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ActionItem 1**

import java.util.Scanner;  
public class ActionItem\_Grades {  
 public static void main(String[] args) {  
 int grade;  
 Scanner input = new Scanner(System.*in*);  
 System.*out*.println("Enter the grade");  
 grade = input.nextInt();  
  
 if (grade >= 90 && grade <= 100) {  
 System.*out*.print("Your grade is A"); }  
 else if (grade >= 80 && grade < 90) {  
 System.*out*.println("Your grade is B ");  
 }  
 else if (grade >= 70 && grade < 80) {  
 System.*out*.println("Your grade is C");  
 }  
 else if (grade >= 60 && grade < 70) {  
 System.*out*.println("Your grade is D ");  
 }  
 else {  
 System.*out*.println("Your grade is F ");  
 }  
 }  
 }

