

Lecture 9 Linear Equations

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Last Time

Example: Application of LS to Time Series Analysis

Autoregressive (AR) - building history in a sequence of operations

AR Model: $y(k) = w_1 y(k-1) + \dots + w_n y(k-n) + e(k)$

Suppose we know $\phi(k) = (y(k-1), \dots, y(k-n))^T$ and $w = (w_1, \dots, w_n)^T$

How to estimate $y(n)$?

$$y(k) \approx w^T \phi(k)$$

$$\text{Estimation error: } e(k) = y(k) - w^T \phi(k)$$

Problem: How to learn weights w ?

Consider weights to be part of the physical system and don't change based on time.

Get Training Data

Suppose we observe past history $y(1), y(2), \dots, y(N) \iff \phi(1), \phi(2), \dots, \phi(N)$
since we don't have before $y(1)$ we can just put 0s in the ϕ .

Idea: $y(k) \approx w^T \phi(k)$ so formulate LS problem as:

$$\min_w \|\Phi w - y\|_2^2 \quad \Phi = \begin{bmatrix} - & \phi(1)^T & - \\ & \vdots & \\ - & \phi(N)^T & - \end{bmatrix} \quad y = \begin{bmatrix} y(1) \\ \vdots \\ y(N) \end{bmatrix}$$

We can rephrase this as $\min_w \sum |e(i)|^2$

Question: What if $y(k)$ is quadratic function of previous $y(k-1), y(k-2)$?

$$\begin{aligned} y(k) &= w_1 y(k-1) + w_2 y(k-2) \\ &\quad + w_3 y(k-1)y(k-1) + w_4 y(k-1)^2 + w_5 y(k-2)^2 \\ &\quad + e(k) \end{aligned}$$

The same scheme works, but now

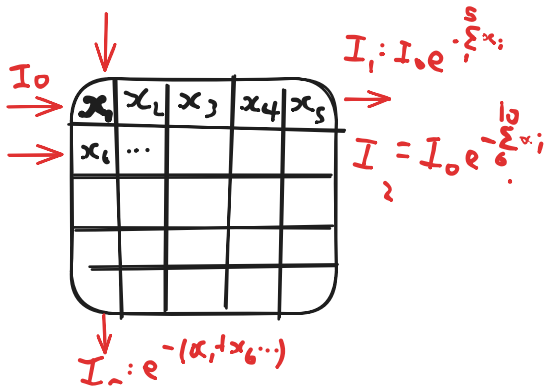
$$\begin{aligned} \phi(k) &= (y(k-1), y(k-2), y(k-1)y(k-2), \\ &\quad y(k-1)^2, y(k-2)^2) \end{aligned}$$

Linear Equations In Engineering

Friendly Review of Some Examples

Good for modelling constraints in engineering/science.

Tomography (Imaging)



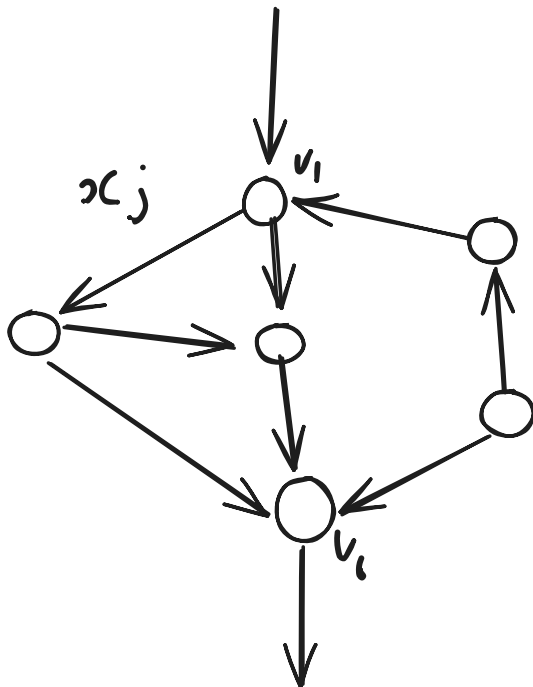
Where x_i is density of tissue in pixel

Red arrow is beam of light and we measure the intensity coming out

Take the Log of the measurements to get linear equations

$$\log \left(\frac{I_0}{I_1} \right) = x_1 + x_2 + x_3 + x_4 + x_5$$

Network Flows



$G = (V, E)$ And (u, v) means from u to v

Flow is represented by x_i for edge i

In general conserved flow, "Flow in = Flow out"

Feasible flow: $(x_e)_{e \in E}$ s.t. flow in = Flow out for every vertex

Flow in = flow out at vertex v :

$$\sum_{e \in E} x_e = \sum_{\epsilon \in E} x_\epsilon$$

s.t. $e = (\cdot, v)$ and $\epsilon = (v, \cdot)$

This is equivalent to

$$\sum_{u \in V} x_{(u,v)} = \sum_{v \in V} x_{(v,v)}$$

s.t. $(u, v) \in E$ and $(v, v) \in E$. We can represent this in a matrix where the **rows** are indexed by vertices and **columns** are indexed by edges

$$\begin{bmatrix} & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \end{bmatrix} \begin{bmatrix} x_{e_1} \\ \vdots \\ x_{e_E} \end{bmatrix} = 0$$

Where

$$[A]_{v,e} = \begin{cases} 1 & \text{if } e = (\cdot, v) \\ -1 & \text{if } e = (v, \cdot) \\ 0 & \text{otherwise} \end{cases}$$

A is called an adjacency matrix.

The 0 at the end represents no external input/output however if there is external input/output we can control from each vertex how much comes out where for example in the picture we can set it so that the entry corresponding to v_1, v_6 how much flow we want e.g.

$$Ax = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ -5 \end{bmatrix}$$

Linear Equations In Optimisation

$$\min_x f(x) \text{ s.t. } Ax = b$$

Linear Algebra Review

Linear Algebra = The Language of Optimisation

Basic objects: vectors, matrices (linear transformations)

Important Concepts: Subspaces, Bases, Norms, Inner products

^ geometric in nature

Most Important tools:

Projections: Given subspace \mathcal{S} solve

$$\pi_{\mathcal{S}}(x) = \arg \min_{s \in \mathcal{S}} \|s - x\|_2^2$$

Solution characterised by "orthogonally".

$$(x - \pi_{\mathcal{S}}(x))^{\top} y = 0 \quad \forall y \in \mathcal{S}$$

Remark: $x \mapsto \pi_{\mathcal{S}}(x)$ is linear transformation.

Application: Gram-Schmidt

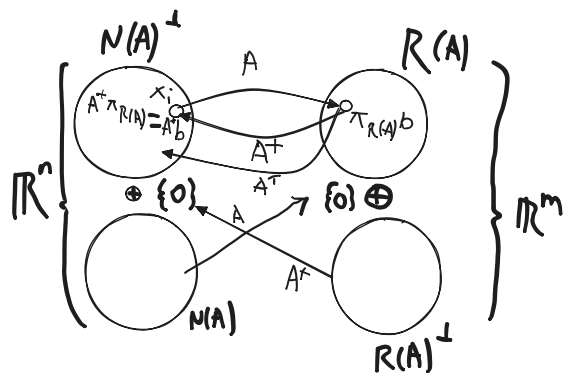
$$u_{k+1} = x_{k+1} - \pi_{\text{Sp}(u_1 \dots u_k)}(x_{k+1})$$

Application of Gram-Schmidt: $A = QR$,

R is upper triangular due to the sequential nature of Gram-Schmidt

Matrices represent Linear transformations:

Four Fundamental Subspaces



This picture can allow us to better understand/reduce problems

Example:

$$\min_x \|Ax - b\|_2^2 \text{ s.t. } Cx = d$$

If feasible transform this to

$$\min_z \|Ax_0 + ANz - b\|_2^2$$

where $x_0 = C^+d$ and $R(N) = \mathcal{N}(C)$

Many of the other concepts we saw emerge from optimisation problems:

Example 1 If $A \in \mathbb{S}_+^n$, $\lambda_{\max}(A) = \max_x \frac{x^\top Ax}{x^\top x}$ get **spectral decomposition** the get A , $A = U\Lambda U^\top$.

Applications: PCA=just the spectral decomposition of XX^\top

Example 2: **SVD** = for generic $A \in \mathbb{R}^{m \times n}$

$$v_1 = \arg \max_{v: \|v\|=1} \|Av\|_2 \quad \sigma_1 = \|Av_1\|_2 \quad u_1 = \frac{Av_1}{\sigma_1}$$

$$\implies \text{SVD of } A = \sum \sigma_i u_i v_i^\top = U \Sigma V^\top.$$

Applications: Low rank approximation:

$$\sum_{i=1}^k u_i \sigma_i v_i^\top = \arg \min_{A_k: \text{rank}(A_k)=k} \|A_k - A\|_F$$

Application: Pseudo-inverse $A^+ = V \Sigma U^\top$

Example: $\min_x \|Ax - b\|_2 \implies x^* = A^+b + \mathcal{N}(A)$