# Face Recognition

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## **Canonical Pre-processing:**

### **Input & Processing:**

- 1. Take Image and find the 6D point cloud (XYZ-RGB)
- 2. Convert in to Symmetric Matrix
- 3. Detect Nose Tip from Image Data
  - a. From the image first and most reliable part of the face is Nose tip.
  - **b.** Nose tip is required only for cropping and rough alignment
- 4. Cropping of the 3D Face
- 5. Pose Correction
  - a. given the Nose tip data face cropping can be easily done by using spare of 8 c.m radius to crop the face.
  - b. Translate the point could in such a way that nose tip at the origin.
  - c. Then points that are more than 8cm away the origin are removed.
  - d. Use Iterative closest point (ICP) algorithm is an accurate techinique for alignment.
  - e. We register the query (XYZ only) to a reference model because of computationally expensive process (ICP)
- 6. Symmetric Filling
  - a. Left and right face is not perfectly symmetric so we have to use filling using alpha value =2mm
- 7. Smoothing and re-sampling
  - a. Fill the hole
  - b. Keep reference face as 64 points between the eyes
  - c. Smooth out the noise surface generated by caturing devie
  - d. It reuces the effect of face mis-alignment
  - e. Size we will generate after re-sample is 128 X 128

#### Output:

- 1. Create Depth Map
- 2. RGB Texture

#### **Classification of Face:**

- 1. After getting Depth Map we can apply simple classification algorithm to find either given iput is align to data face data or not
  - 2. Find the distance to check the either face or not
  - 3. Find the miss-classification error using RMSE