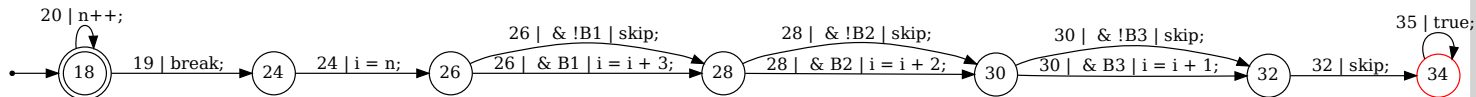




sys : depth : 7

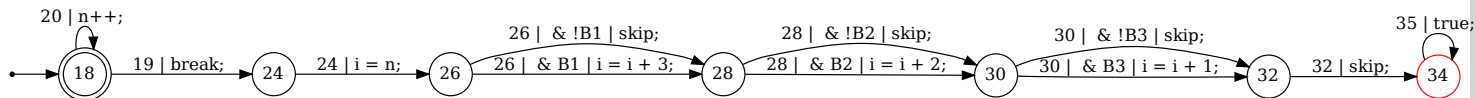
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



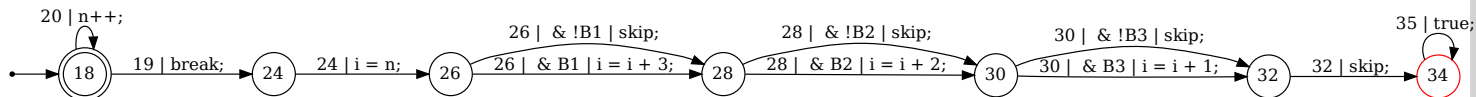
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

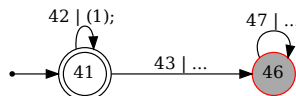


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



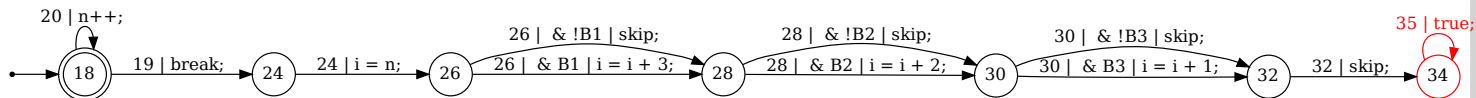
never



sys : depth : 8

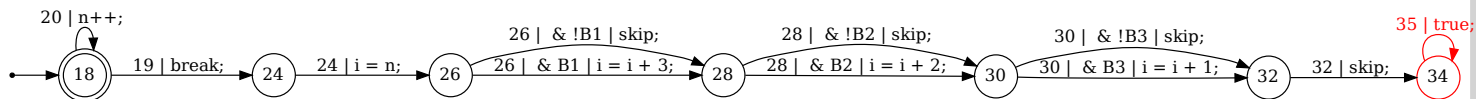
p1 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



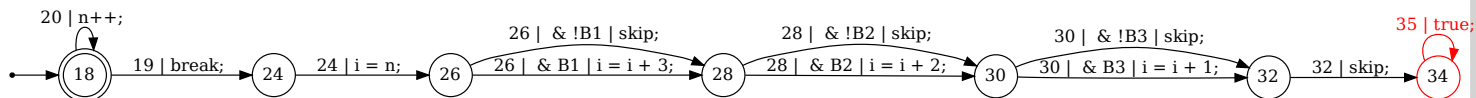
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo

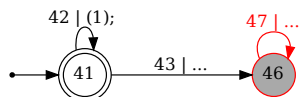


p3 : & TestFM & ArtificialParentB2 & !B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo



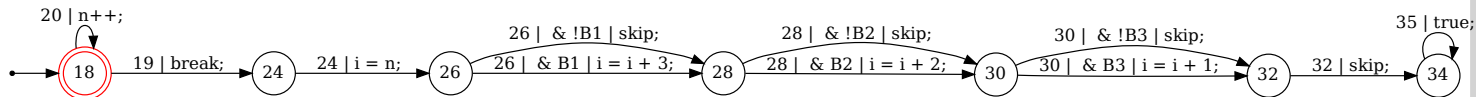
never



sys : depth : 0

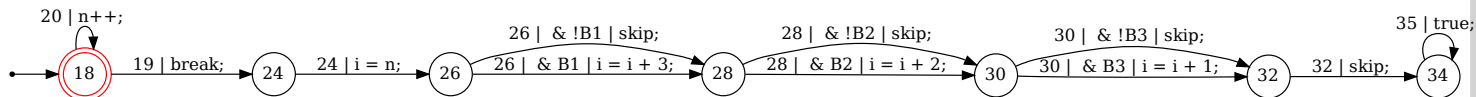
p1 : & B1

foo



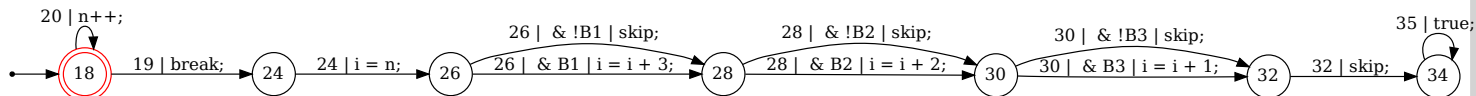
p2 : & B2

foo

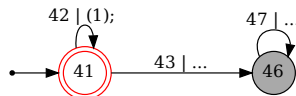


p3 : & B3

foo



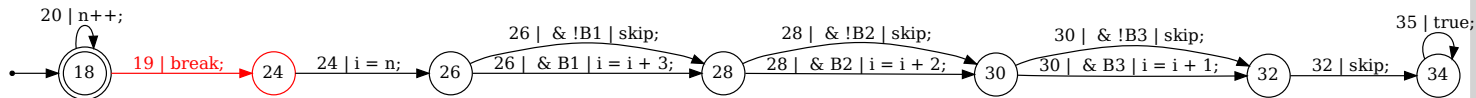
never



sys : depth : 1

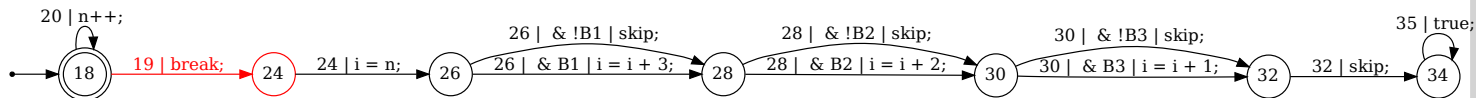
p1 : & B1

foo



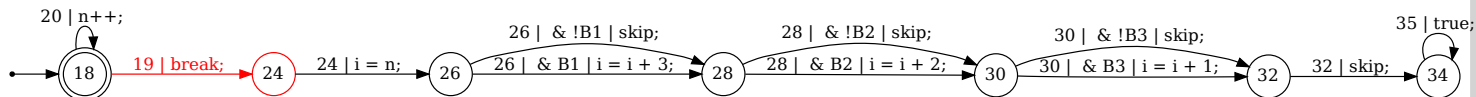
p2 : & B2

foo

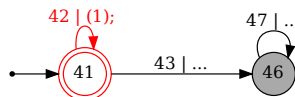


p3 : & B3

foo



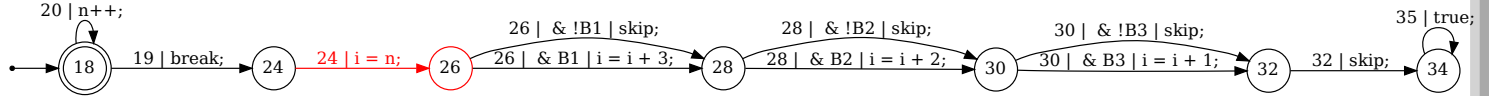
never



sys : depth : 2

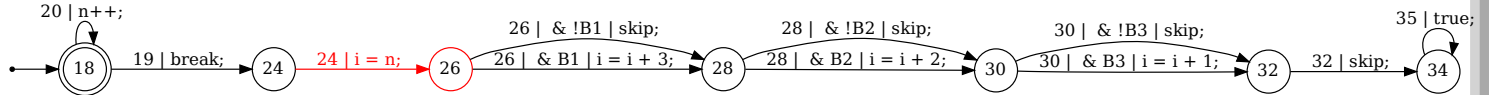
p1 : & B1

foo



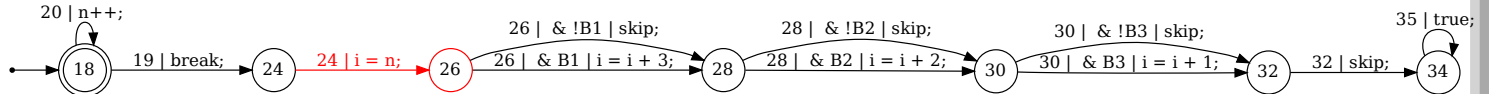
p2 : & B2

foo

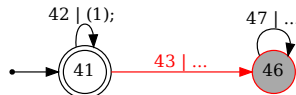


p3 : & B3

foo



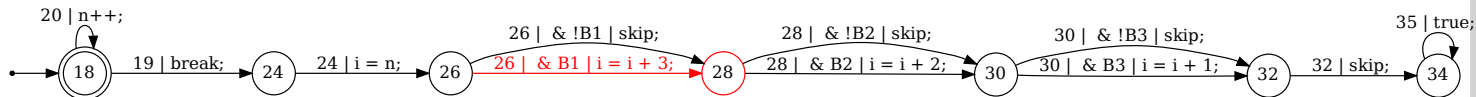
never



sys : depth : 3

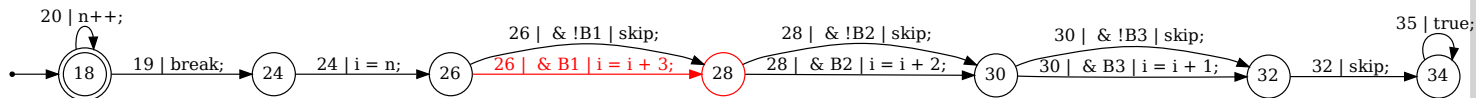
p1 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



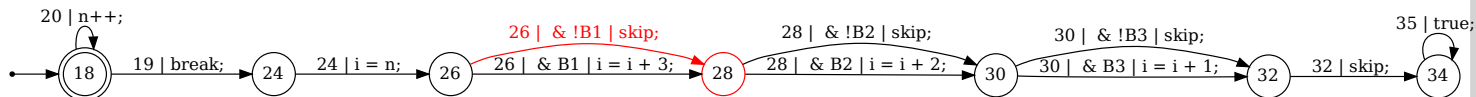
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

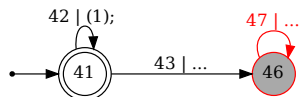


p3 : & TestFM & ArtificialParentB2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



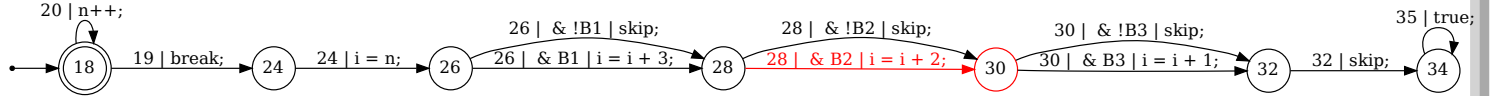
never



sys : depth : 4

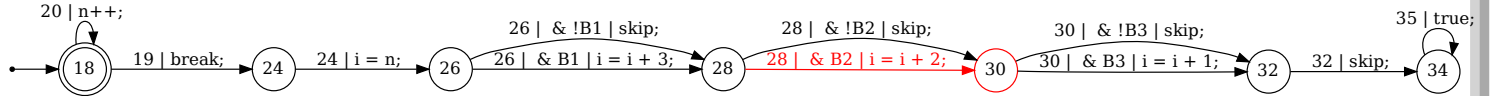
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo



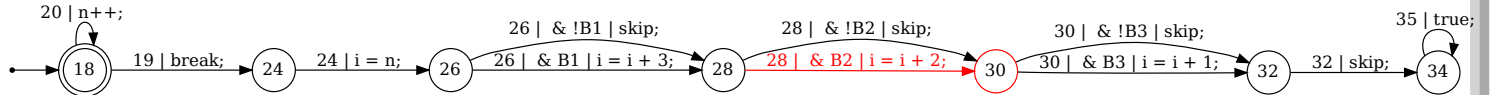
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & ArtificialParentB1 & B1

foo

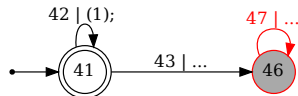


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



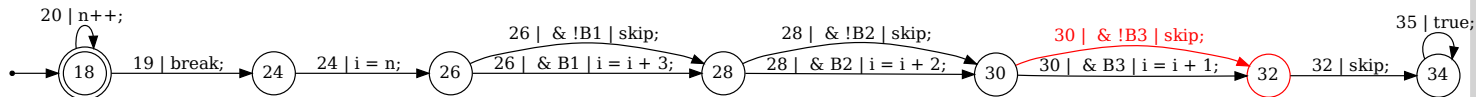
never



sys : depth : 5

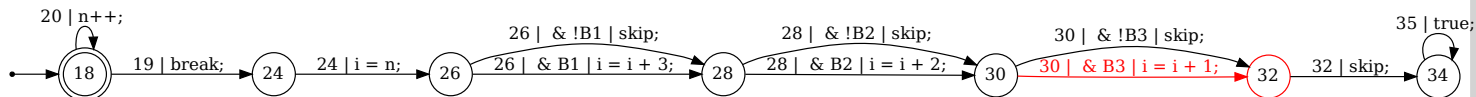
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



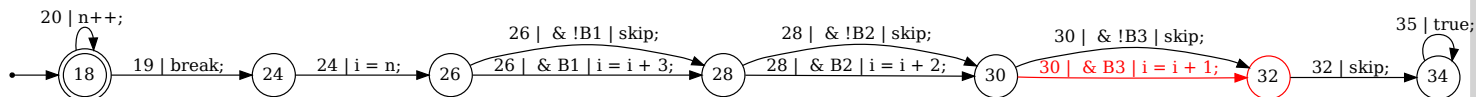
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

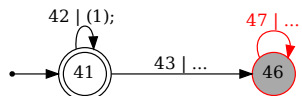


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



never

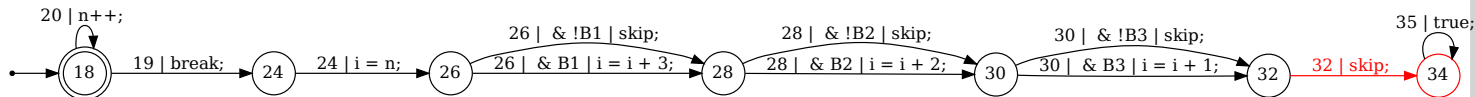




sys : depth : 6

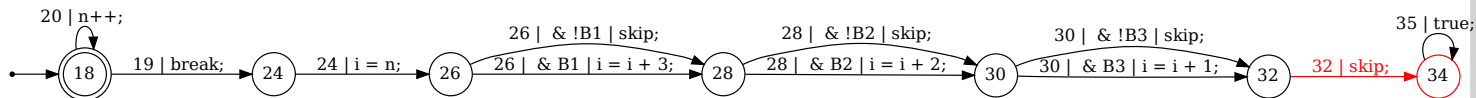
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



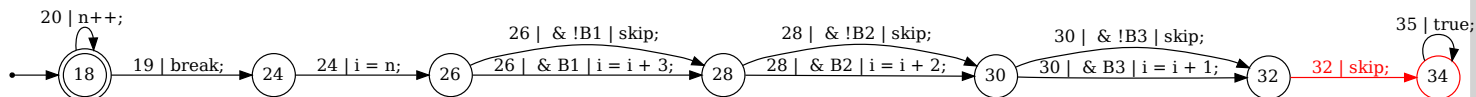
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

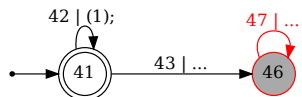


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



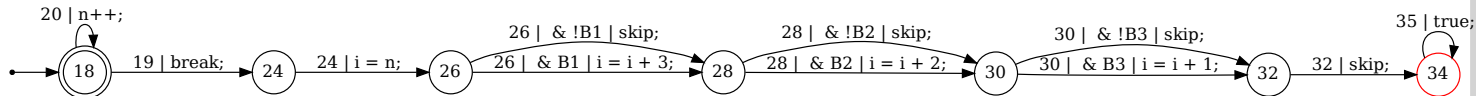
never



sys : depth : 7

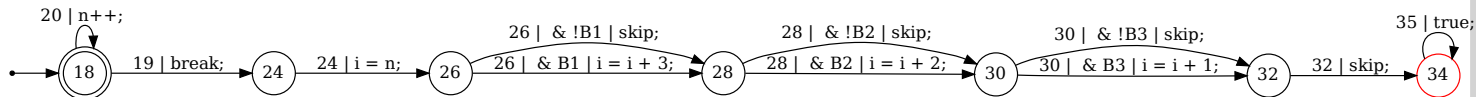
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



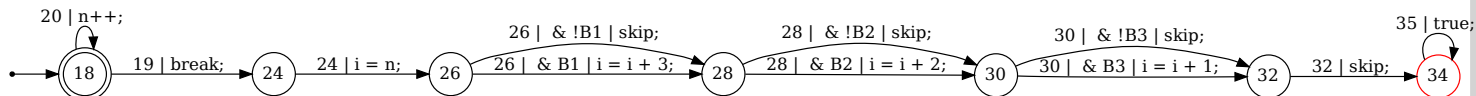
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

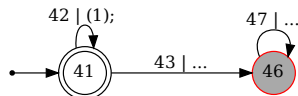


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



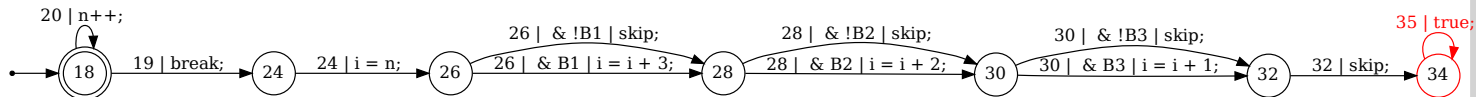
never



sys : depth : 8

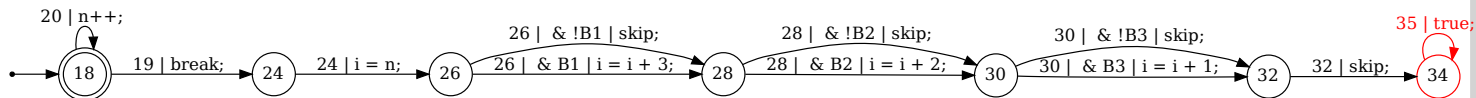
p1 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & !B3 & ArtificialParentB1 & B1

foo



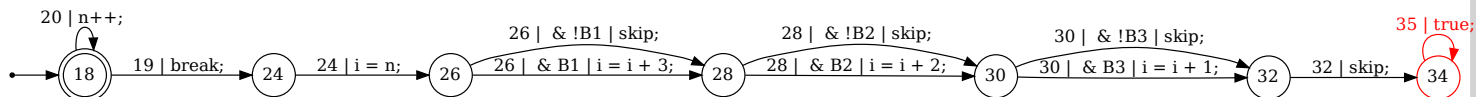
p2 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & B1

foo

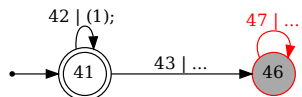


p3 : & TestFM & ArtificialParentB2 & B2 & ArtificialParentB3 & B3 & ArtificialParentB1 & !B1

foo



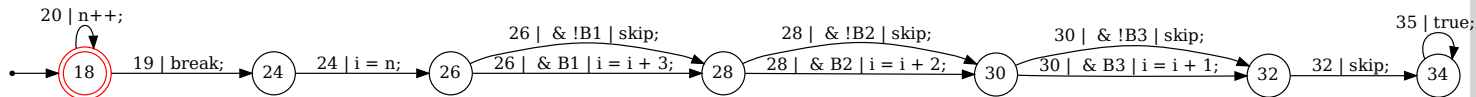
never



sys : depth : 0

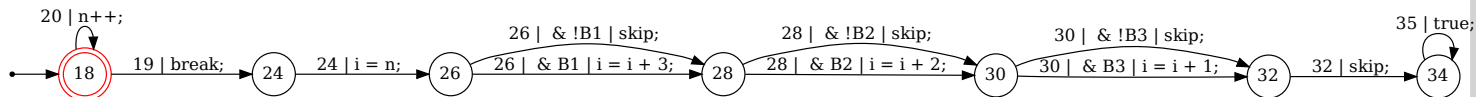
p1 : & B1

foo



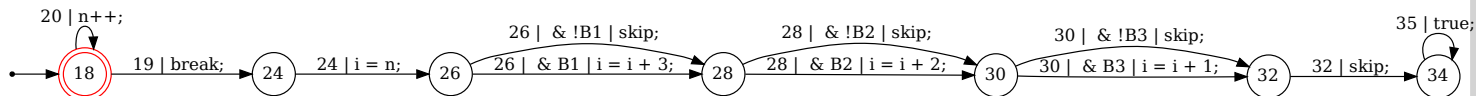
p2 : & B2

foo

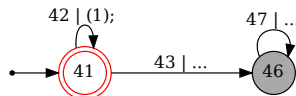


p3 : & B3

foo



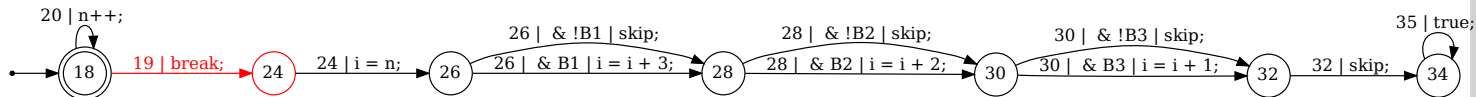
never



sys : depth : 1

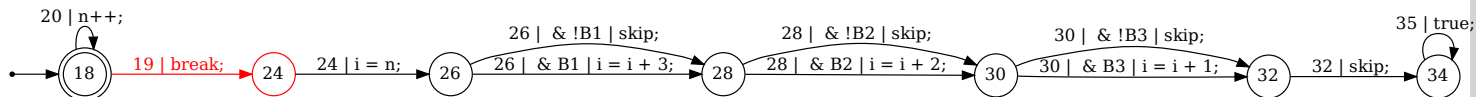
p1 : & B1

foo



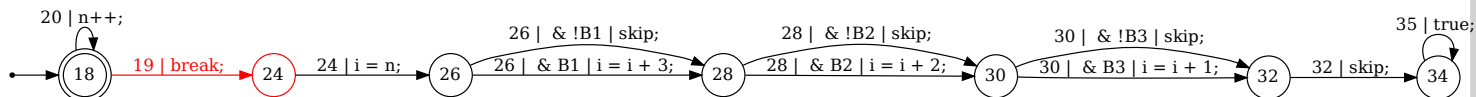
p2 : & B2

foo



p3 : & B3

foo



never

