```
QObject
        QCPLayerable
# mVisible
# mParentPlot
# mLayer
# mAntialiased
+ QCPLayerable()
+ ~QCPLayerable()
+ visible()
+ parentPlot()
+ layer()
+ antialiased()
+ setVisible()
+ setLayer()
+ setLayer()
+ setAntialiased()
# moveToLayer()
# applyAntialiasingHint()
# applyDefaultAntialiasingHint()
# clipRect()
# draw()
              Δ
         QCPLegend
# mBorderPen
# mlconBorderPen
# mBrush
# mFont
# mTextColor
# mPosition
# mSize
# mMinimumSize
# mlconSize
# mPositionStyle
and 20 more...
+ Q ENUMS()
+ Q ENUMS()
+ QCPLegend()
+ ~QCPLegend()
+ borderPen()
+ brush()
+ font()
+ textColor()
+ positionStyle()
+ position()
and 68 more..
# updateSelectionState()
# handleLegendSelection()
# applyDefaultAntialiasingHint()
# draw()
# calculateAutoSize()
# calculateAutoPosition()
# getBorderPen()
# getBrush()
```